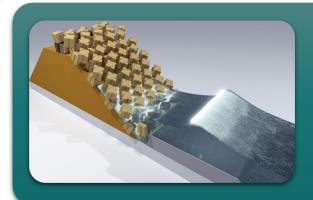
#### DUALSPHYSICS MODELLING SEA WAVES. NEW DEVELOPMENTS, CAPABILITIES AND PRACTICAL EXAMPLES

Dr. Corrado ALTOMARE (Flanders Hydraulics Research - Ghent University)





#### **OUTLINES**







# Coupling



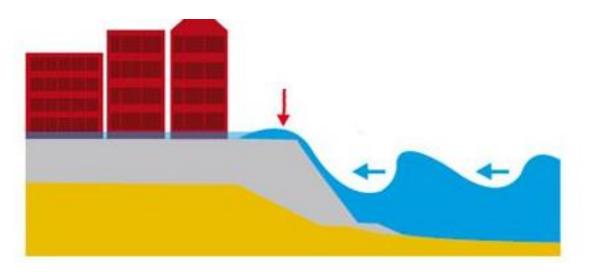
# Wave generation/absorption in DualSPHysics



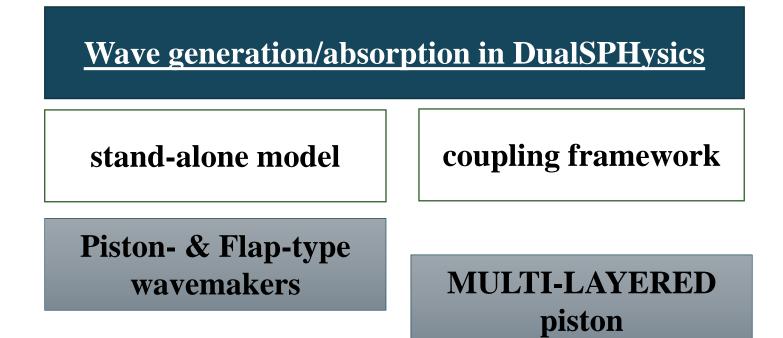
## What do we want to model?

Keys for successful numerical simulation for coastal structure design:

- Good wave generation
- Good wave transformation
- Reasonable computational cost
- etc, etc..

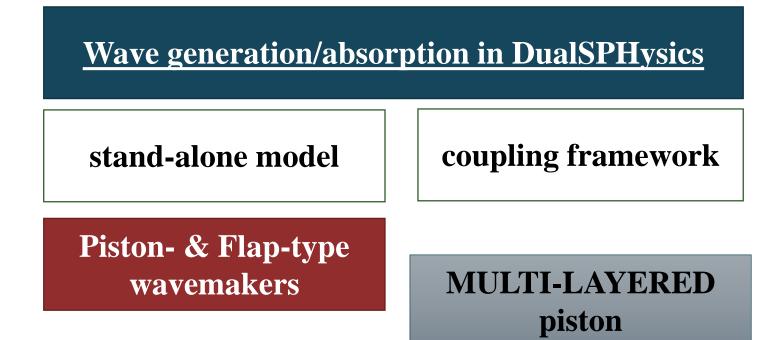






**Open Boundary Conditions** 





**Open Boundary Conditions** 



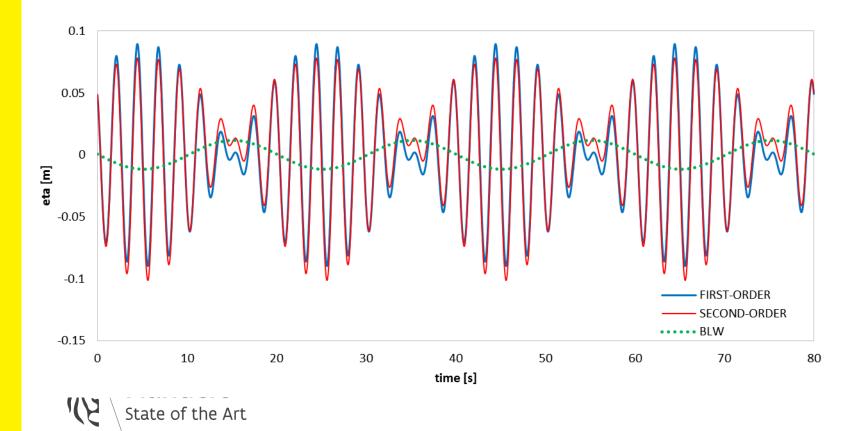
#### The wave generation in DualSPHysics mimics the conditions of physical wave facilities.

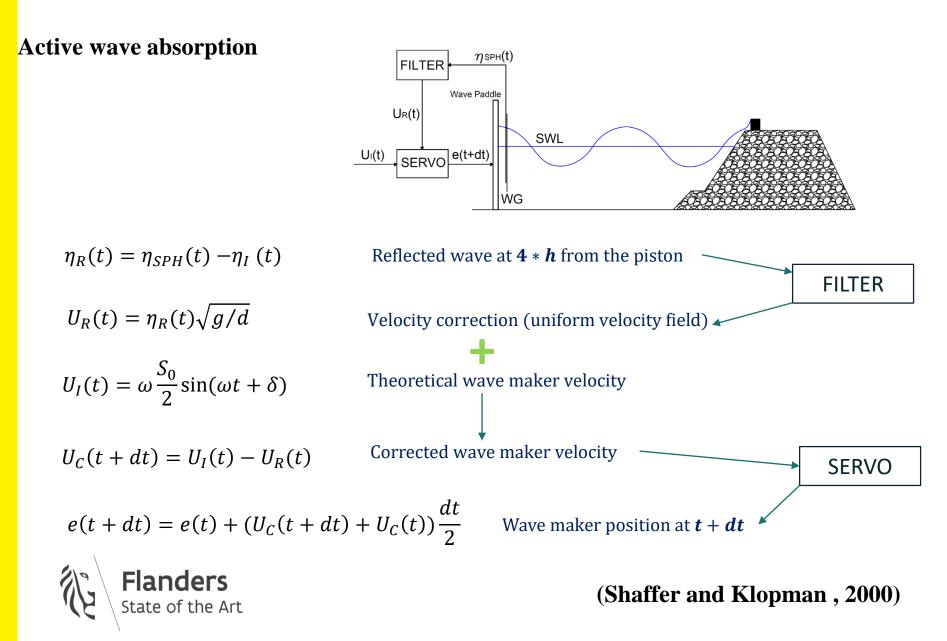
- > The wave-maker (**piston**, **flap**, **flap** with **variable draft**) consists of a rigid body formed by boundary particles.
- > The motion of the wave generator is prescribed controlling its position (linear or angular) at each instant of time.
- AUTOMATIC WAVE GENERATION:
   Regular & Irregular
   1<sup>st</sup> and 2<sup>nd</sup> Order



