



ZHEJIANG
UNIVERSITY



8th DualSPHysics Workshop
Ourense, Spain



Environmental Physics Laboratory
EPhysLab



KYOTO
UNIVERSITY

Coupling SPH with Multi-Agent DRL for Enhanced Energy Capture of WEC Arrays

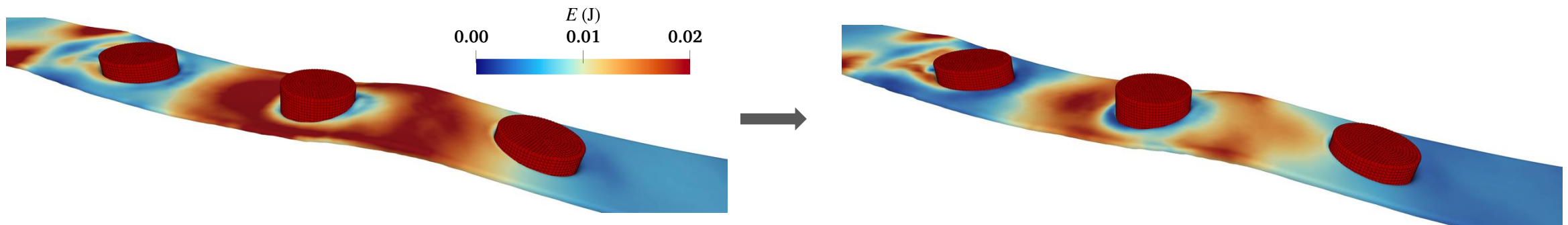
Yi Zhan^{1,2}, Iván Martínez-Estévez², Min Luo¹, Alejandro J. C. Crespo²,

José M. Domínguez², Abbas Khayyer³

¹ Ocean College, Zhejiang University ² EPhysLab, CIM-UVIGO, Universidade de Vigo

³ Department of Civil and Earth Resources Engineering, Kyoto University

29th January 2026



Contents

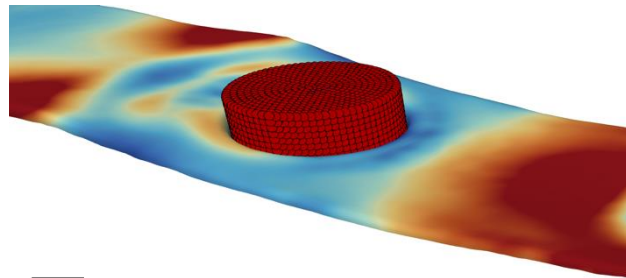
- Motivation

- SPH-MADRL coupling model

- Numerical validations

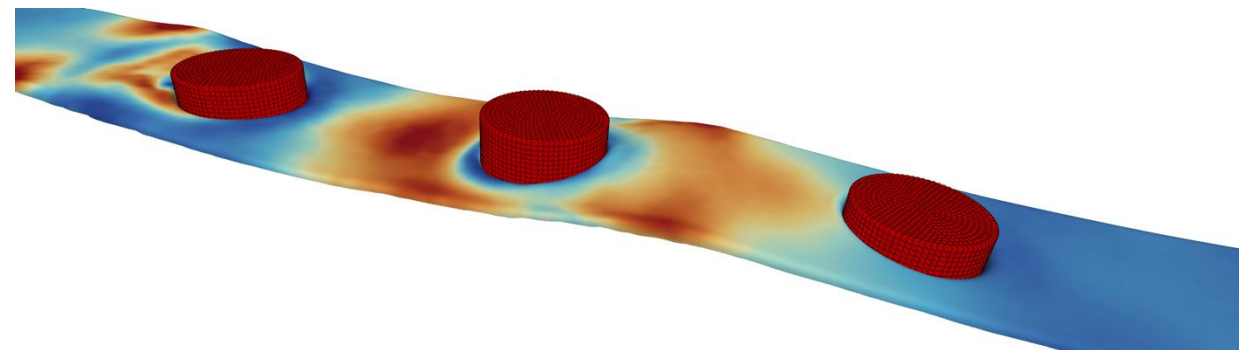
1.1 Motivation : How to improve energy absorption of WEC?

Resonance in regular wave

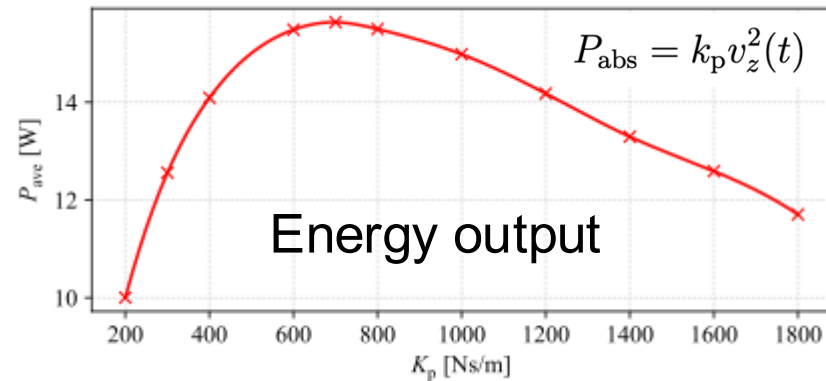


Irregular / highly nonlinear waves

WEC Array?



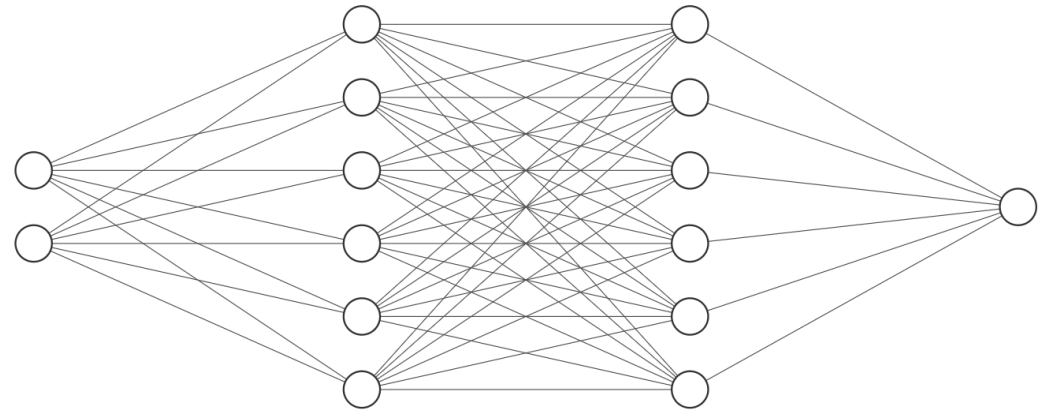
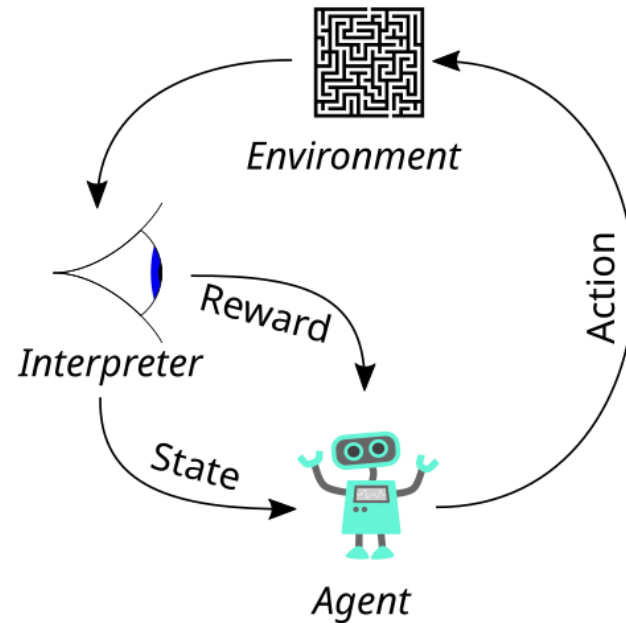
$$M \frac{d\mathbf{V}}{dt} = \sum_j m_j \mathbf{f}_j + \mathbf{D}_t \quad \mathbf{D}_t = -k_p \mathbf{v}$$



