

DualSPHysics Users Workshop 2015

Welcome



Benedict D. Rogers

**School of Mechanical, Aerospace & Civil
Engineering (MACE)
University of Manchester**

Welcome!



We warmly welcome you to the **School of Mechanical, Aerospace and Civil Engineering** at the University of Manchester

But first **some history**:

Manchester emerged as the **world's first industrial city**.

Manchester businessmen and industrialists established the **Mechanics' Institute** (Owen's College, UMIST, modern University of Manchester) to ensure their workers could learn the basic principles of science.

University can count **23 Nobel Prize winners** amongst its current and former staff and students

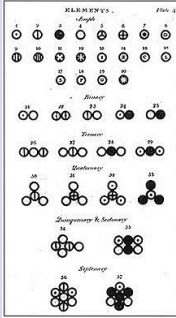
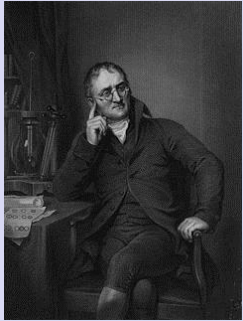
Manchester History

You are in a very historic place
for science & engineering!

Role of Manchester in Scientific & Engineering Development

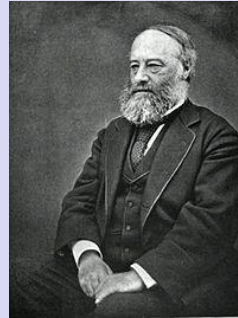
MODERN CHEMISTRY:

John Dalton (1766 – 1844)
foundation of modern atomic theory



1st LAW THERMODYNAMICS

mechanical equivalence of heat postulated by **James Prescott Joule** (1819-89)



$$dU = \delta Q - \delta W$$

REYNOLDS NUMBER IN TURBULENT FLOWS:

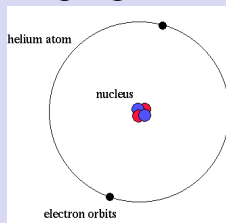
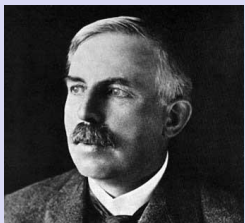
Experiments conducted by **Osborne Reynolds**
the dimensionless number



$$Re = \frac{\rho VL}{\mu} = \frac{VL}{\nu}$$

SPLITTING THE ATOM

Ernest Rutherford at Manchester University discovered how to split the atom in 1919.



COMPUTERS

1st memory programmable computer &

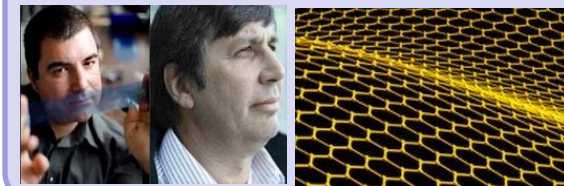
Alan Turing



GRAPHENE:

Thinnest supermaterial in the world

Won the Nobel Prize for Physics in 2010



Role of Manchester in Scientific & Engineering Development

Jodrell Bank (Cheshire) a Lovell built world's largest steerable radio telescope just after the Second World War.



Contraceptive pill (1961) and **first test tube baby** (IVF) was (1978).



World's 1st steam-powered mill, opened in 1783 by **Richard Arkwright** for cotton.



The **world's first railway station**

(Liverpool Road, 1830)

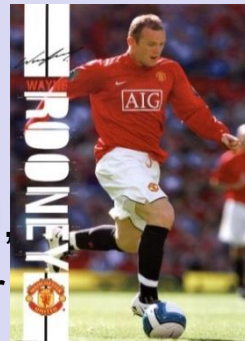


VOTES FOR WOMEN:

Pankhurst founded Women's Social & Political Union in 1903 leading to the Suffragette Movement

World's 1st professional football league

set up in 1888 in the Royal Hotel, Manchester



School of MACE

What happens in MACE?

School of Mechanical, Aerospace and Civil Engineering (MACE)

- **1000 Undergraduate students** on 3 programmes: Mech, Aero & Civil
- **500 Postgraduate Taught (PGT) Students**
- **250 Postgraduate Research (PGR) Students**
- **120 Academic Staff + 60 Postdocs**

Research in MACE:

- Aerospace engineering
- Bio-engineering
- Climate change
- Innovative manufacturing
- Management of projects
- Modelling and simulation
- Nuclear engineering
- Offshore energy and coastal engineering
- Structural and fire engineering



Laser manufacturing

<http://www.mace.manchester.ac.uk>

Modelling and Simulation Centre (MaSC)

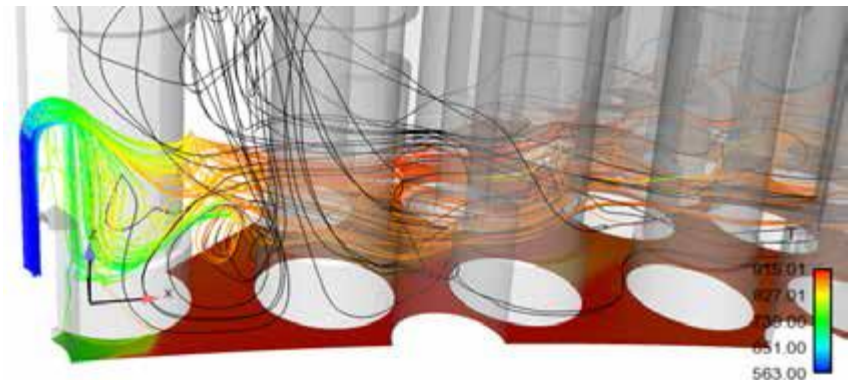
What happens in MaSC?

Modelling and Simulation Centre (MaSC)

- **EDF & University of Manchester** – established in 2011 a new centre focusing on M&S
- **Initially** CFD & Computational Solid Mechanics
- **Now includes** welding technology, long-term structural graphite integrity

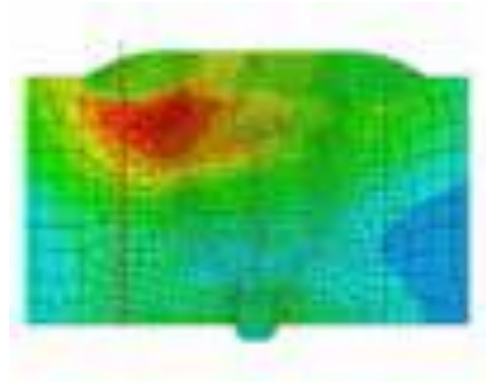
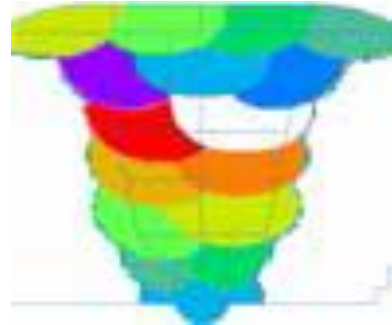
Aims of MaSC:

- **Scientific Excellence** – facilitating world-wide take-up of EDF open-source codes
- **Advanced Studies** – real engineering problems
- **Partnership** - stakeholders
- **Skills development** - training



Modelling and Simulation Centre (MaSC)

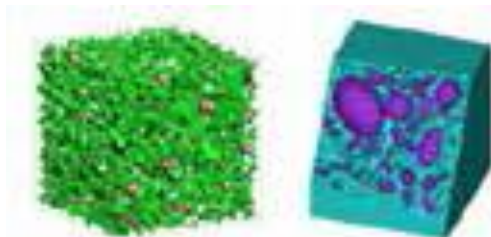
Welding Technology – experimental and numerical investigations of microstructure & weld performance



Nuclear reactor boiler support weld model

Mechanics and Physics of Solids – quasi brittle materials, metallic materials, transport through porous media

Meso-scale modelling of concrete



Moisture in cement



Cracked graphite moderator

Modelling and Simulation Centre (MaSC)

And of course SPH!!!

