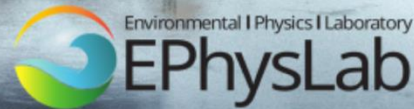


8th DualSPHysics Workshop
27-29 January 2026 - Ourense, Spain



CIM
Centro de Investigación Mariña
Universidade de Vigo



Novelties on DualSPHysics v6.0 BETA

G. Fourtakas & the DualSPHysics team

Overview of DualSPHysics



OPEN-SOURCE CODE

LGPL (Lesser General Public License) can be **used in commercial applications**. Software can be incorporated into both free software and proprietary software.



COLLABORATIVE PROJECT



DEVELOPERS:

Universidade de Vigo, Spain
The University of Manchester, UK
Instituto Superior Tecnico, Lisbon, Portugal
Università degli studi di Parma, Italy
Universitat Politècnica de Catalunya, Spain
New Jersey Institute of Technology, USA

COLLABORATORS:

Flanders Hydraulics Research, Belgium
Universidad Politécnica de Madrid, Spain
TECNALIA. Inspiring Business, Spain
Imperial College London, UK
Universiteit Gent, Belgium
University of Salerno, Italy
Universidad de Guanajuato, Mexico
Uppsala University, Sweden
... many more

Overview of DualSPHysics

DUALSPHYSICS TEAM

Project Leaders:

- José M. Domínguez. Universidade de Vigo, Spain
- Georgios Fourtakas. The University of Manchester, UK
- Alejandro J.C. Crespo. Universidade de Vigo, Spain
- Benedict D. Rogers. The University of Manchester, UK
- Renato Vacondio. Università degli studi di Parma, Italy
- Corrado Altomare. Universitat Politècnica de Catalunya, Spain
- Angelo Tafuni. New Jersey Institute of Technology, US

Project Coordinators:

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- Moncho Gómez Gesteira. Universidade de Vigo, Spain

Developers:

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- Joseph O'Connor. The University of Edinburgh, UK
- Aaron English. Università degli studi di Parma, Italy
- Iván Martínez Estévez. Universidade de Vigo, Spain
- Francesco Ricci. Università degli studi di Parma, Italy

Wiki Coordinator:

- Bonaventura Tagliafierro. Uppsala Universitet, Sweden



Universidade de Vigo



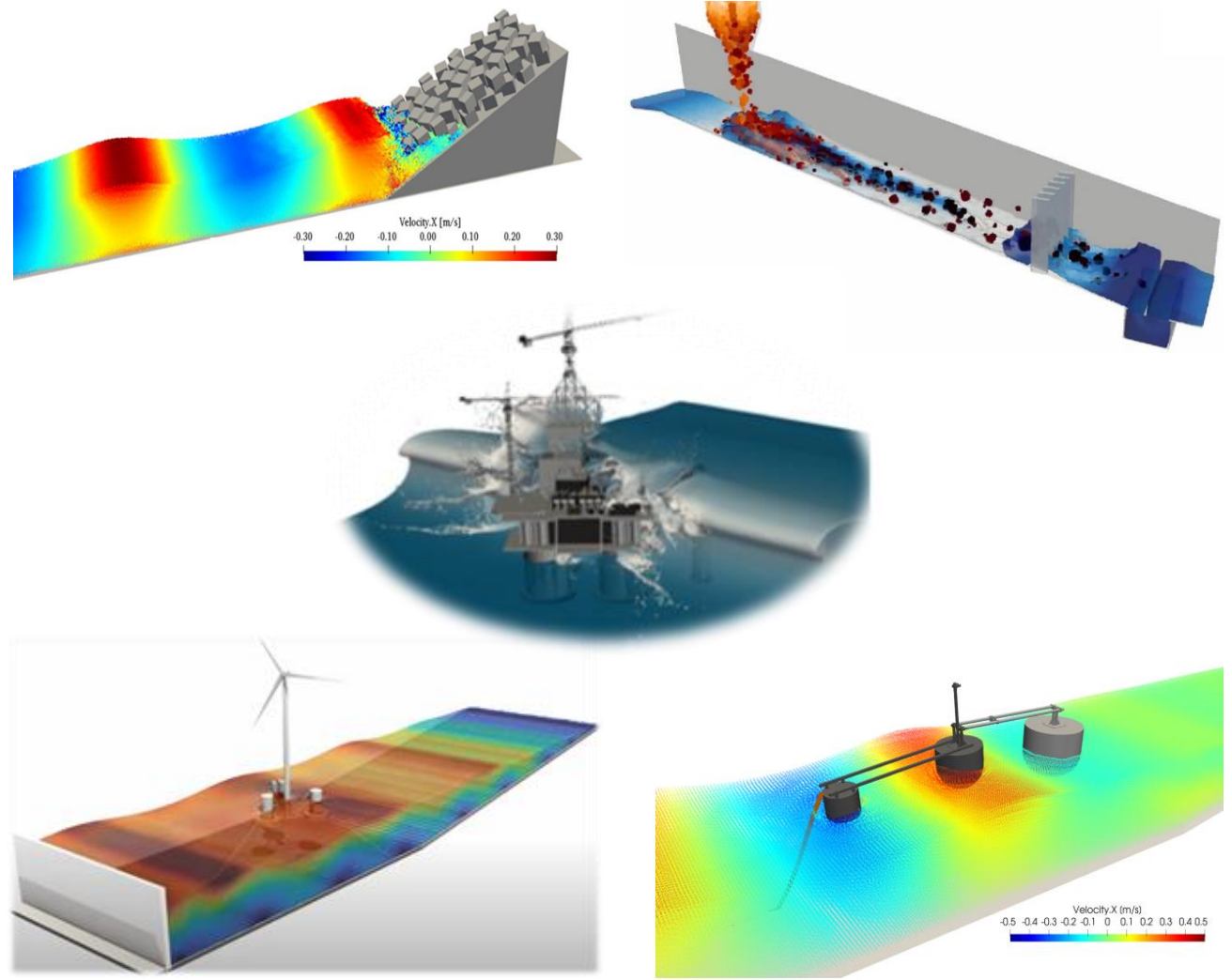
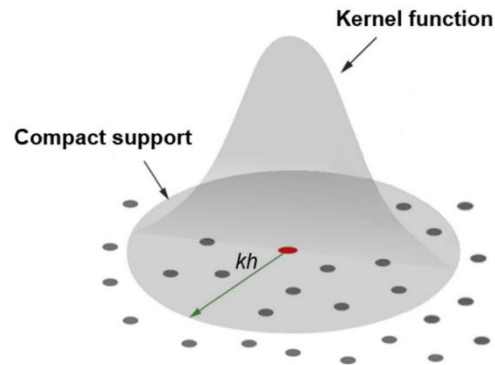
The University of Manchester



Overview of DualSPHysics



Implementation of **Smoothed Particle Hydrodynamics** method for **complex fluid dynamics** using HPC



Overview of DualSPHysics



It includes **two implementations**:

- **CPU**: C++ and OpenMP.
- **GPU**: CUDA.

Both options optimized for the best performance of each architecture.