- We may find solutions from deep reinforce learning

1.1 Motivation : How to improve energy absorption of WEC?

➤ Concept of Deep Reinforcement Learning (DRL)



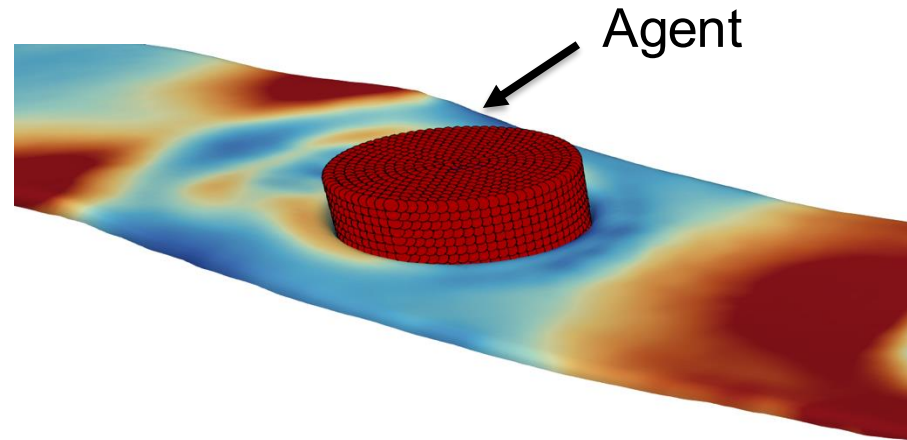
- Make decisions guided by neuron network
- Agent takes suitable action to maximize reward in a particular situation

1.1 Motivation : How to improve energy absorption of WEC?

➤ DRL for WEC

Environment : Ocean

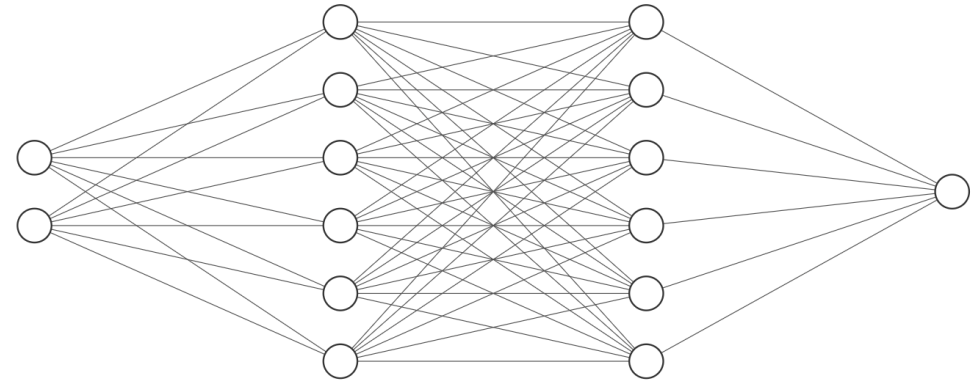
State : Real time wave conditions



Reward : Energy output

Action : k_p

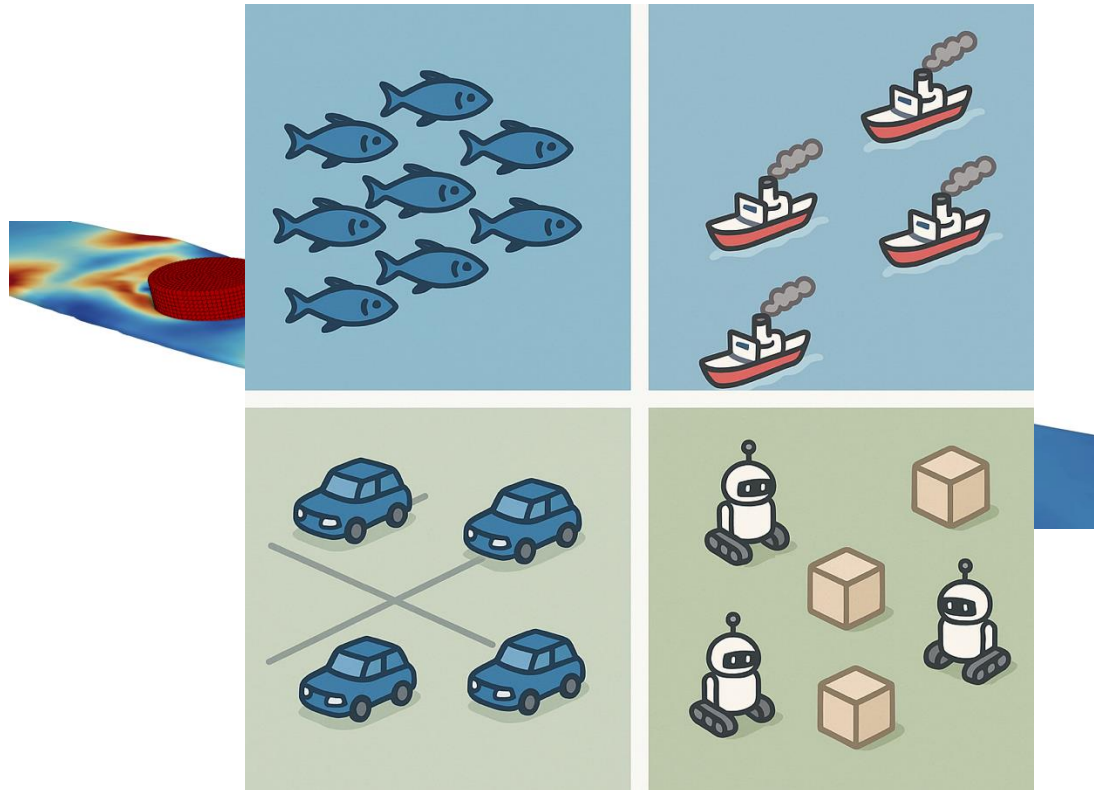
$$M \frac{d\mathbf{V}}{dt} = \sum_j m_j \mathbf{f}_j + \mathbf{D}_t \quad \mathbf{D}_t = -k_p \mathbf{v}$$



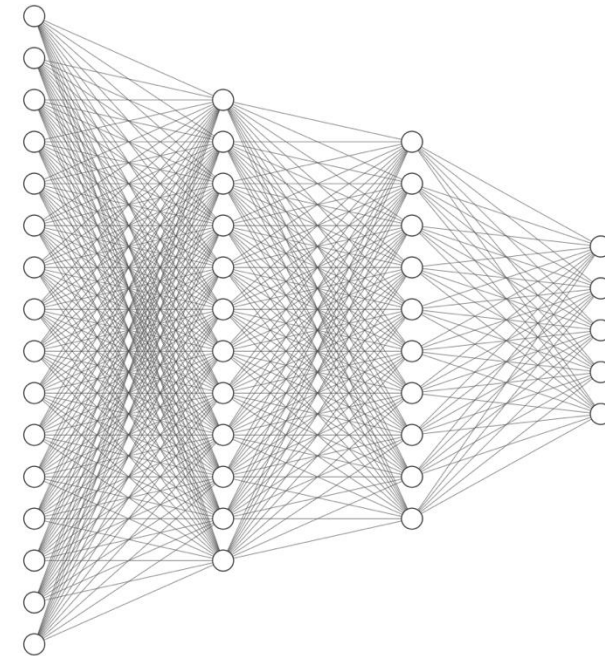
- SPH: provides environment; DRL: Train neuron network → Take actions → Maximize rewards

