


MANCHESTER
1824

The University of Manchester

 @SPH_Manchester



SPH

now and in the future

Peter Stansby

University of Manchester



Manchester
Vigo
Parma
Lisbon
Gent
Barcelona



Why SPH ?

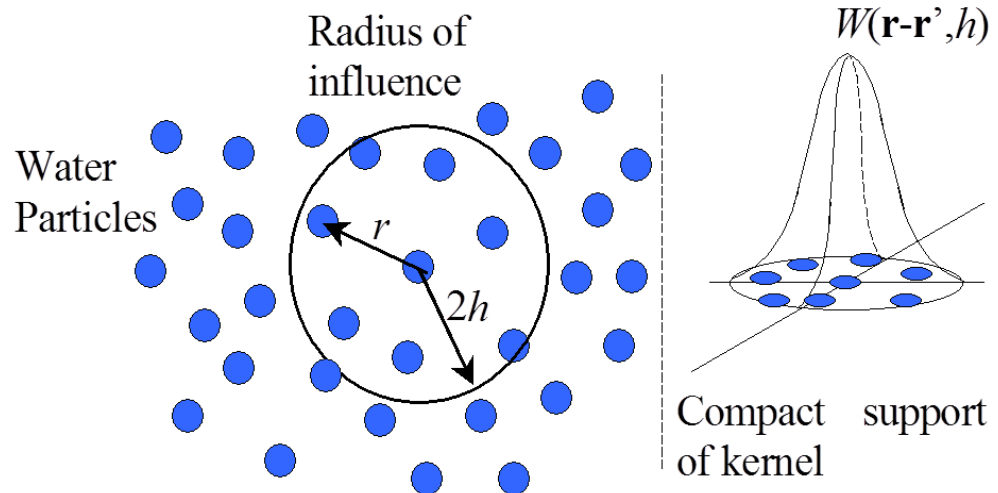
- We have commercial fluids and solids codes – STAR CCM, ANSYS Fluent, Mechanical, Structural, ABAQUS, NASTRAN, Delft3D, etc
- Open source codes – Code_SATURNE, Code_ASTER, OpenFOAM, Telemac, SWAN (coastal) etc
- So successful that more is wanted !
- So what are blockages – highly distorted free surfaces/interfaces, multi-phase, phase change, multi-physics, complex boundaries/meshing, computational times and cost

Smoothed Particle Hydrodynamics (SPH)

- SPH is a Lagrangian particle method
- Flow variables determined according to an interpolation over discrete interpolation points (fluid particles) with kernel W

$$\phi(r) \approx \int W(r - r')\phi(r')dr' \approx \sum_i W(r - r_i)\phi_i V_i$$

- Interpolation points flow with fluid
- **Complex free-surface (including breaking wave) dynamics captured automatically**



Typical operators

$$\phi(r_i) = \sum_j V_j \phi(r_j) W(r_{ij})$$

$$\nabla \phi_i = \sum_j -V_j (\phi_i - \phi_j) \nabla W_{ij}$$

$$(\mu \Delta \mathbf{u})_i = \sum_j \frac{m_j (\mu_i + \mu_j) \mathbf{r}_{ij} \cdot \nabla W_{ij}}{\rho_j (r_{ij}^2 + \eta^2)} \mathbf{u}_{ij}$$

$$\Delta p_i = \sum_j \frac{m_j \mathbf{r}_{ij} \cdot \nabla W_{ij}}{\rho_j (r_{ij}^2 + \eta^2)} p_{ij}$$

Basic form :

weakly compressible equations
(computationally simple: no solver)

$$\frac{D\rho}{Dt} = -\rho \nabla \cdot \mathbf{u}$$

$$\frac{D\rho_i}{Dt} = -\rho_i \sum_j (\mathbf{u}_j - \mathbf{u}_i) \cdot \nabla_i W_j(\mathbf{r}_i) dV_j,$$

$$\frac{Du}{Dt} = -\frac{\nabla p}{\rho} + \mathbf{f}$$

$$\frac{Du_i}{Dt} = -\frac{1}{\rho_i} \sum_j (p_i + p_j) \nabla_i W_j(\mathbf{r}_i) dV_j + \mathbf{f}_i,$$

$$\frac{D\mathbf{r}_i}{Dt} = \mathbf{u}_i,$$

$$p(\rho) = \frac{c_s^2 \rho_0}{\gamma} \left[\left(\frac{\rho}{\rho_0} \right)^\gamma - 1 \right]$$

Speed of sound ~ 10 max velocity , so artificial pressure waves, noise

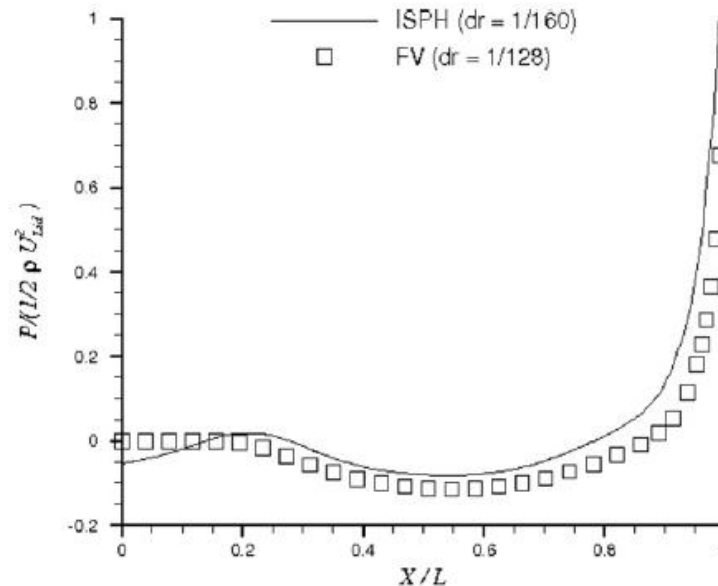
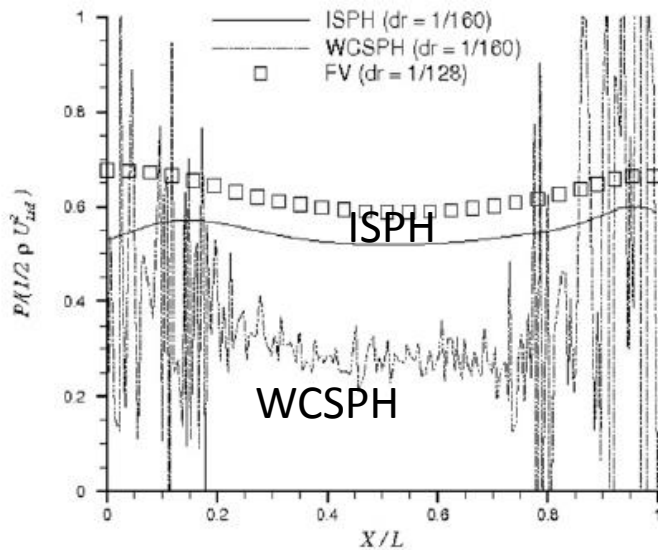
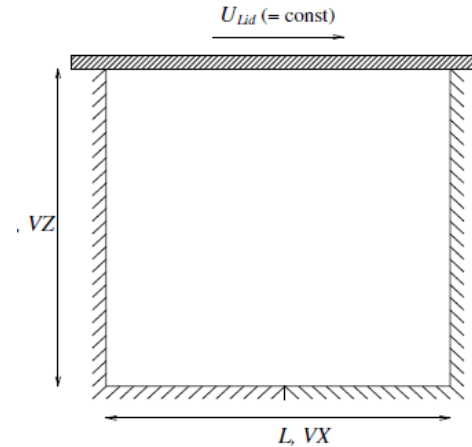
Stabilising options in WCSPH

- Artificial viscosity (in momentum equation)
 - Shepard filter – smooths particle distribution
 - XSPH – extra diffusion term in momentum eq
 - δ SPH – diffusion term in continuity eq
 - Shifting – purely numerical device
-
- Also Riemann solver formulation with artificial viscosity

Noise and error in 2008

Lid driven cavity

Lee, E-S., Moulinec, C., Xu, R., Violeau, D.,
Laurence, D., Stansby, P., 2008 , JCP, 227.



(a) Comparisons of pressure profiles at $Z = L/2$. (b) Comparisons of pressure profiles in diagonal direction.

Incompressible SPH now

- Noise free with numerical stabilisation (without contriving physics)
- Greater accuracy
- But requires Poisson solver for pressure so less ideal for GPUs but progress made there

Incompressible SPH (ISPH)

- Solves incompressible Navier-Stokes equations

$$\rho \frac{d\mathbf{u}}{dt} = -\nabla p + \mu \nabla^2 \mathbf{u} + \mathbf{f}; \quad \nabla \cdot \mathbf{u} = \mathbf{0}$$

- **Incompressible SPH** uses a **projection method** to enforce incompressibility and solves a Poisson equation for the pressure

$$\nabla^2 p = \frac{\rho}{\Delta t} \nabla \cdot \mathbf{u}$$

- Pressure field is smooth and accurate when used with particle regularisation or shifting

(Xu et al JCP, 2009, 228; Lind et al., JCP, 2012, 231)

ISPH Time-Stepping Algorithm

- Determine intermediate positions $\mathbf{r}_i^* = \mathbf{r}_i^n + \Delta t \mathbf{u}_i^n$

- Determine intermediate velocity from viscous and body force terms

$$\mathbf{u}_i^* = \mathbf{u}_i^n + (\mu \nabla^2 \mathbf{u}_i^n + \mathbf{f}_i) \Delta t / \rho$$

- Pressure obtained from pressure Poisson equation for zero divergence

$$\nabla^2 p_i^{n+1} = \frac{\rho}{\Delta t} \nabla \cdot \mathbf{u}_i^*$$

- Intermediate velocity corrected with pressure gradient to obtain divergence-free velocity at time n+1

$$\mathbf{u}_i^{n+1} = \mathbf{u}_i^* - (\nabla p_i / \rho) \Delta t$$

- Particle positions updated with centred differencing

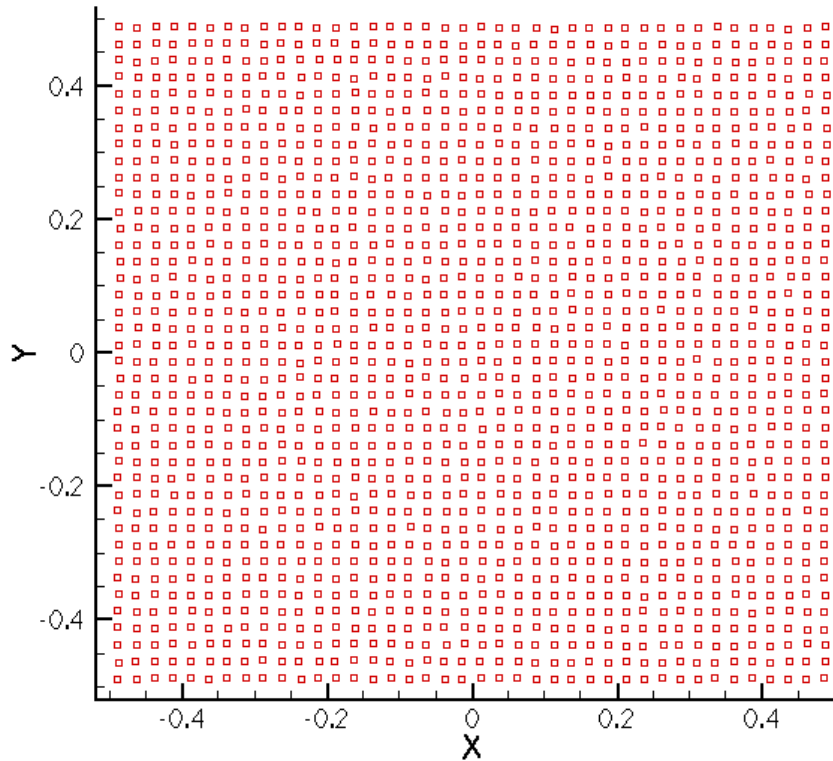
$$\mathbf{r}_i^{n+1} = \mathbf{r}_i^n + \frac{(\mathbf{u}_i^{n+1} + \mathbf{u}_i^n) \Delta t}{2}$$

- Particle distributions regularised according to local particle concentration (Fick's law, Lind et al. 2012)

$$\mathbf{r}_i^{n+1*} = \mathbf{r}_i^{n+1} - D \nabla C_i^{n+1}$$

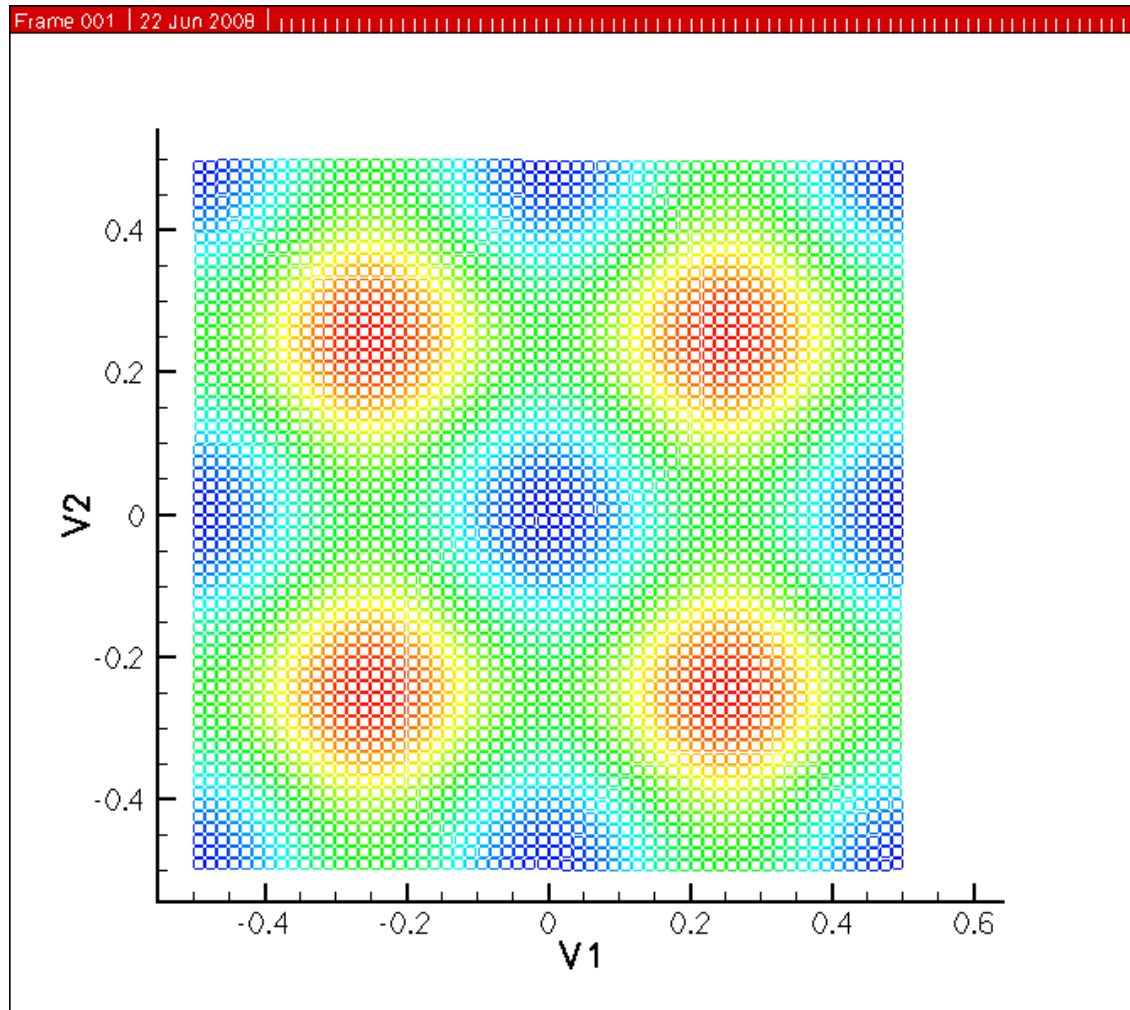
- Velocities, pressures corrected using interpolation - Taylor expansion

Taylor Green vortices – Stability Problem.



[Taylor-Green vortices are simulated by ISPH DF \(Cummins & Rudman\), with 4th order Runge-Kutta time marching scheme and random initial particle distribution.](#)

Stabilising with shifting to regularise gives highly accurate solutions



The development of pressure field in
Taylor-Green Vortices, with ISPH DFS,
Re=1,000

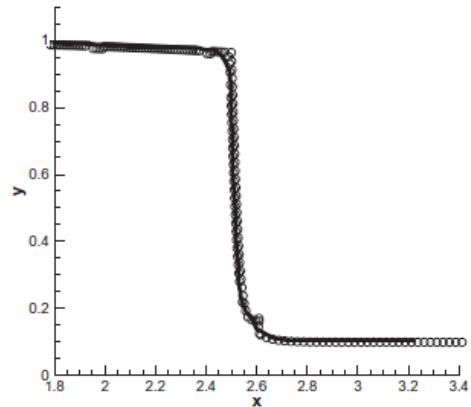
Accuracy and stability tests

- Taylor Green vortices – 2D periodic array,
- lid driven cavity,
- dam breaks,
- impulsive plate,
- wave propagation

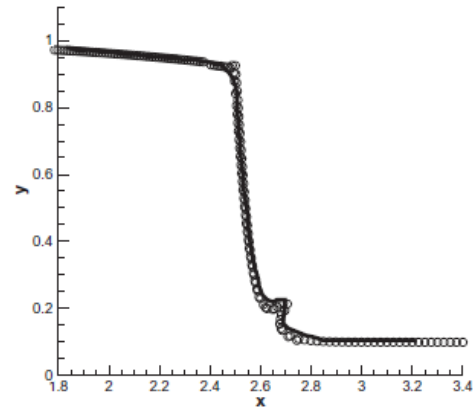
Above with analytical or high accuracy solutions

complex SPHERIC test cases

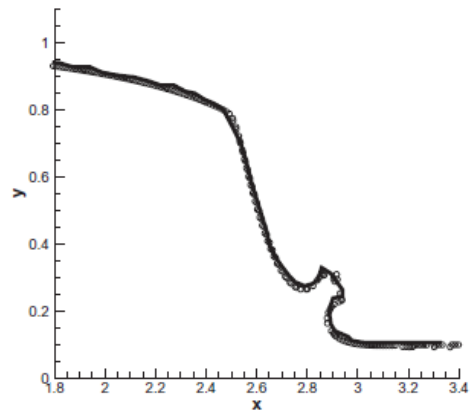
Dam break (wall of water problem)



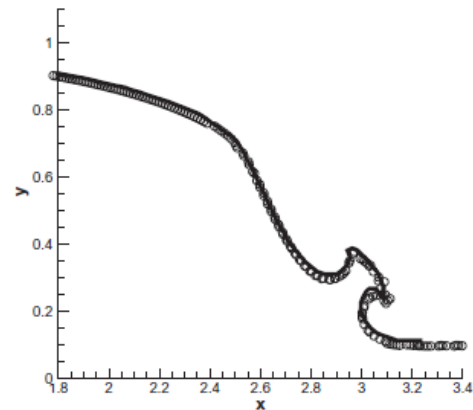
(a)



(b)