SPH HIGHLY PARALLELISED

GPU



CPU

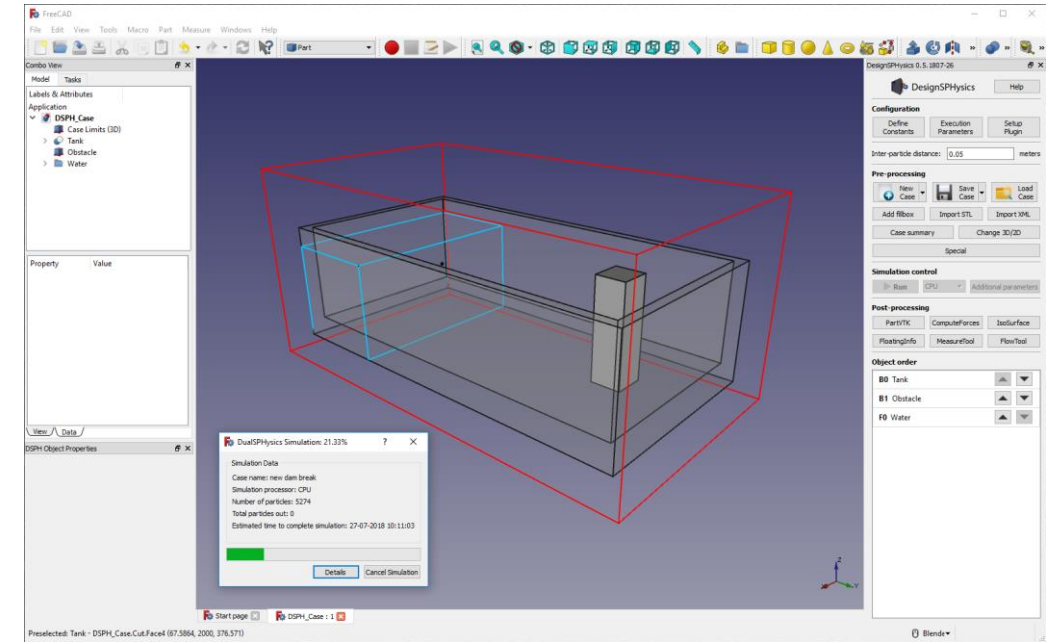


GPU  **CPU**
x100

Overview of DualSPHysics



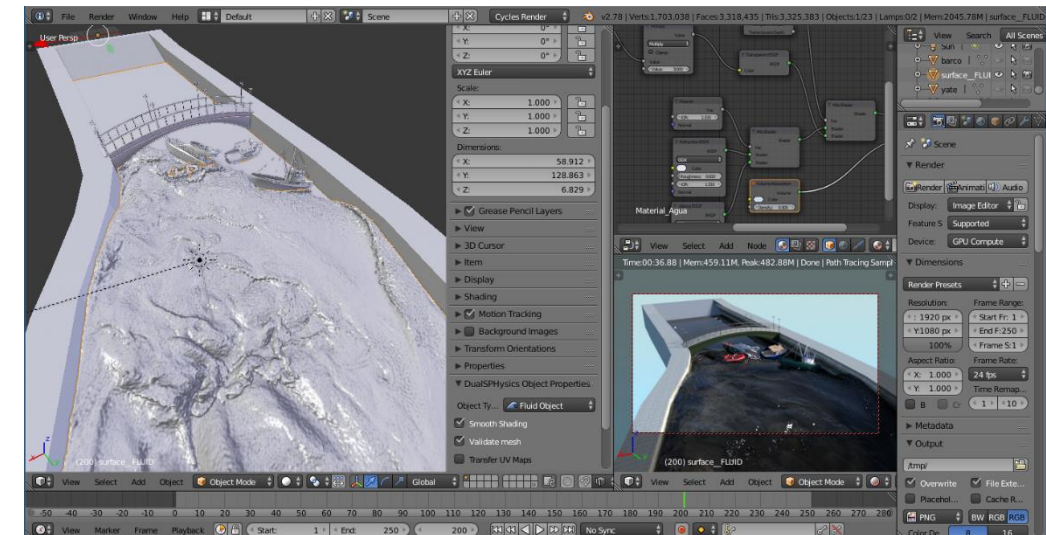
DesignSPHysics (Graphical User Interface)



COMPLETE TOOLKIT

- SPH solver
- Pre-processing tools
- Post-processing tools
- but also...
- Graphical User Interface
- Advanced visualisation

VisualSPHysics (Advanced visualisation tool)



DualSPHysics downloads

DUALSPHYSICS V1.2 (2011)

Downloads: 701 (65% Windows)

DUALSPHYSICS V2.0 (2012)

Downloads: 6,472 (71% Windows)

DUALSPHYSICS V3.0 (2013-2015)

Downloads: 14,426 (73% Windows)

DUALSPHYSICS V4.0 (2016)

Downloads: 13,804 (72% Windows)

DUALSPHYSICS V4.2 (May 2018)

Downloads: 8,429

DUALSPHYSICS V4.4 (April 2019)

Downloads: 22,520

DUALSPHYSICS V5.0 (July 2020)

Downloads: 63,735

DUALSPHYSICS V5.2 (May 2023)

Downloads: 20,163

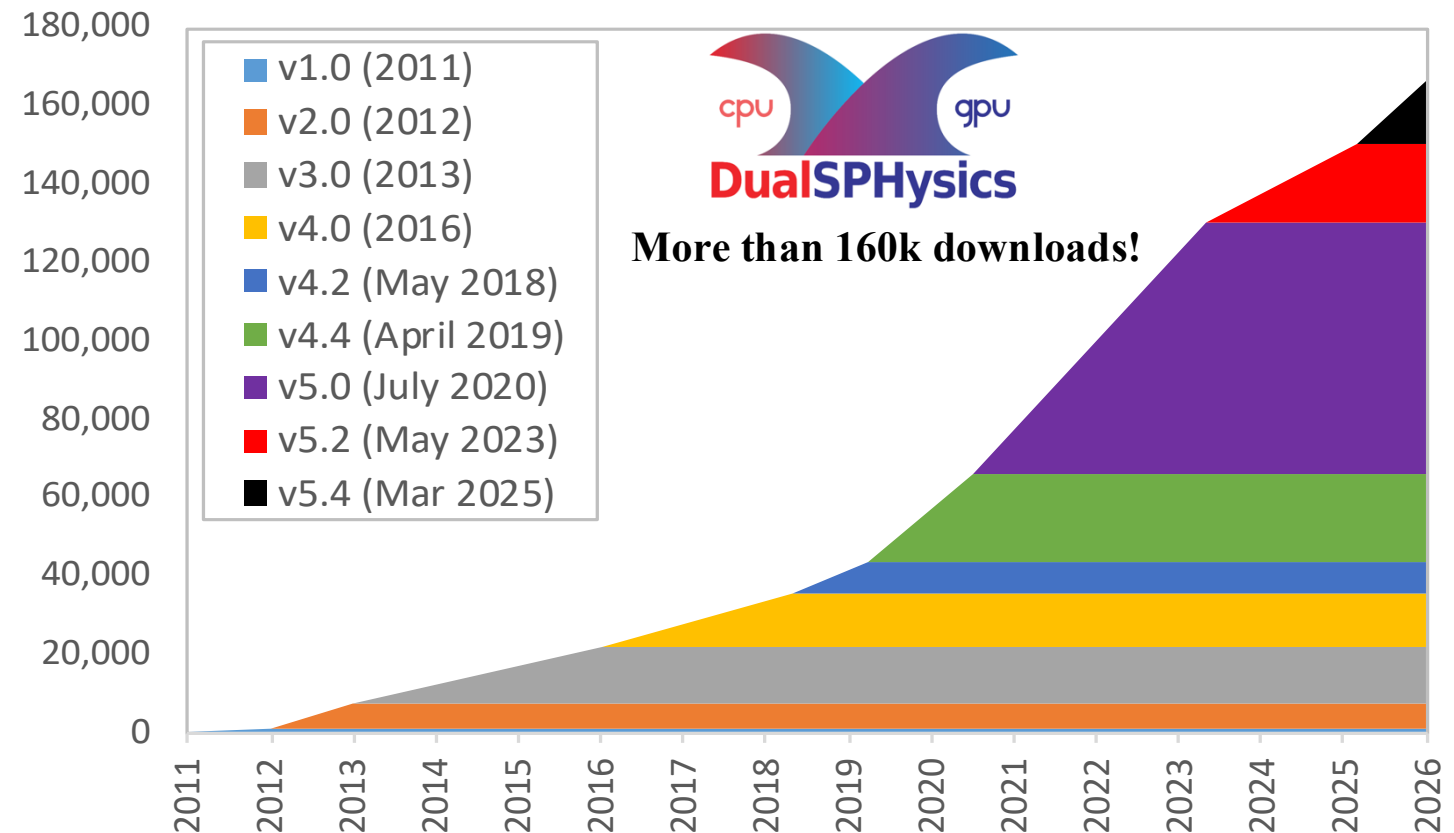
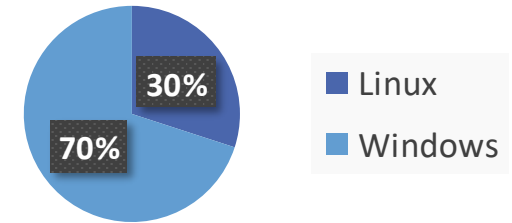
DUALSPHYSICS V5.4 (Mar 2025)