1.1 Motivation : Multi-agent decision-making

➤ Multi WECs / agents



➤ Single NN, multi outputs



- Multi-agent decision-making scenarios are common in engineering

- ✗ More observations make single-agent input too large to train
- ✗ Real-time communication to obtain all agents' observations is infeasible

1.2 Research gap and solutions

- Improve energy absorption of WEC → Coupling SPH with DRL
- Case with Multiple WECs → Multi-agent DRL

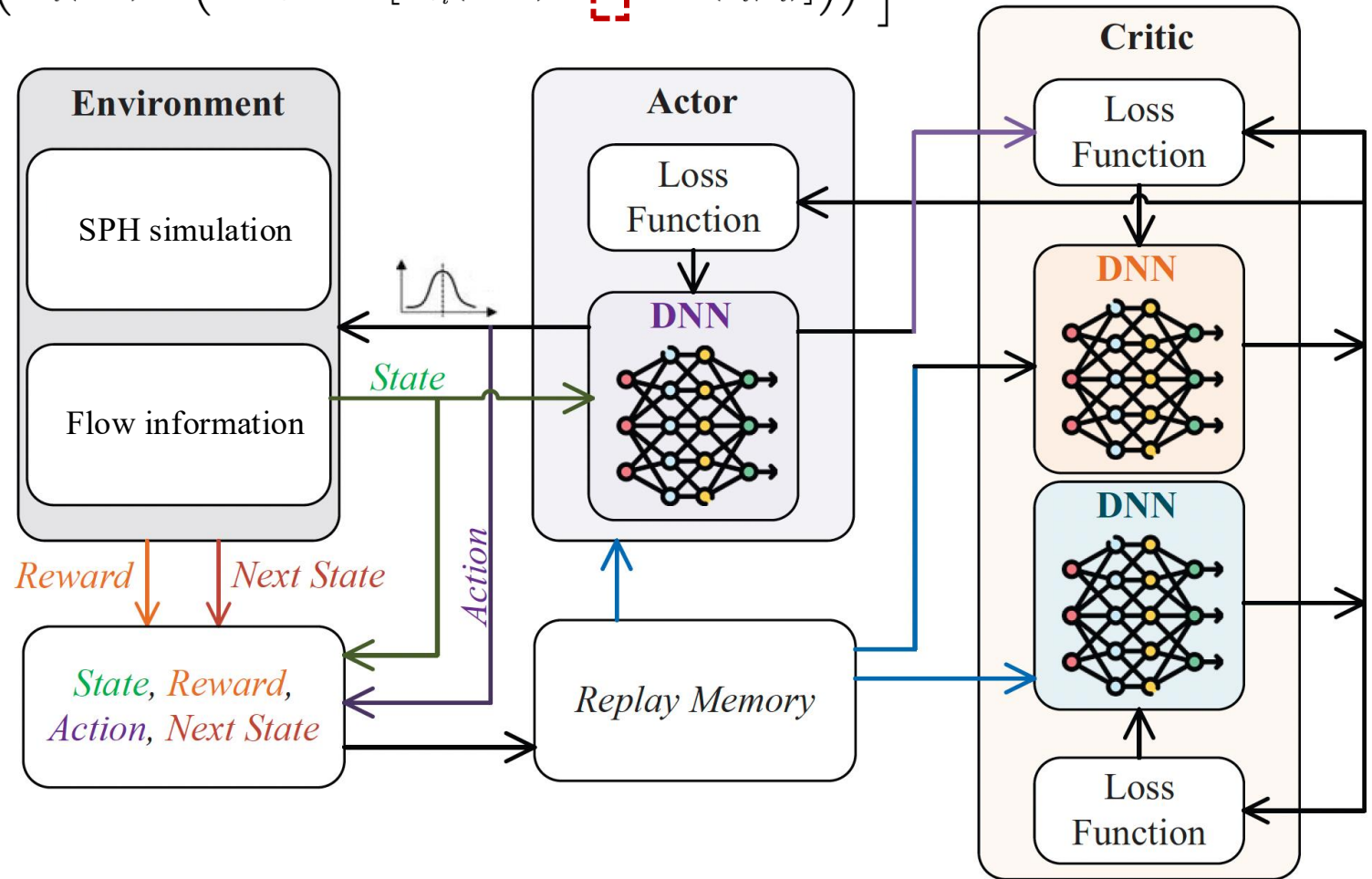
Contents

- Motivation
- **SPH-MADRL coupling model**
- Numerical validations

2.1 DRL Algorithm: Soft actor-critic

$$J_Q(\theta_i) = \mathbb{E}_{(s,a,r,s') \sim \mathcal{D}} \left[\left(Q_{\theta_i}(s,a) - \left(r + \gamma \mathbb{E}_{a' \sim \pi} [Q_{\bar{\theta}_i}(s',a') - \alpha \log \pi_i(a'_i|s'_i)] \right) \right)^2 \right]$$

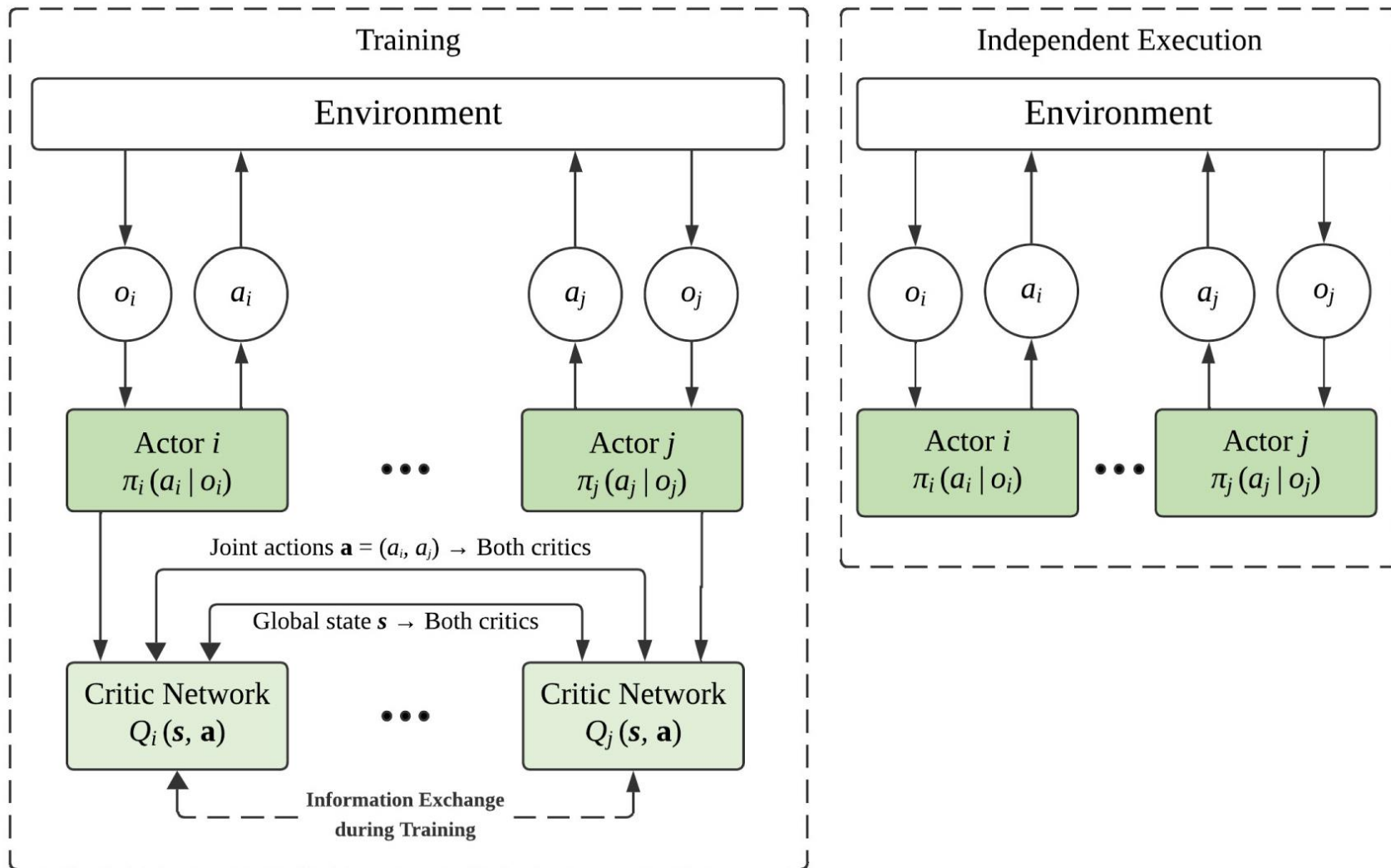
- **Actor-Critic Framework:** Actor → learns optimal policy; Critic → evaluates the action by Actor NN
- **Entropy-Regularized Learning:** Promotes exploration by maximizing both reward and entropy
- **Automatic Temperature Tuning:** Dynamically balances exploration and exploitation



[1] Haarnoja, Tuomas, et al. "Soft actor-critic: Off-policy maximum entropy deep reinforcement learning with a stochastic actor." *International conference on machine learning*. Pmlr, 2018.