Overview

- Motivation and why SPH
- What is Smoothed Particle Hydrodynamics (**SPH**)?
- What can SPH do? Why is it revolutionising areas of engineering simulation?
- DualSPHysics
 - Where did it come from?
 - What is a GPU?
 - What can it do?
 - Who are the DualSPHysics team?
 - What SPH activity happens in Manchester

SPHERIC - SPH European Research Interest Community



Original Motivation for SPH

- **Free-surface flows** are rarely singly connected, e.g. beaches & wave energy devices

Breaking waves on beaches



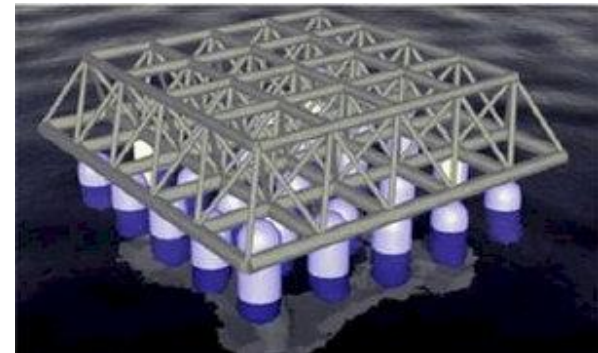
(Photo courtesy of F. Raichlen)

Very complex Multi-phase Multiscale problems

Overtopping:



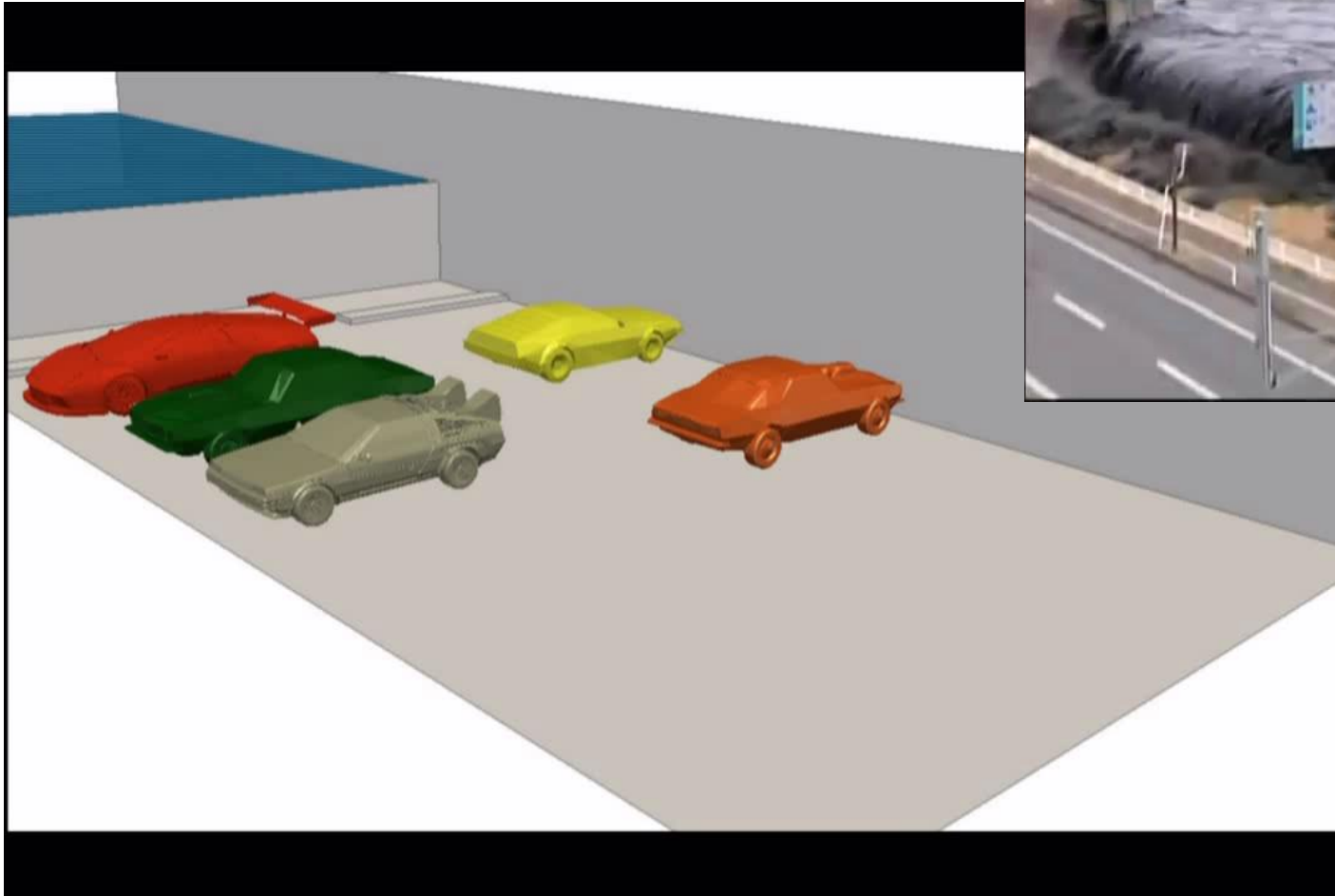
**Wave Energy Devices:
Manchester Bobber**



SPH: Has some distinct advantages in simulating these situations

Classical SPH Formulation Example

2011 Japanese Tsunami



Crespo et al. (2012)

Meshless methods: Basic Idea of SPH

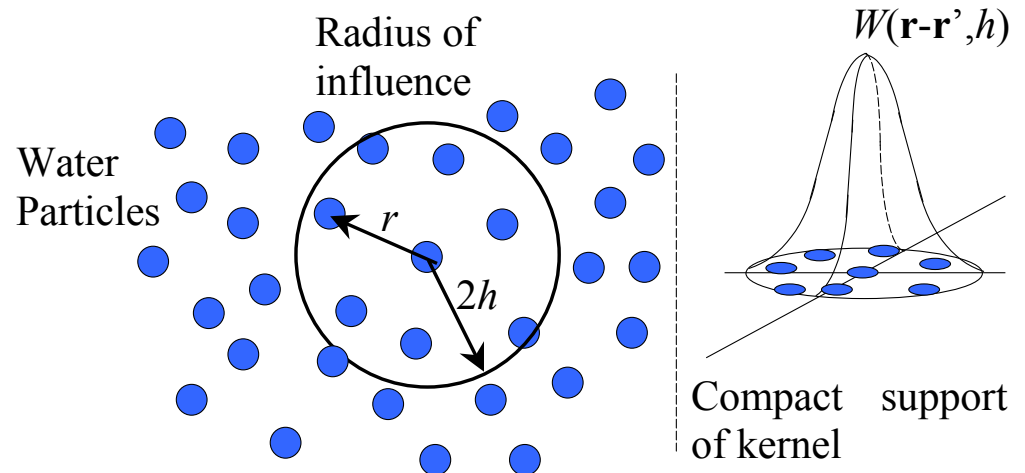
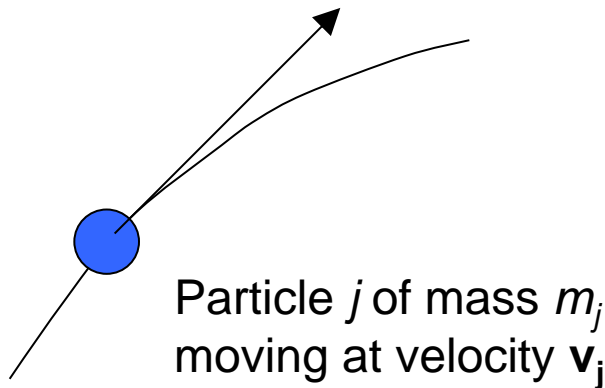
Meshless Our computation points are **particles** that now **move** according to governing dynamics , e.g. Navier-Stokes Equations

Particles move along a trajectory by **integrating** in time their velocity & acceleration

Particles possess **fluid properties** that travel with them, e.g. density, pressure; these can change with time

Local Interpolation (summation) with a **weighting function** (kernel) around each particle to obtain fluid properties

$$\langle A(\mathbf{r}) \rangle \approx \sum_{j=1}^N A(\mathbf{r}_j) W(\mathbf{r} - \mathbf{r}_j, h) \frac{m_j}{\rho_j}$$



Equations of Motion: Approximated by Summation

- Navier-Stokes equations:

$$\frac{d\rho}{dt} = -\rho \nabla \cdot \mathbf{v}$$

$$\frac{d\mathbf{v}}{dt} = -\frac{1}{\rho} \nabla p + \nu_o \nabla^2 \mathbf{u} + \mathbf{F}$$

- Are recast in particle form as

(XSPH - Monaghan 1992)

$$\frac{d\mathbf{r}_i}{dt} = \mathbf{v}_i + \varepsilon \sum_j m_j \left(\frac{\mathbf{v}_{ji}}{\bar{\rho}_{ij}} \right) W_{ij}$$

$$\left(\frac{dm_i}{dt} = 0 \right)$$

(I use i and j to denote different particles)

$$\frac{d\rho_i}{dt} = \sum_j m_j (\mathbf{v}_i - \mathbf{v}_j) \cdot \nabla_i W_{ij}$$

$$\frac{d\mathbf{v}_i}{dt} = -\sum_j m_j \left(\frac{p_i}{\rho_i^2} + \frac{p_j}{\rho_j^2} \right) \nabla_i W_{ij}$$

$$+ \sum_j m_j \frac{4\nu_o}{\rho_i + \rho_j} \frac{\mathbf{r}_{ij} \cdot \nabla_i W_{ij}}{r_{ij}^2 + 0.01h^2} (\mathbf{u}_i - \mathbf{u}_j) + \mathbf{F}_i$$

This is the classical SPH form, we will change this!