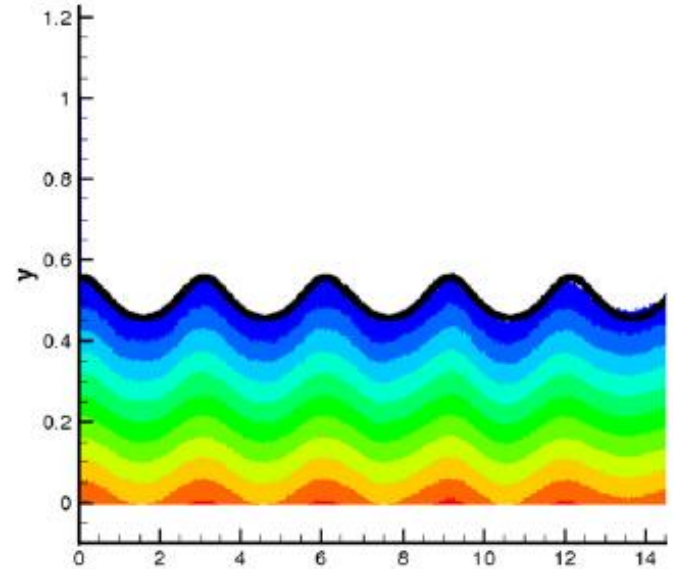
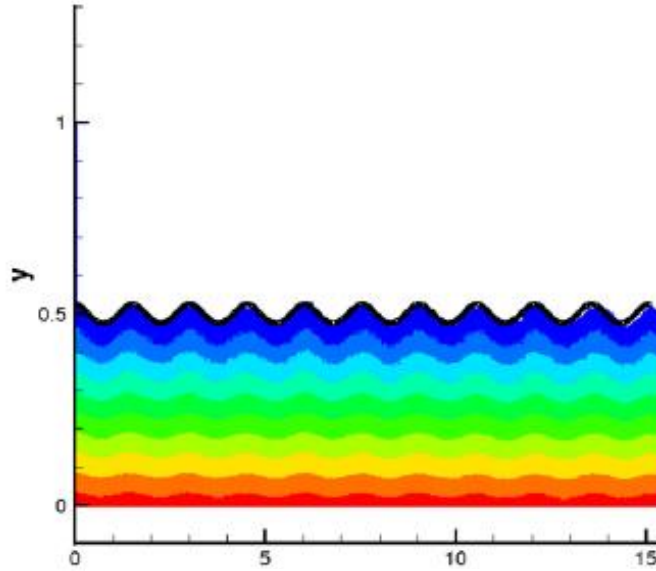


(c)

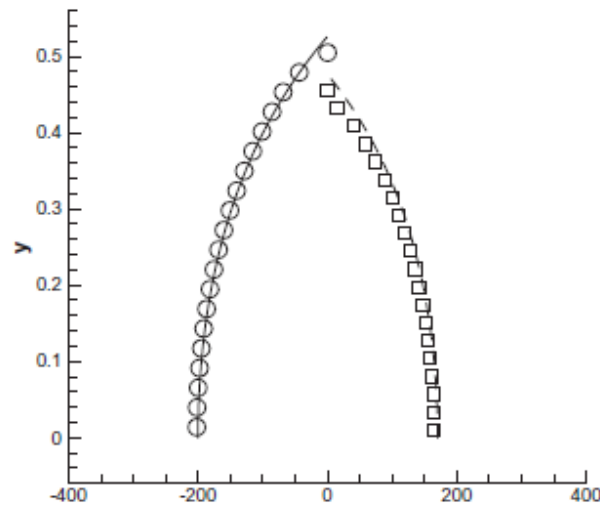


(d)

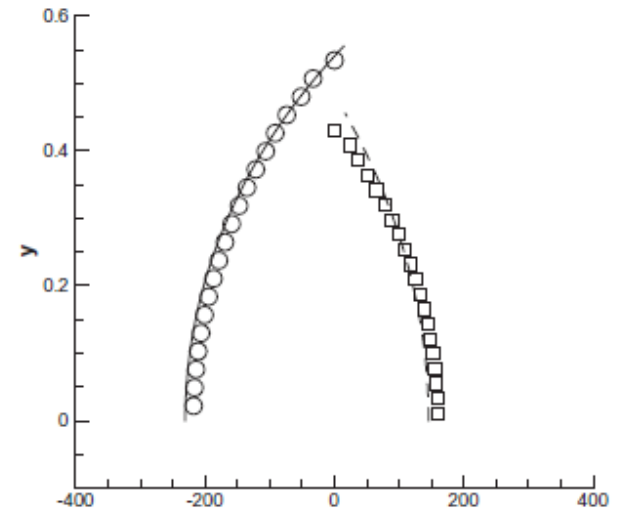
Wave propagation



Non hydrostatic
pressure below
crest and trough

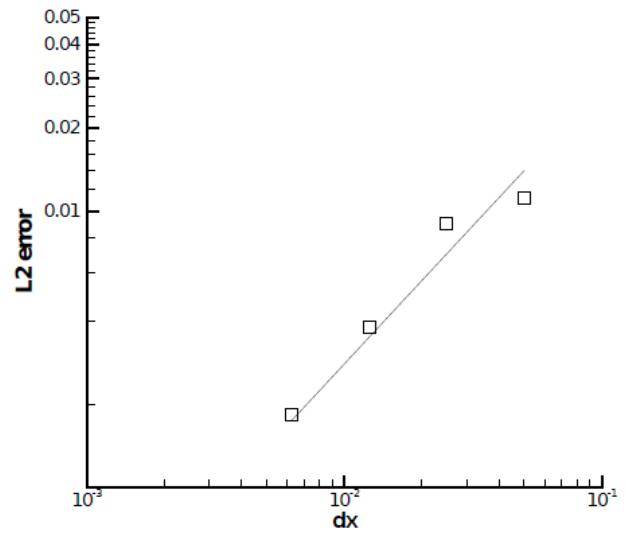
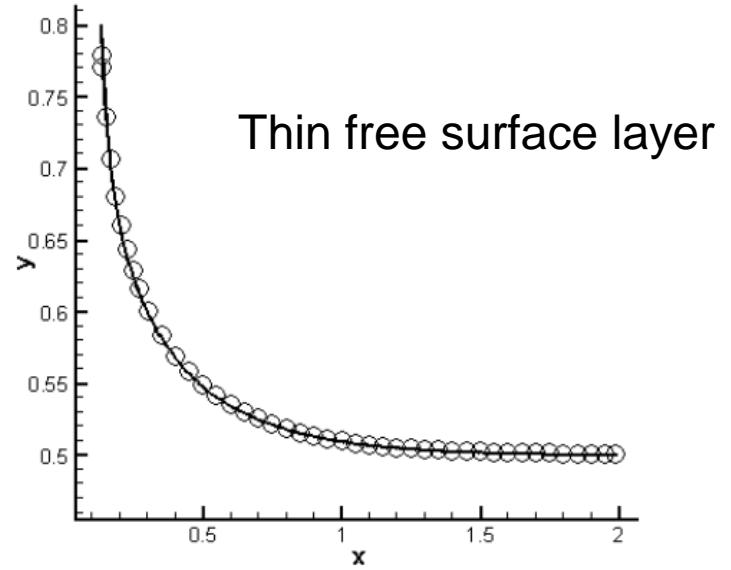
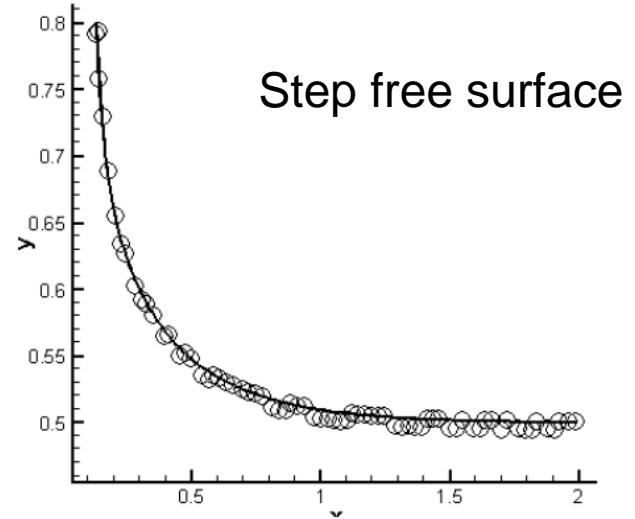
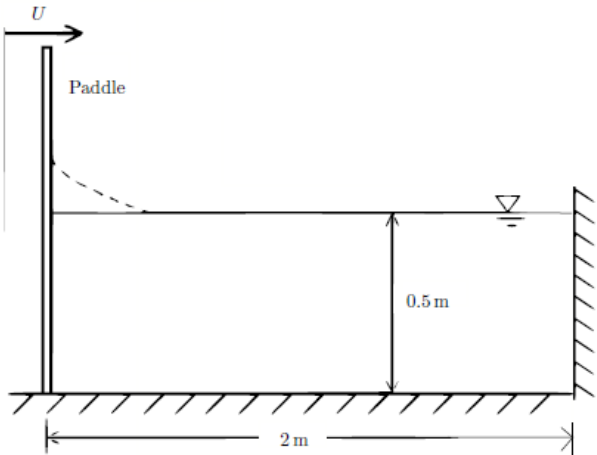


(a)

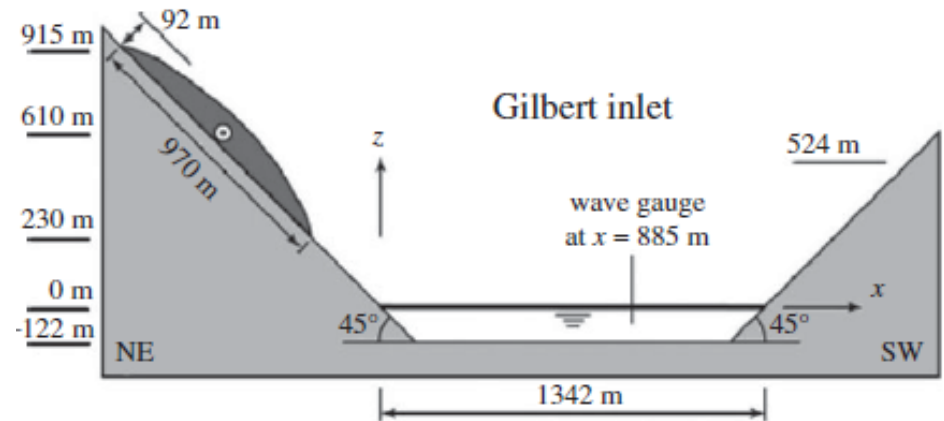
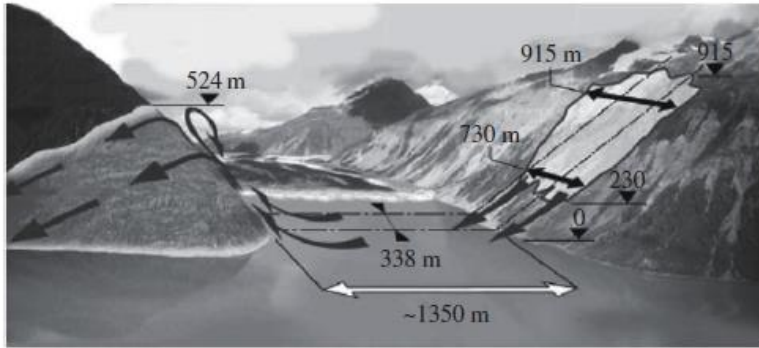


(b)

IMPULSIVE PLATE (zero gravity analytical solution from Peregrine)



Lituya Bay landslide and tsunami 1958



ISPH

Non Newtonian flows

Herschel–Bulkley rheology model

Saturated soil with Bingham model

k - ϵ turbulence model

Lituya Bay landslide and tsunami 1958

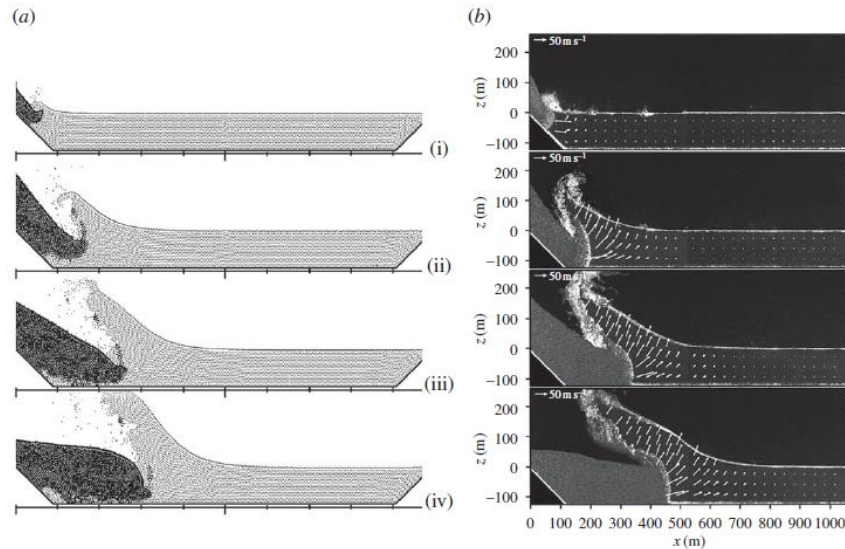
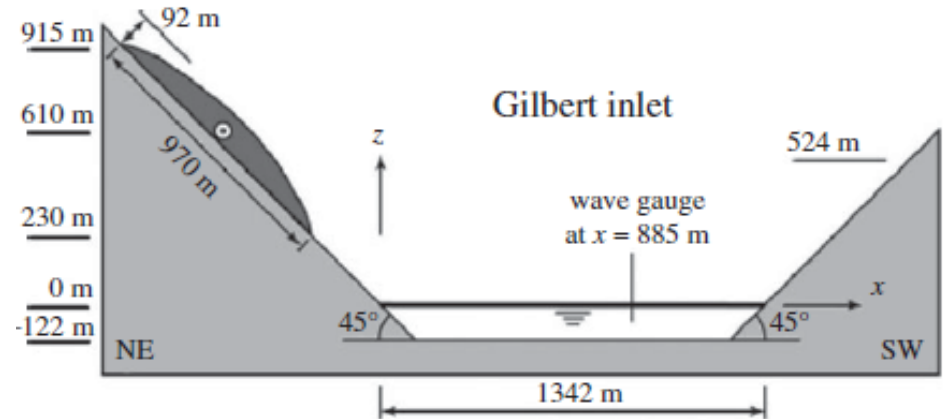
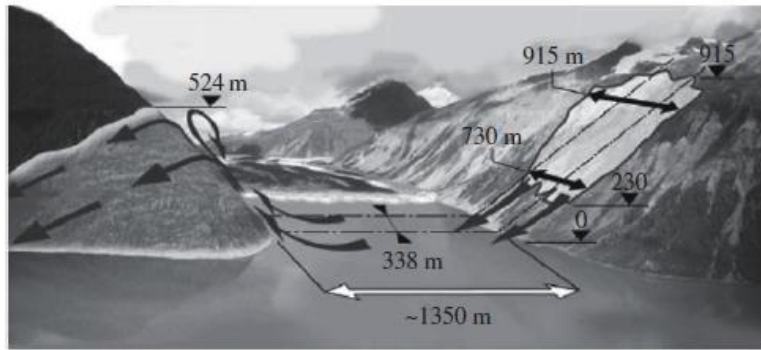
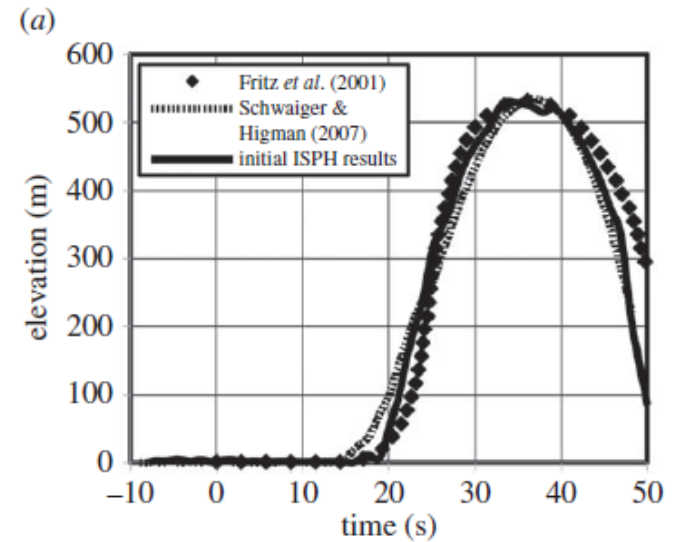


Figure 10. Impact of the two phases at 1.73 s intervals with the first image at time $t = 0.76$ s after impact: (a) the final ISPH results and (b) the experimental results of [2].



WCSPH improves δ SPH with artificial viscosity

$$\frac{D\rho_i}{Dt} = -\rho_i \sum_j (\mathbf{u}_j - \mathbf{u}_i) \cdot \nabla_i W(\mathbf{r}_j) V_j + \delta h c_0 \sum_j \psi_{ij} \cdot \nabla_i W(\mathbf{r}_j) V_j$$

$$\rho_i \frac{D\mathbf{u}_i}{Dt} = -\sum_j (p_j + p_i) \nabla_i W(\mathbf{r}_j) V_j + \rho_i \mathbf{f}_i + \alpha h c_0 \rho_0 \sum_j \pi_{ij} \nabla_i W(\mathbf{r}_j) V_j$$

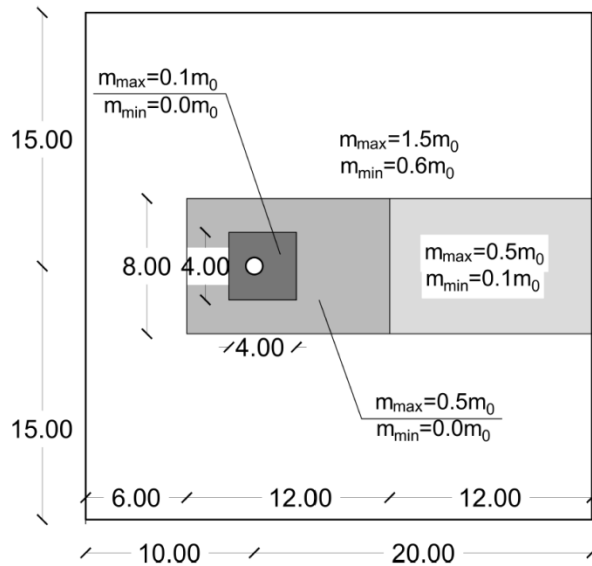
$$p_i = c_0^2 (\rho_i - \rho_0)$$

Note both artificial diffusion in continuity and viscosity $\rightarrow 0$ as $h \rightarrow 0$

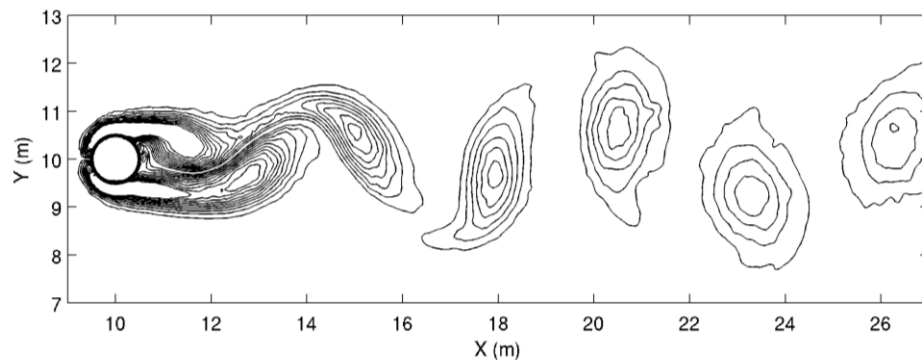
Molteni, D. and Colagrossi, A. 2009 Computer Physics Communications 180, 861–872
Marrone, S. et al 2011 CMAME 2010, 1526–1542