[2] Du, H., et al. "Enabling AI-generated content (AIGC) services in wireless edge networks. arXiv 2023." *arXiv preprint arXiv:2301.03220*.

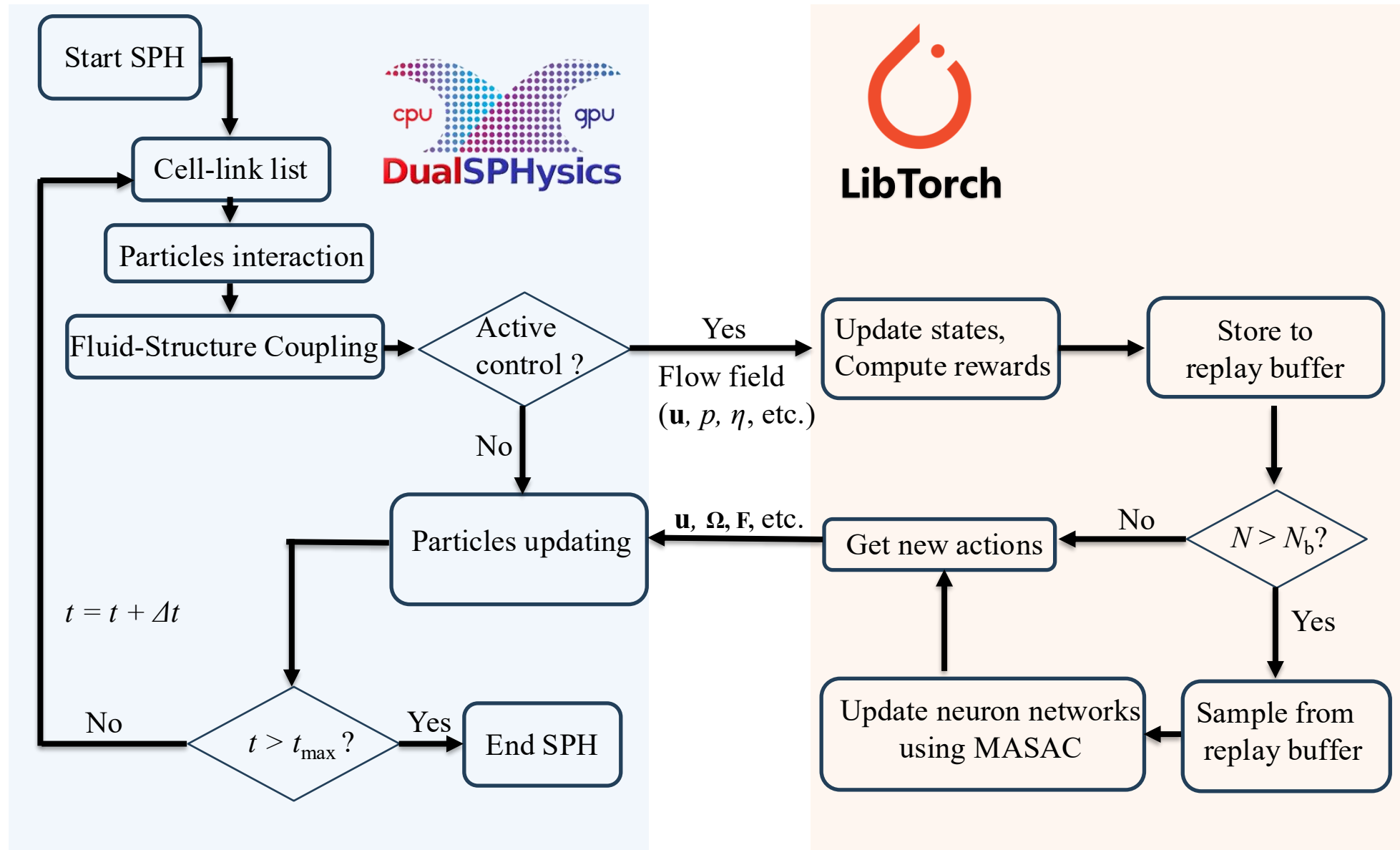
2.1 MADRL: Centralized training decentralized execution



- **Centralized Training:** Critic network \rightarrow Learn with global information for cooperative policy optimization
- **Decentralized Execution:** Actor network \rightarrow Get actions independently using local observations

2.2 Coupling SPH with MADRL

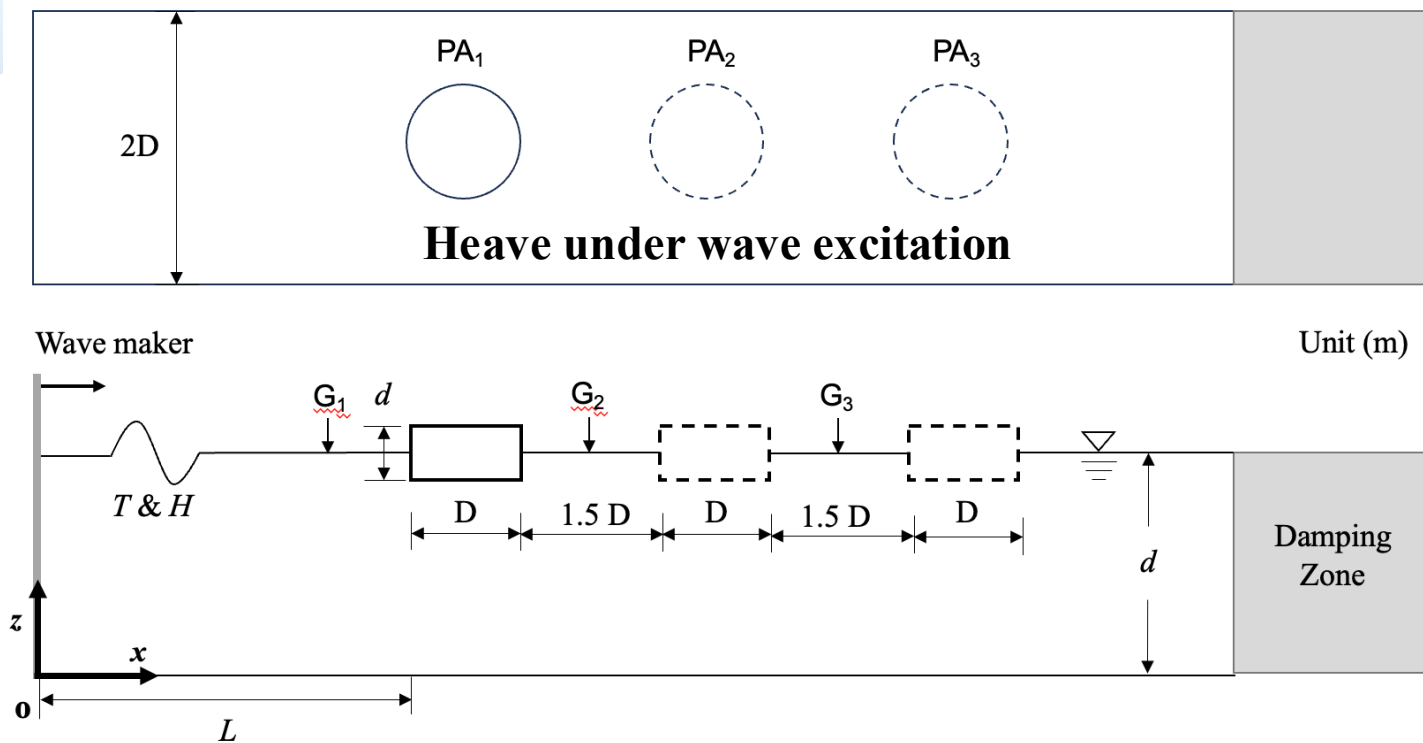
- Libtorch is linked to DualSPHysics as a dynamic library
- All codes are in C++ & CUDA and can be parallelized using GPU