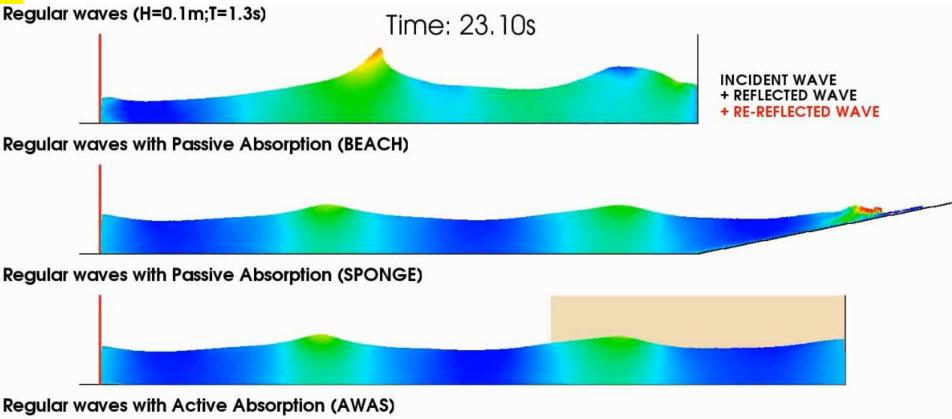
# PISTON-type wavemaker, IRREGULAR waves, 2<sup>nd</sup> Order <u>BOUND LONG</u> waves (Hughes, 1993)

Bound long waves (BLW) refer to the set-down of the water level that is generated by wave groups





Wave generation and wave absorption (passive and active) AWAS system in SPH models





INCIDENT WAVE + REFLECTED WAVE

# Generation



\_FmtXML\_WavePaddles.xml



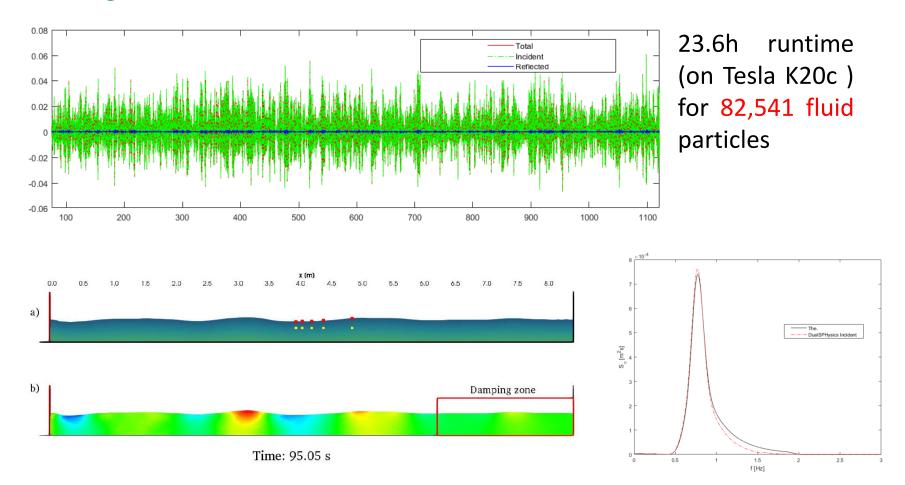


```
<!-- *** Example for PISTON to create IRREGULAR waves *** -->
I<special>
    <wavepaddles>
        <piston spectrum>
            <mkbound value="12" comment="Mk-Bound of selected particles" />
            <depth value="50" comment="Water depth (default=0)" />
            <start value="0" comment="Start time (default=0)" />
            <duration value="0" comment="Movement duration, Zero is the end of simulation (default=0)" ,</pre>
            <pistondir x="1" y="0" z="0" comment="Movement direction (default=(1,0,0))" />
            <spectrum value="jonswap" comment="Spectrum type: jonswap,pierson-moskowitz" />
            <discretization value="stretched" comment="Spectrum discretization: regular,random,stretched"</pre>
            <waveorder value="1" comment="Order wave generation 1:1st order, 2:2nd order (default=1)" /:</pre>
            <waveheight value="1.5" comment="Significant Wave Height (Hs)" />
            <waveperiod value="9.5" comment="Peak Period" />
            <gainstroke value="1" comment="Gain factor to amplify/reduce the paddle stroke (default=1)"</pre>
            <peakcoef value="3.3" comment="Peak enhancement coefficient (default=3.3)" />
            <waves value="3" comment="Number of waves to create irregular waves (default=50)" />
            <randomseed value="2" comment="Random seed to initialize a pseudorandom number generator" /:</pre>
            <serieini value="0" autofit="true" comment="Initial time in irregular wave serie (default=0)</pre>
            <ramptime value="0" comment="Time of ramp (default=0)" />
            <savemotion time="10" timedt="0.02" xpos="0.1" zpos="-0.5" comment="Saves motion data. xpos</pre>
            <saveserie timemin="0" timemax="300" timedt="0.05" xpos="0" comment="Saves serie data (optic)</pre>
            <saveseriewaves timemin="0" timemax="1000" xpos="0" comment="Saves serie heights" />
            <calcserielength timemax="1000" comment="Calculates serie length (optional)" />
        </piston spectrum>
    </wavepaddles>
</special>
                          _____
```



```
<!-- *** Example for AWAS (only for Piston) with regular and irregular waves *** -->
<special>
   <wavepaddles>
       <piston>
            . . .
           <awas zsurf>
               <startawas value="0" comment="Time to start AWAS correction (default=start+ramp*wayeperiod)" />
               <swl value="0.266" comment="Still water level (free-surface water)" />
               <elevation value="2" comment="Order wave to calculate elevation 1:1st order, 2:2nd order (default=2)" />
               <gaugex value="0.05" comment="Position in X from piston to measure free-surface water (default=5*Dp)" />
               < gaugex valueh="3" comment="Position in X from piston to measure free-surface water (according H value)" />
               < gaugex valuedp="5" comment="Position in X from piston to measure free-surface water (according Dp value)" />
               <qaugev value="1" comment="Position in Y to measure free-surface water" />
               <qaugezmin value="0.05" comment="Minimum position in Z to measure free-surface water, it must be in water (default=domain 1:</pre>
               <gaugezmax value="0.5" comment="Maximum position in Z to measure free-surface water (default=domain limits)" />
               <gaugedp value="0.25" comment="Resolution to measure free-surface water, it uses Dp*gaugedp (default=0.1)" />
               < coefmasslimit value="0.4" comment="Coefficient to calculate mass of free-surface (default=0.5 on 3D and 0.4 on 2D)" />
               <savedata value="1" comment="Saves CSV with information 1:by part, 2:more information, 3:by step (default=0)" />
               <limitace value="2" comment="Factor to limit maximum value of acceleration, with 0 disabled (default=2)" />
               <correction coefstroke="1.8" coefperiod="1" powerfunc="3" comment="Drift correction configuration (default=no applied)" />
           </awas zsurf>
       </piston>
       <piston spectrum>
            . . .
           <awas zsurf>
               . . .
           </awas zsurf>
       </piston spectrum>
   </wavepaddles>
</special>
```