Equations of Motion: Approximated by Summation

- Navier-Stokes equations:

$$\frac{d\rho}{dt} = -\rho \nabla \cdot \mathbf{v}$$

Main points are that:

- Are recast in
(XSPH - Mc

(i) we do not need to treat the **free surface**

$$\frac{d\mathbf{r}_i}{dt} = \mathbf{v}_i + \varepsilon \sum_j$$

(ii) No expensive meshing

$$\left(\frac{dm_i}{dt} = 0 \right)$$

(iii) SPH is Meshless & can therefore capture nonlinearity

$$\mathbf{u}_j) + \mathbf{F}_i$$

(I use i and j to den

This is the classical SPH form, we will change this!

SPH for fluid flows

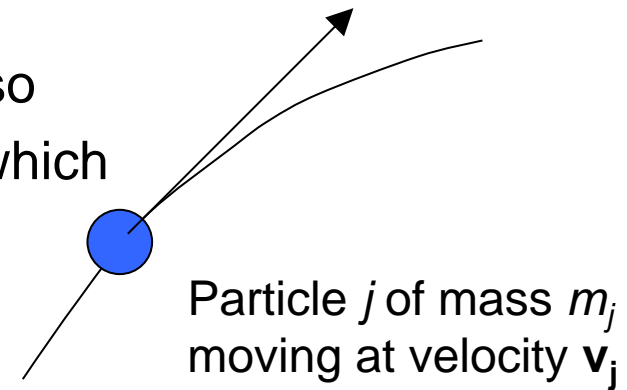
What can SPH offer?

What can SPH do that other models cannot?

What can SPH offer the simulation of nonlinear flows?

SPH is a Lagrangian method

(a) Our computation points are the particles so we can track what happens to the particles which represent the water, the sediment, etc.



(b) This means we **avoid** the computation of the **nonlinear advection terms** within SPH

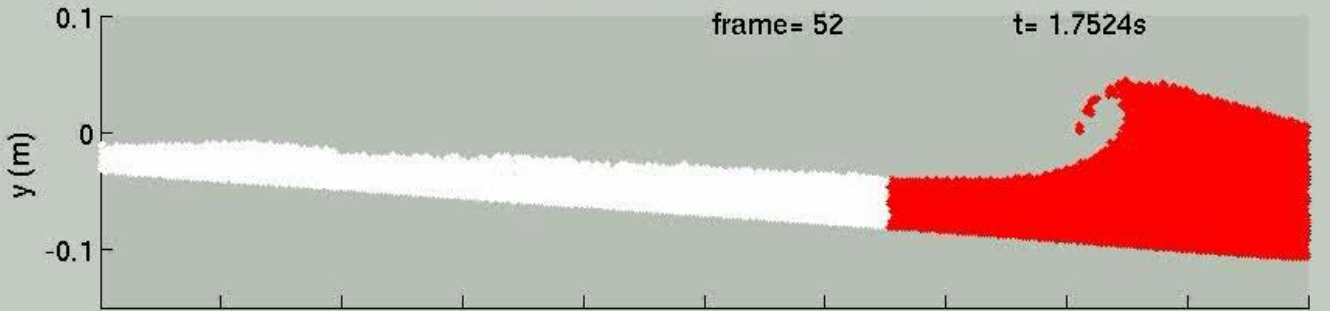
$$\frac{\partial}{\partial t} + u \frac{\partial}{\partial x} + v \frac{\partial}{\partial y} + w \frac{\partial}{\partial z} = \frac{\partial}{\partial t} + \mathbf{u} \cdot \nabla \Rightarrow \frac{D}{Dt}$$

Only the RHS of our equations need SPH treatment

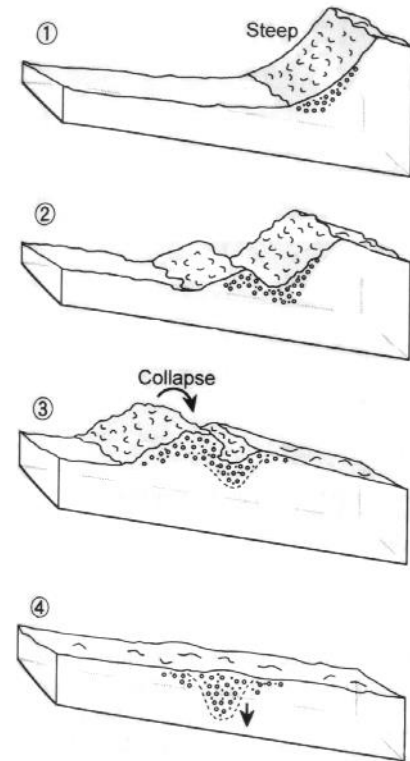
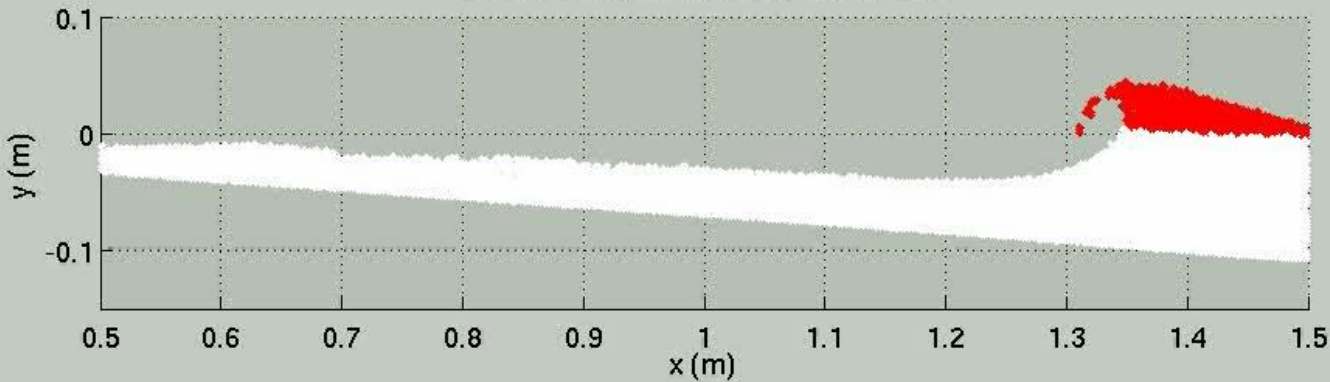
This makes nonlinear phenomena very easy to examine, in particular **FORMATION mechanisms**, eg. mixing ...

ICCE 2004: Captured downbursting-like phenomenon in 2-D

Vertical-Split Colored Particle Plot



Horizontal-Split Colored Particle Plot



Kubo & Sunamura
(2001) hypothesis

- Rogers & Dalrymple (2004)

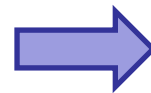
DualSPHysics - what is it?

Where did DualSPHysics come from?

What can DualSPHysics offer?