Contents

- Motivation
- SPH-MADRL coupling model
- **Numerical validations**

3.1 Point absorber wave energy converter : overview



$$M \frac{d\mathbf{V}}{dt} = \sum_j m_j \mathbf{f}_j + \mathbf{D}_t \quad \mathbf{D}_t = -k_p \mathbf{v}$$

Power output $P_{abs} = k_p v_z^2(t)$

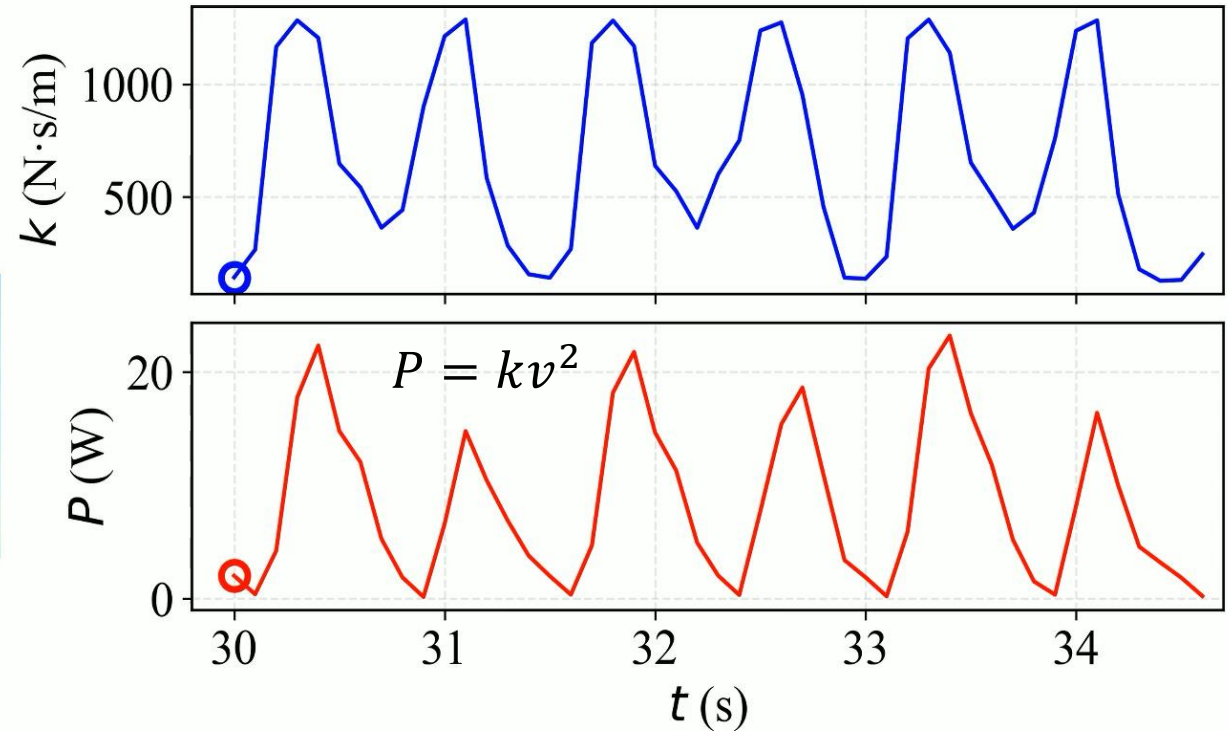
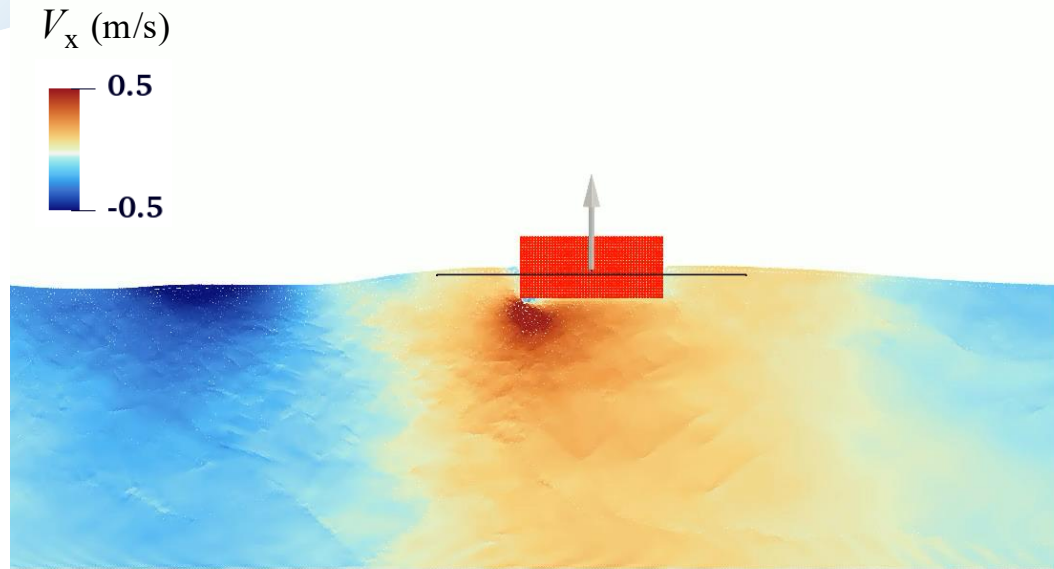
NN Output : $o_i, o_i \in [-1,1] \quad k_{p,i} = k_{base} + o_i \Delta k_{max}$

NN Input : $G_{i,1} - G_{i,3}, d(G_{i,1} - G_{i,3}) / dt, v_{z,i}, z_i, \mathbf{a}_i^{n-1}$

Reward : $r_i = (1 - \gamma_p) P_{out,i} + \gamma_p \frac{1}{N} \sum_{j=1}^N P_{out,j} \quad P_{out,i} = k_{p,i} v_i^2$
 WEC Energy output Encourage collaborating