δ SPH + shifting

Adaptivity to reduce number of particles

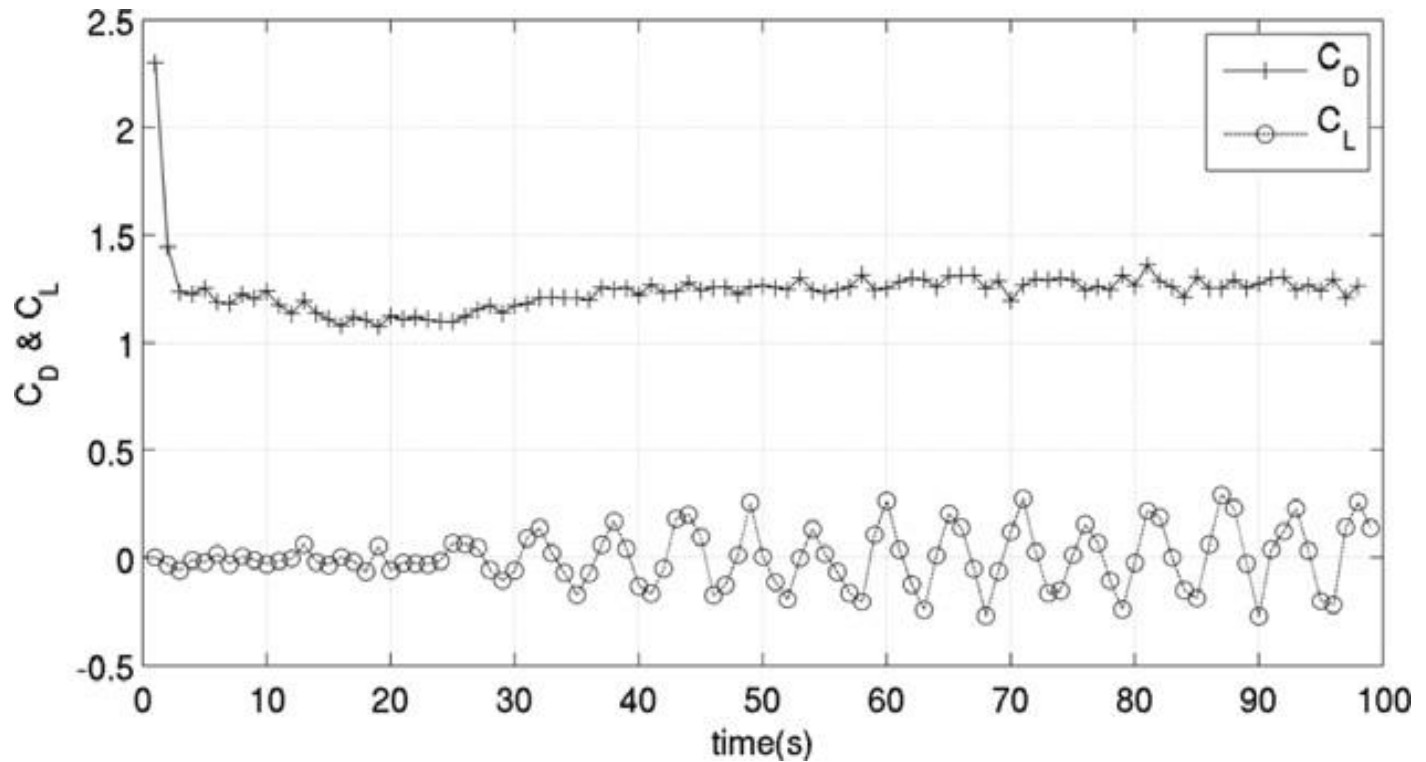


Zones of resolution



Extended to 3D

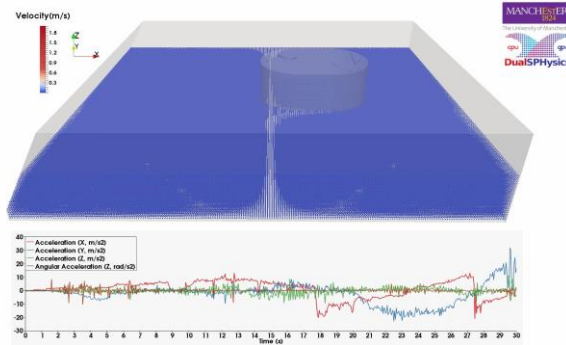
C_D and C_L $Re=100$



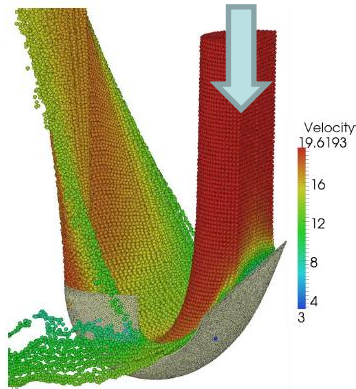
Little noise

Diverse applications for WCSPH

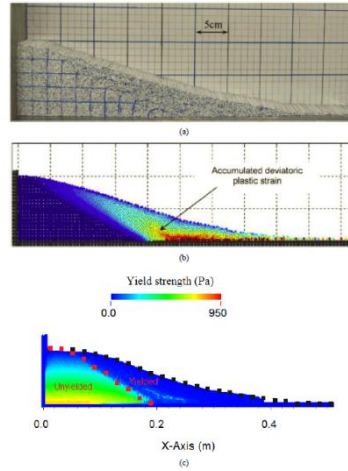
F1 fuel tank sloshing



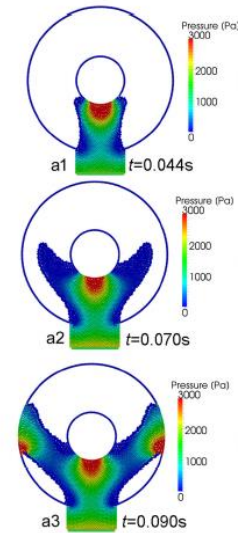
Pelton wheel



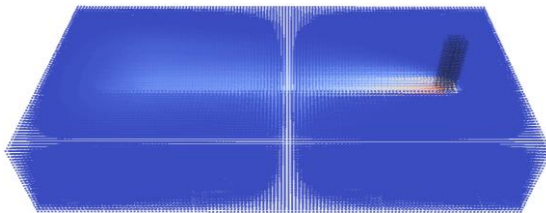
Slope collapse



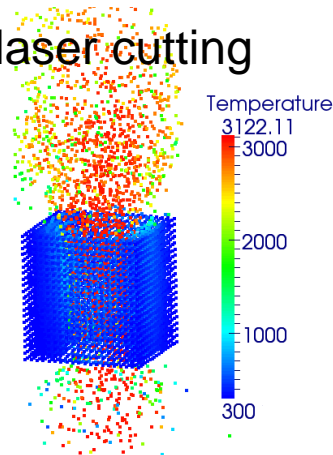
Moulding



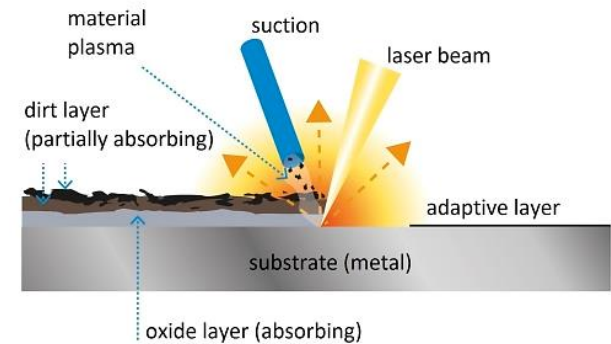
Welding



Dry laser cutting



Laser cleaning



Numerical wave basin

- 3D
- Progressive waves, focussed waves, directional waves
- Breaking waves
- Two phase, aeration
- Slam, wave on deck, green water
- Complex bodies, multi bodies
- Dynamics, moorings
- Extreme wave definition, storm, freak, tsunami
- Validation – experimental uncertainty
- Accessible computation time

Available options

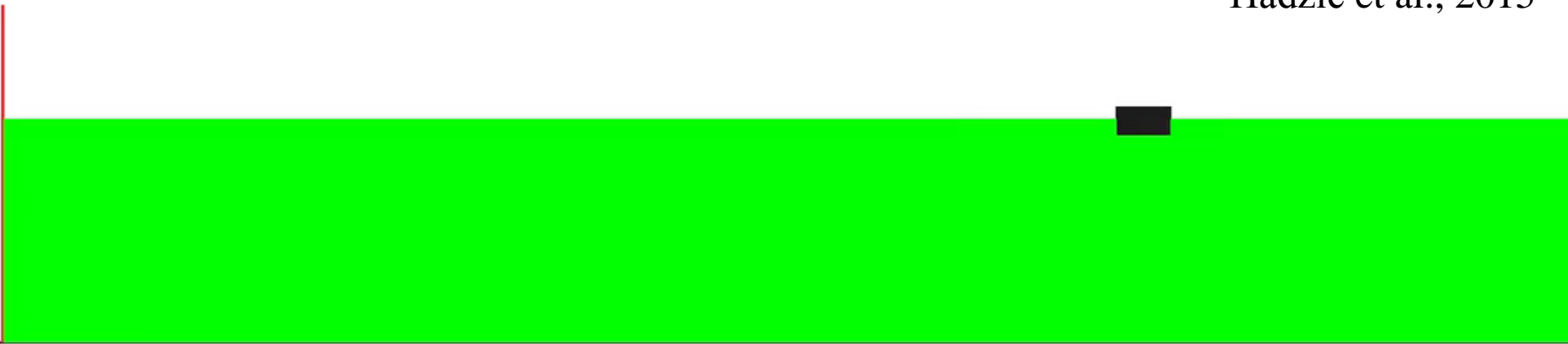
- Linear diffraction, frequency and time domains – WAMIT, Nemoh, WECsim
- 2nd order diffraction, WAMIT - drift forces, BEM - time domain
- Nonlinear potential flow – QALE, HOBEM
- FV / VOF - OpenFOAM, Fluent, STAR CCM
- **WCSPH** - DualSPHysics
- PICIN
- **ISPH**
- **Hybrids**

δ SPH with artificial viscosity

Wave interaction with floating bodies , represented by particles
(dummy/dynamic) moving with body

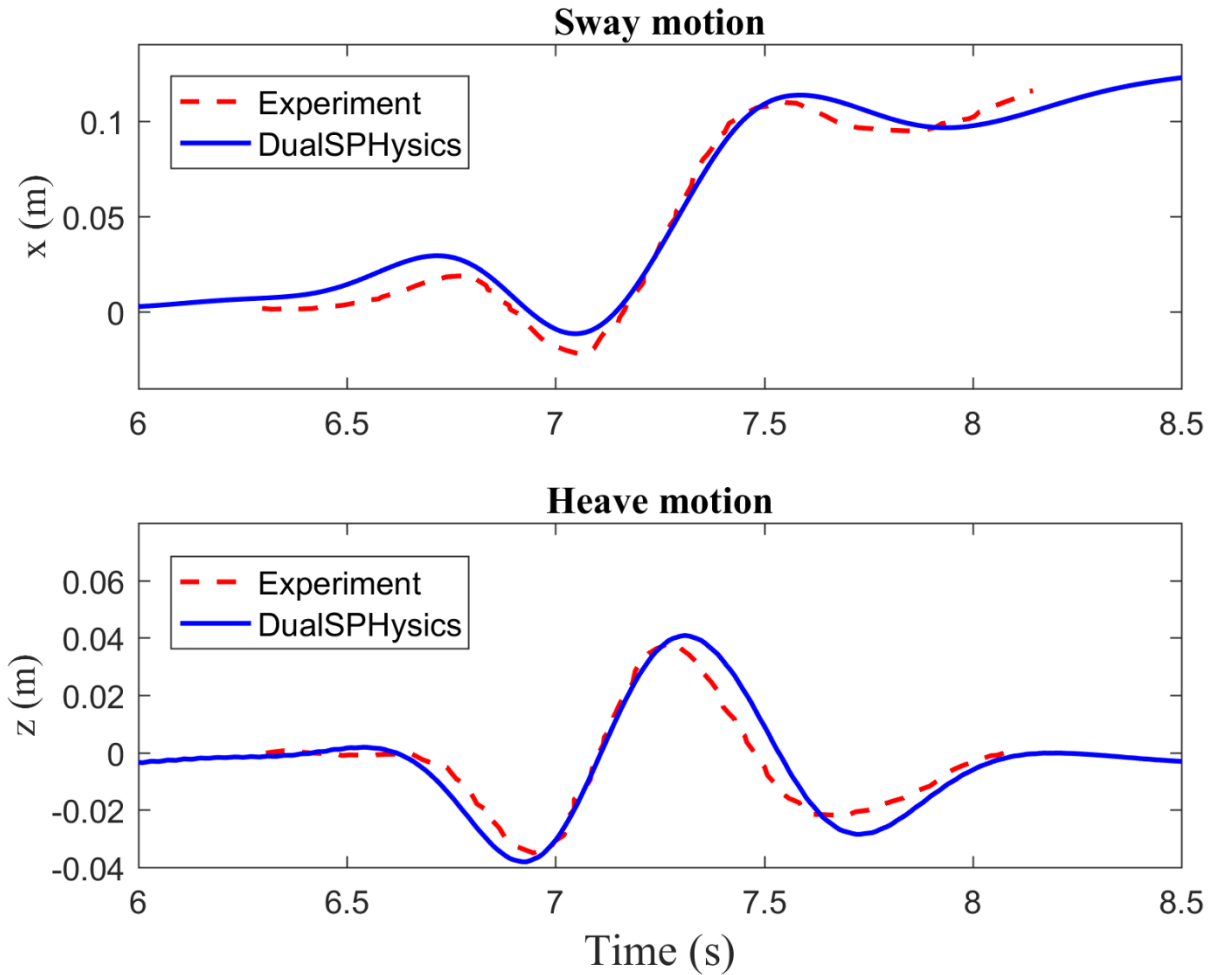
Time: 0 s

Hadžić et al., 2015



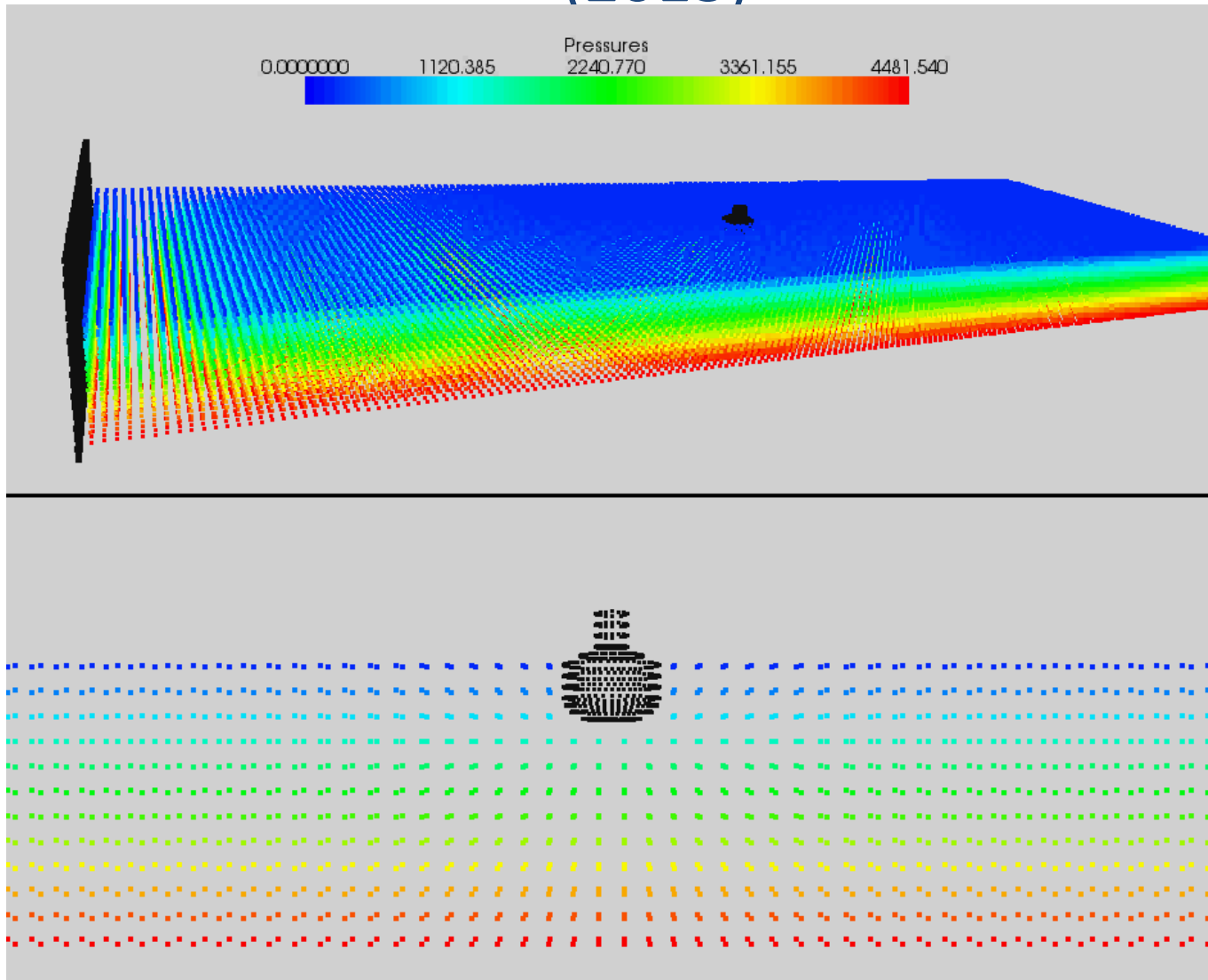
From Alex Crespo, Vigo

Wave interaction with floating bodies



From Alex Crespo, Vigo

3-D Numerical Wave Basin using Riemann solvers (2013)