DualSPHysics History - SPHysics

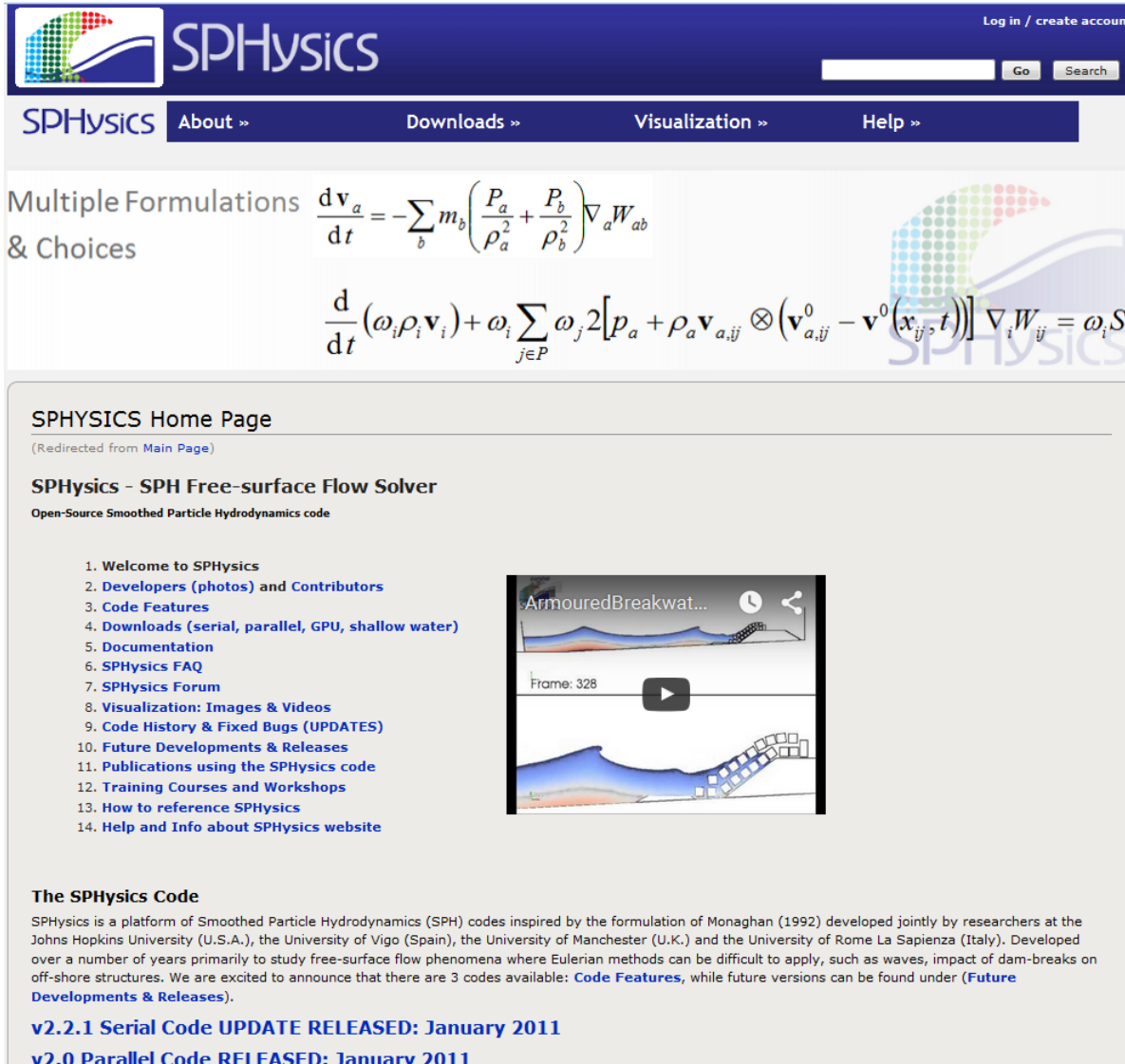
FORTRAN



CUDA/C++



SPHysics – 1st open-source code for free-surface flow (FORTRAN)



SPHysics

Log in / create account

SPHysics About » Downloads » Visualization » Help »

Multiple Formulations & Choices

$$\frac{d\mathbf{v}_a}{dt} = -\sum_b m_b \left(\frac{P_a}{\rho_a^2} + \frac{P_b}{\rho_b^2} \right) \nabla_a W_{ab}$$
$$\frac{d}{dt} (\omega_i \rho_i \mathbf{v}_i) + \omega_i \sum_{j \in P} \omega_j 2 [p_a + \rho_a \mathbf{v}_{a,ij} \otimes (\mathbf{v}_{a,ij}^0 - \mathbf{v}^0(x_{ij}, t))] \nabla_i W_{ij} = \omega_i S_i$$

SPHysics Home Page
(Redirected from [Main Page](#))

SPHysics - SPH Free-surface Flow Solver
Open-Source Smoothed Particle Hydrodynamics code

1. Welcome to SPHysics
2. [Developers \(photos\) and Contributors](#)
3. [Code Features](#)
4. [Downloads \(serial, parallel, GPU, shallow water\)](#)
5. [Documentation](#)
6. [SPHysics FAQ](#)
7. [SPHysics Forum](#)
8. [Visualization: Images & Videos](#)
9. [Code History & Fixed Bugs \(UPDATES\)](#)
10. [Future Developments & Releases](#)
11. [Publications using the SPHysics code](#)
12. [Training Courses and Workshops](#)
13. [How to reference SPHysics](#)
14. [Help and Info about SPHysics website](#)

The SPHysics Code

SPHysics is a platform of Smoothed Particle Hydrodynamics (SPH) codes inspired by the formulation of Monaghan (1992) developed jointly by researchers at the Johns Hopkins University (U.S.A.), the University of Vigo (Spain), the University of Manchester (U.K.) and the University of Rome La Sapienza (Italy). Developed over a number of years primarily to study free-surface flow phenomena where Eulerian methods can be difficult to apply, such as waves, impact of dam-breaks on off-shore structures. We are excited to announce that there are 3 codes available: [Code Features](#), while future versions can be found under [Future Developments & Releases](#).

v2.2.1 Serial Code UPDATE RELEASED: January 2011

v2.0 Parallel Code RELEASED: January 2011

Result of 8 years of work

Released in 2007

Collaboration between 4 institutions

- University of Manchester
- Universidade de Vigo
- Johns Hopkins University
- University of Rome La Sapienza

SPHysics – 1st open-source code for free-surface flow (FORTRAN)

- Code had 5 test cases
- 2-D & 3-D
- Choice of options beyond anything else available: kernels, timestepping, formulations & completely open source (mistakes, coding tricks, ...)
- Importantly it was **VALIDATED** against simple cases



BUT

- It was very slow
- Restricted to 100,000 particles (simulations took 2-3 weeks)
- Had primitive pre- and post-processing

DualSPHysics History - GPUs

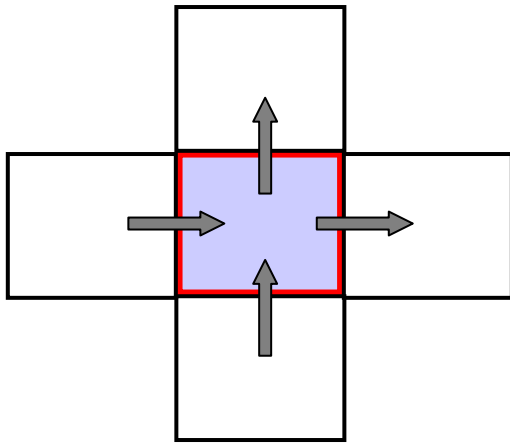


**SPH was prohibitively expensive
computationally**

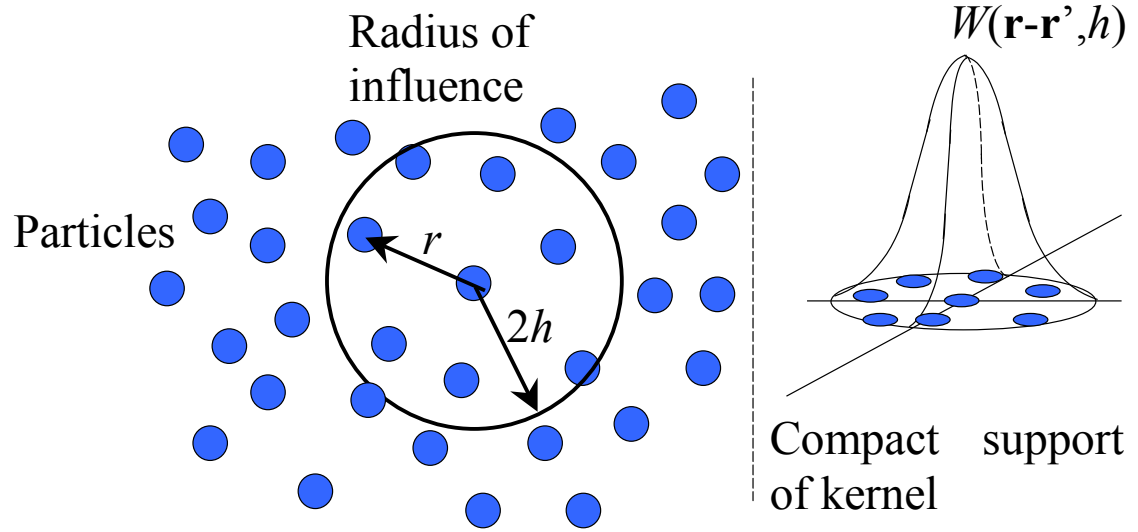
SPH is costly computationally, Why?