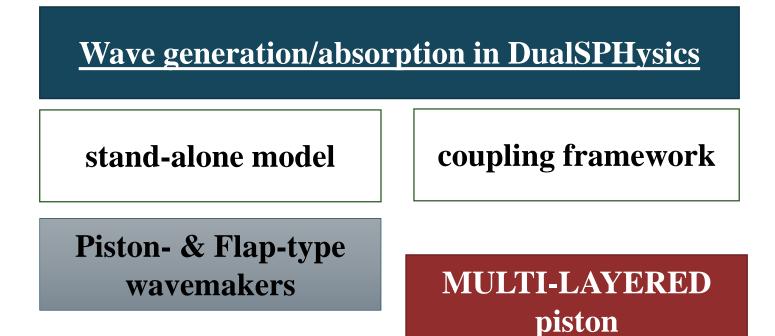




Long events: 1000 waves

**Flanders** State of the Art

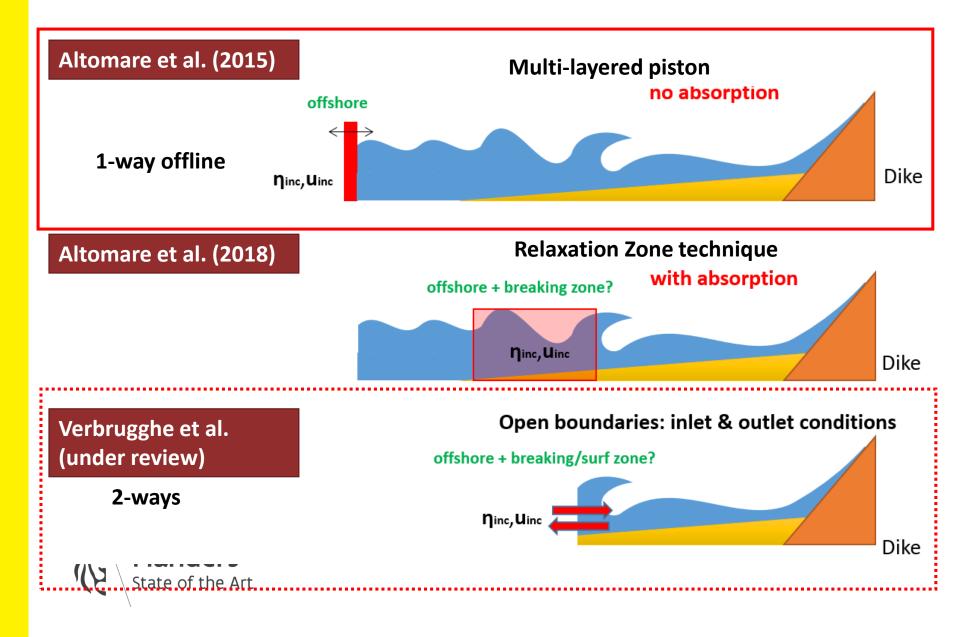
Err (wave height)=-3.5%, Err (spectral period)= +4.7%