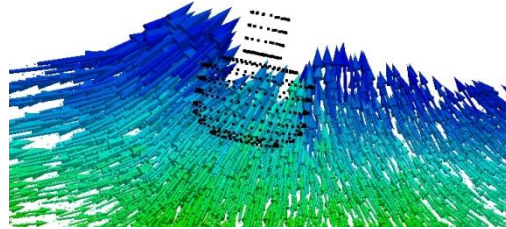


3-D Float Simulation

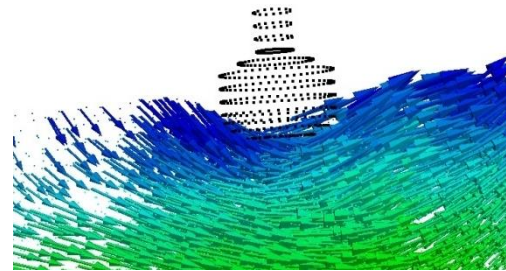
$t = 3.8 \text{ s}$



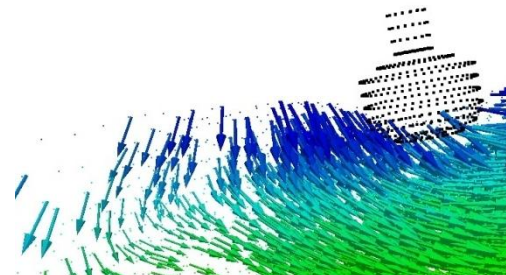
$t = 4.2 \text{ s}$



$t = 4.4 \text{ s}$

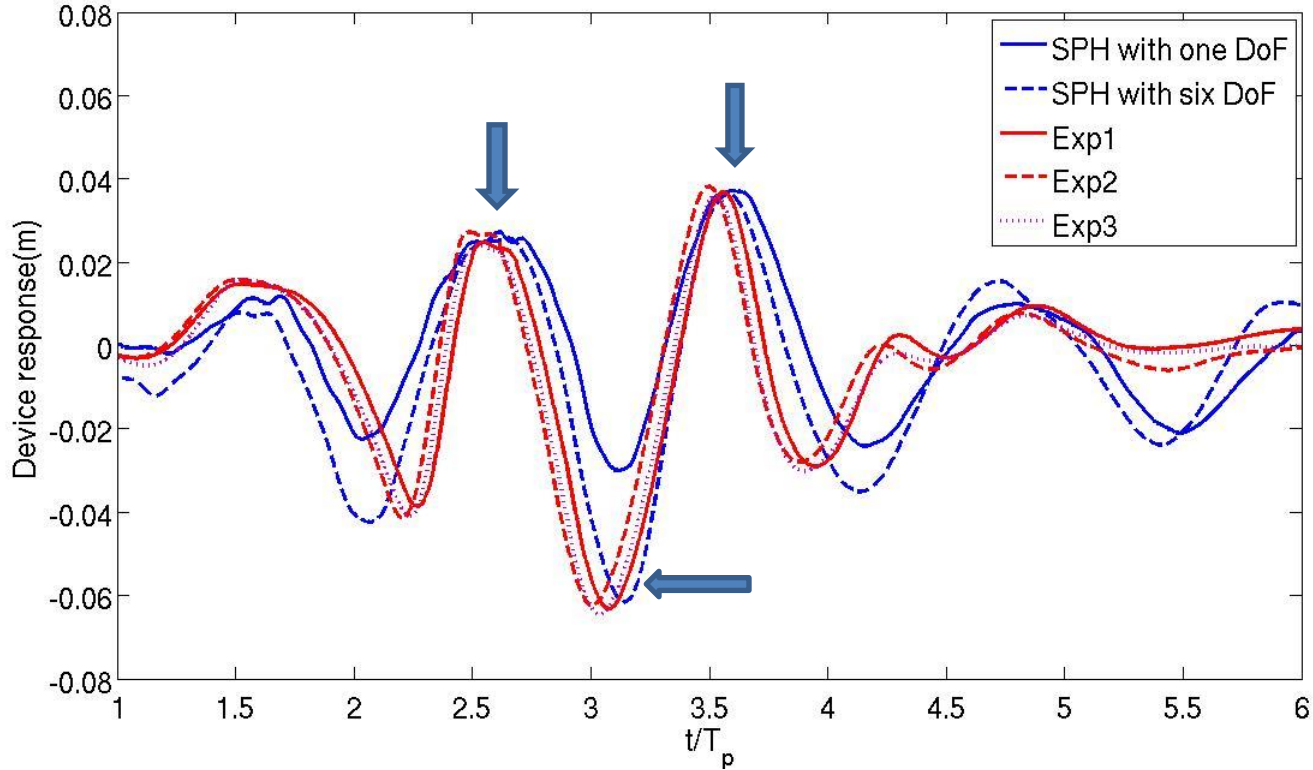


$t = 4.6 \text{ s}$



VALIDATION VITAL

3-D Float Response



For a **full degrees-of-freedom system**, the results are very promising

Back to ISPH

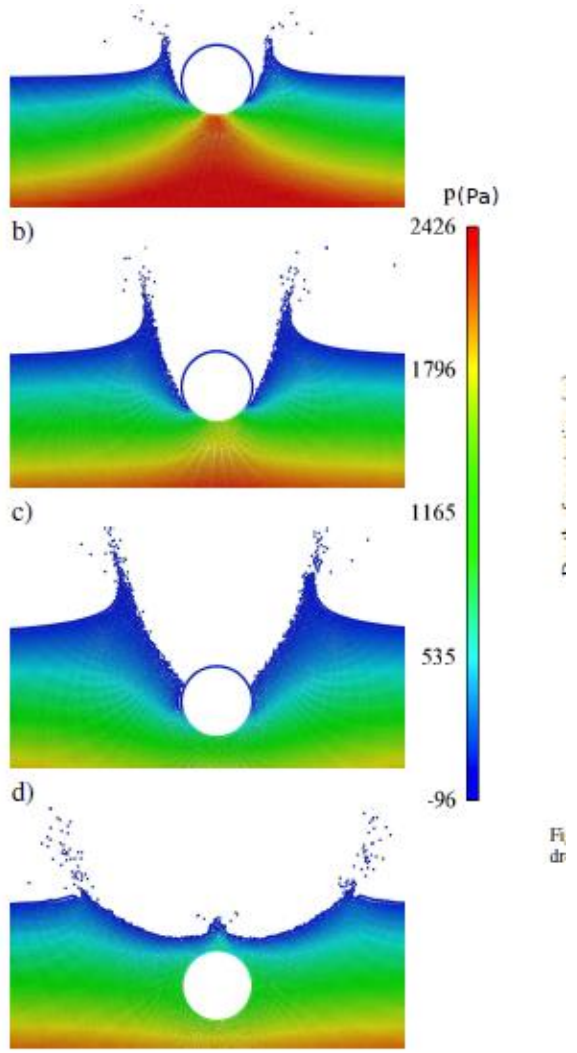
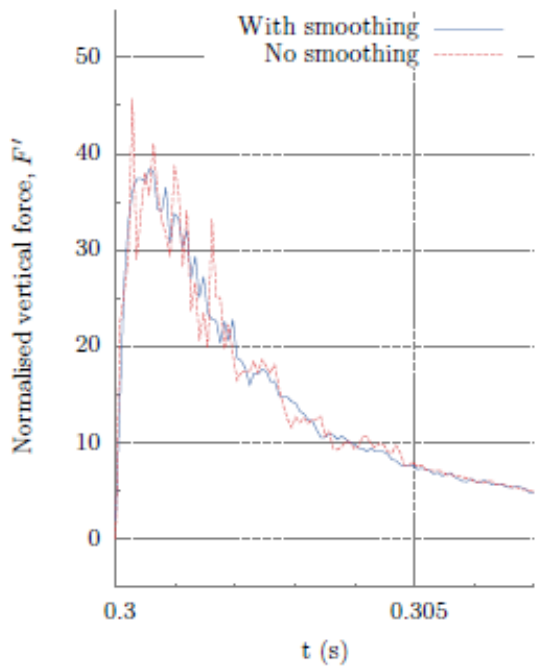
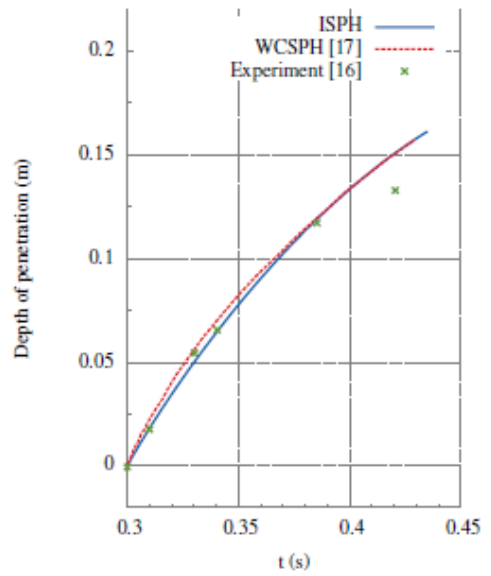


Figure 9: Cylinder of half buoyant mass dropping into initially still water. a) $t = 0.332s$. b) $t = 0.365s$. c) $t = 0.44s$. d) $t = 0.56s$. Time $t = 0$ is at the cylinder's release, $0.3s$ prior to impact.



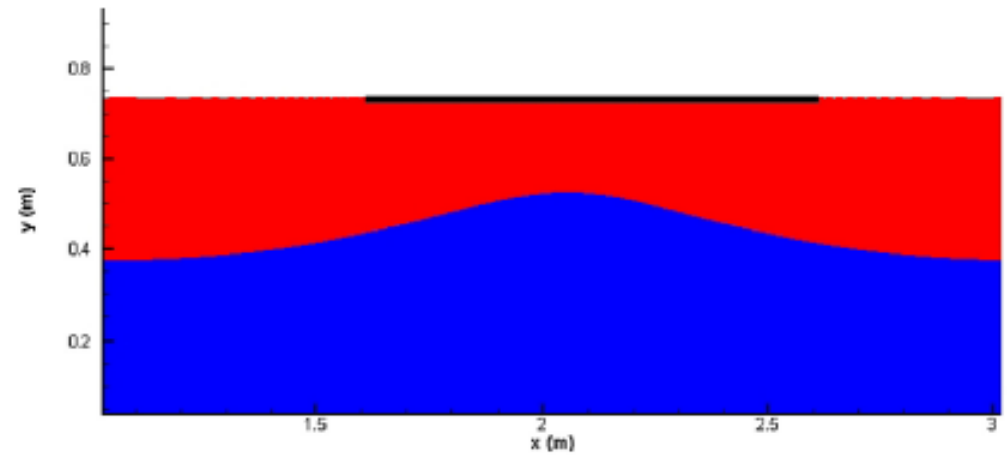
Effect thin free surface layer

Importance of air in slam force

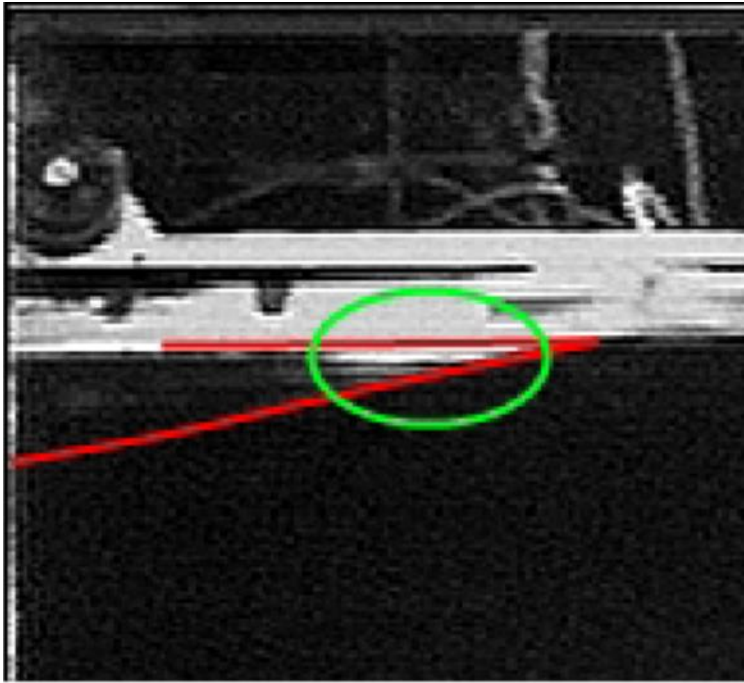


Experiment (1998)

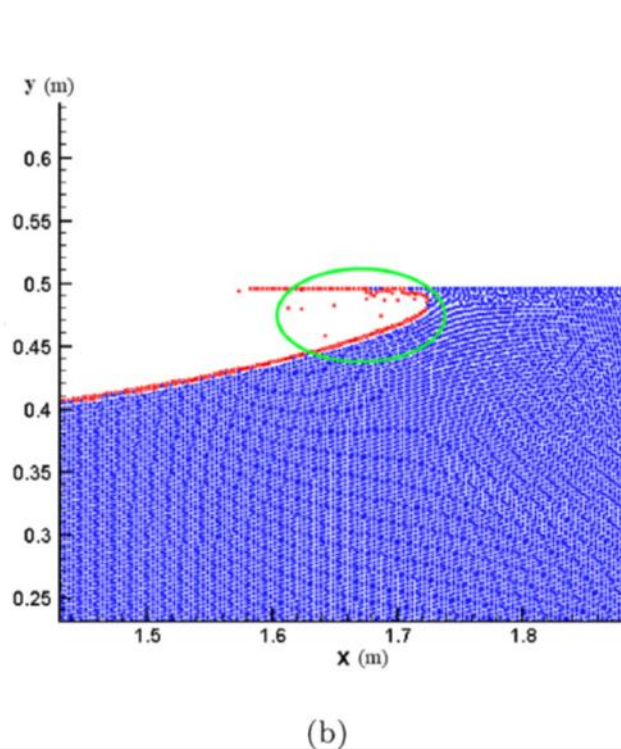
Slam force on a plate



SPH domain

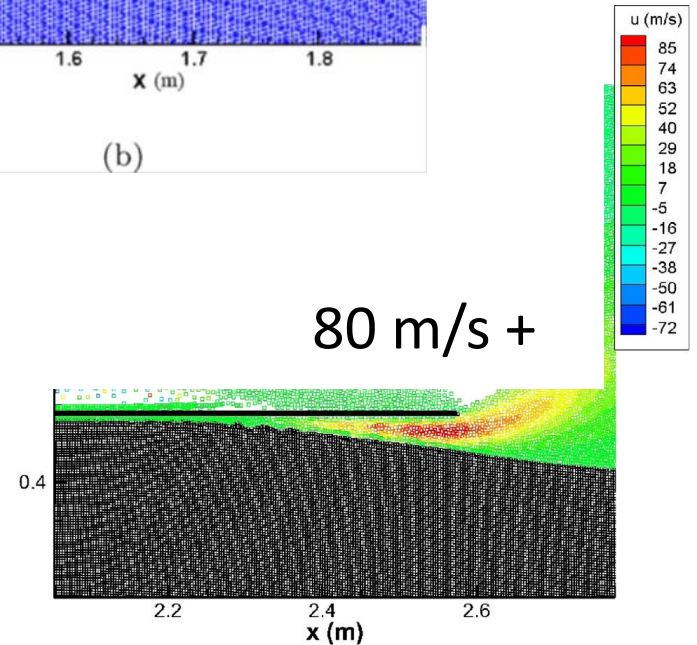


(a)

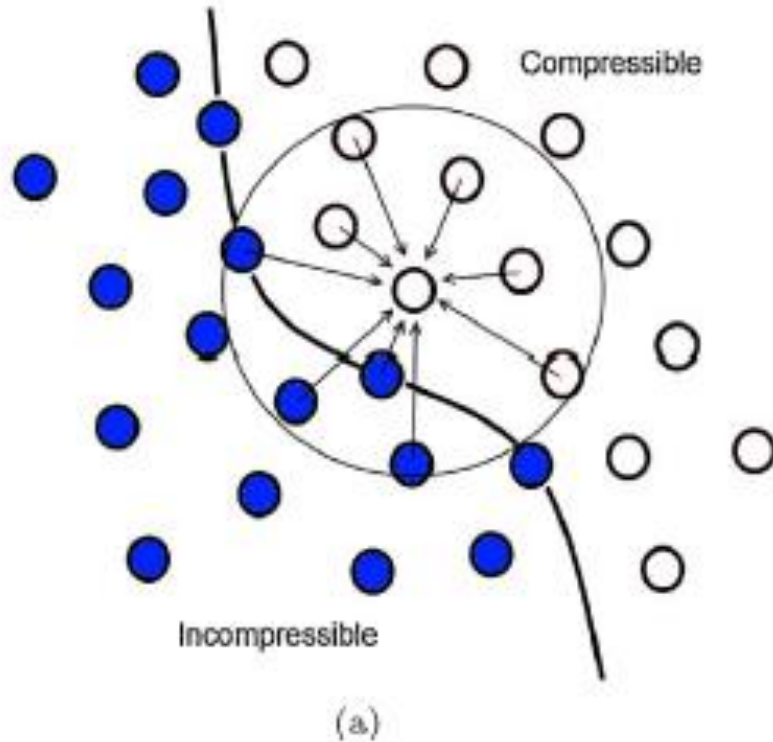


(b)

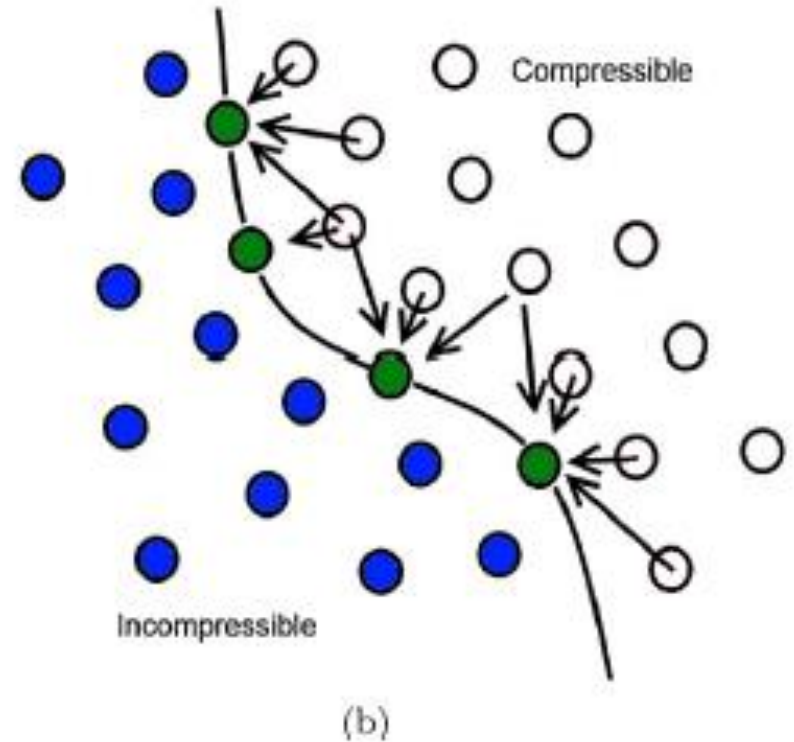
Plate impact on wave (5.4 m/s)
 (represent wave impact on plate
 - wave on deck)



Air – water coupling (ICSPH)

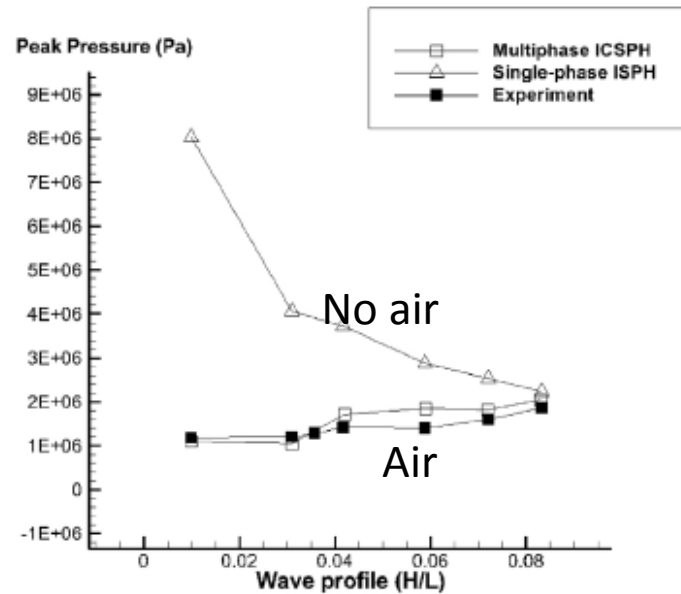
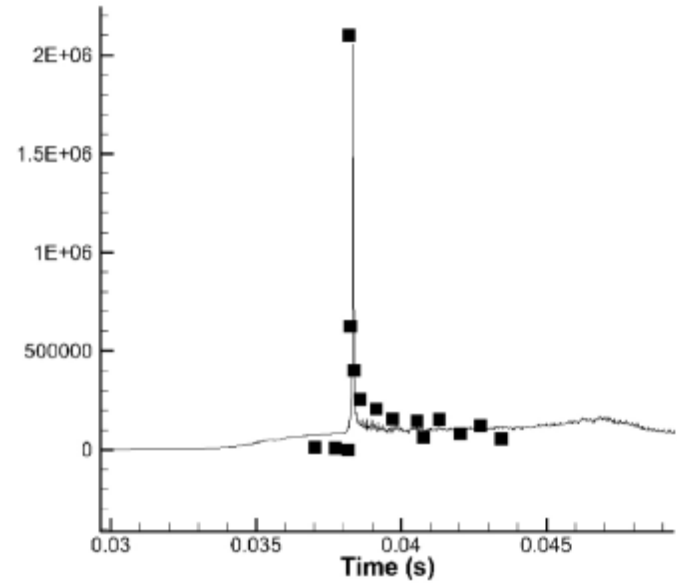
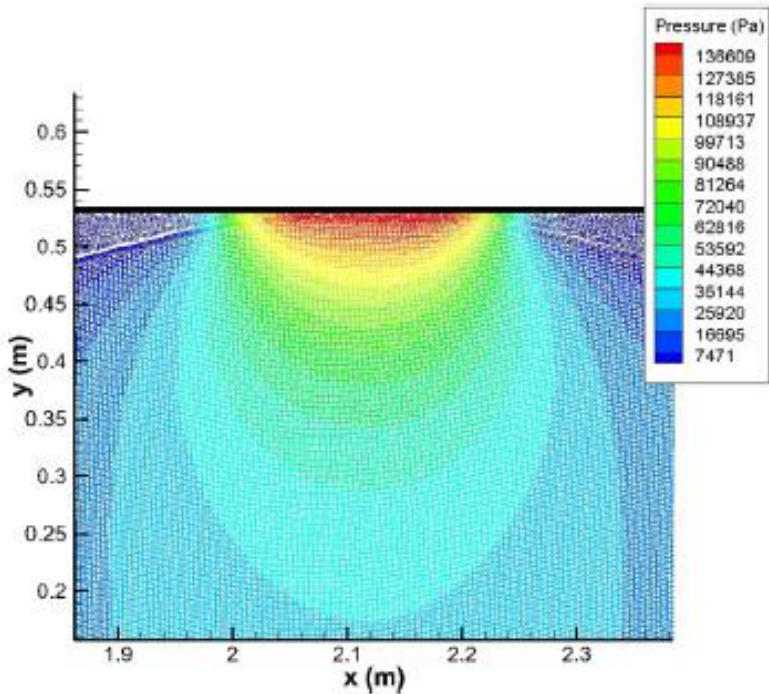