Downloads: 15,996

DUALSPHYSICS - ALL VERSIONS

Downloads: 166,246 (70% Windows)

<https://dual.sphysics.org/downloads/>



New Features in v6.0 beta

SPH solver novelties:

Solvers

- New **multi-GPU SPH solver** with dynamic load balancing
- New **single-phase geomechanics solver** based on DualSPHysics v5.2 (GEOMECH)

Methodologies

- New **coupling with FEA** module based on Project Chrono v9.
- A **velocity divergence cleaning (incompressibility control)** formulation for filtering acoustic waves
- New **improved mDBC mode** (TanVel0) that impose $v=0$ to boundary particles velocity with penetration correction
- **Staggered time-stepping** scheme within the **TLSPH** (FlexStruct)

Features

- New **restart** option for DBC, mDBC, floating bodies and wave generation with AWAS.
- The mDBC kernel correction and **penetration control** method is also applied to floating body particles.
- Combination of multiple **BC configurations to MK** (Mixed BC).
- **MoorDynPlus v2.2** with one-way fluid-mooring interaction.
- **Project Chrono v9** with significant performance improvements.
- Wave generation **code** (precompiled JWaveGenLib library dependency removed).

New Features in v6.0 beta

Pre-processing novelties (*GenCase*):

- Fluid properties initialisation based on previous 2D or 3D simulations.
- Free drawing mode with points defined in external files.
- General improvements in performance and memory management.

Documentation:


- New online Wiki with the formulation.

Post-processing novelties:



- New option `-elevationrel` to compute fluid elevation from bottom line definition (MeasureTool).
- New option `-savevtkmesh` to generate VTK files as triangle meshes instead of points with fluid properties like velocity or pressure (MeasureTool).
- Important performance improvement in moments calculation (ComputeForces).

...and *many other minor improvements*, bug fixes, code optimisation, etc.

Wiki documentation for DualSPHysics: work in progress



DualSPHysics Documentation

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SPH Formulation

Smoothing kernel

Momentum Equation

Viscosity Formulations

Sub-Particle Scale (SPS)

Turbulence Model

Continuity equation

Equation of state

3.5 Density diffusion term

Shifting algorithm

Time stepping

Verlet scheme

Symplectic Position Verlet scheme

Variable time step

References

References

Boundary

CPU and GPU Implementation

SPH Formulation

Smoothed Particle Hydrodynamics (SPH) is a Lagrangian meshless method. The technique discretises a continuum using a set of material points or particles. When used for the simulation of fluid dynamics, the discretised Navier–Stokes equations are locally integrated at the location of each of these particles, according to the physical properties of surrounding particles. The set of neighbouring particles is determined by a distance based function, either circular (2-D) or spherical (3-D), with an associated characteristic length or smoothing length often denoted as h . At each timestep new physical quantities are calculated for each particle, and they then move according to the updated values.

Note

The conservation laws of continuum fluid dynamics are transformed from their partial differential form to a form suitable for particle based simulation using integral equations based on an interpolation function, which gives an estimate of values at a specific point.


Typically this interpolation or weighting function is referred to as the kernel function W and can take different forms, with the most common being cubic or quintic. In all cases however, it is designed to represent a function $F(\mathbf{r})$ defined in \mathbf{r}' by the integral approximation:

$$F(\mathbf{r}) = \int_{\Omega} F(\mathbf{r}') W(\mathbf{r} - \mathbf{r}', h) d\mathbf{r}', \tag{1}$$



where \mathbf{r} is the position at which the field is evaluated, \mathbf{r}' is a neighboring position within the domain Ω . Equation (1) expresses the fundamental SPH approximation, where any field quantity F at position \mathbf{r} is computed as a weighted average of the field values at neighboring positions, with weights determined by the kernel function W .

The smoothing kernel must fulfil several properties (Monaghan 1992, Liu 2003), such as positivity inside a defined zone of interaction, compact support, normalization and monotonically decreasing value with distance and differentiability. For a more complete description of SPH, the reader is referred to (Monaghan, 1992, Violeau, 2012).

The function F in Equation (1) can be approximated in a non-continuous, discrete form based on the set of particles. In this case the function is interpolated at a particle (a) where a summation is performed over all the particles that fall within its region of compact support, as defined by the smoothing length h :



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Overview

Dambreak 2D

Case Configuration

Physical Setup

Geometry Definition

Numerical Gauges

Gauge Configuration

Numerical Parameters

Kernel and Viscosity

Density Diffusion

Running the Simulation

Windows

Linux

Results and Validation

Gauge Output Files

Comparison with Experimental Data

Water Column Height Evolution

References

Dambreak 3D

Wave generation


Dambreak 2D

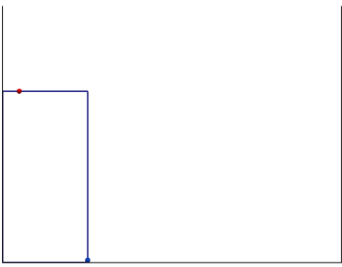
This example demonstrates a 2-D dam break simulation with gauge measurements for validation. A rectangular water column is initially held at rest, then suddenly released at time $t = 0$. The water collapses under gravity and propagates along a horizontal tank. The simulation includes numerical gauges to measure water surface elevation and wave front propagation, allowing comparison with experimental data from Koshizuka and Oka, 1996.