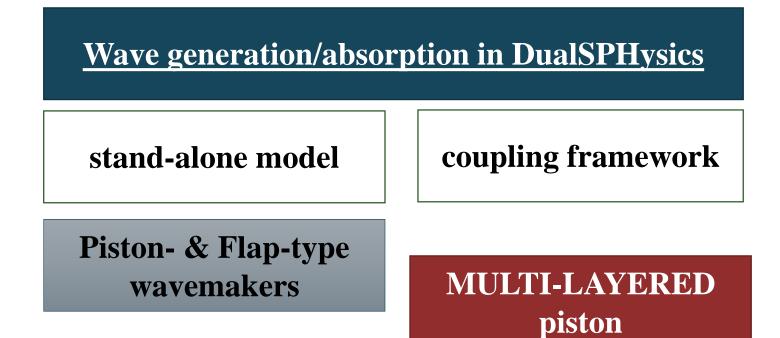


**Open Boundary Conditions** 



## **COUPLING** techniques



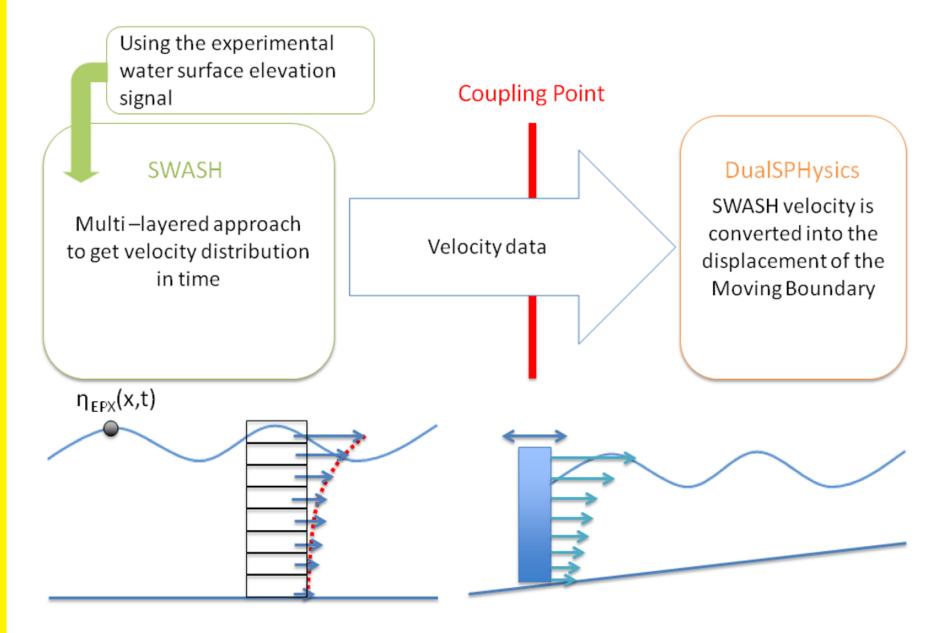


**Open Boundary Conditions** 



## **Multi-layered piston**

#### Altomare et al (2015)



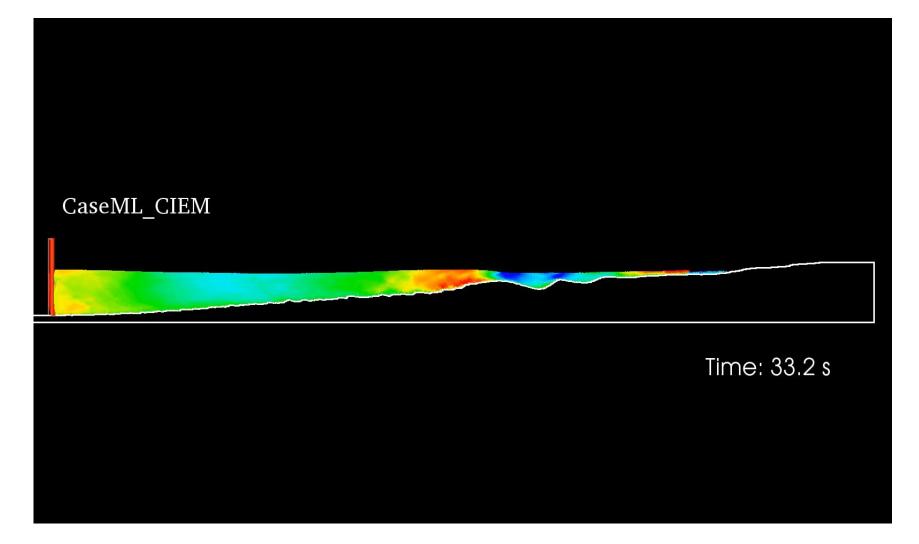
Include in library       Share with       New folder		
🧮 Desktop	🐌 01_ML_CIEM 🖌	
〕 Downloads	02_RZ_RegularWaves	
🕮 Recent Places	03_RZ_IrregularWaves	
	04_RZ_Flow2D	
🛜 Libraries	05_RZ_FlowCylinder3D	
Documents	06_RZ_Coupling	
J Music		
Pictures		
📑 Videos		



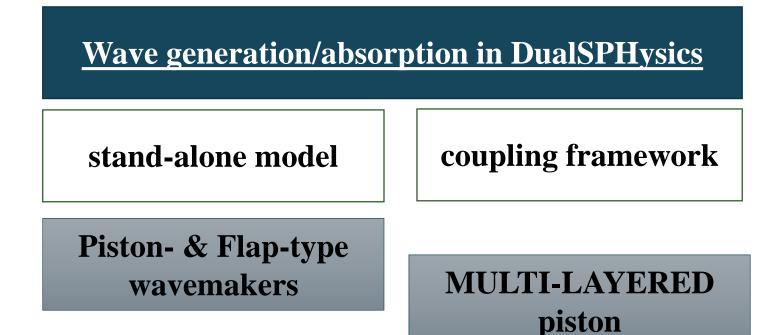
MULTI-LAYERED PISTON for COUPLING with wave propagation model (i.e. SWASH)



<special>

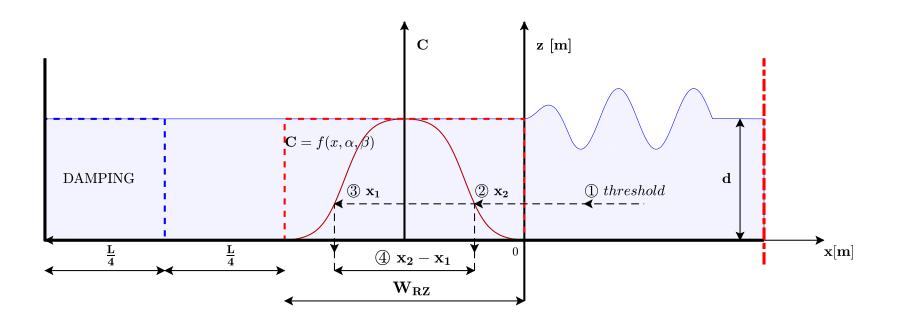






**Open Boundary Conditions** 

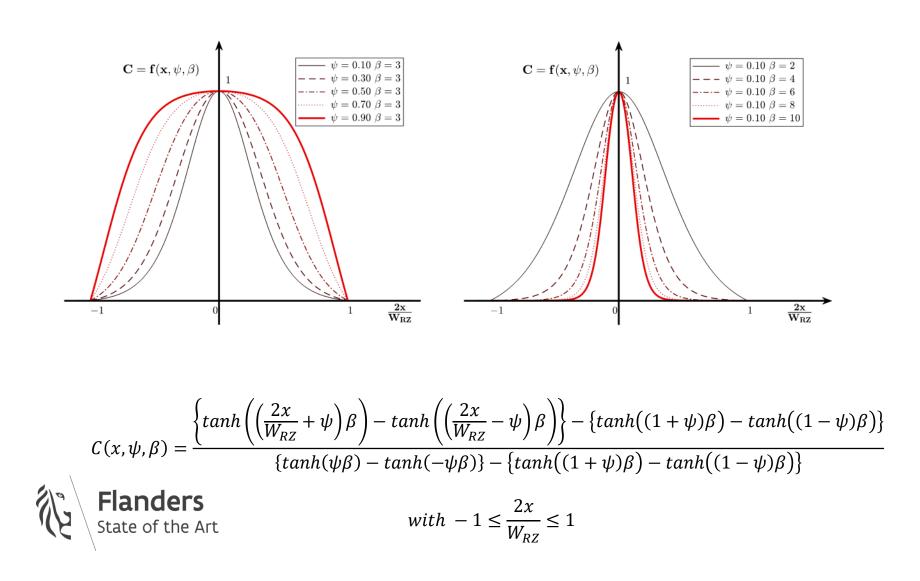




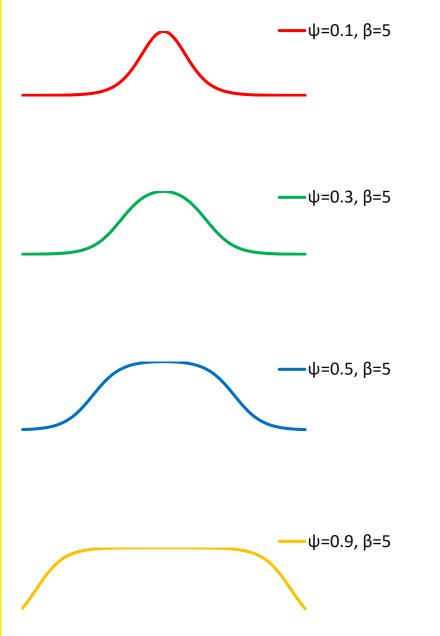
 $\boldsymbol{v}(x, z, t)_{RZ} = C(x)\boldsymbol{v}_{c} + (1 - C(x)) \boldsymbol{v}_{p}$ 