velocity



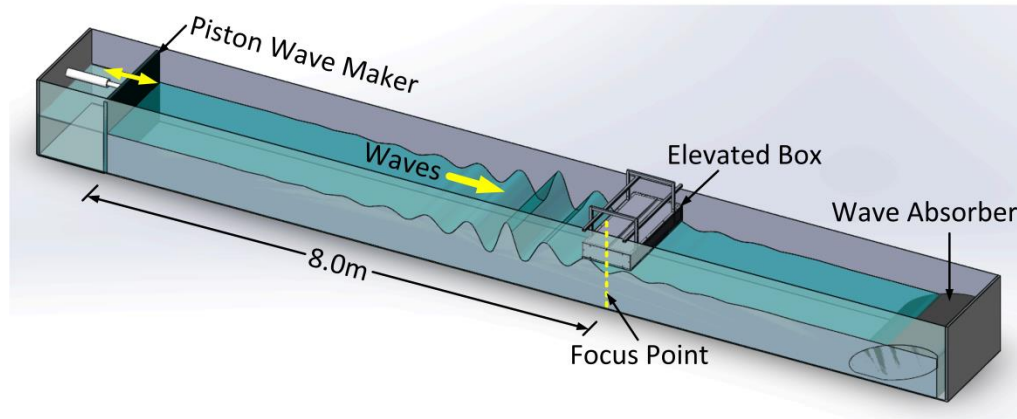
pressure

Pressures during slam

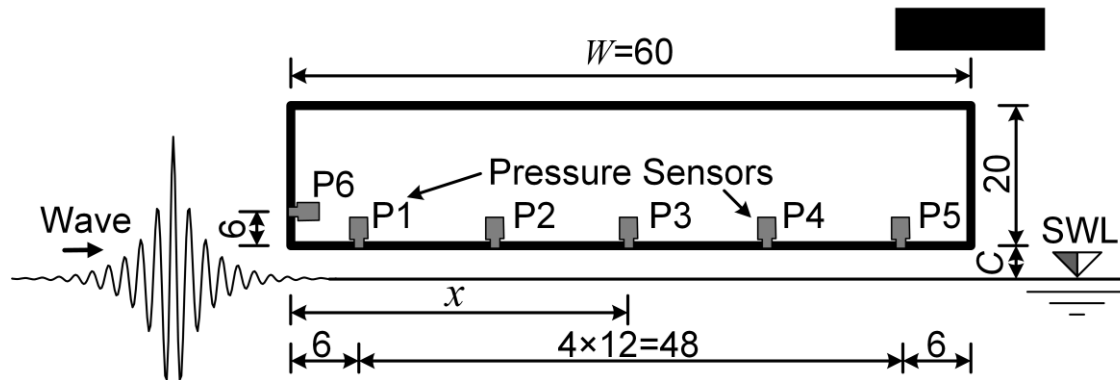


But new wave in deck experiments

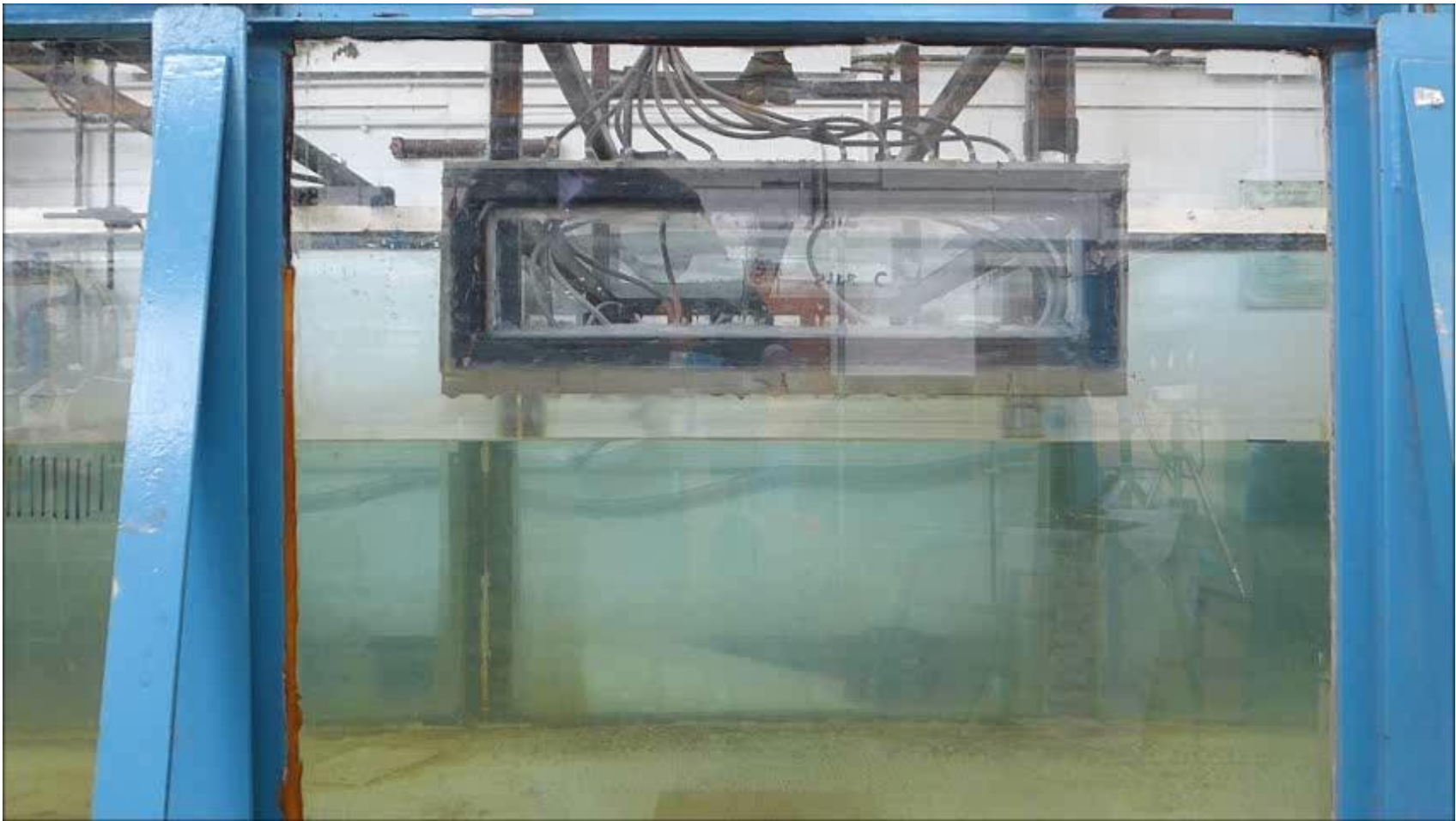
undertaken by Qinghe Fang



2D as possible

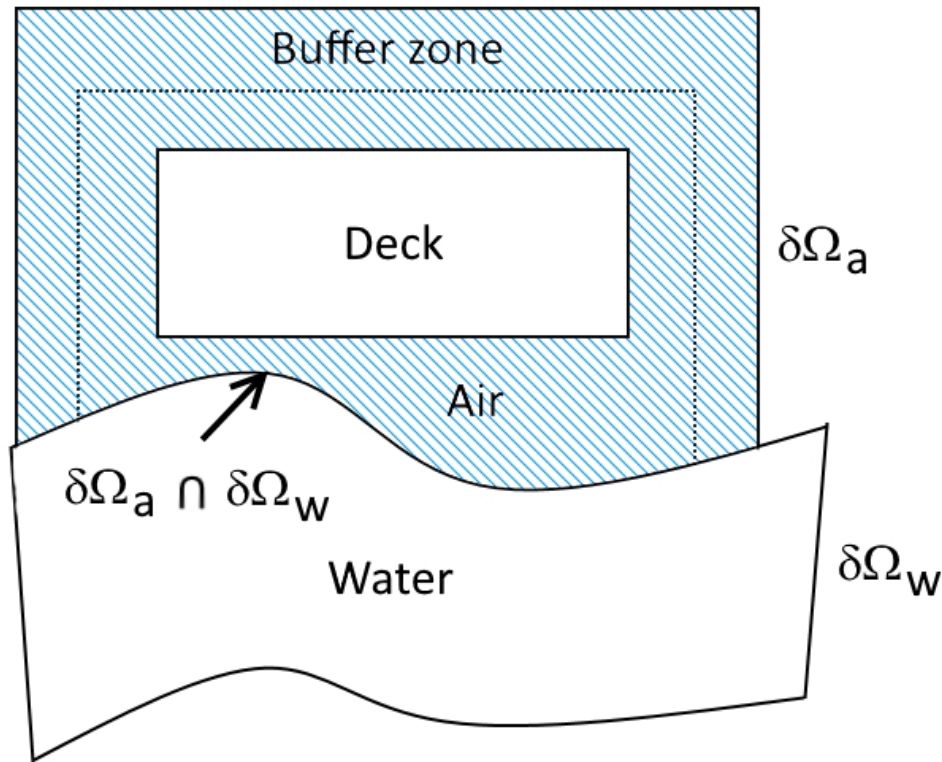


Focussed NewWave
JONSWAP



Computational SPH domains local to deck only

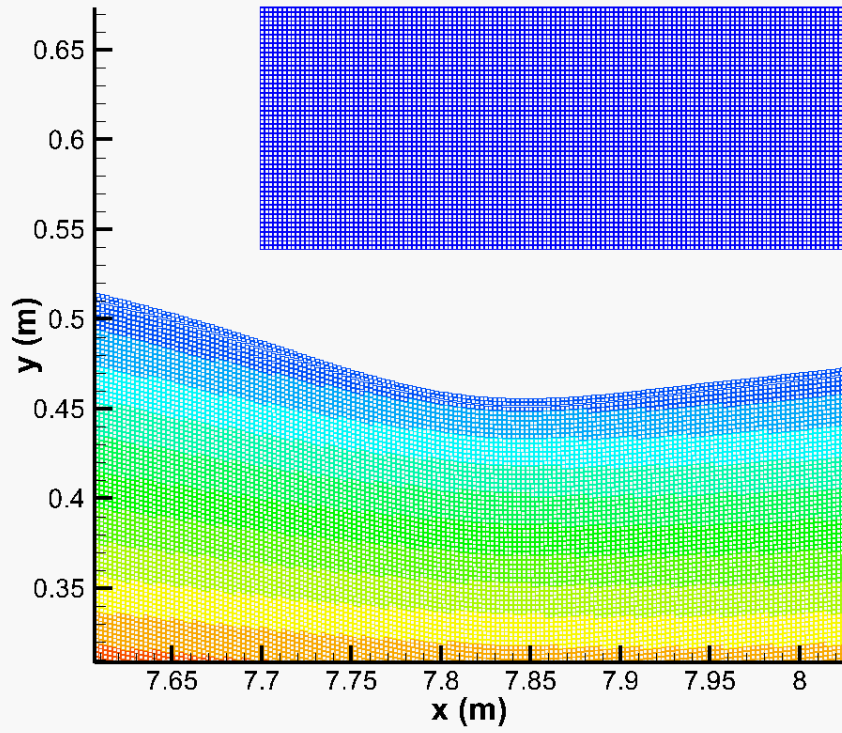
Air velocities damped
to zero in buffer zone



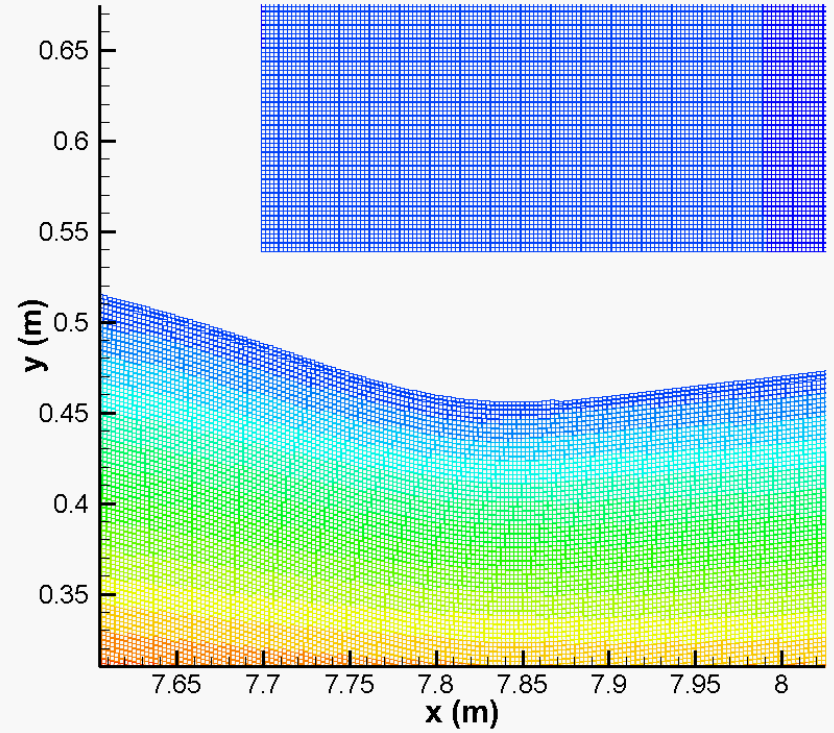
Boundary pressure in water
from linear theory

Focussed NewWave
JONSWAP waves
defined by linear
theory

Without Air

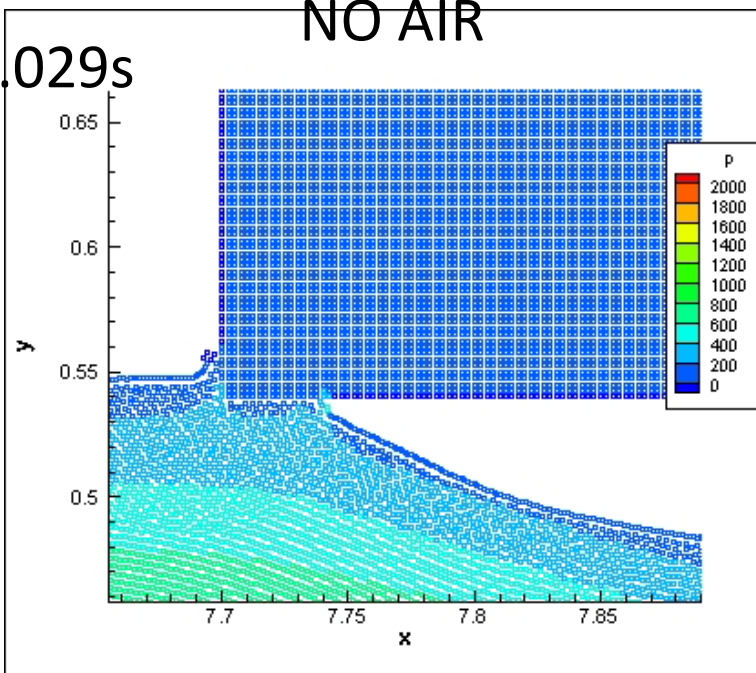


With Air

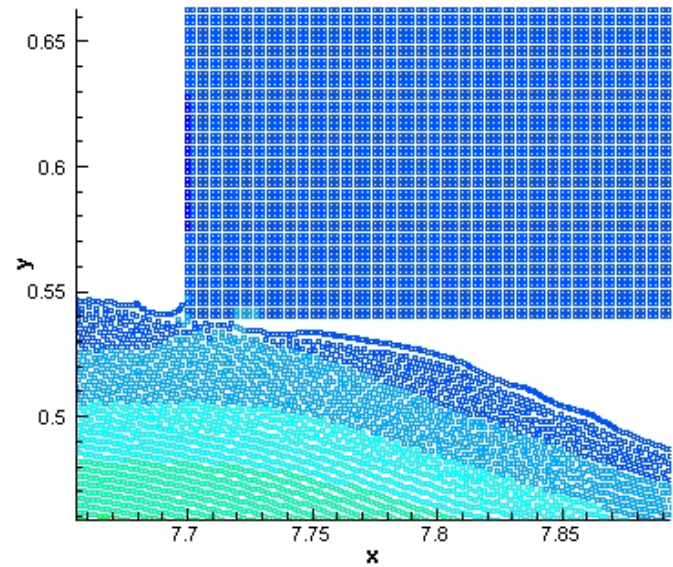


t=21.029s

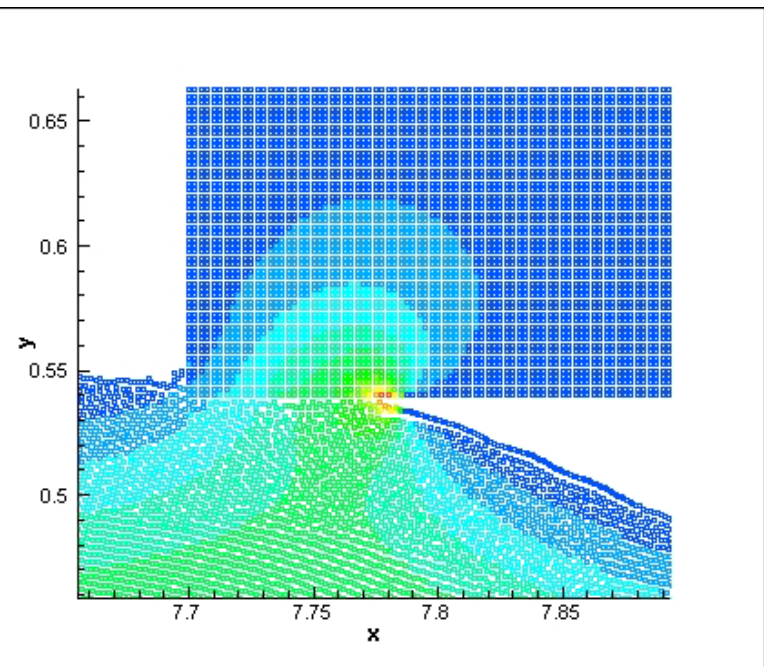
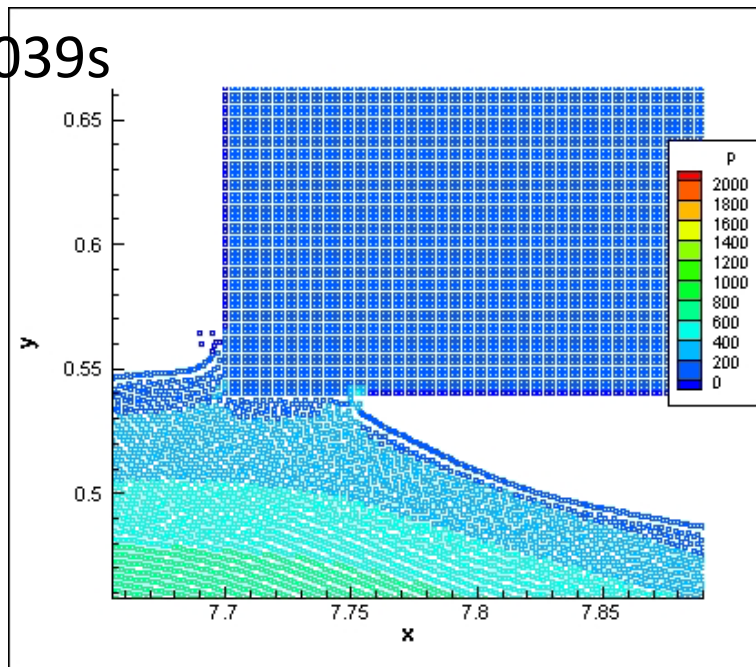
NO AIR