- The main problem is due to the interpolation procedure itself
- In Finite Volume, Finite Element & Finite Difference Schemes, the stencil around any cell usually contains only a small number of neighbouring cells! e.g. **In 2-D FVM only 4 neighbouring cells**

Finite Volume (FVM) Stencil



SPH Stencil



- In **2-D**, each particle typically interacts with **20-50 particles**
- In **3-D**, each particle typically interacts with **100-400 particles**

Hardware Acceleration: the options

- (i) Using parallel (**supercomputer**) machines with lots of cores (individual CPUs) and divide the work over them

Qu: What's the difference between a parallel machine and a supercomputer?

- (ii) **FPGAs** – Field Programmable Gate Arrays: well used in astrophysics simulations, but expensive and not portable



- (iii) **GPUs** – Graphics Processing Units: the **hot topic** of scientific computing



TOP SUPERCOMPUTERS IN THE WORLD June 2015

<http://www.top500.org>

R_{\max} and R_{peak} values are in TFlops. For more details about other fields, check the [TOP500 description](#).

		R_{\max}	R_{peak}	Power
1°	Tianhe-2 (China)	33.0 petaflops/s	(consumption: 17808 KW)	(CPUs)
2°	Titan (USA)	17.5 petaflops/s	(consumption: 8209 KW)	(with GPUs)

Energy Efficient GPU co-processors are now a key component in HPC

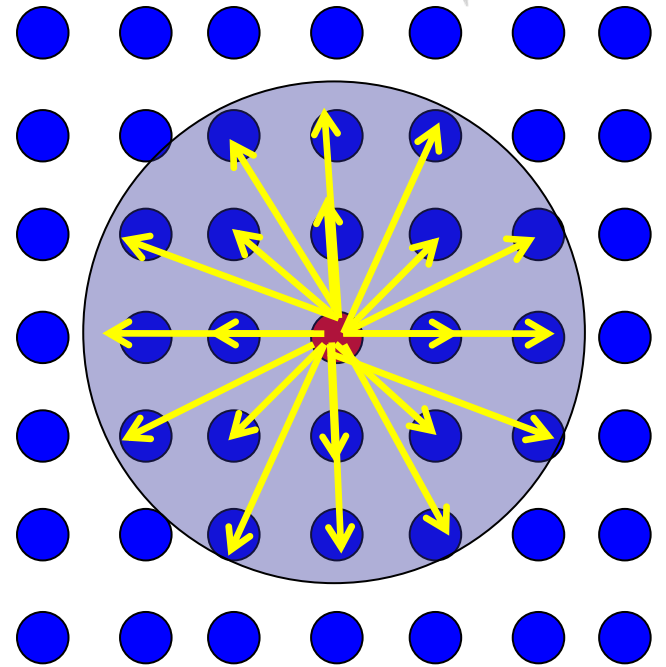
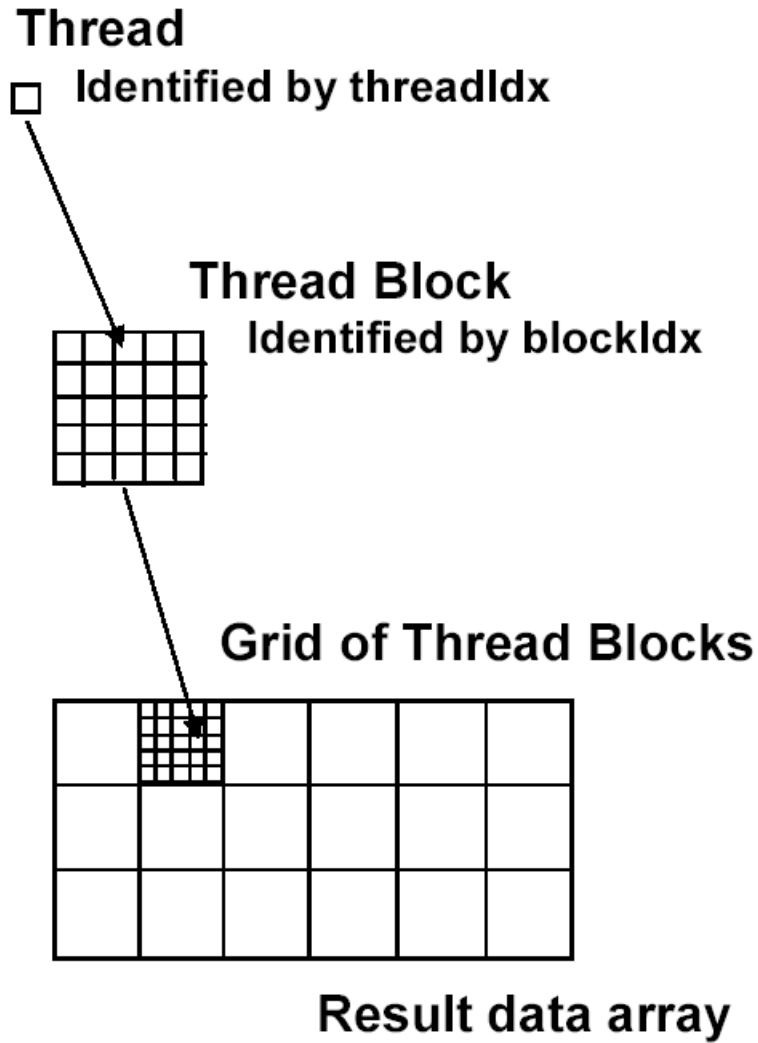
Part of computing Emerging Technology
2015 Conference:

<http://emit.manchester.ac.uk>

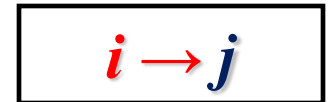
**There are now several GPU
codes ...**

SUMMATION SOLUTION

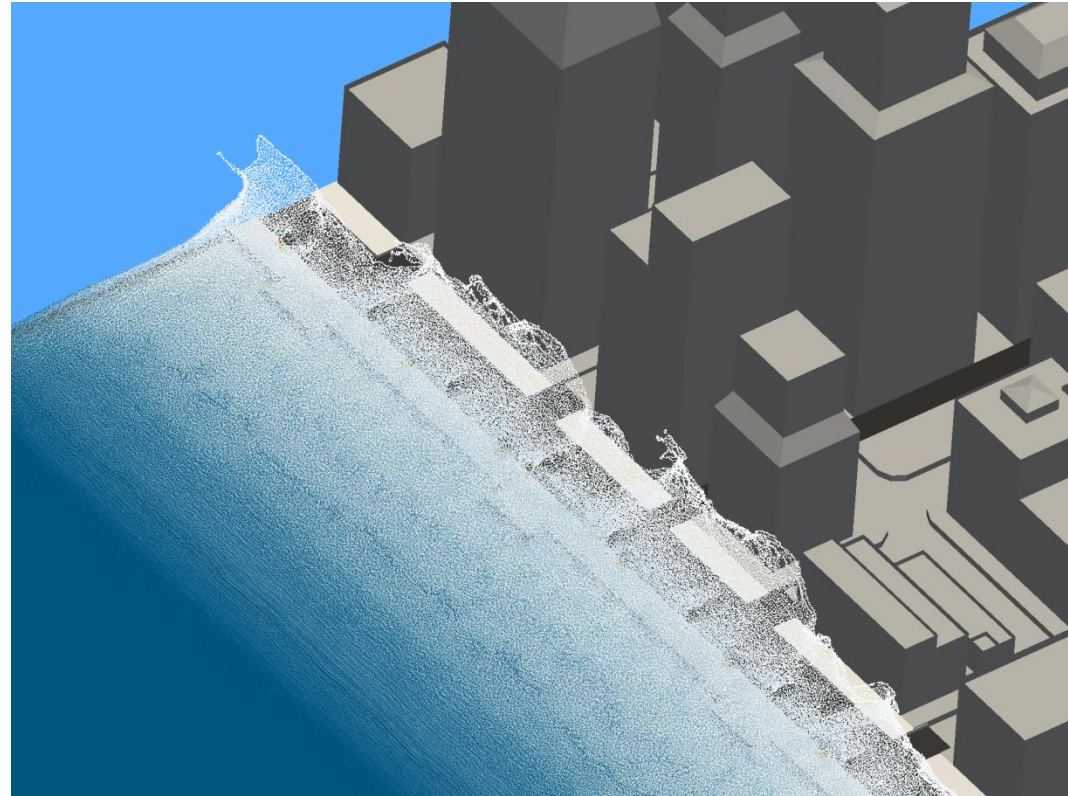
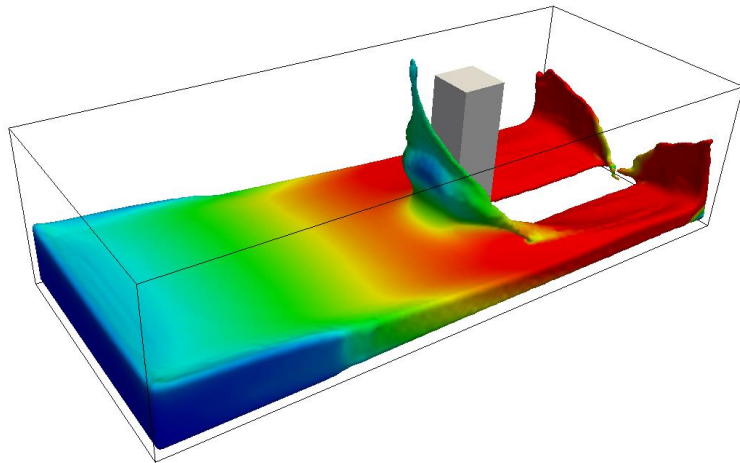
GPU / CUDA