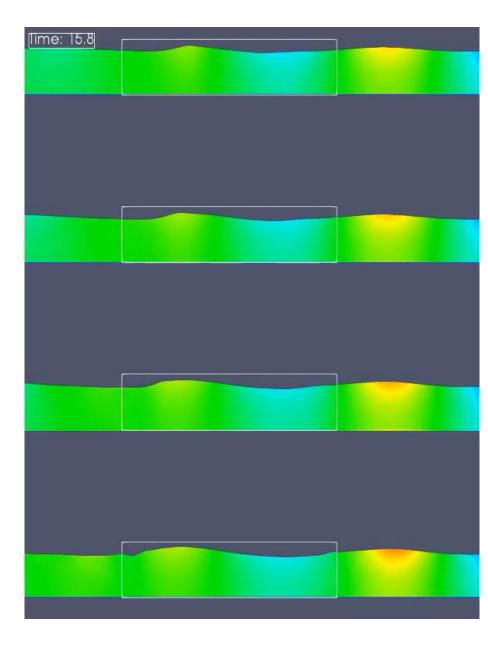


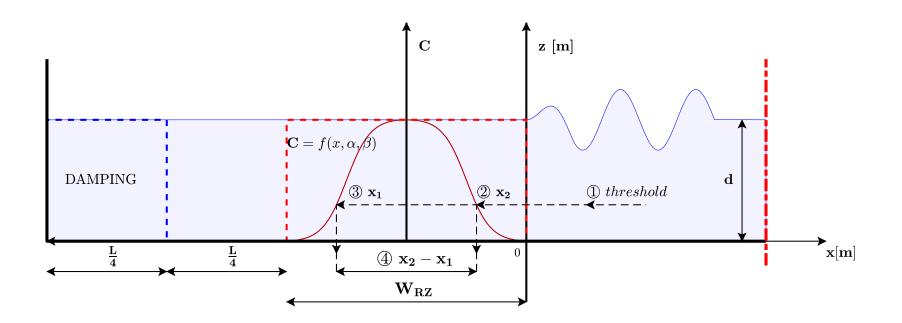
Altomare et al. (2018)



#### Altomare et al. (2018)







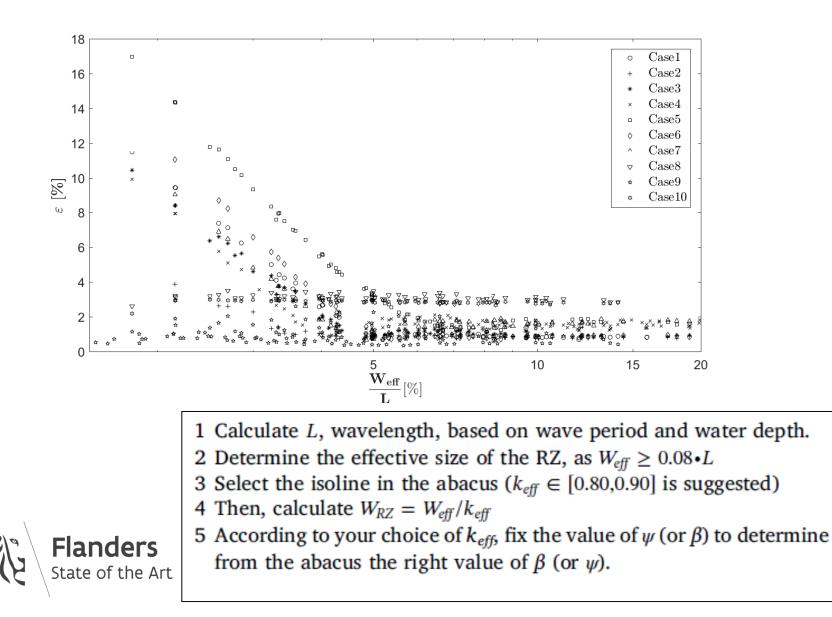
 $W_{eff} = (x_2 - x_1) W_{RZ} [m]$ 

where

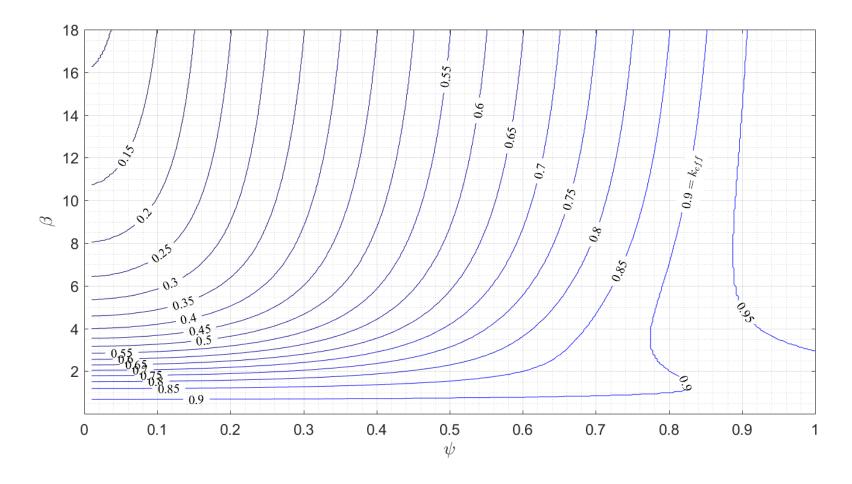
$$x_1 \parallel C(x, \psi, \beta) = threshold \cup \frac{2x}{W_{RZ}} \ni [-1, 0]$$

$$x_2 \parallel C(x, \psi, \beta) = threshold \cup \frac{2x}{W_{RZ}} \ni [0,1]$$



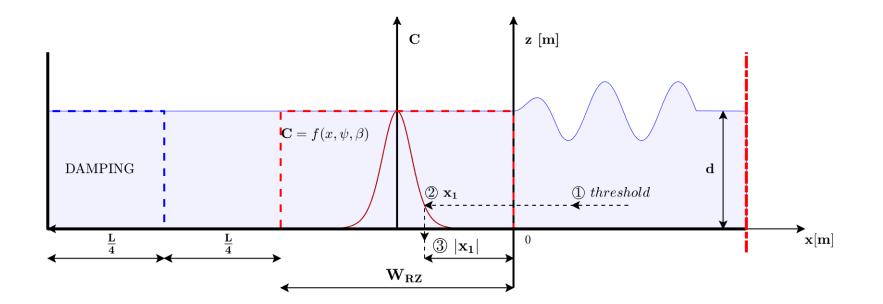


Altomare et al. (2018)