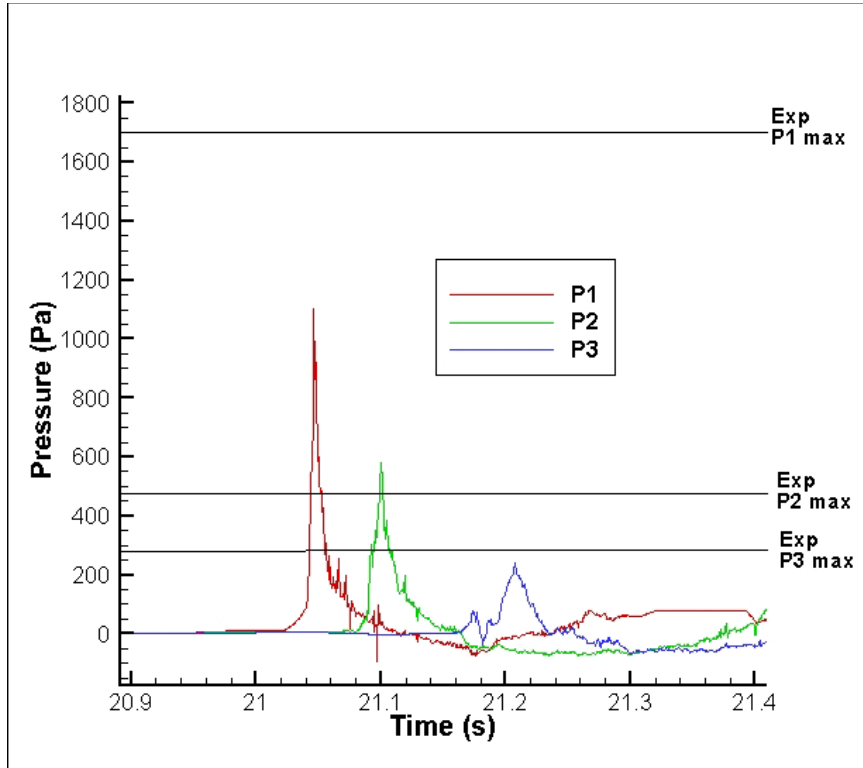
WITH AIR



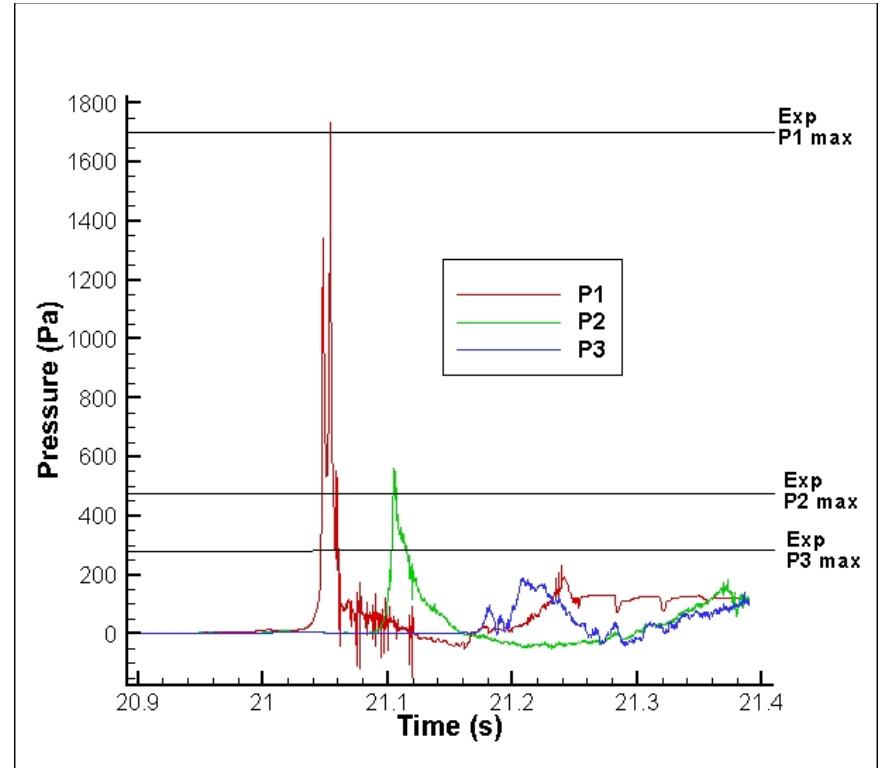
t=21.039s



Preliminary SPH results

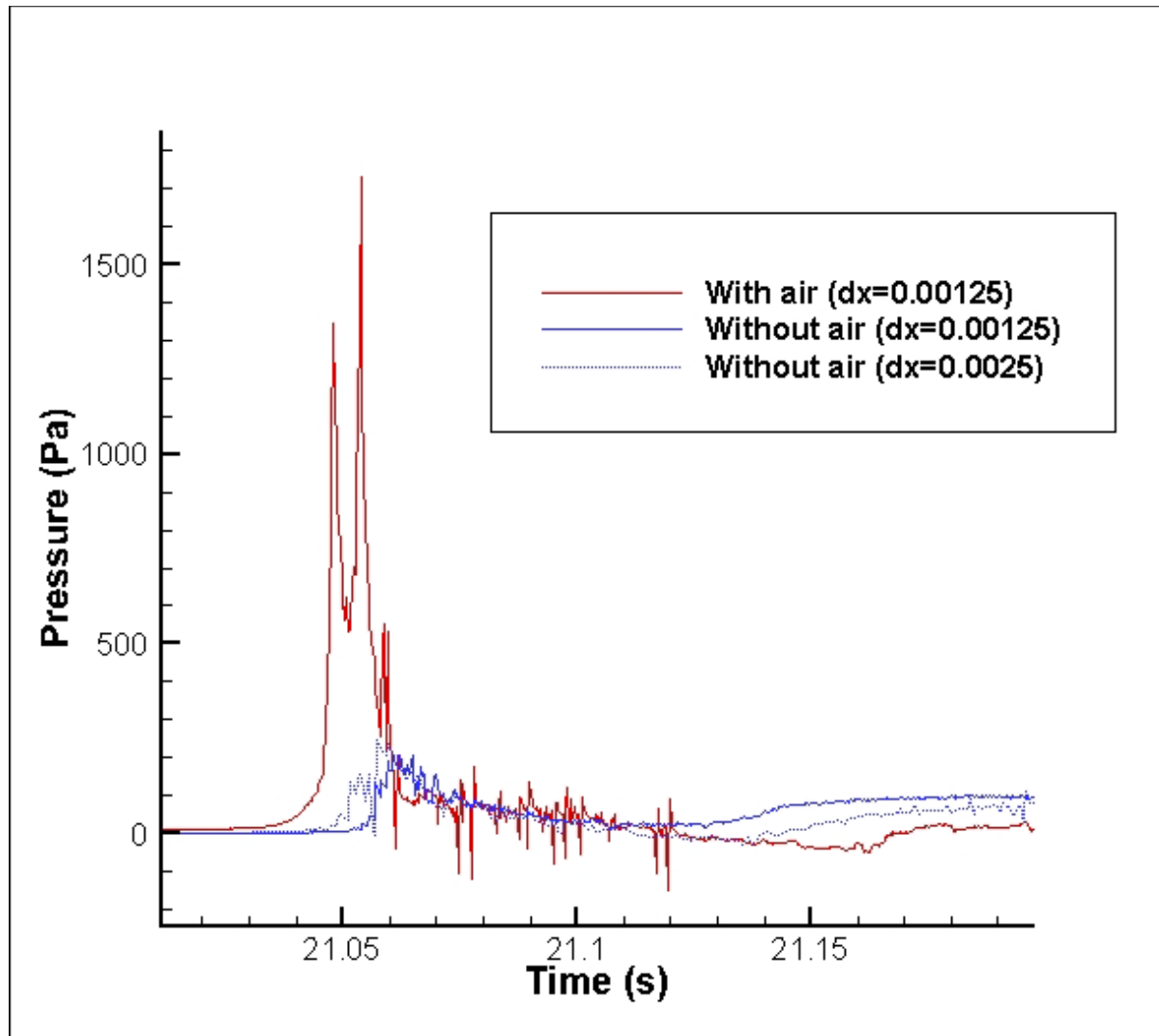


$dx = 0.025\text{m}$



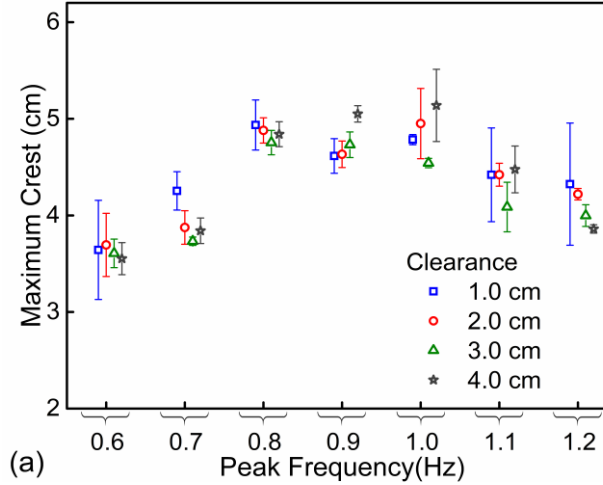
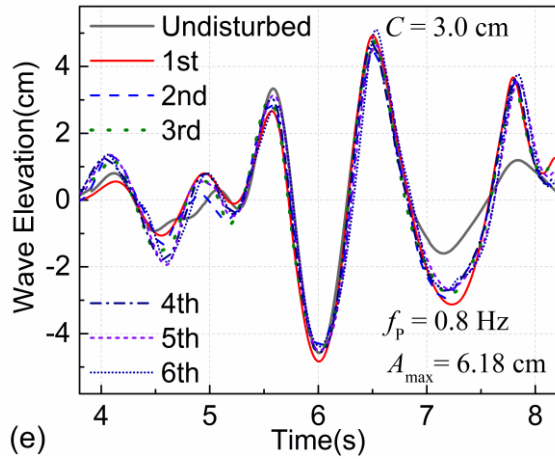
$dx = 0.00125\text{m}$

Results with/without air

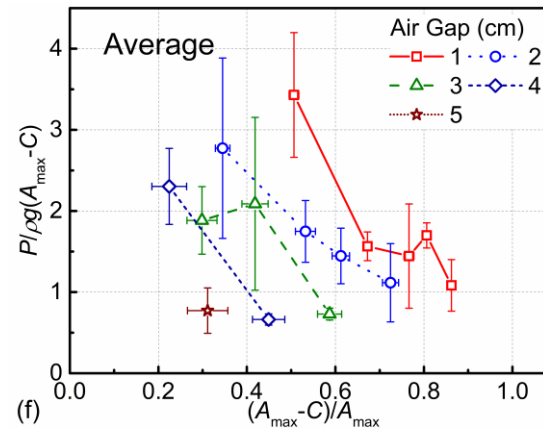
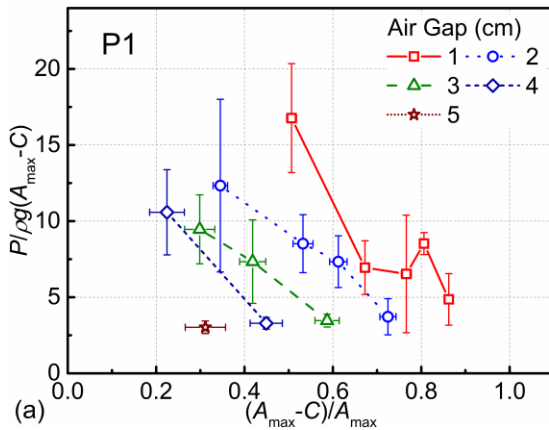


Uncertainty tracking

In front of box surface elevation uncertainty due to reflection



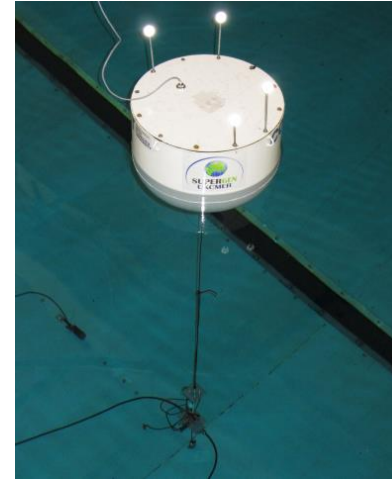
Pressures measured at front and average along deck



Froude Krylov

approximate method for extreme inertia loading : useful fast solution

- Froude Krylov force may be accurately modelled , including breaking waves
- Added mass approximated from potential flow

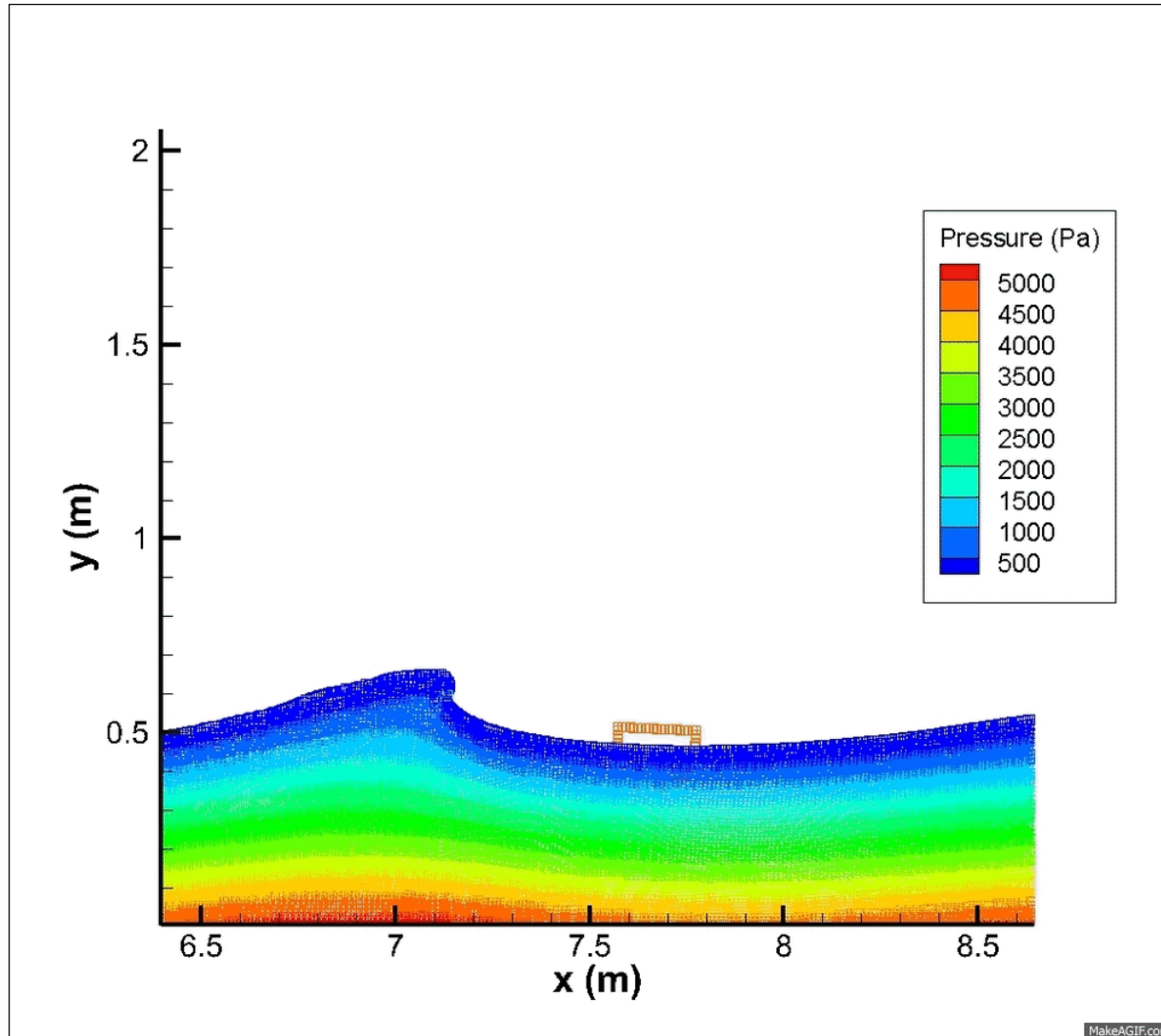


Taut moored buoy in COAST basin – inertia regime

Hann, M., Greaves, D., Raby, A. 2015 'Snatch loading of a single taut moored floating wave energy converter due to focussed wave groups'

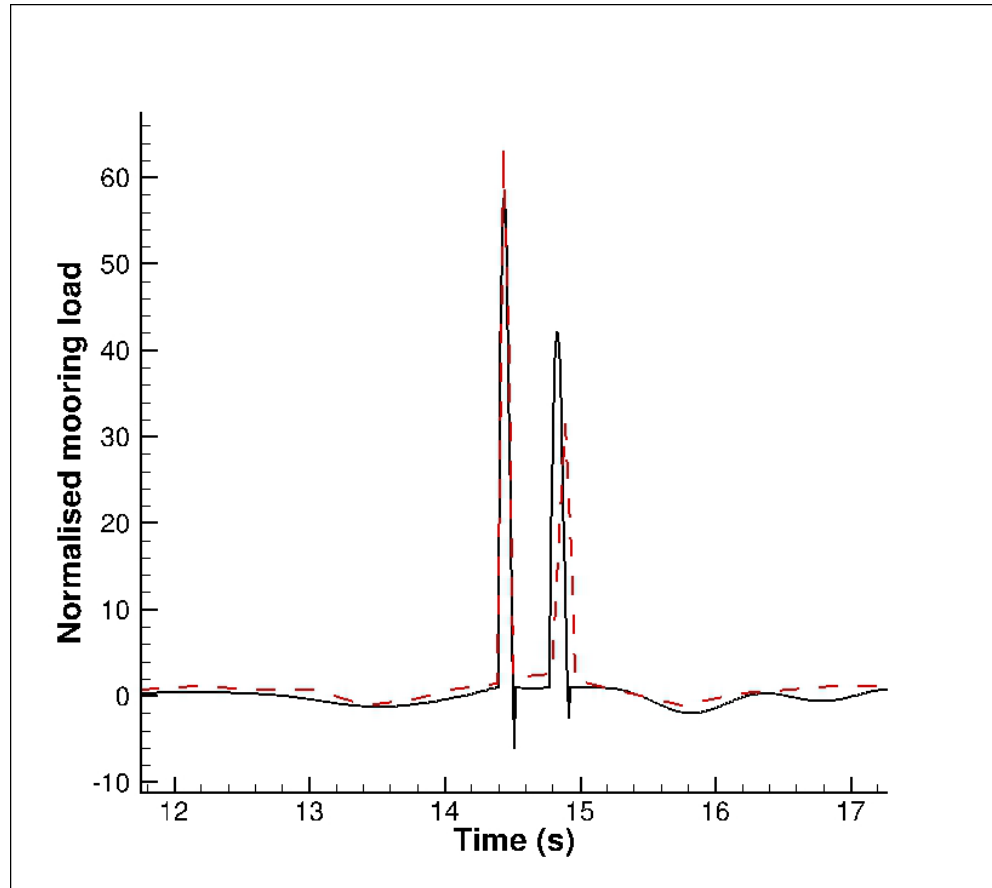
Ocean Engineering, 2015, 96, 258–271

ISPH with FK forcing and empirical added mass



Lind SJ, Stansby PK, Rogers BD 2016 Fixed and moored bodies in steep and breaking waves using SPH with the Froude Krylov approximation. J Ocean Eng Mar Energy (special issue)

Snatch loads, non breaking waves



With breaking waves snatch loads overestimated ,
initially by 30%

Hybrid coupled schemes to reduce computation time

- Adaptivity (Parma, UoM)
- FV – SPH (Nantes/Rome)
- Eulerian – Lagrangian SPH (UoM)
- Boussinesq – SPH (UoM, Paris)
- QALE-SPH (UoM, City)

On the coupling of Incompressible SPH with a Finite Element potential flow solver for nonlinear free surface flows

G. Fourtakas*, B. D. Rogers, P. Stansby
and S. Lind

School of Mechanical, Aerospace and Civil
Engineering,
University of Manchester
Manchester, UK

S. Yan, Q.W. Ma

School of Engineering and Mathematical
Sciences
City University of London
London, UK