What's Covered in This Tutorial

This case demonstrates the following DualSPHysics capabilities:

- 2-D simulation setup with appropriate boundary configuration
- Numerical gauge implementation for quantitative measurements
- Multiple gauge types (vertical and horizontal SWL gauges)
- Validation workflow comparing with experimental data
- VTK output generation for both particles and gauges





- Latest formulation for SPH theory and coupling methodologies
- Integrates user guide from xml to theory
- Updated example cases

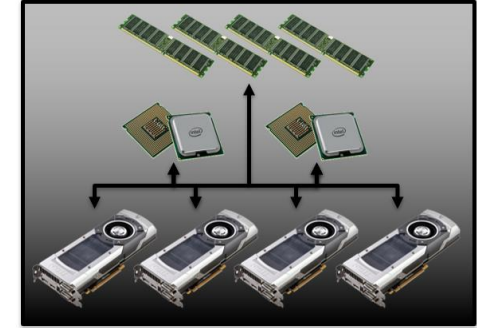
8th DualSPHysics Workshop

January 28, 2024 – Ourense, Spain

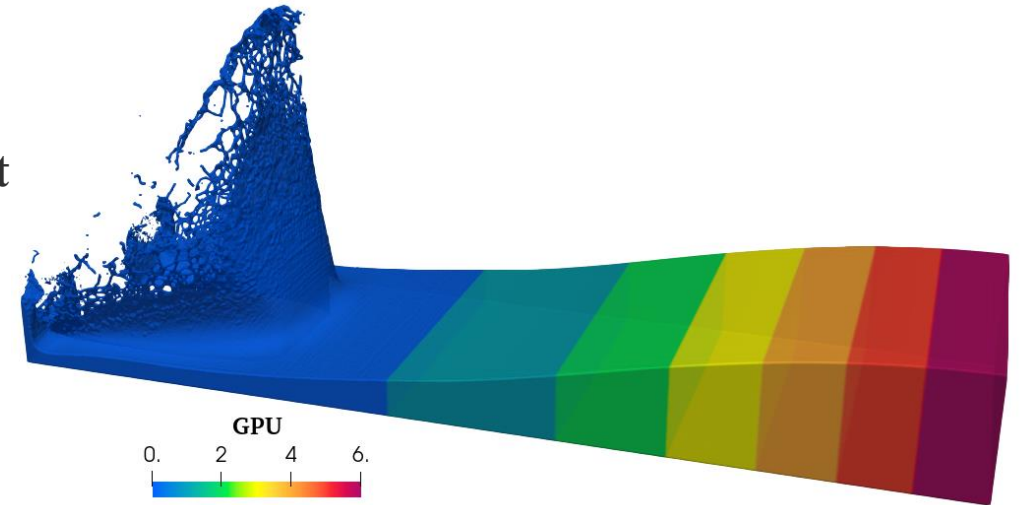
New Multi-GPU approach for single-node

Implementation based on C++ threads and CUDA streams (not MPI)

- **Efficient multi-GPU to run on workstations** or computing nodes with 4-10 GPUs
- Multi-GPU **useful for researchers** using DualSPHysics (not computer engineers)
- More **portable and easy to use** in Linux & Windows
- **The target is full support** of all current DualSPHysics functionalities
- Enables **100-200M** particle simulations **without extra user effort**
- Not special pre-processing and post-processing tools required
- BETA version available in the DualSPHysics package v6.0 (only for workshop attendees)

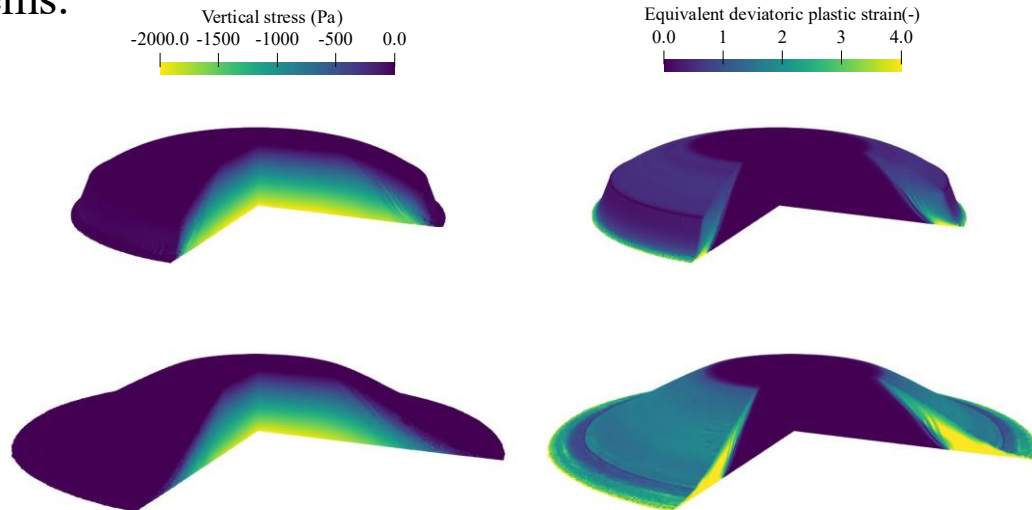


multi-GPU machine

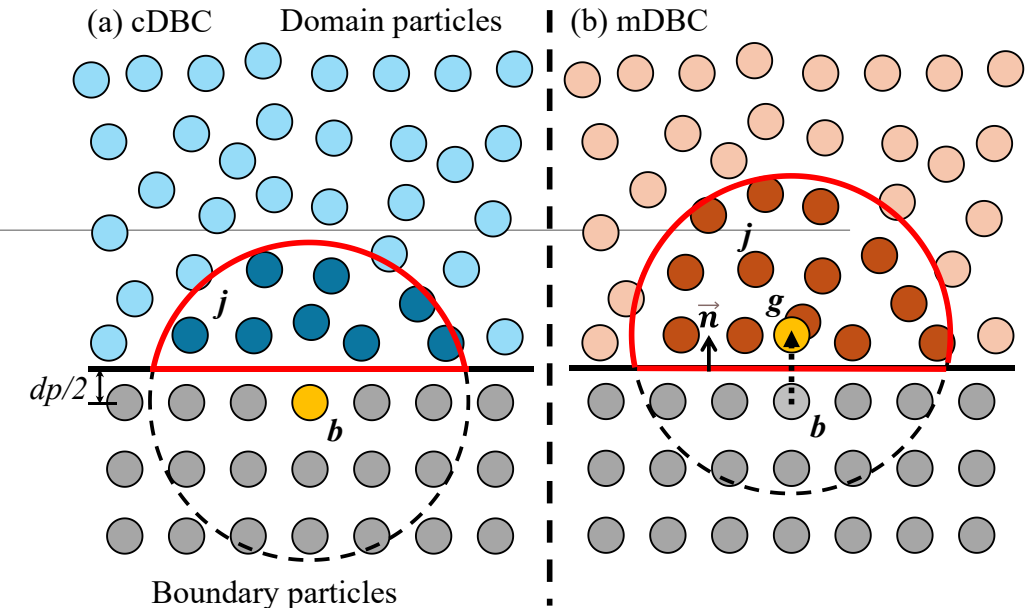


GEOMECH model in DualSPHysics

- SPH formulations based on the total stress tensor.
- Implements **elastic-plastic constitutive model** with **strain-softening** for **cohesionless** and **cohesive** granular materials.
- Introduces a new cDBC and extends mDBC for stress tensor boundary treatment.
 - cDBC based on the first-order local interpolation (no normals)
 - mDBC based on the first-order extrapolation (more accurate)
- Enables **coupling with Chrono** for the interaction with multi-body systems.



Feng, R., Zhao, J., Fourtakas, G., & Rogers, B.D. 2026. **GeoDualSPHysics: a high-performance SPH solver for large deformation modelling of geomaterials with two-way coupling to multi-body systems.** *Computer Physics Communications*, 320, 109965. [doi:10.1016/j.cpc.2025.109965](https://doi.org/10.1016/j.cpc.2025.109965)



GEOMECH model in DualSPHysics

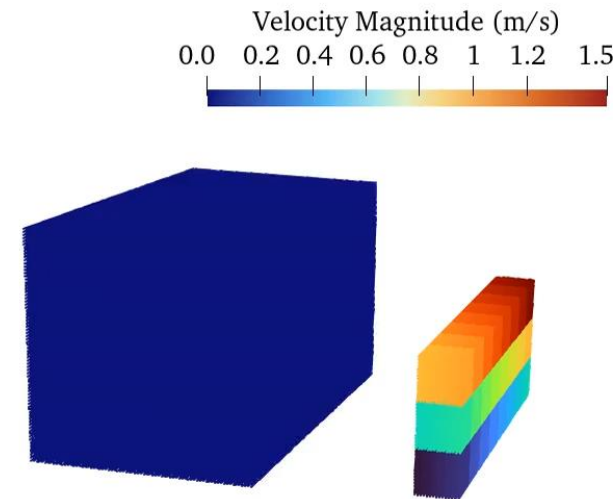


Feng, R., Zhao, J., Fourtakas, G., & Rogers, B.D. 2026.
GeoDualSPHysics: a high-performance SPH solver for large deformation modelling of geomaterials with two-way coupling to multi-body systems. *Computer Physics Communications*, 320, 109965. [doi:10.1016/j.cpc.2025.109965](https://doi.org/10.1016/j.cpc.2025.109965)

- Allows the simulation of **large deformation of geomaterials** following elastic-plastic theory.
- Enables **coupling with Chrono** for geo-multibody interactions.
- Force gauge is reformulated for impact force evaluations.
- Expands solver scope to geomechanics, terramechanics, and granular & powder handling processes.