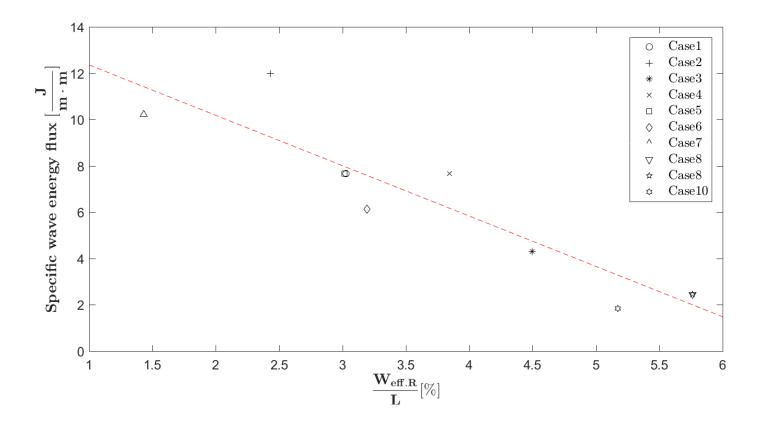


Altomare et al. (2018)



$$W_{RZ} = \frac{W_{eff.R}}{1 - |x_1|}$$





$$W_{RZ} = \frac{W_{eff.R}}{1 - |x_1|}$$



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🖳 Recent Places	)) 03_RZ_IrregularWaves
	04_RZ_Flow2D
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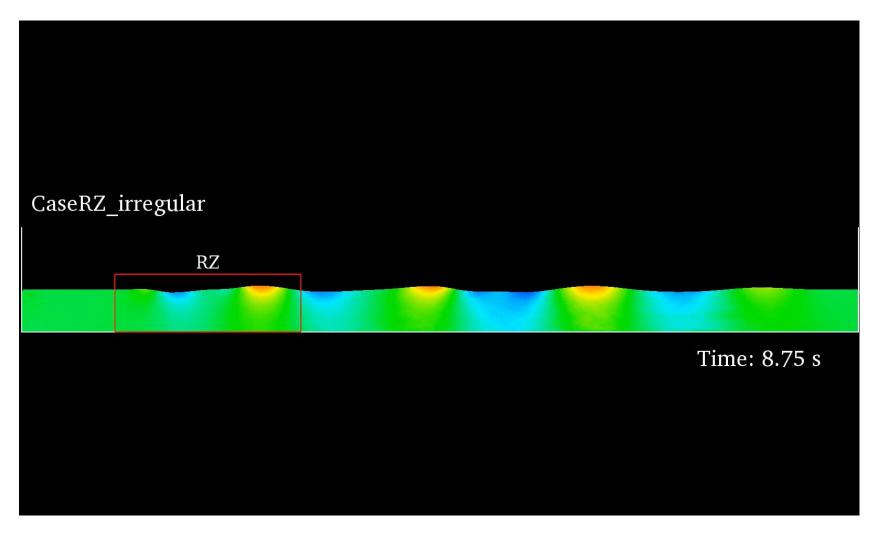


#### **STAND-ALONE WAVE GENERATION**

```
<special>
<!--APPLICATION OF RELAXATION ZONE FOR IRREGULAR WAVE GENERATION -->
    <relaxationzones>
        <rzwaves spectrum>
            <start value="0" comment="Start time (def=0)" />
            <duration value="0" comment="Movement duration, Zero is the end of simulation (def=0)" />
            <peakcoef value="3.3" comment="Peak enhancement coefficient (default=3.3)" />
            <spectrum value="jonswap" comment="Spectrum type: jonswap,pierson-moskowitz" />
            <discretization value="stretched" comment="Spectrum discretization: regular,random,stretched,cosstretched (defa</pre>
            <waveorder value="1" comment="Order wave generation 1:1st order, 2:2nd order (default=1)" />
            <waveheight value="0.10" comment="Significant Wave Height" />
            <waveperiod value="1.6" comment="Peak Period" />
            <waves value="64" comment="Number of waves to create irregular waves (default=50)" />
            <randomseed value="2" comment="Random seed to initialize a pseudorandom number generator" />
            <depth value="0.8" comment="Water depth for wave generation" />
            <swl value="0.8" comment="Still water level (free-surface)" />
            <center x="-1.775853" y="1.000000" z="0.000000" comment="Central point of application" />
            <width value="3.551707"comment="Width for generation" />
            <ramptime value="0" comment="Time of initial ramp (default=0)" />
            <serieini value="0" comment="Initial time in irregular wave serie (default=0)" />
            <savemotion time="50" timedt="0.1" xpos="14" zpos="-0.5" comment="Saves motion data. xpos and zpos are optional
            <saveserie timemin="0" timemax="100" timedt="0.1" xpos="0" comment="Saves serie data (optional)" />
            <saveseriewaves timemin="0" timemax="1000" xpos="0" comment="Saves serie heights" />
            < calcserielength timemax="1000" comment="Calculates serie length (optional)" />
            <coefdir x="1" y="0" z="0" comment="Coefficients for each direction (default=(1,0,0))" />
            <coefdt value="1000" comment="Multiplies by dt value in the calculation (using 0 is not applied) (default=1000)</pre>
            <function psi="0.5" beta="6" comment="Coefficients in funtion for velocity (def. psi=0.9, beta=1)" />
            <driftcorrection value="1.0" comment="Coefficient of drift correction applied in velocity X. 0:Disabled, 1:Full</pre>
        </rzwaves spectrum>
    </relaxationzones>
    <damping>
    <!--PASSIVE ABSORPTION (i.e. DAMPING AREA) BEFORE THE RZ -->
        <dampingzone>
           <limitmin x="-5.327560" y="0" z="0" comment="Location where minimum reduction is applied" />
            <limitmax x="-3.551707" y="0" z="0" comment="Location where maximum reduction is applied" />
```

<overlimit value="1" comment="The scope of maximum reduction over limitmax (def=0)" />







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📳 Recent Places	03_RZ_IrregularWaves
	) 04_RZ_Flow2D
🛜 Libraries	05_RZ_FlowCylinder3D
Documents	06_RZ_Coupling
a) Music	
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😸 Videos	