ISOPE-2017 San Francisco Conference

The 27th International Ocean and Polar Engineering Conference

San Francisco, California, June 25–30, 2017: www.isopec.org



CITY UNIVERSITY
LONDON

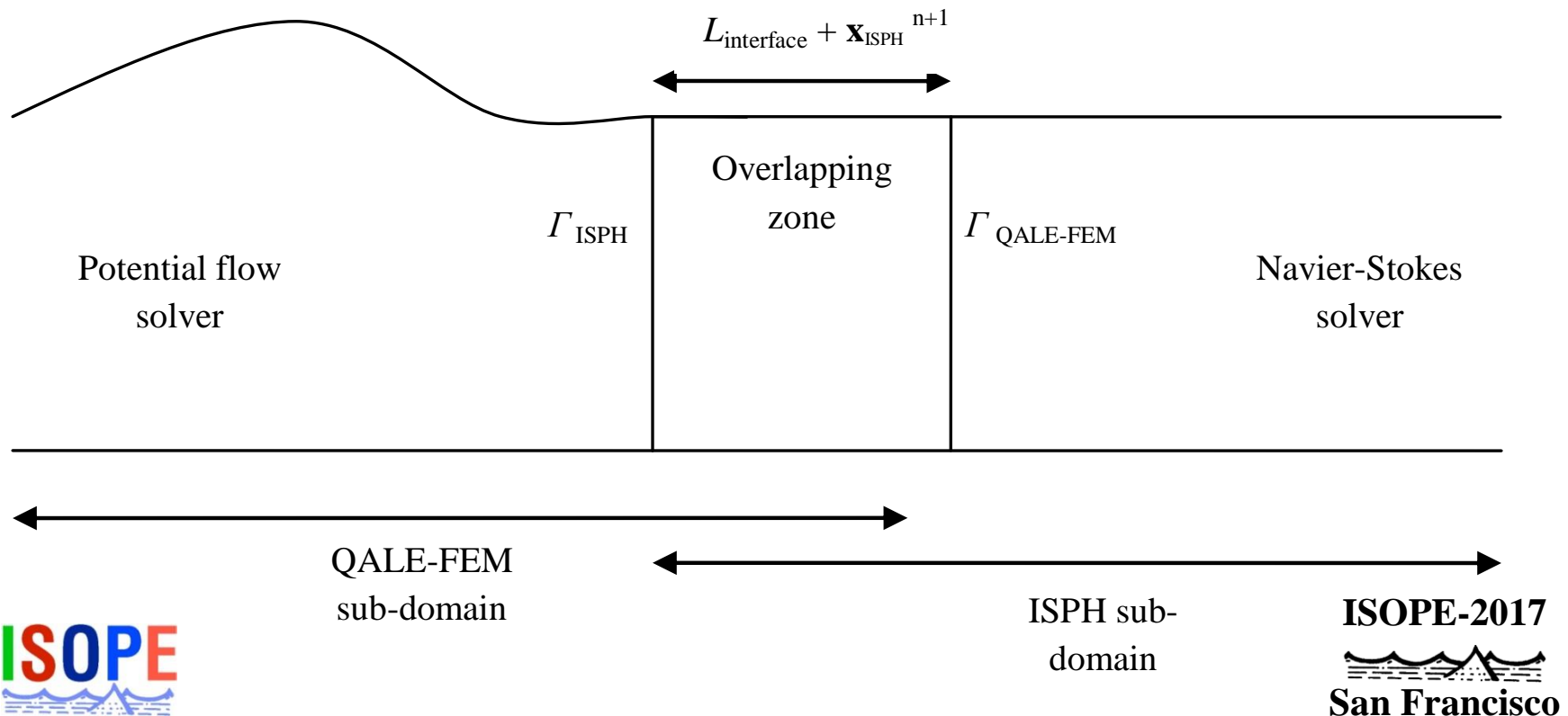
MANCHESTER
1824

The University of Manchester

Coupling methodology

The domain is decomposed into two sub-domains

- The QALE-FEM and ISPH methodology applies respectively
 - With ISPH denoted with Γ_{ISPH} and QALE-FEM $\Gamma_{\text{QALE-FEM}}$
- Between the two sub-domains an overlapping zone exists



Coupling methodology

Overlapping zone:

–Linear weighted velocity

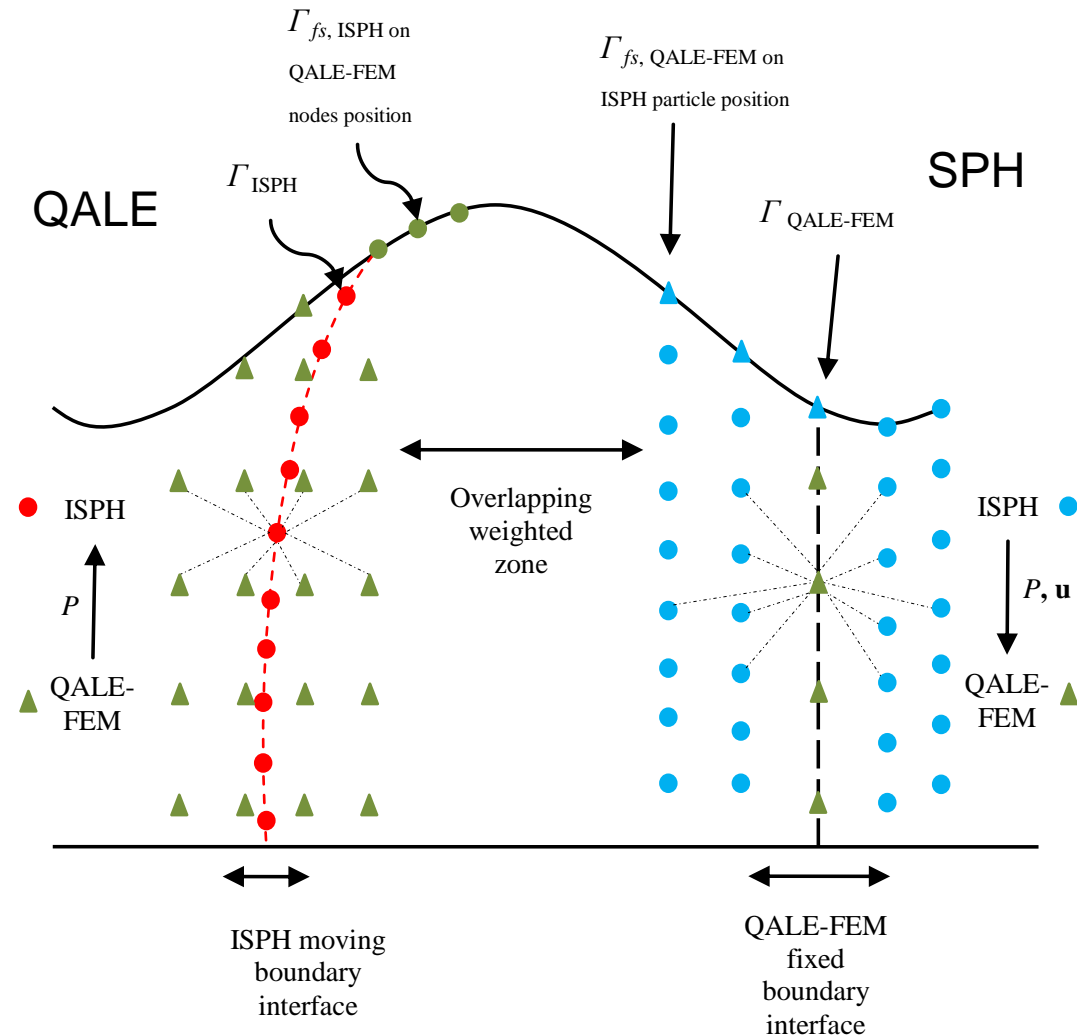
$$\mathbf{u} = a\mathbf{u}_{ISPH} + (1-a)\mathbf{u}_{QALE-FEM}$$

–Free-surface matching from

$$\mathbf{x}_{QALE-FEM} \rightarrow \mathbf{x}_{ISPH} \quad \text{at } \Gamma_{ISPH}$$

and

$$\mathbf{x}_{ISPH} \rightarrow \mathbf{x}_{QALE-FEM} \quad \text{at } \Gamma_{QALE-FEM}$$



Regular wave

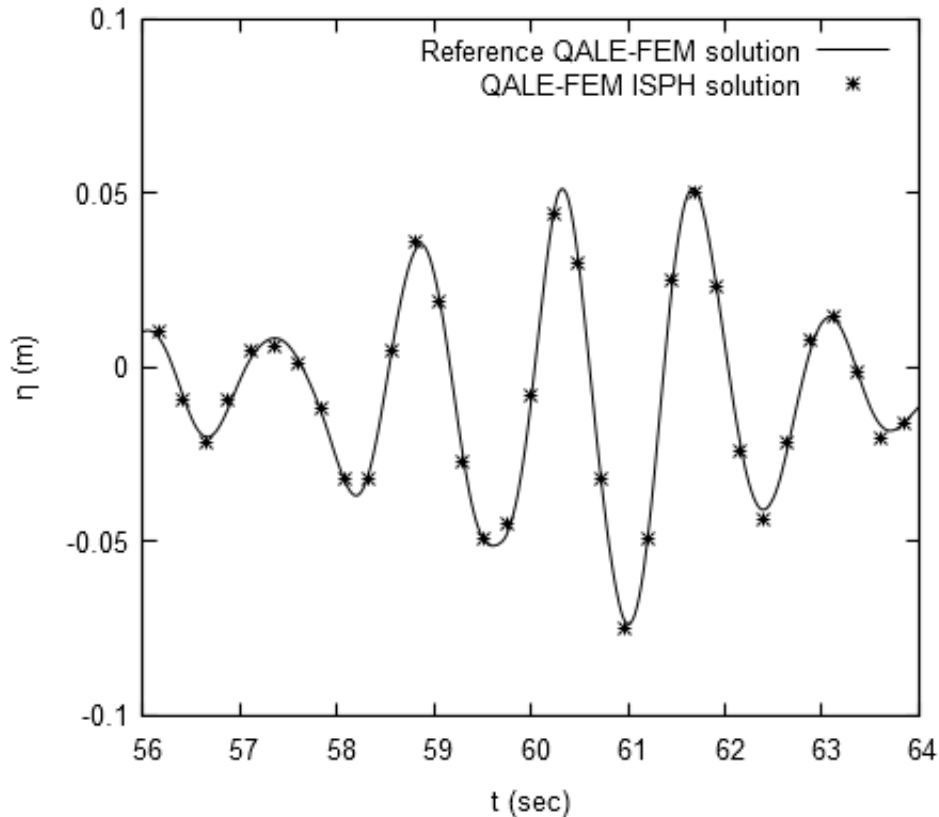
Hybrid solver simulation



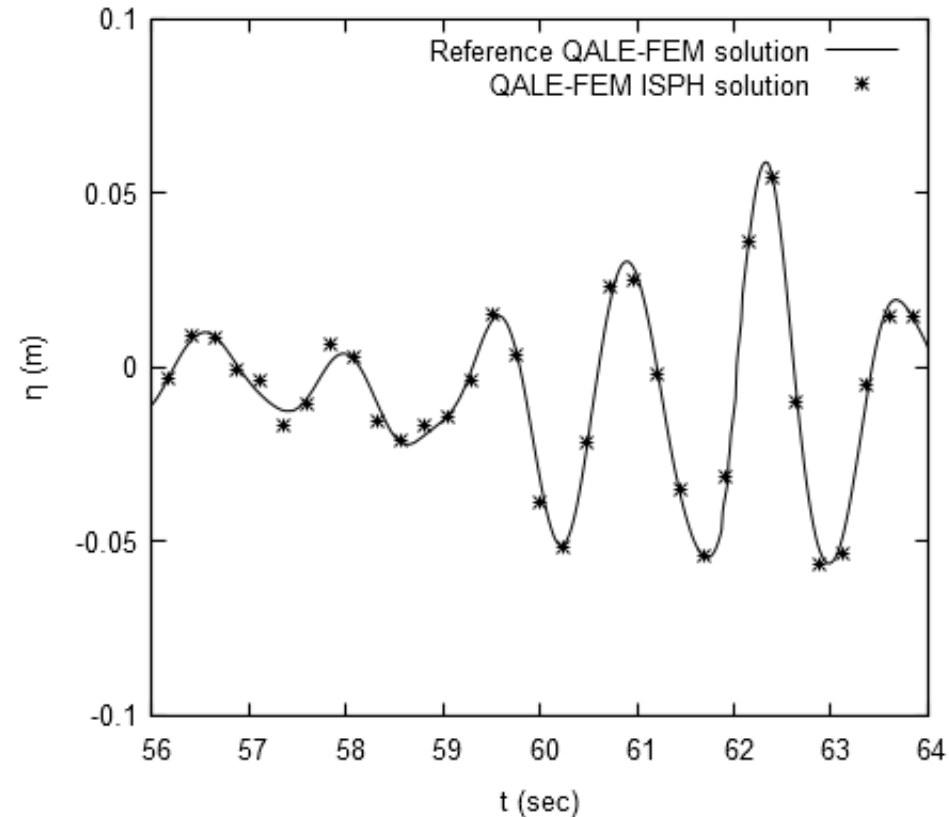
QALE-FEM domain

Focused wave

Gauge at x = 13.889



Gauge at x = 15.236



Time history of the wave elevations comparison
between QALE-FEM ISPH and reference
solution

Grand challenges in SPH - SPHERIC

- Boundaries – various approaches, good progress
- Weakly compressible or incompressible
- Adaptivity – ongoing
- Convergence (and boundaries) – good progress

And

- Computing hardware – big effort
- Turbulence – progress needed

Solid boundaries

- Dynamic/dummy particles – layers fixed in solid otherwise as fluid
- Mirror particles to give zero wall velocity
- Renormalised boundary particle kernels - γ method
- Marrone – fixed mirror particles with interpolation
- Adami – fixed particles with pressure from fluid
- Eulerian layer in flow with interface to Lagrangian

Adami, S., et al. (2012). JCP, 231(21), 7057–7075.

S. Marrone, et al, CMAME 200 (2011) 1526{1542

Ferrand, Met al. (2012). IJNMF 71(4), 446–472.

Fourtakas, G., et al., 2018 CMAME, 329, 532-552.

Accuracy for general SPH solver

Is higher order possible? Presently ~ 1.5

Affected by

- Interpolation error (kernel)
- Discretisation error (particle spacing)
- Particle distribution (uniform is best)
- Boundary condition (requires zero velocity)

Eulerian SPH (sounds like a contradiction)

- Use Gaussian kernel – decreasing Fourier transform and exponential convergence
- Fix particle distributions , retain advection , control particle position

$$\frac{\partial \mathbf{u}}{\partial t} + \mathbf{u} \cdot \nabla \mathbf{u} = -\nabla p + \mu \nabla^2 \mathbf{u},$$

Gaussian kernels

Fourth order kernel $O(h^4)$:

$$\omega_4 = \left(\frac{2}{\pi h^2} \right) \left(1 - \frac{r^2}{2h^2} \right) \exp(-r^2/h^2)$$

Sixth order $O(h^6)$:

$$\omega_6 = \left(\frac{3}{\pi h^2} \right) \left(1 - \frac{r^2}{h^2} + \frac{r^4}{6h^4} \right) \exp(-r^2/h^2)$$

Can be unstable in Lagrangian schemes with non-uniform/regular particle distributions

Time stepping to 2nd order

1. *The 1st step*

$$\frac{3\mathbf{u}_i^* - 4\mathbf{u}_i^n + \mathbf{u}_i^{n-1}}{2\Delta} = -\sum_j V_j (p_j^n - p_i^n) \nabla \omega_{ij} + \sum_j V_j \frac{2\mathbf{r}_{ij} \cdot \nabla \omega_{ij}}{r_{ij}^2} \mathbf{u}_{ij}^{n+1} + \mathbf{f}_i^{n+1}$$

2. *The Poisson Equation*

$$\sum_j 2V_j \frac{(q_i^{n+1} - q_j^{n+1}) \mathbf{r}_{ij} \cdot \nabla \omega_{ij}}{r_{ij}^2} = \frac{3}{2\Delta t} \sum_j V_j (\mathbf{u}_j^* - \mathbf{u}_i^*) \cdot \nabla \omega_{ij}.$$

3. *The 2nd (velocity correction) step*

$$\frac{3\mathbf{u}_i^{n+1} - 3\mathbf{u}_i^*}{2\Delta} = -\sum_j V_j (q_j^{n+1} - q_i^{n+1}) \nabla \omega_{ij}$$

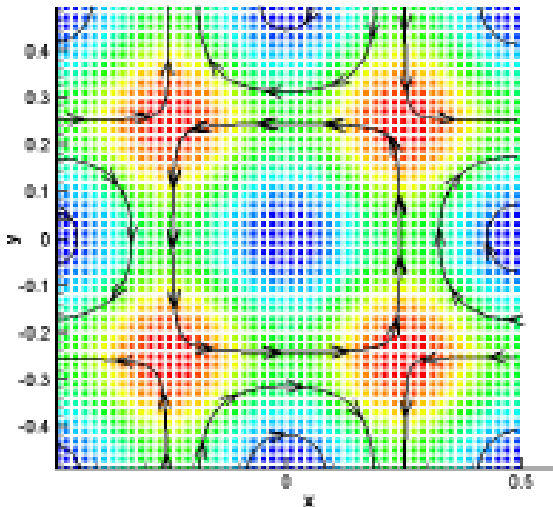
Taylor Green vortices

$$p = e^{2bt}(\cos(4\pi x) + \cos(4\pi y))$$

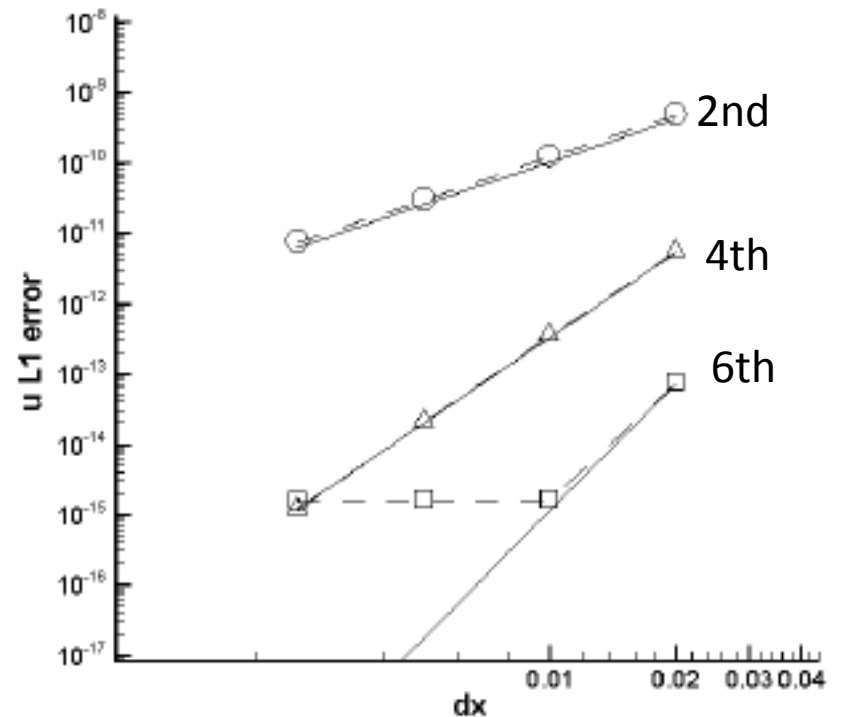
$$u = -e^{bt} \cos(2\pi x) \sin(2\pi y)$$

$$v = e^{bt} \sin(2\pi x) \cos(2\pi y)$$

Kernel support is large, and $h = 2dx$



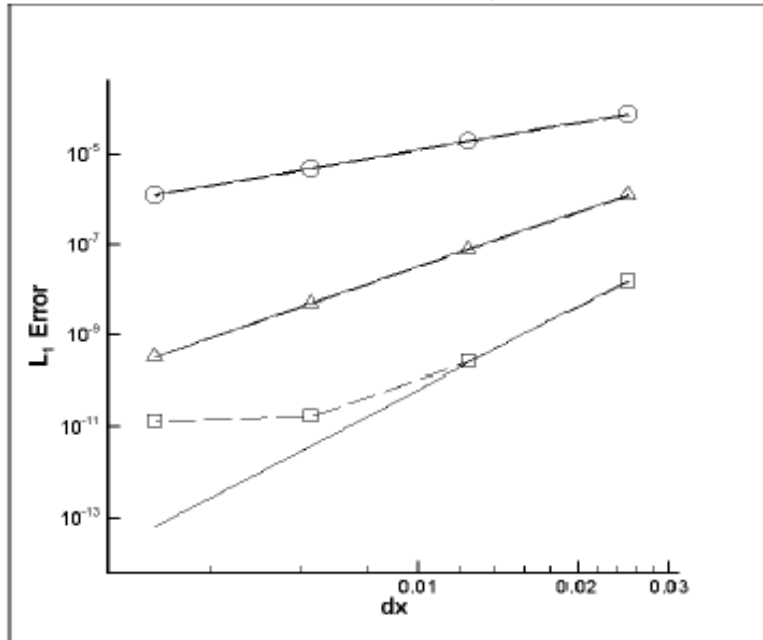
One time step test



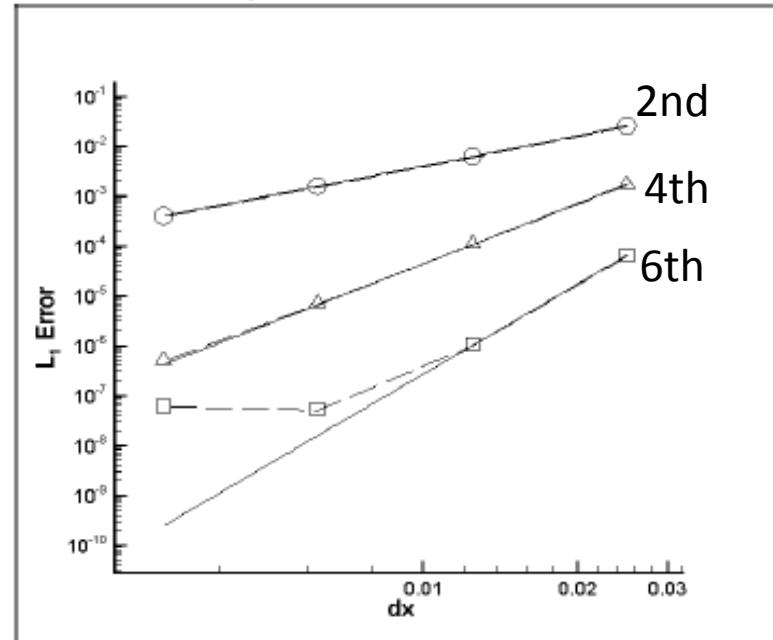
- : Second order
- △: Fourth order
- : Sixth order