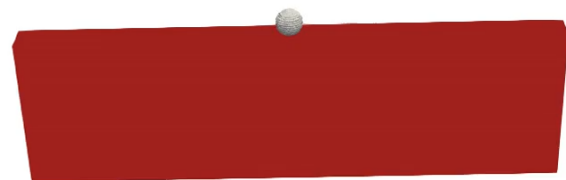
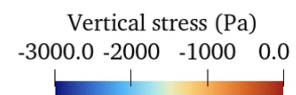
CaseDamBreakCubes

Time: 0.00 s



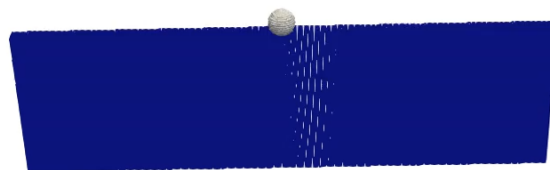
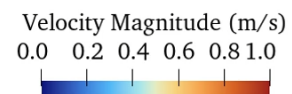
Particles: 1,174,200
Physical time: 1 s
Runtime (RTX 4090): 16.6 mins

CaseBallDrop3D

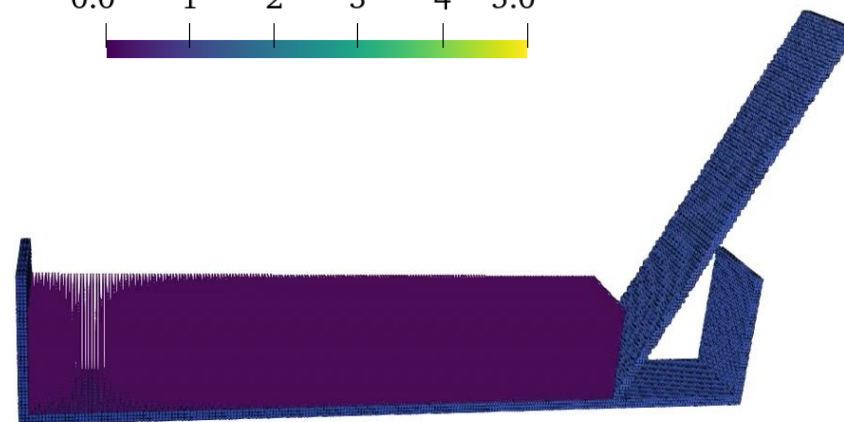
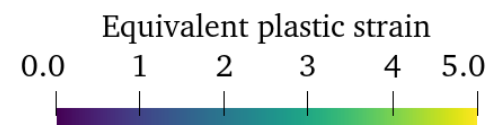


Particles: 444,893
Physical time: 0.2 s
Runtime (RTX 4090): 69 s

Time: 0.000 s



Time: 0.0 s



Coupling DualSPHysics-FEA

Software components

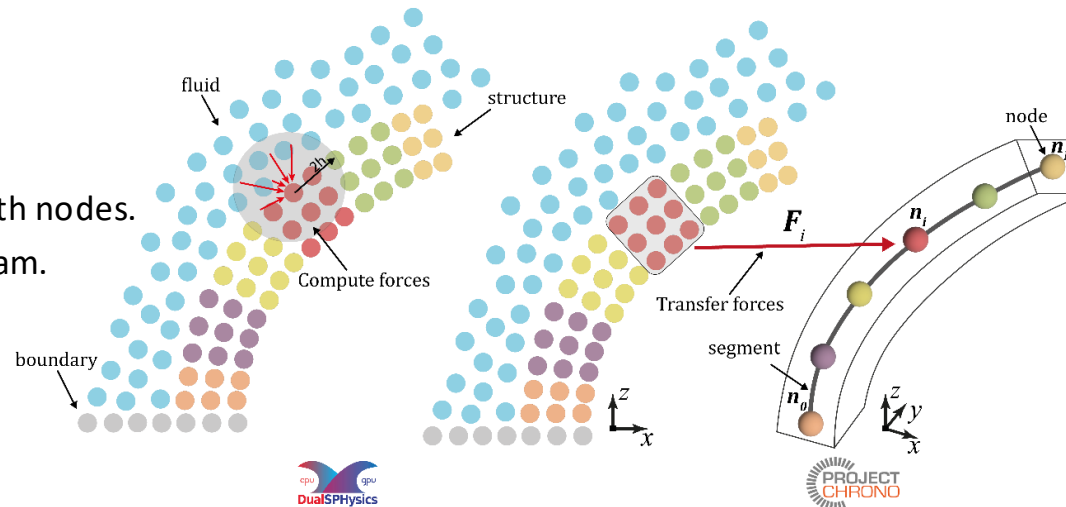


- Solves the fluid
- Solves the fluid-solid interaction
- Controls the communication process
- Handles the information transfer

- Solves mechanical constraints
- Solves collisions
- Solves flexible structure

SPH-FEA formulation

- SPH method for fluid.
- Finite Element Analysis (FEA) for structure.
- Structure is a set of segments connected with nodes.
 - Each segment is a 3-D Euler-Bernoulli beam.
 - Corotational formulation.
 - Large rotations and displacements.
- Each node is a Finite Element with 6 DoF.



Coupling of an SPH-based solver with a multiphysics library ☆☆☆

I. Martínez-Estévez^{a,*}, J.M. Domínguez^a, B. Tagliafierro^b, R.B. Canelas^c, O. García-Feal^a, A.J.C. Crespo^a, M. Gómez-Gesteira^a

^a Environmental Physics Laboratory, CIM-UVIGO, Universidade de Vigo, Spain
^b Department of Civil Engineering, University of Salerno, Italy
^c Bentley Systems, Lisbon, Portugal

Martínez-Estévez et al., (2023)a. Coupling of an SPH-based solver with a multiphysics library.
<https://doi.org/10.1016/j.cpc.2022.108581>



Coupling an SPH-based solver with an FEA structural solver to simulate free surface flows interacting with flexible structures

I. Martínez-Estévez^{a,*}, B. Tagliafierro^b, J. El Rahi^c, J.M. Domínguez^a, A.J.C. Crespo^a, P. Troch^d, M. Gómez-Gesteira^a

^a Environmental Physics Laboratory, CIM-UVIGO, Universidade de Vigo, Spain
^b Laboratori d'Enginyeria Marítima, Universitat Politècnica de Catalunya - BarcelonaTech (UPC) Barcelona, Spain
^c Department of Civil Engineering, Ghent University, Belgium

Received 9 December 2022; received in revised form 23 February 2023; accepted 3 March 2023
Available online 27 March 2023

Martínez-Estévez et al., (2023)b. Coupling an SPH-based solver with an FEA structural solver to simulate free surface flows interacting with flexible structures.