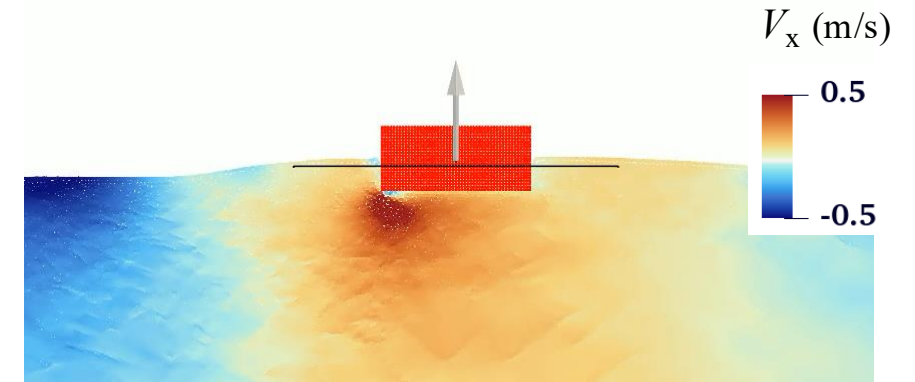
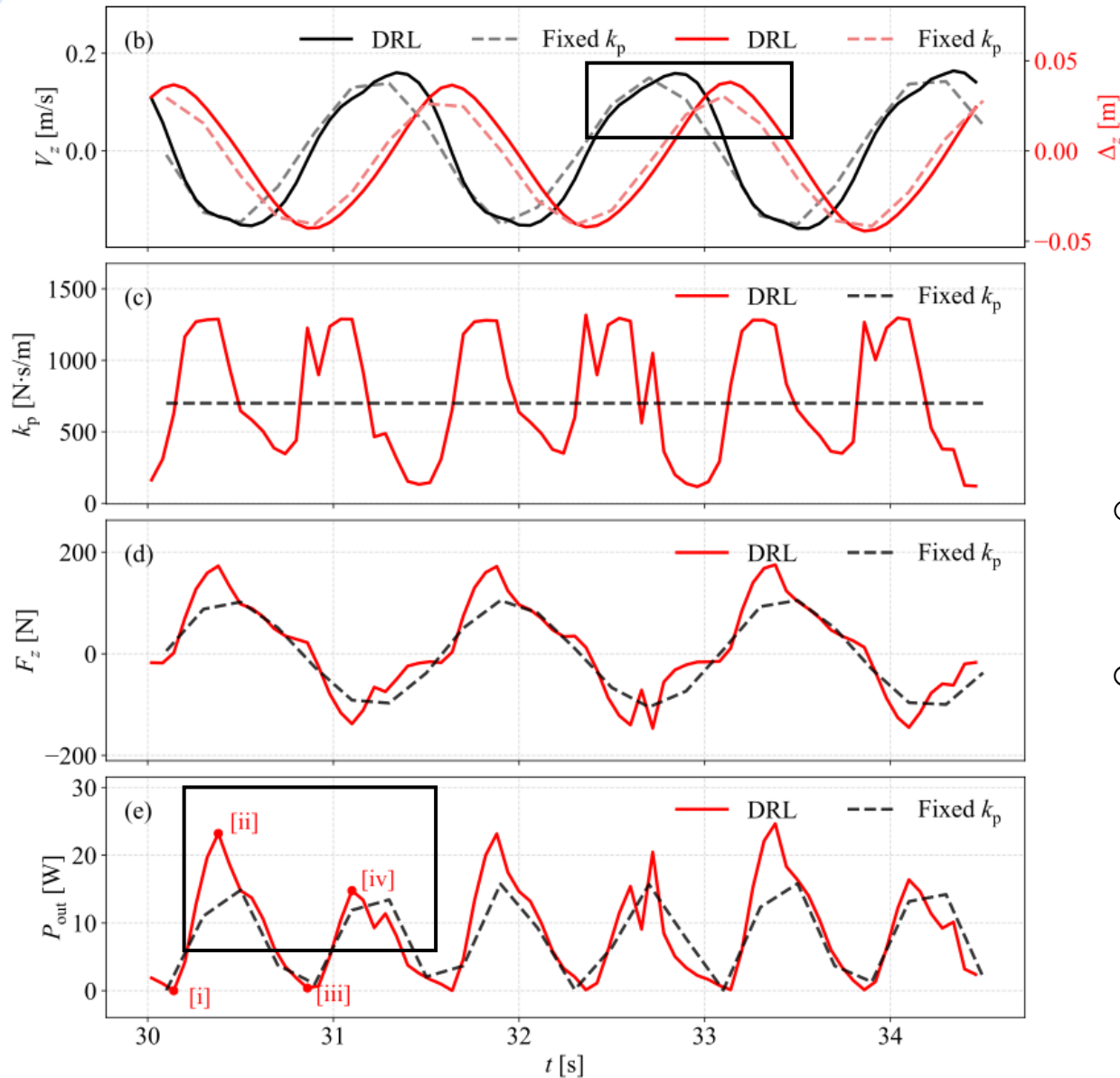
Make the PTO parameter k_p adaptive to cope with different incident wave
 → increase power output

3.1 Point absorber wave energy converter : 2D regular wave



- k exhibits two peaks in one wave period, (1) near the wave crest (2) near the wave trough
- A higher energy output is observed when the wave passes the trough compared to the crest phase

3.1 Point absorber wave energy converter : 2D regular wave



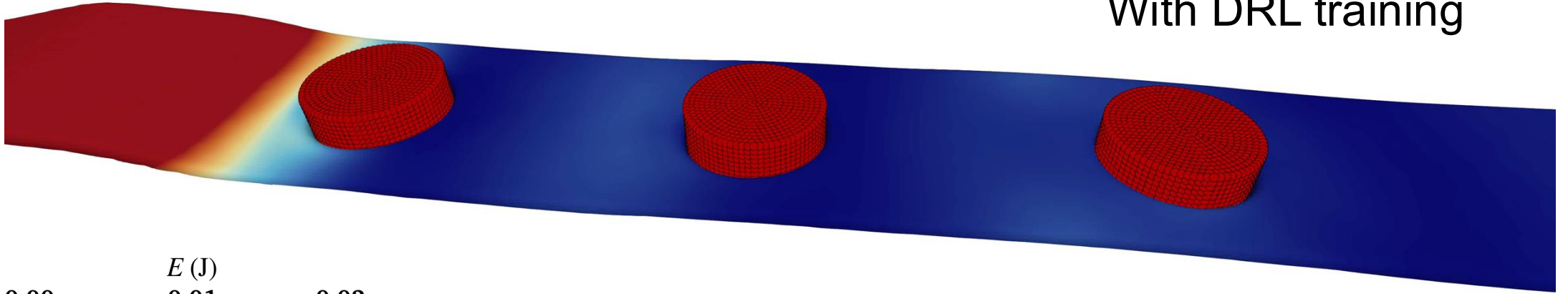
- DRL \rightarrow larger velocity, displacement responses and damping force
- The total power increases by approximately 18% over three wave periods