$$\left(\frac{du}{dt} \right)_i = - \sum_j m_j \left(\frac{p_j}{\rho_j^2} + \frac{p_i}{\rho_i^2} \right) \nabla_i W_{ij} + \mathbf{g}$$



DualSPHysics, new GPU computing on SPH models



A.J.C. Crespo, J.M. Dominguez, A. Barreiro and M. Gómez-Gesteira
EPHYSLAB, Universidade de Vigo, SPAIN

B. D. Rogers and D. Valdez-Balderas
MACE, The University of Manchester, U.K.

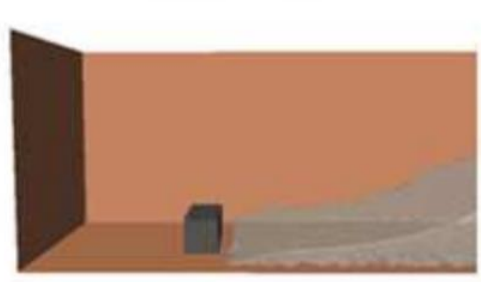
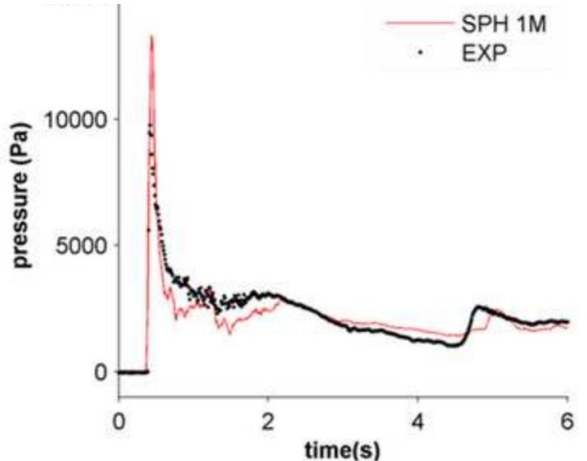
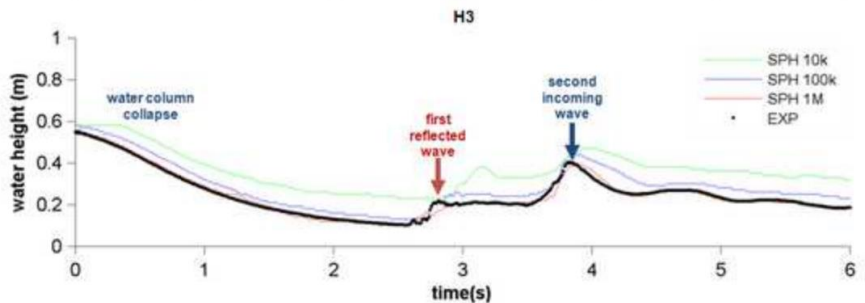
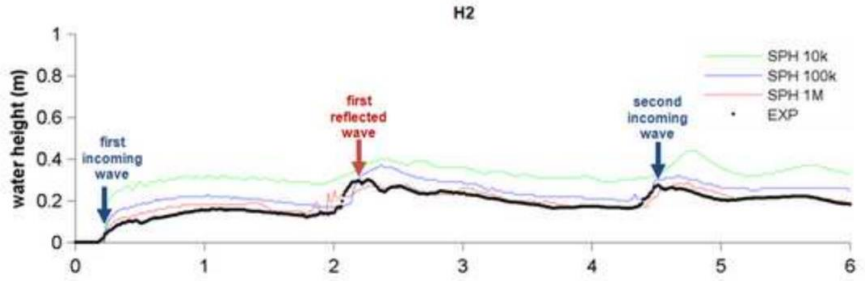
UniversidadeVigo

MANCHESTER
1824

GPU validation for a dam break flow impacting on an obstacle

SPHERIC BENCHMARK TEST CASE 2

Crespo AJC, Dominguez JM, Barreiro A, Gómez-Gesteira M and Rogers BD. 2011. *GPUs, a new tool of acceleration in CFD: Efficiency and reliability on Smoothed Particle Hydrodynamics methods*. PLoS ONE. doi:10.1371/journal.pone.0020685



Time=0.40s



Time = 0.56s



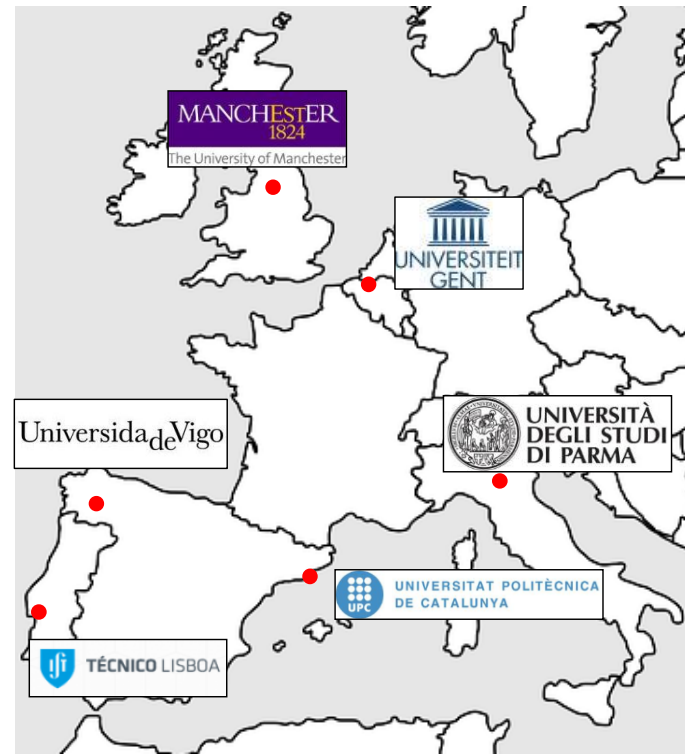
Time = 0.64s

The DualSPHysics project team

Who are we?