<https://doi.org/10.1016/j.cma.2023.115989>

Coupling DualSPHysics-FEA

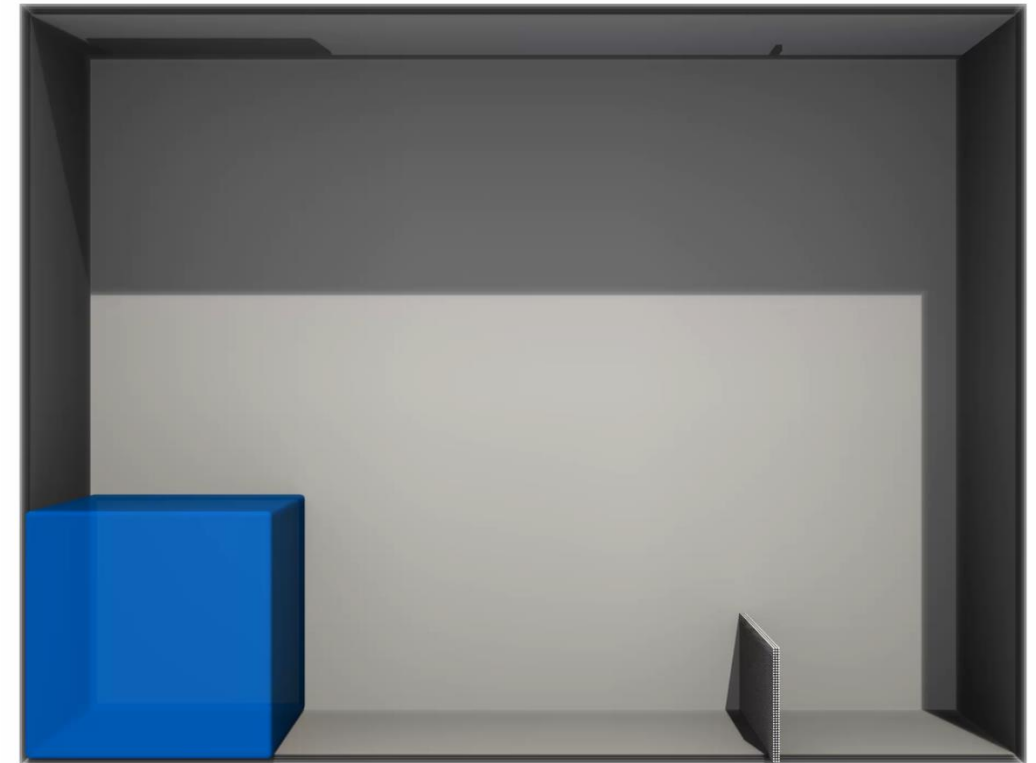
Examples

Flexible pendulum



Time: 0.00 s

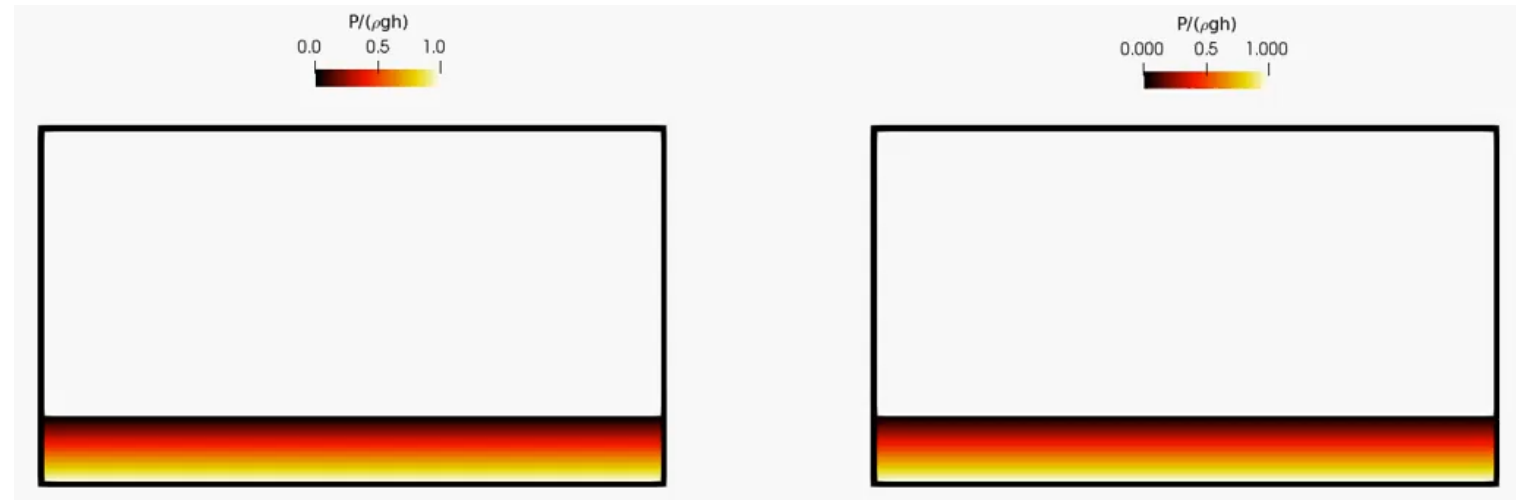
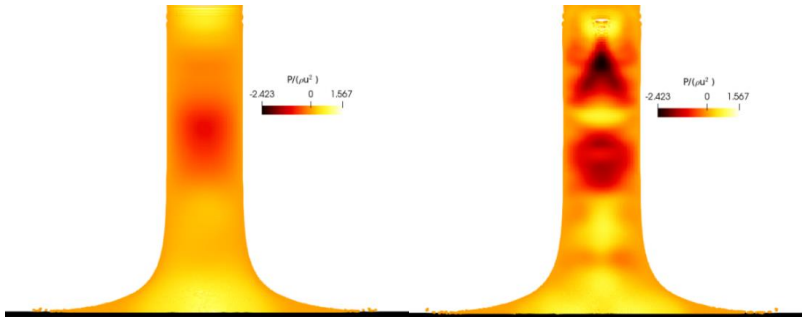
Dam break with rubber plate



Velocity divergence cleaning

- Hyperbolic/parabolic **divergence cleaning**
- Dissipation of acoustic waves with a speed of sound proportional to the local Mach number.
- **Eliminate non-physical acoustic waves** in the pressure field,

Highly desirable in impact flows or where pressure waves are present



Divergence cleaning for weakly compressible smoothed particle hydrodynamics

G. Fournakis^{a,*}, R. Vacondio^b, B.D. Rogers^a

^a School of Engineering, The University of Manchester, Manchester M13 9PL, UK

^b Department of Civil and Environmental Engineering and Architecture, University of Parma, Parco Area delle Scienze 181/A, Parma 43124, Italy

New slip modes and mixed boundaries

Multiple solid boundary options now in DualSPHysics

Bound mode:

1. Dynamic boundary condition (DBC)
 - $Vel = 0$ for boundary particles
2. Modified DBC (mDBC)
 - $Vel = 0$ (Slipmode=1)
3. mDBC with improved pressure extrapolation
 - No-slip (Slipmode=2)
 - Free slip (Slipmode=3)
 - $Vel = 0$ (Slipmode=11)
 - No-penetration
4. Mixed Boundaries
 - Use any combination of the above together in the same simulation
 - Select boundary method by mkbound

 Open Access

ARTICLE

Boundary Conditions Generated by Dynamic Particles in SPH Methods

A. J. C. Crespo¹, M. Gómez-Gesteira¹, R. A. Dalrymple²

¹ Grupo de Física de la Atmósfera y del Océano, Facultad de Ciencias, Universidad de Vigo, Spain.