3.2 Point absorber wave energy converter : 3D irregular wave

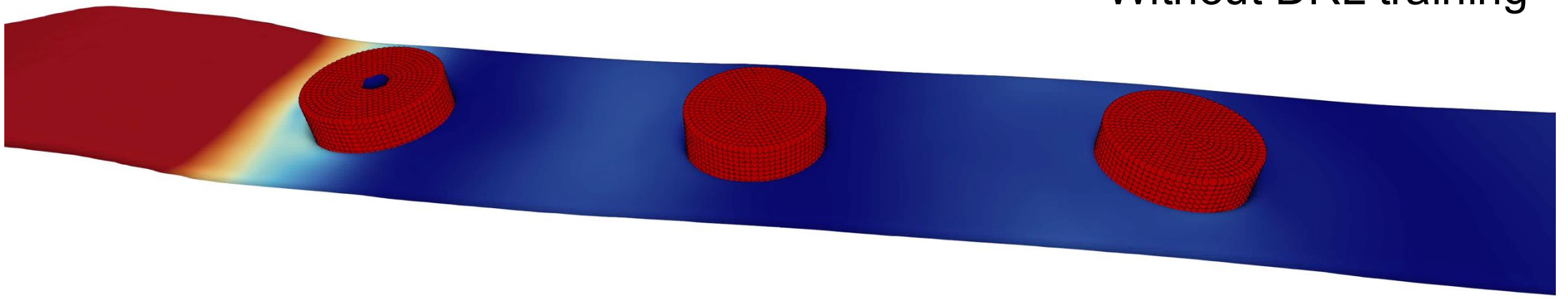
Time: 45.0

With DRL training

Wave
→

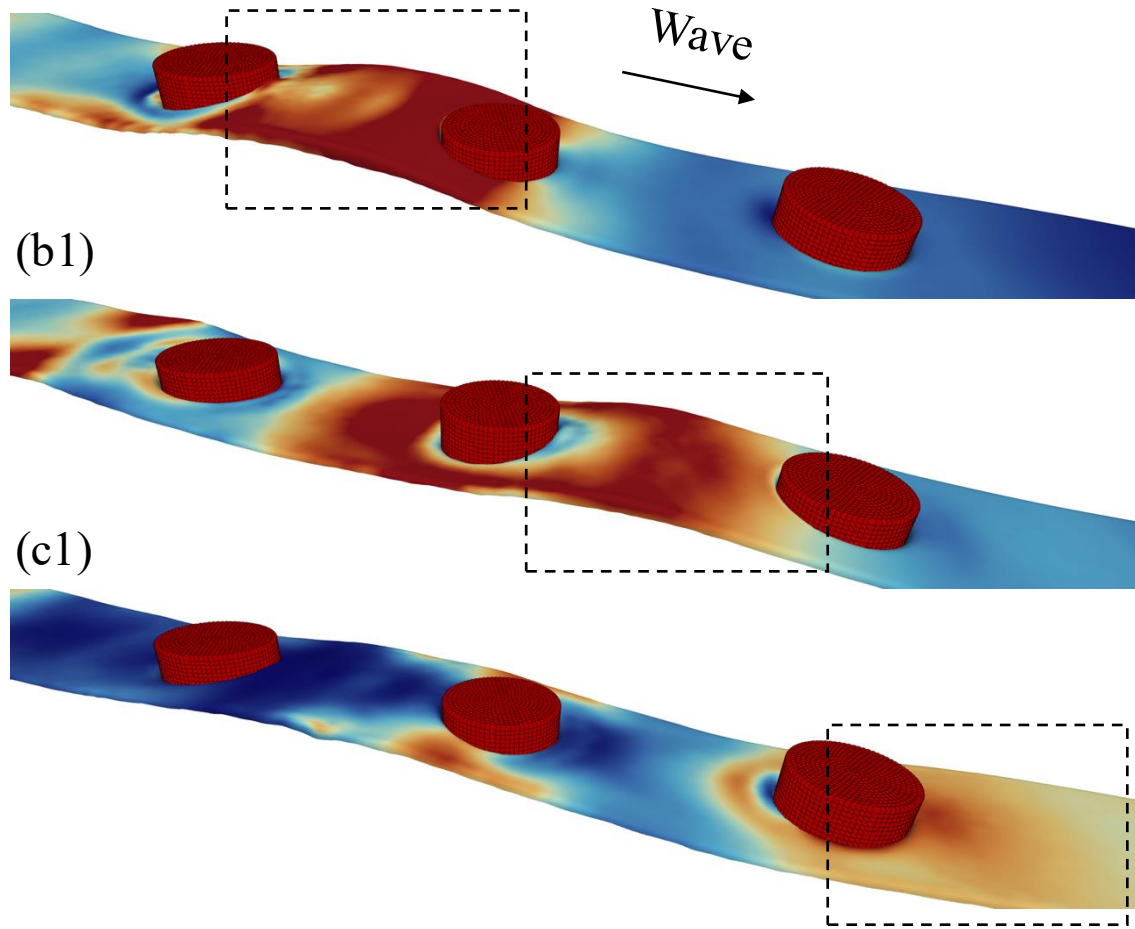


Without DRL training

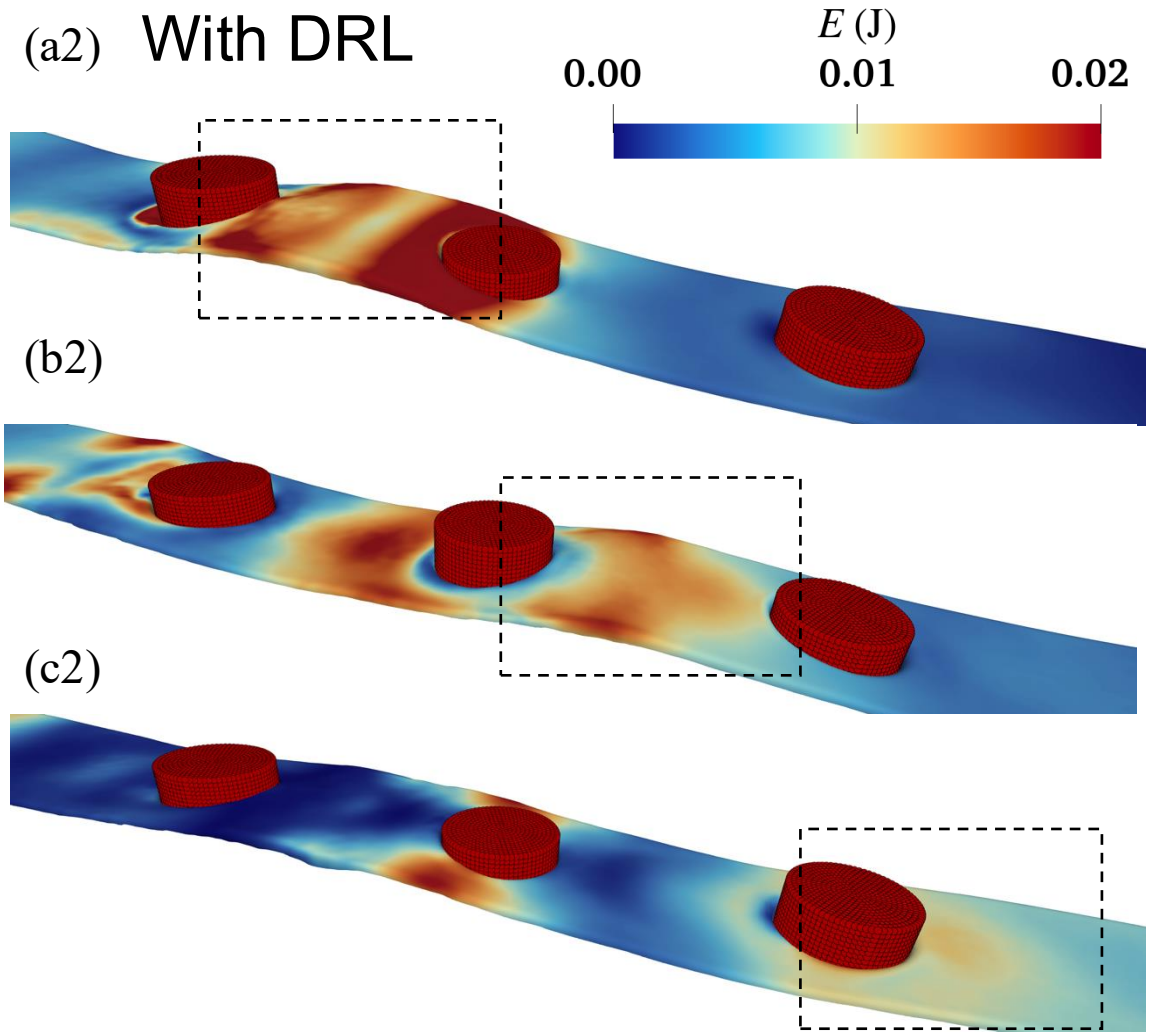


3.2 Point absorber wave energy converter : Energy distribution

(a1) Without DRL

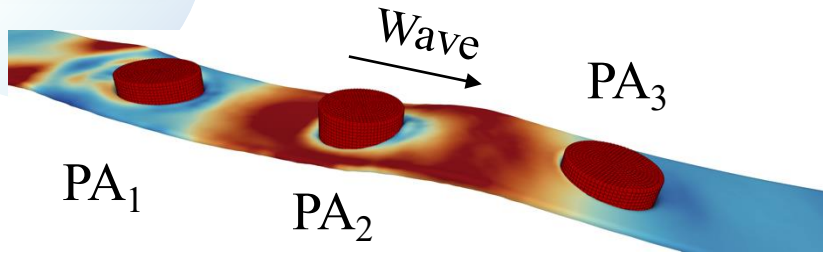


(a2) With DRL



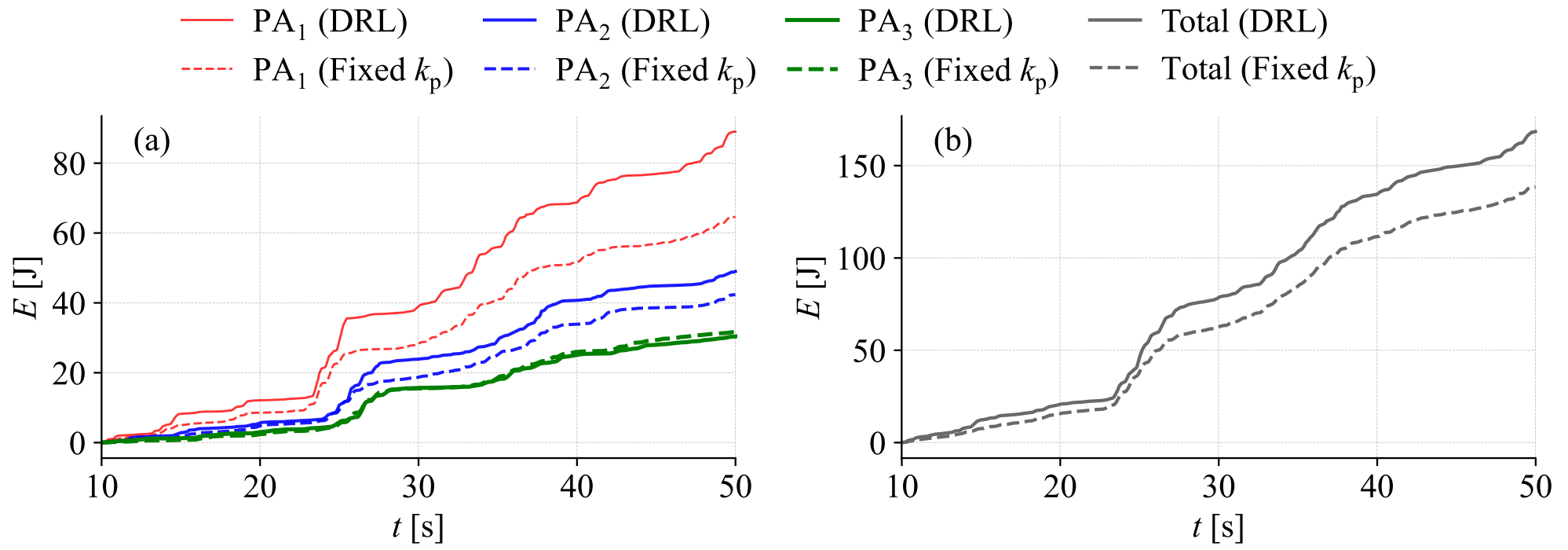
- Trained WEC improves absorption efficiency

3.2 Point absorber wave energy converter : 3D irregular wave



$$r_i = (1 - \gamma_p)P_{out,i} + \gamma_p \frac{1}{N} \sum_{j=1}^N P_{out,j} \quad P_{out,i} = k_{p,i} v_i^2$$

WEC Energy output Encourage collaborating

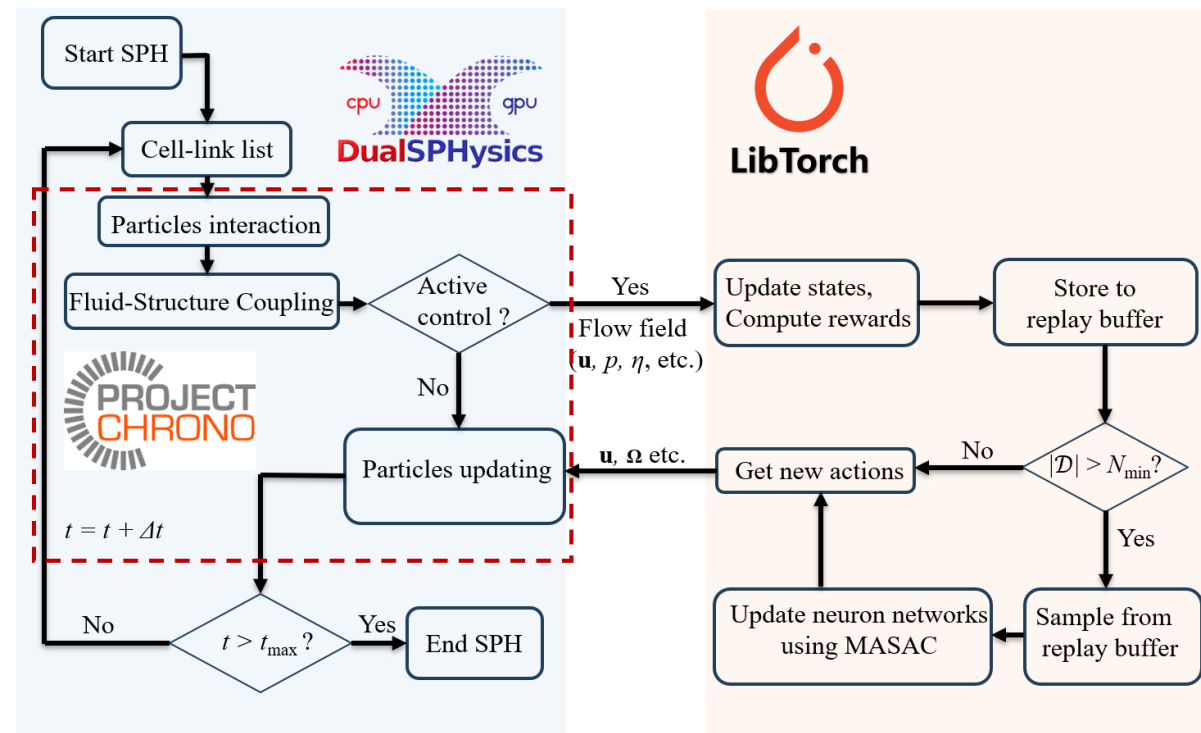


- Energy output increase for PA₁, PA₂, PA₃ and total system are 37.7%, 15.7%, -4.0% and 21.5%