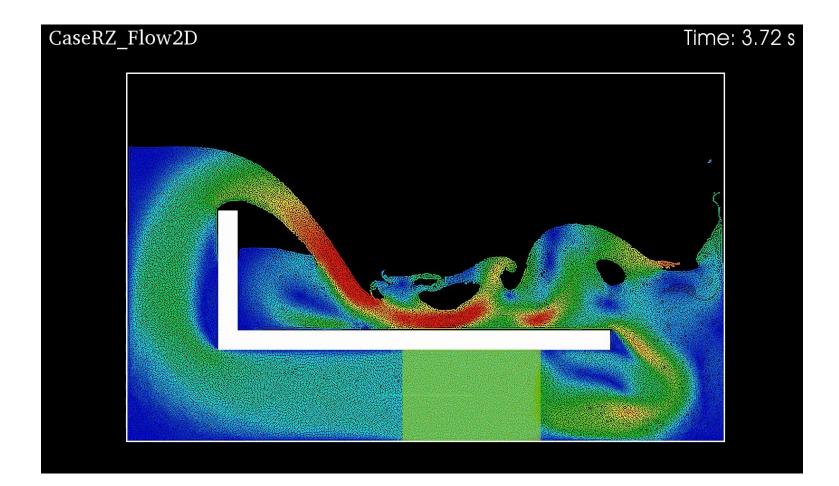


#### **UNIFORM VELOCITY FIELD IN X- DIRECTION**

```
<special>
<!--APPLICATION OF RELAXATION ZONE TO CREATE A UNIFORM VELOCITY FIELD IN X- DIRECTION -->
    <relaxationzones>
        <rzwaves uniform>
            <start value="0" comment="Start time (default=0)" />
            <duration value="0" comment="Duration, Zero is the end of simulation (default=0)" />
            <domainbox>
                <point x="0.6" y="-0.05" z="0" />
                <size x="0.3" y="0.1" z="0.2" />
                <direction x="-1" y="0" z="0" />
                < rotateaxis angle="-45" anglesunits="degrees">
                    <point1 x="0.3" y="0" z="0" />
                    <point2 x="0.3" y="1" z="0" />
                </ rotateaxis>
            </domainbox>
            <velocitytimes comment="Uniform velocity in time">
                <timevalue time="0.0" v="0" />
                <timevalue time="1.0" v="0.3" />
                <timevalue time="3.0" v="0.4" />
                <timevalue time="6.0" v="0.7" />
                <timevalue time="8.0" v="0.2" />
            </velocitytimes>
            <coefdt value="1000" comment="Multiplies by dt value in the calculation (using 0 is no
            <function psi="0.7" beta="3" comment="Coefficients in funtion for velocity (def. psi=0
        </rzwaves uniform>
    </relaxationzones>
</special>
```



Altomare et al. (2018)



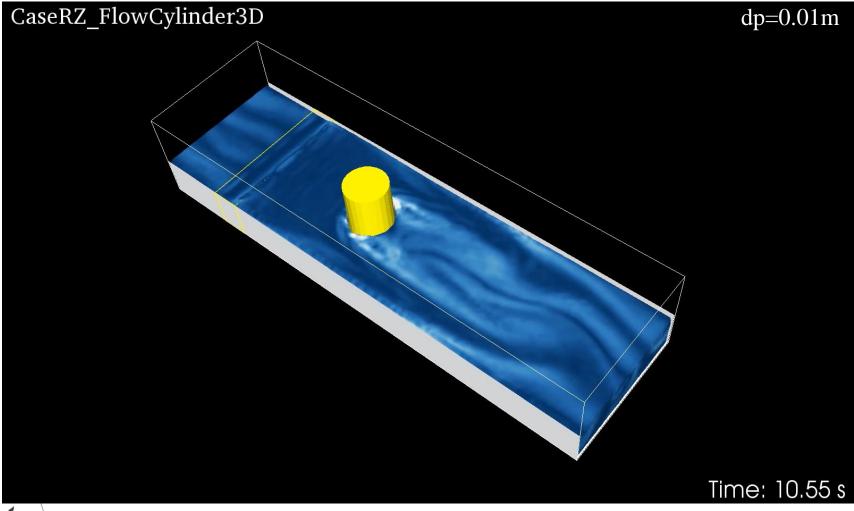


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🗐 Recent Places	03_RZ_IrregularWaves
	04_RZ_Flow2D
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Documents	06_RZ_Coupling
🌙 Music	
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📑 Videos	

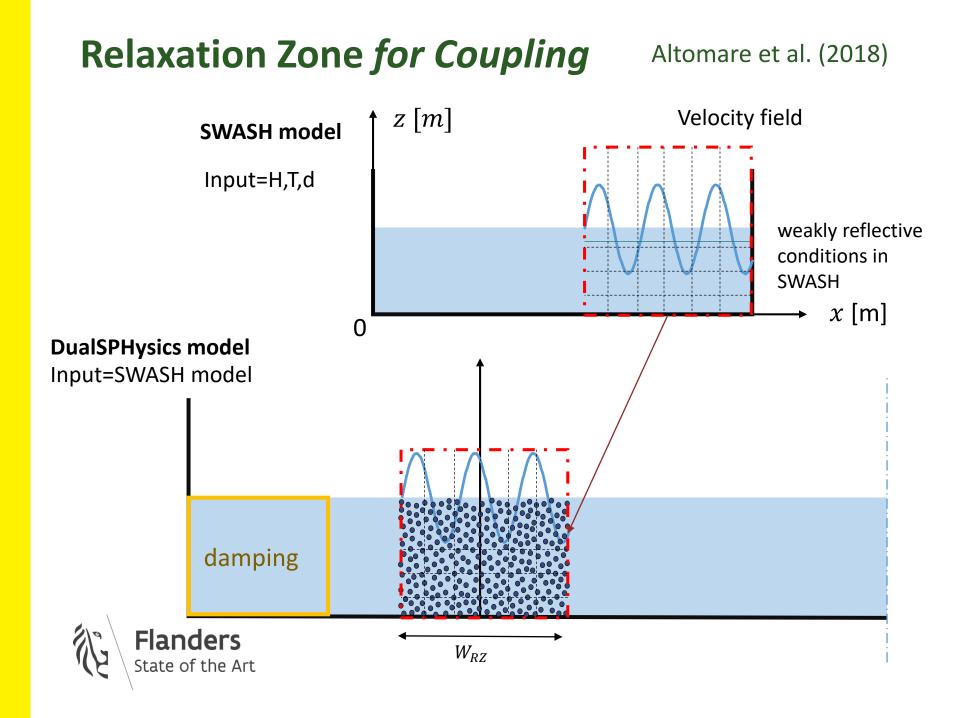


#### **UNIFORM VELOCITY FIELD IN X- DIRECTION**

Altomare et al. (2018)







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🖳 Recent Places	03_RZ_IrregularWaves
	04_RZ_Flow2D
词 Libraries	05_RZ_FlowCylinder3D
Documents	06_RZ_Coupling
a) Music	
Pictures	
📕 Videos	