² Department of Civil Engineering, Johns Hopkins University, Baltimore, USA.


Computers, Materials & Continua 2007, 5(3), 173-184. <https://doi.org/10.3970/cmc.2007.005.173>

Home > Computational Particle Mechanics > Article

Modified dynamic boundary conditions (mDBC) for general-purpose smoothed particle hydrodynamics (SPH): application to tank sloshing, dam break and fish pass problems

[Open access](#) | Published: 12 April 2021

Volume 9, pages 1–15, (2022) [Cite this article](#)

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[Aims and scope](#) →

[A. English](#) , [J. M. Domínguez](#), [R. Vacondio](#), [A. J. C. Crespo](#), [P. K. Stansby](#), [S. J. Lind](#), [L. Chiapponi](#) & [M. Gómez-Gesteira](#)



Computers & Fluids

Volume 303, 15 December 2025, 106870








[Sections](#)


[Figures](#)




[References](#)

[Abstract](#)

Smoothed particle hydrodynamics modelling of river flows past bridges

[Aaron English](#)  , [Renato Vacondio](#) , [Susanna Dazzi](#) , [José M. Domínguez](#) 

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Mixed boundary conditions

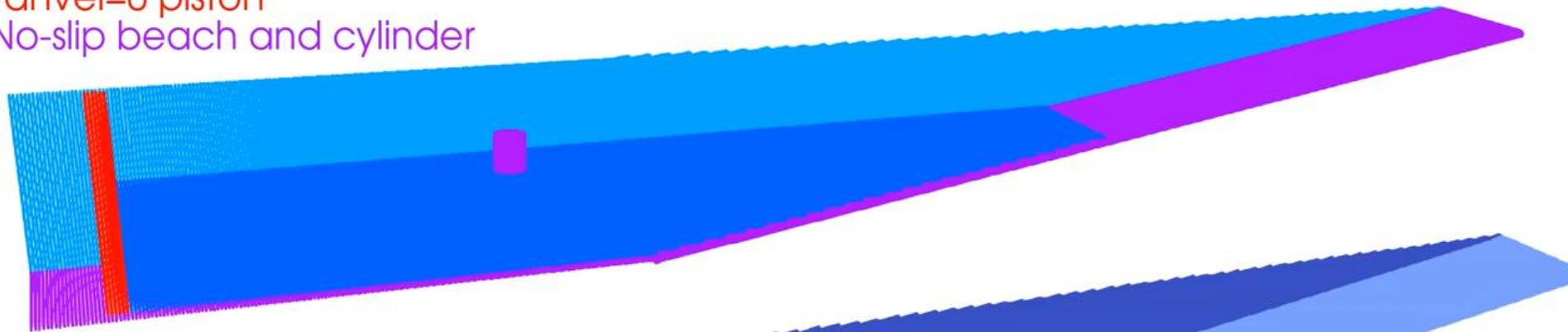
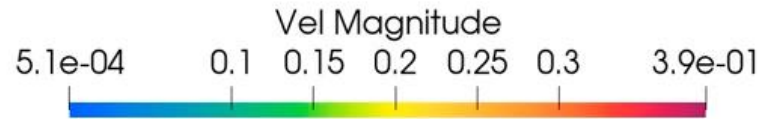
Time: 0.00s