DualSPHysics Project:

- University of Manchester
- University of Vigo (Spain)
- University of Parma (Italy)
- University of Lisbon (Portugal)
- University of Ghent (Belgium)



Websites

- Free open-source **SPHysics** code:
<http://www.dual.sphysics.org>



Downloaded 1000s of times: The world's 1st open-source plug & play SPH code

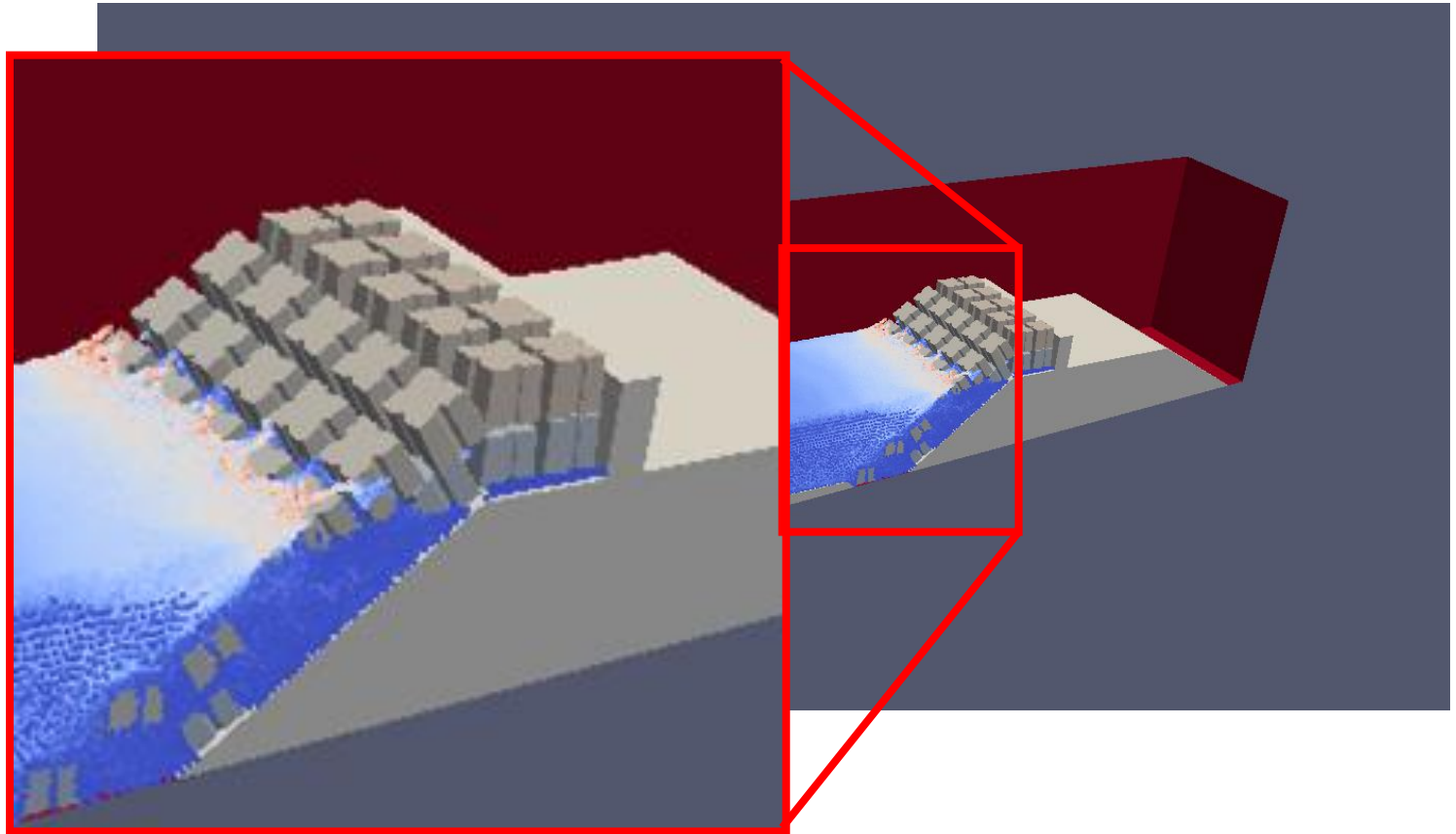
The DualSPHysics Areas of Activity

What do we do?

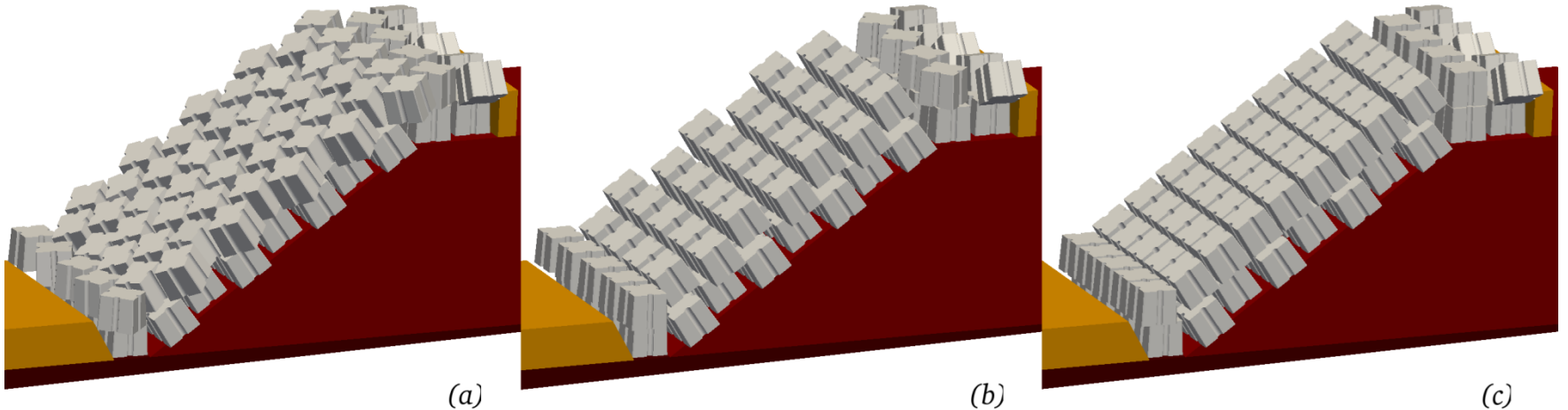
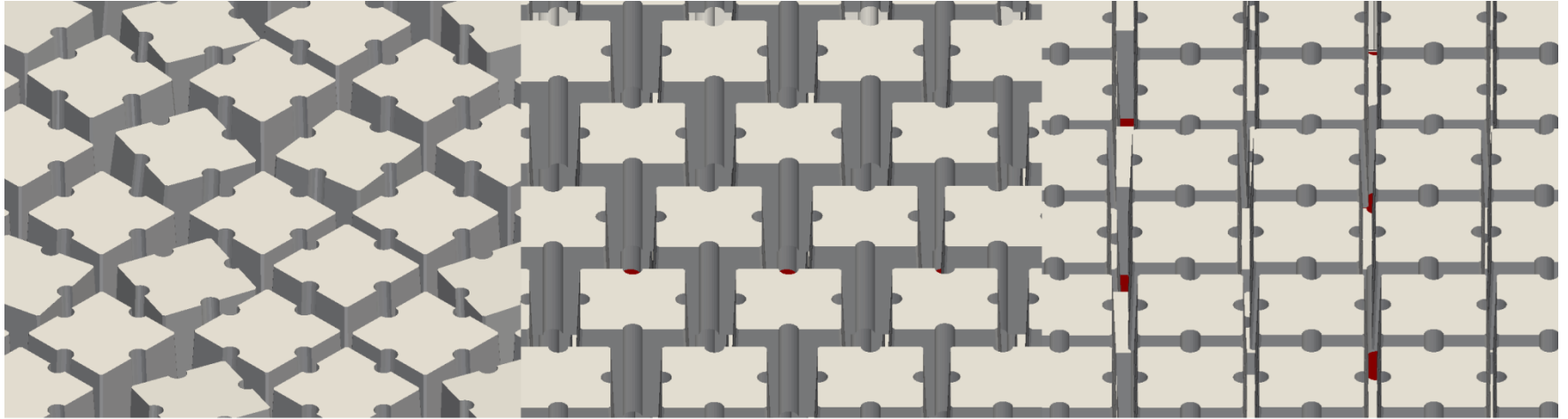
What can SPH offer the simulation of breaking waves?

SPH does not require a computational mesh

- Don't have to mesh the entire domain
- Running simulations in complex geometries is theoretically not an issue.