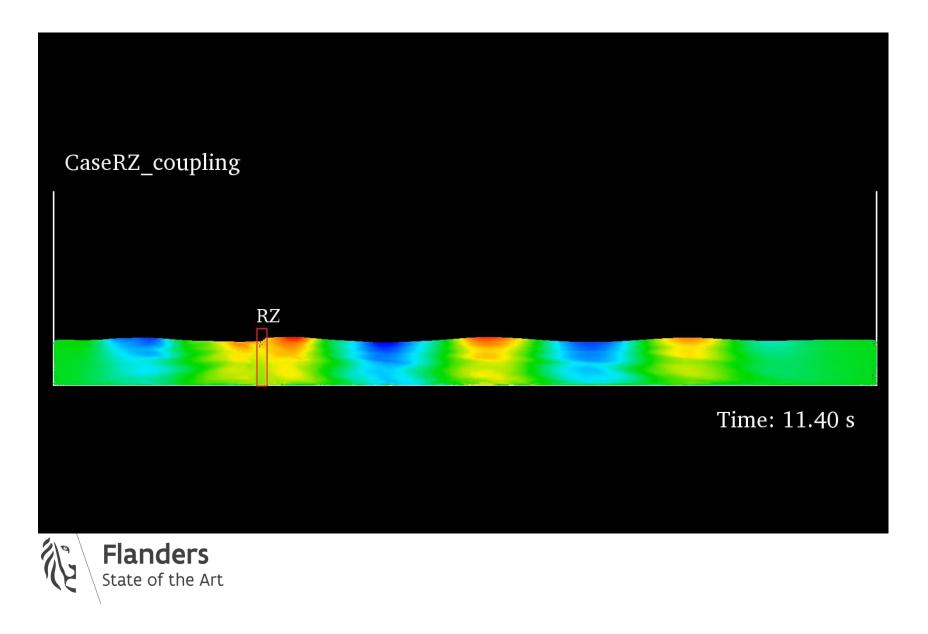


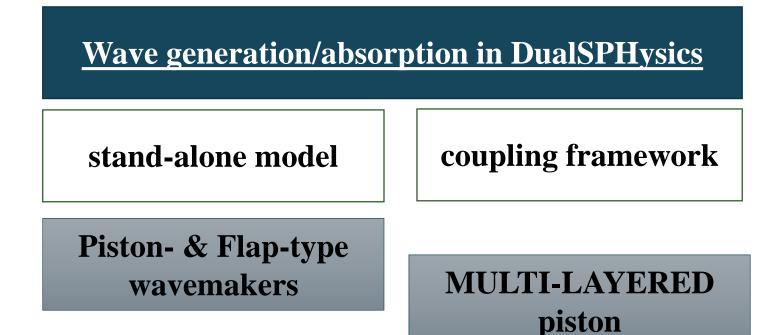
#### Flanders State of the Art RZ COUPLING WITH WAVE PROPAGATION MODEL

```
<special>
<!--APPLICATION OF RELAXATION ZONE WAVE GENERATION USING VELOCITY DATA FROM WAVE PROPAGATION MODEL (e.g. SWASH)-->
    <relaxationzones>
        <rzwaves external 1d>
            <start value="0" comment="Start time (def=0)" />
            <duration value="0" comment="Movement duration, Zero is the end of simulation (def=0)" />
            <depth value="0.8" comment="Water depth. It is necessary for drift correction (def=0)" />
            <swl value="0.8" comment="Still water level (free-surface). It is necessary for drift correction (def=0)" />
            <filesvel value="Case SWASH 8L corr" comment="Main name of files with velocity to use" />
            <filesvelx initial="0" count="5" comment="First file and count to use" />
            <usevelz value="false" comment="Use velocity in Z or not (def=false)" />
            <movedata x="-0.177585" y="1" z="0.8" comment="Movement of data in CSV files" />
            <dpz valuedp="1" comment="Distance between key points in Z (def=2)" />
            <smooth value="10" comment="Smooth motion level (def=0)" />
            <center x="-0.088793" y="1" z="0" comment="Central point of application" />
            <width value="0.177585" comment="Width for generation" />
            <coefdir x="1" y="0" z="0" comment="Coefficients for each direction (default=(1,0,0))" />
            <coefdt value="1000" comment="Multiplies by dt value in the calculation (using 0 is not applied) (default=100)</pre>
            <function psi="0.9" beta="0.9" comment="Coefficients in function for velocity (def. psi=0.9, beta=1)" />
            <driftcorrection value="0.1" comment="Coefficient of drift correction applied in velocity X. 0:Disabled, 1:Full
</pre>
            <driftinitialramp value="8" comment="Iqnore waves from external data in initial seconds (def=0)" />
        </rzwaves external 1d>
    </relaxationzones>
    <!--PASSIVE ABSORPTION (i.e. DAMPING AREA) BEFORE THE RZ -->
    <damping>
        <dampingzone>
            <limitmin x="-1.953439" y="0" z="0" comment="Location where minimum reduction is applied" />
            <limitmax x="-3.729292" y="0" z="0" comment="Location where maximum reduction is applied" />
            <overlimit value="1" comment="The scope of maximum reduction over limitmax (def=0)" />
            <redumax value="20" comment="Maximum reduction in location limitmax (def=10)" />
            <factorxyz x="1" y="1" z="1" comment="Application factor in components (def x=1,y=1,z=1)" />
        </dampingzone>
```



Altomare et al. (2018)





**Open Boundary Conditions** 

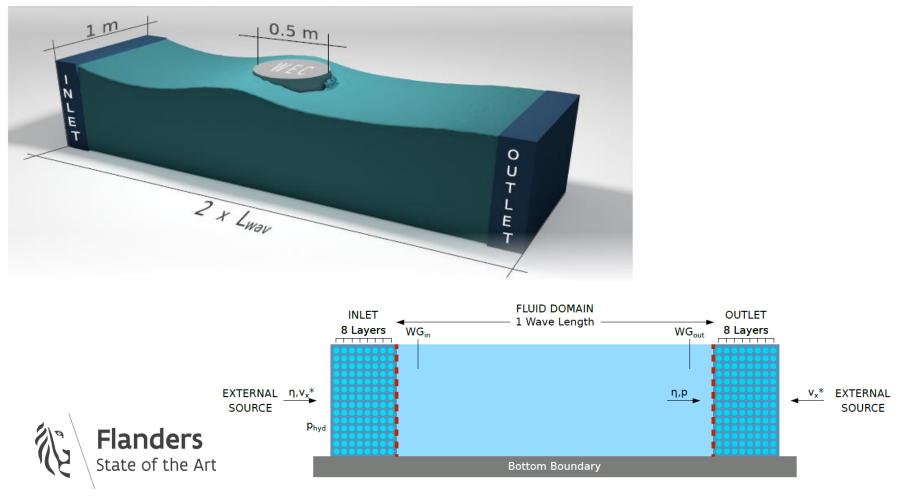


## **Open Boundary Conditions**

Day 2, 14:45 - 15:00

#### Tim Verbrugghe:

# "Application of open boundaries within a coupled DualSPHysics-OceanWave3D model"



## Conclusions



## In a nutshell...