Errors at $t=0.1$

L1 error in u at $t = 0.1$, $Re = 1000$



L1 error in p at $t = 0.1$, $Re = 1000$



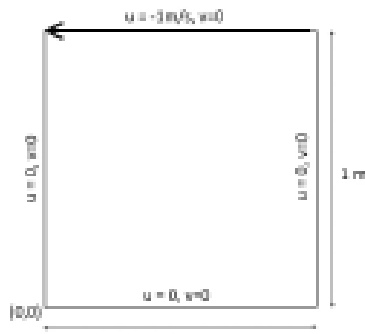
- 2nd and 4th order kernels converge as theoretical
- 6th order limited by time integration error and solver tolerance

Ideal convergence recovered with small time steps and solver convergence

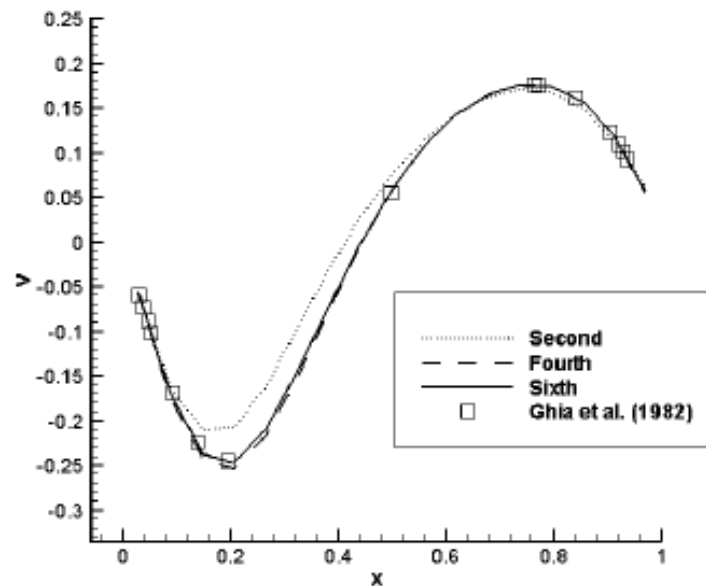
Compares well with high order finite difference

Accuracy with small number particles

Lid driven cavity example



- Gains to be had low resolution
- Consider 17×17 particles
- $Re = 100$

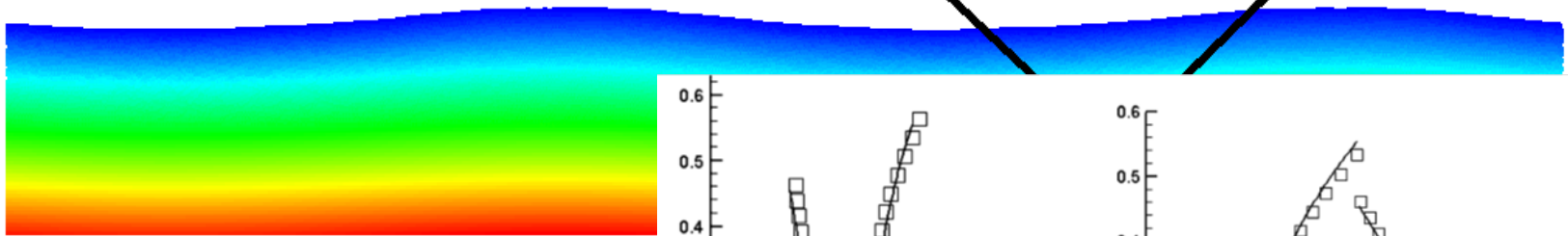
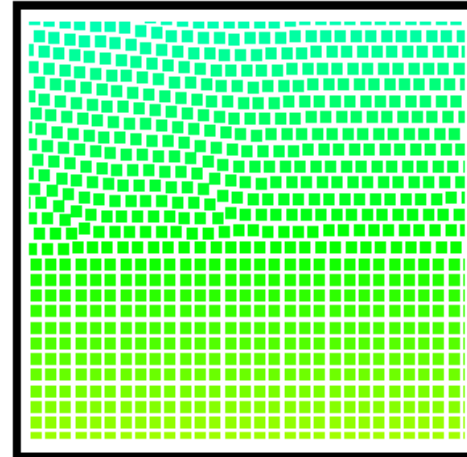
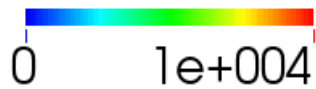


ESPH

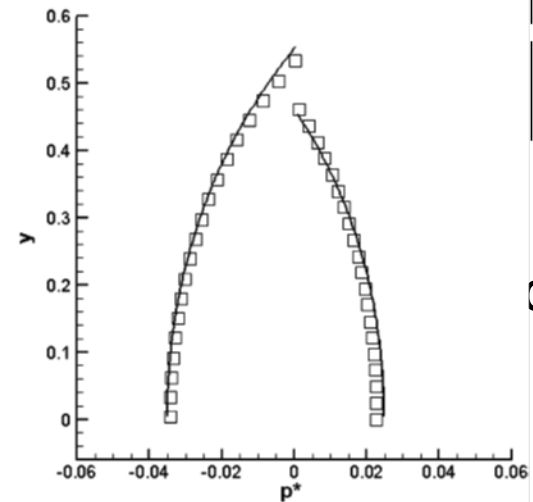
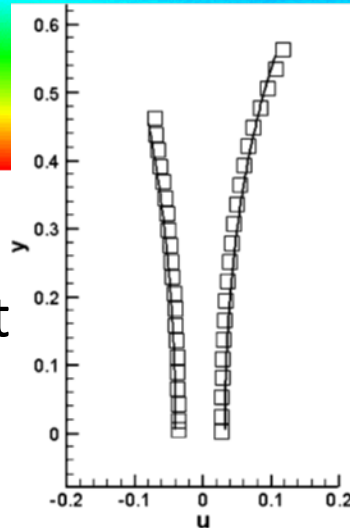
- Opens opportunities
- Straight ESPH for internal flows with no free surface – ease of initial particle distribution generation at expense of larger number of particle connections
- Accurate boundary representation with regular fixed particles
- High order opens up accurate turbulence simulation
- Couple Eulerian with Lagrangian e.g. where free surface occurs – always need Lagrangian boundary particles

Eulerian – Lagrangian (ELI-SPH)

Pressures



Eulerian region (fixed part suitable below surface)



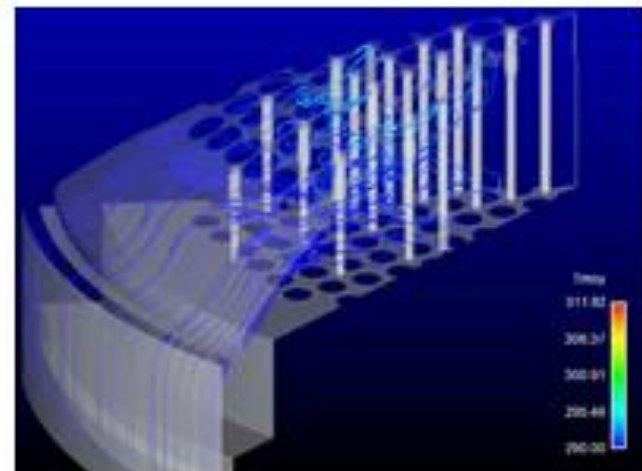
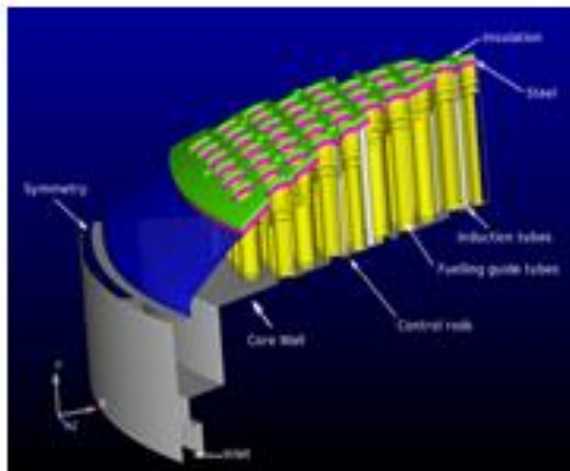
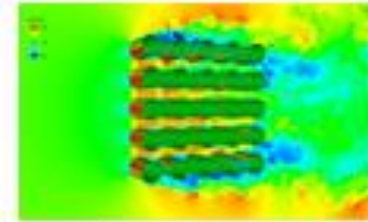
Lagrangian region
Eulerian region

accuracy

Challenge for ESPH in thermal hydraulics

Real problems invariably complex

Hot box dome AGR



Computations expensive - 500 hours on 2048 cores typically

BUT physical testing many times more expensive or impossible

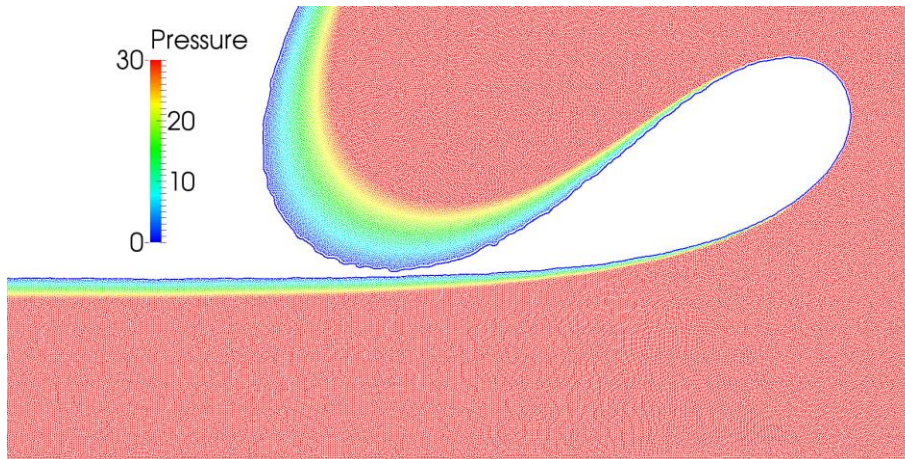
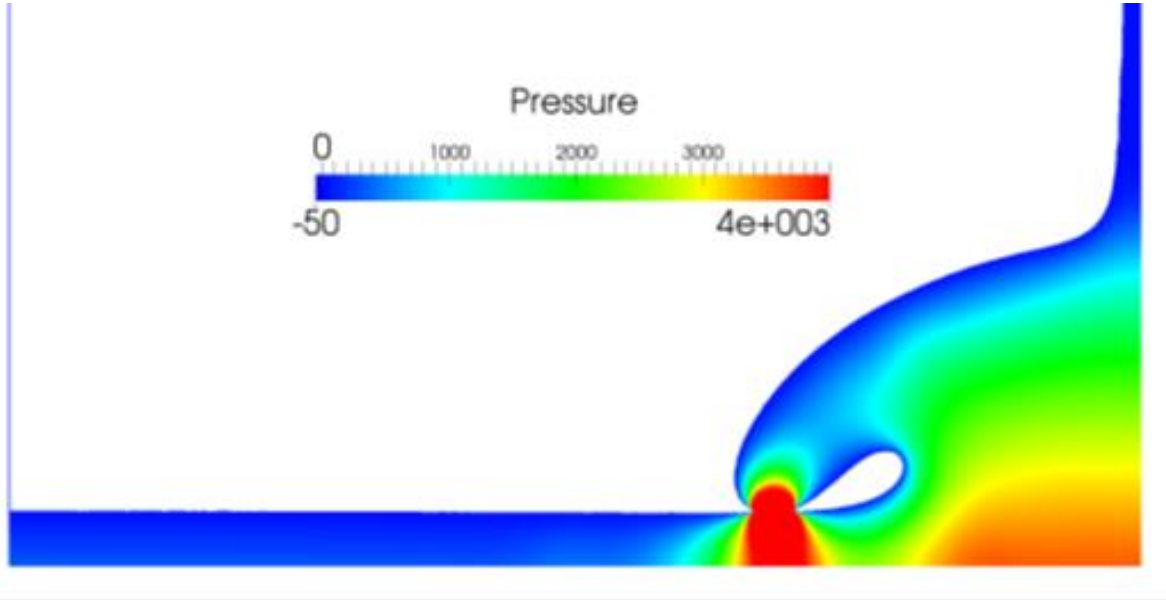
OK if Computational Fluid Dynamics reliable and accurate – surrogate for reality

VALIDATION VITAL

ISPH speedup

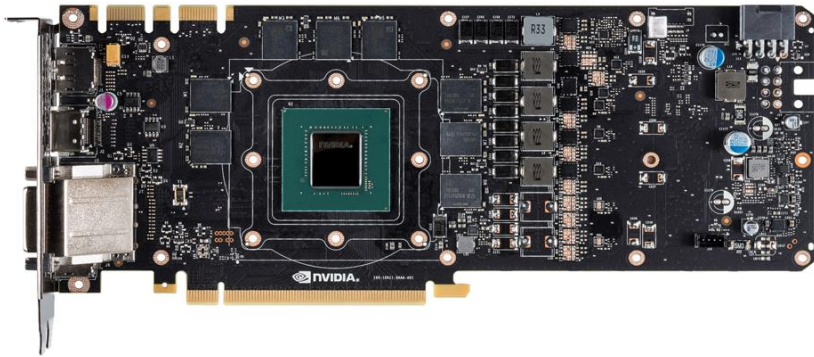
- Particle adaptivity – coalescing/splitting (Renato Vacondio Parma, UoM)
- MPC – 10^8 particles , PetSC Poisson solver, Zoltan library, Hilbert space filling curve, 12000 partitions with MPI, typically 40% efficient, petascale computing (Xiaohu Guo STFC, UoM)
- GPU – DualSPHysics+ViennaCL for PPE (Alex Chow UoM)

GPU Alex Chow PhD



The Graphics Processing Unit (GPU)

- Thousands of computing cores => very powerful and fast
 - Relatively cheap option for hardware acceleration
 - Energy efficient high performance computing
 - Acceleration of Poisson solver
 - Highly portable



Nvidia
Tesla k40c
GTX 1070

Performance Comparison:

GPU speed ups

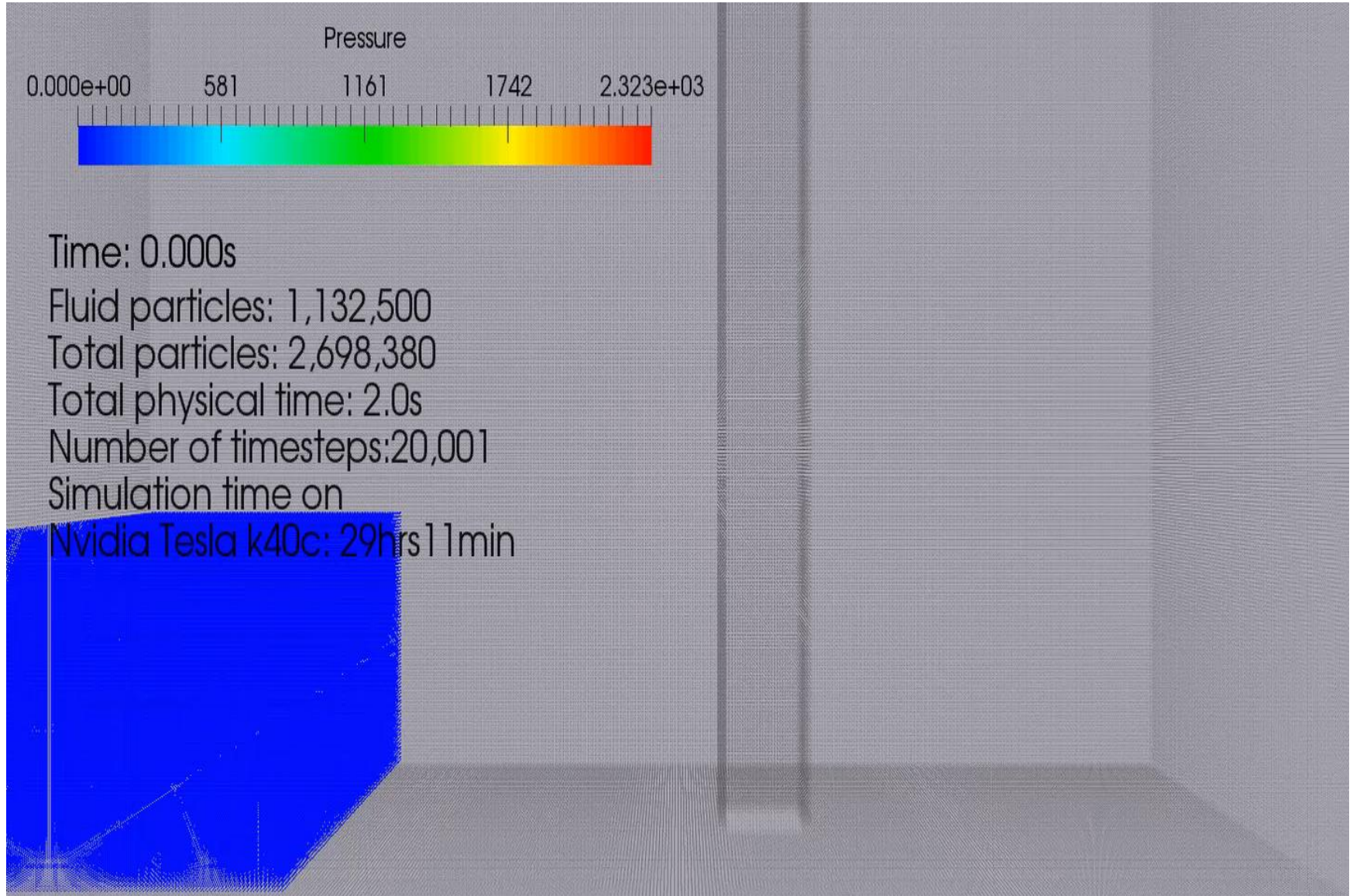
GPU vs CPU single thread:

=> 12-17 times

GPU vs CPU 16-threads:

=> 2.5-4.0 times

3D dambreak with column



How is hardware accelerating?

- Today GPUs – multi-GPUs, MPC - petascale
- Tomorrow - exascale , Tensor Processing Units
- FPGAs – ‘field programmable gate array’
- With quantum computing, graphene, nanotubes etc speed massive exoscale +++
- But occasional faults possible – need fault tolerant algorithms – SPH with multiple particle connections potentially suited
- Need to plan algorithms for hardware

What are we doing tomorrow ?

- 3D hybrid QALE – ISPH
- Include two phase formulation
- ESPH to high order for thermal hydraulics

Thanks for your attention

and questions