Mixed boundaries

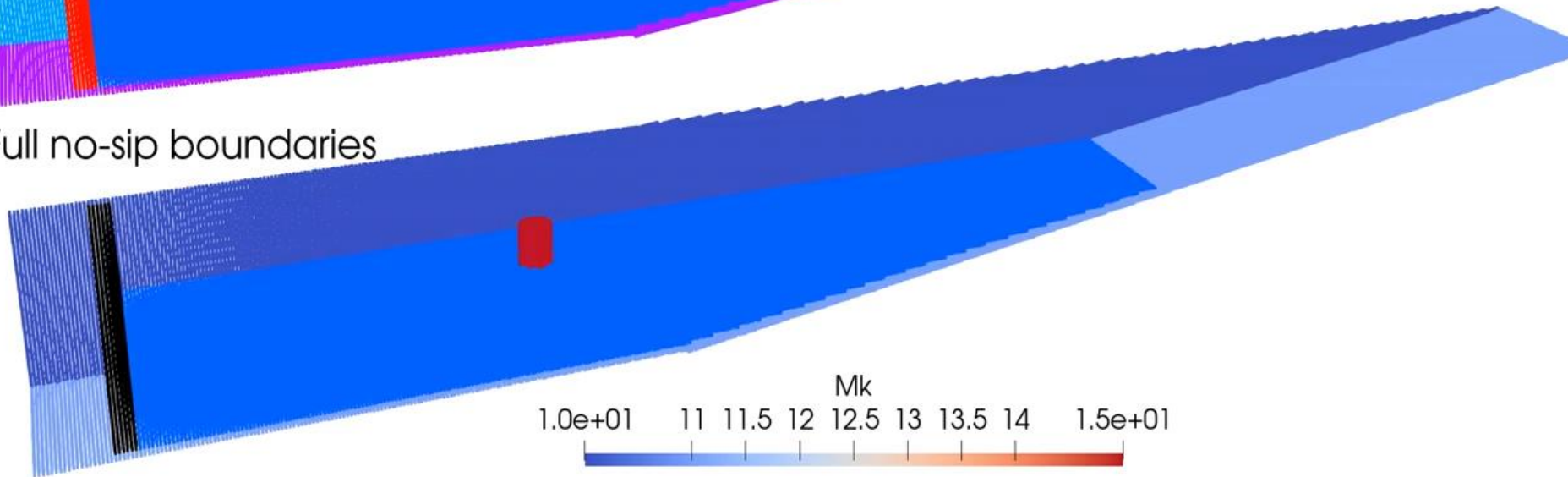
Free slip side walls

Tanvel=0 piston

No-slip beach and cylinder



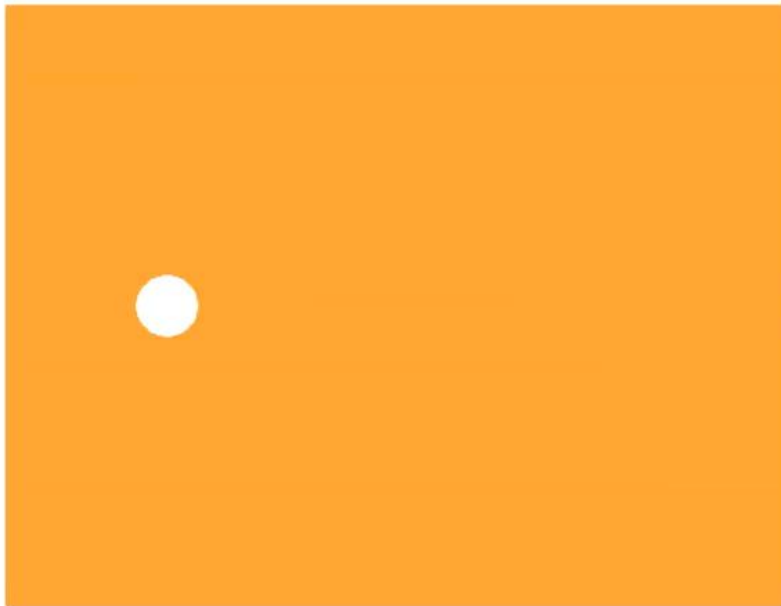
Full no-sip boundaries



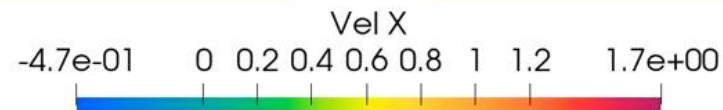
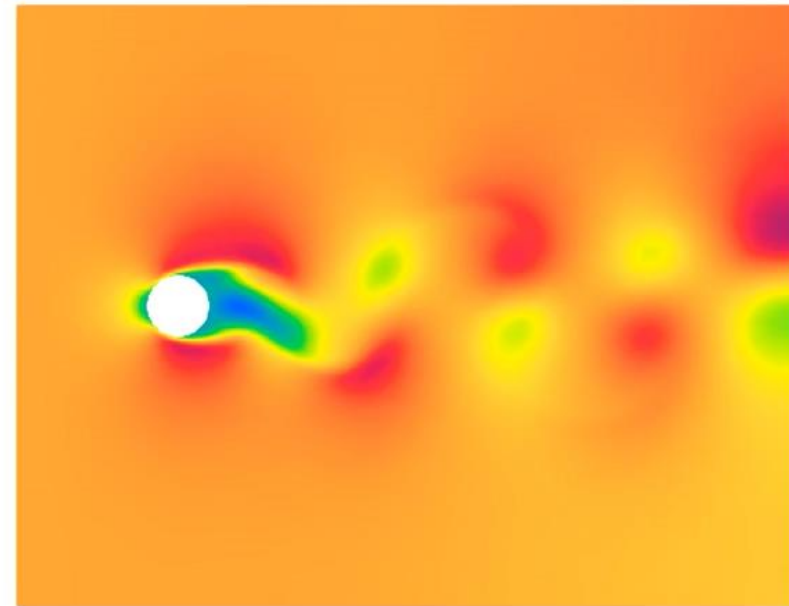
Defining initial conditions from previous simulations

Time: 0.00s

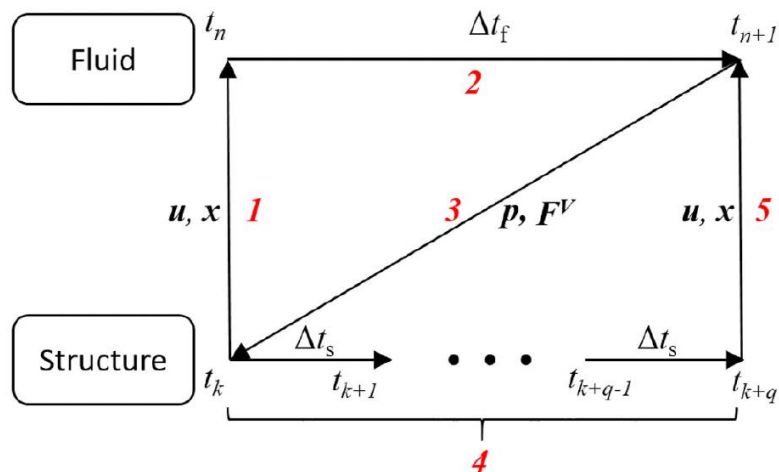
Initial simulation from rest



New simulation with final step initial condition

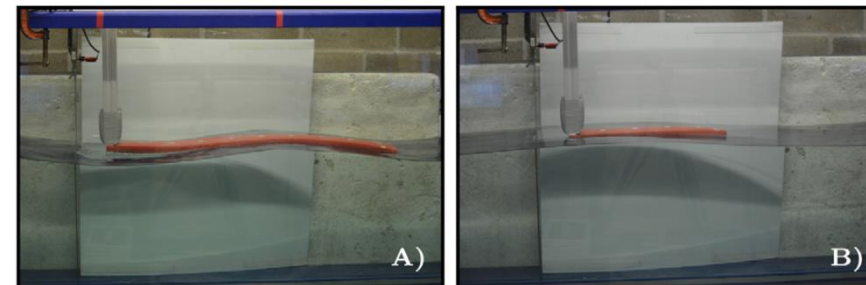


FSI Staggered Timestep - TLSPH



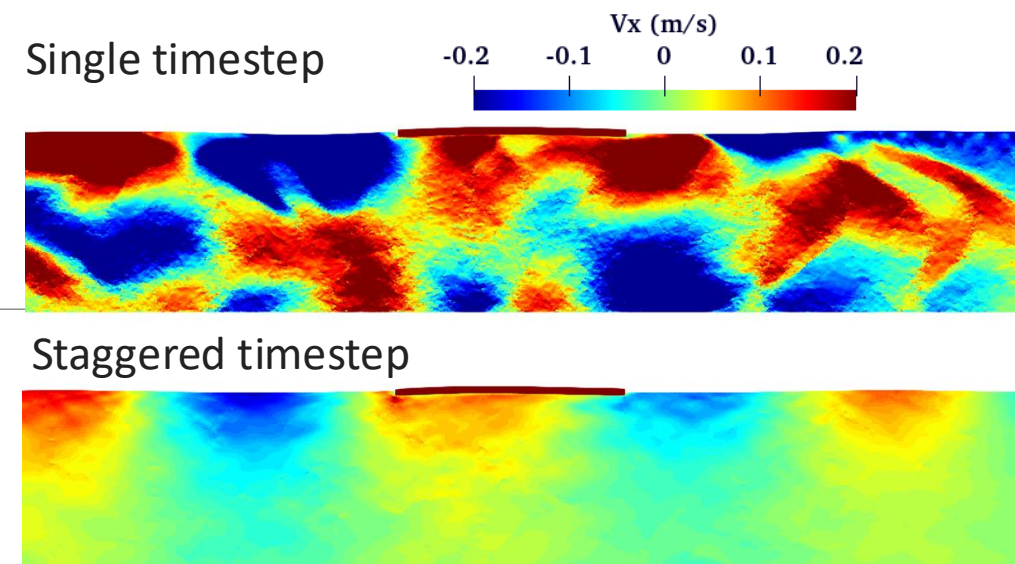
1. compute $q = \Delta t_f / \Delta t_s$
2. fluid solver advances one time step Δt_f
3. structure provides boundary condition
4. structure solver advances q time step Δt_s
(fluid provides hydro pressure and viscous force)

Floating Flexible Structure



$$\rho = 412 \text{ kg/m}^3; E = 0.565 \text{ Mpa}; \nu = 0.49$$

$$C_f = 27 \text{ m/s}; C_s = 153 \text{ m/s} \rightarrow dt_f \approx 5e-5; dt_s \approx 6e-5$$



- [1] Sun et al. "An accurate FSI-SPH modeling of challenging fluid-structure interaction problems in two and three dimensions." *OE* (2021)
- [2] Brown et al. "Investigation of wave-driven hydroelastic interactions using numerical and physical modelling approaches." *APOR* (2022)

How to download DualSPHysics v6.0 beta



New version only available to workshop attendees!!

The full package v6.0 includes:

- Several SPH approaches
- New pre- and post-processing tools
- Improved documentation guides
- More than 130 examples (including new features)

Download the full package (*DualSPHysics_v6.0_BETA.zip*) from:
https://dual.sphysics.org/sphcourse/DualSPHysics_v6.0_BETA/

User: **XXX**

Password: **XXX**



J.M. Domínguez, G. Fourtakas, C. Altomare, R.B. Canelas, A. Tafuni, O. García-Feal, I. Martínez-Estévez, A. Mocos, R. Vacondio, A.J.C. Crespo, B.D. Rogers, P.K. Stansby, M. Gómez-Gesteira. 2022. **DualSPHysics: from fluid dynamics to multiphysics problems**. Computational Particle Mechanics. 9(5): 867-895. [doi:10.1007/s40571-021-00404-2](https://doi.org/10.1007/s40571-021-00404-2)