- The slight decrease in the energy output of PA₃ reflects the cooperative effect among the agents

4

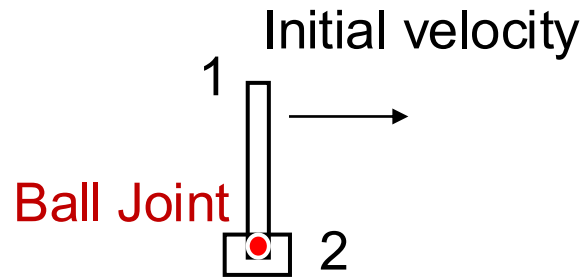
Summary: SPH-DRL coupling model

- SPH + DRL model → **Active control** in ocean engineering
- Multi Agent DRL → Achieve **cooperative optimization** among multiple WECs
- GPU parallelism → **3D** practical engineering applications
- Ongoing work: **Multibody rigid dynamics**



4

Ongoing work: Multibody rigid dynamics



Input: $\mathbf{v}_1, \mathbf{v}_2, \boldsymbol{\omega}_1, \mathbf{r}_1, \mathbf{r}_2, \boldsymbol{\varphi}_2,$

Output: \mathbf{v}_2

Reward: $f(\mathbf{r}_1, \mathbf{v}_1, \boldsymbol{\omega}_1, \boldsymbol{\varphi}_2)$

- Before training



- During training



- After training



[CartPole in Pytorch Demo](#)

Thank you for your attention