The Zeebrugge Breakwater in 3-D (Altomare *et al.* 2014)



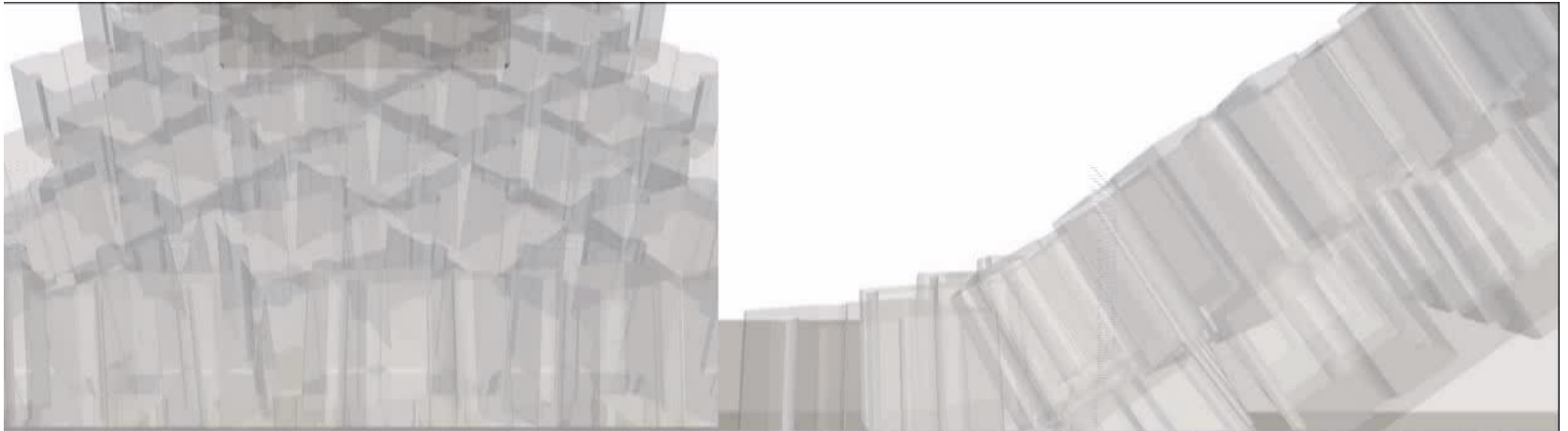
(a)

(b)

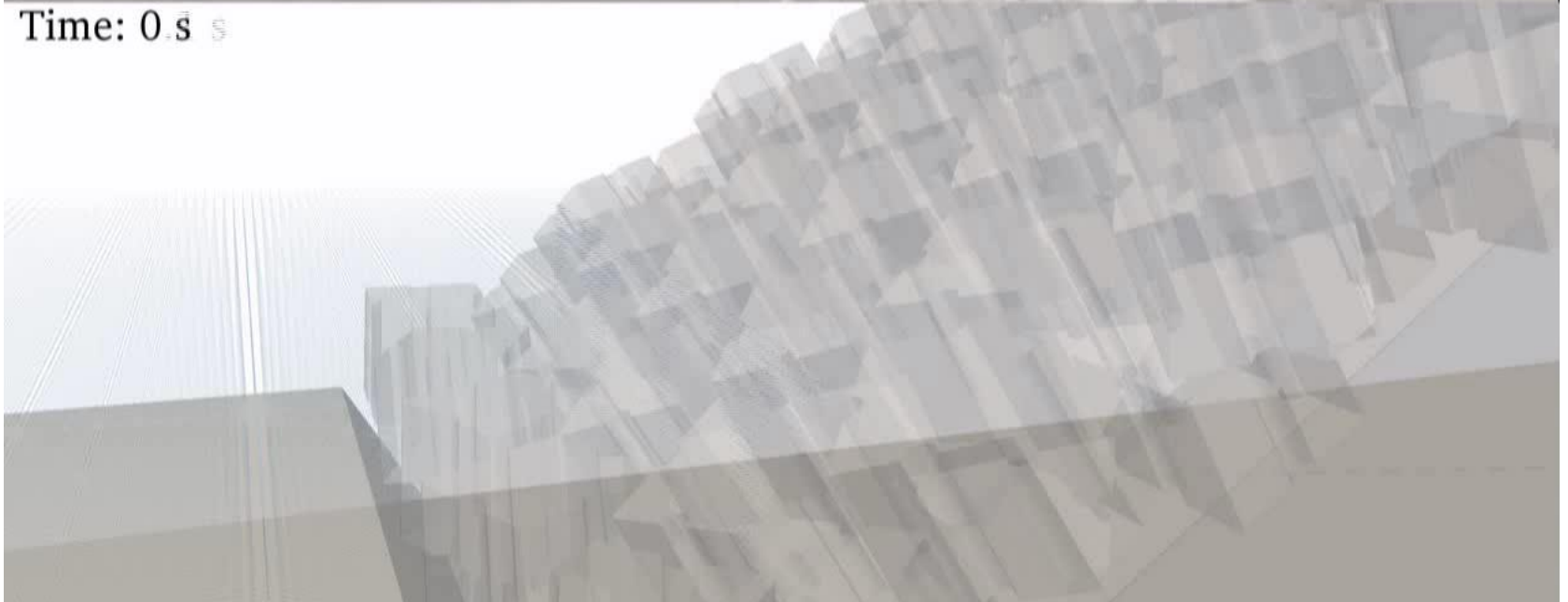
(c)

With **GENCASE & POST-PROCESSING** we can look at the different effect of layout very easily without needing the expensive experiments.

We can now examine the Zeebrugge Breakwater in 3-D (Altomare et al. 2014)



Time: 0 s



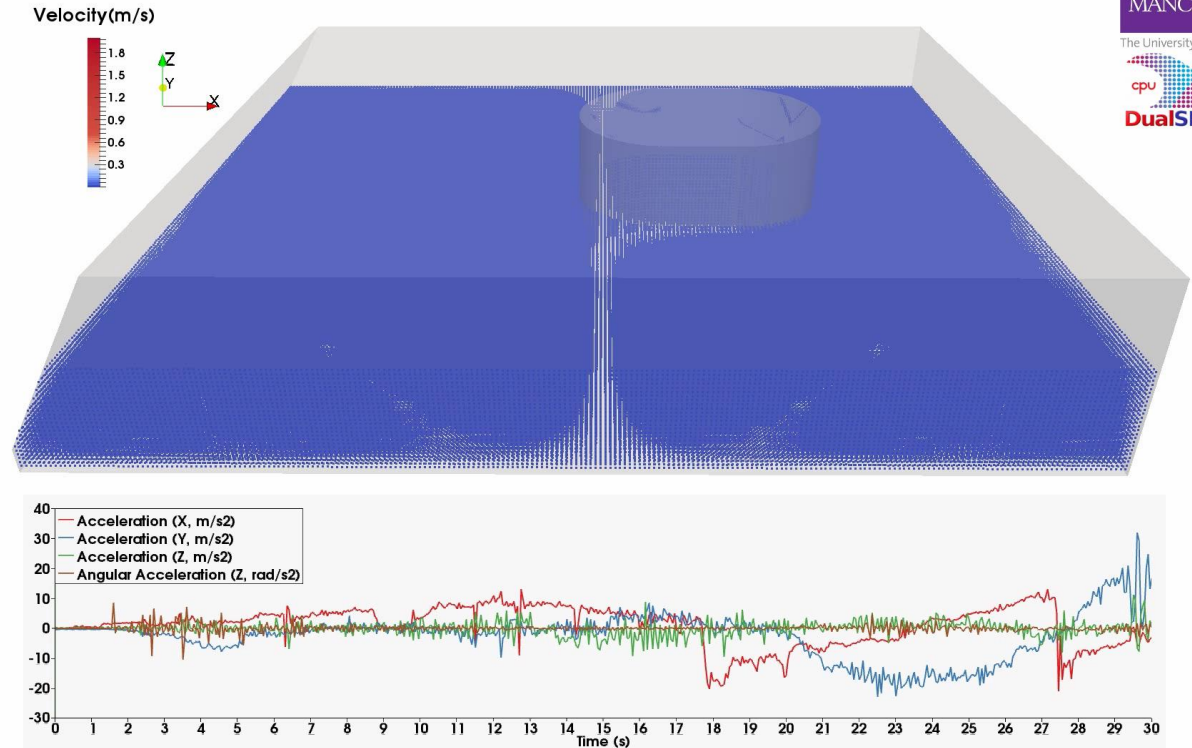
Fuel-tank sloshing with Leading Motorsport Company (F1)

Real engineering problems are now accessible

Only allowed to show highly simplified geometry

Accelerations are up to 5g

Comparisons with in-tank footage were close.

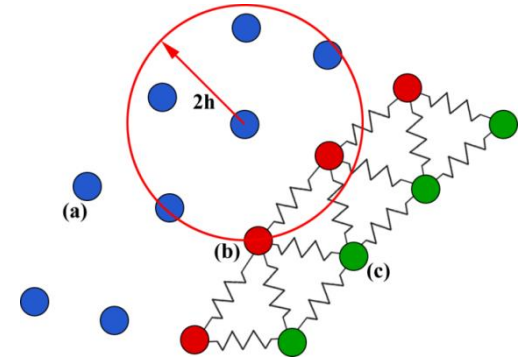


Longshaw & Rogers (2015), Advances Engineering Software

Funded by Knowledge Transfer Account (KTA), now the IAA

Combined SPH-MSD Simulation

After many validation cases:



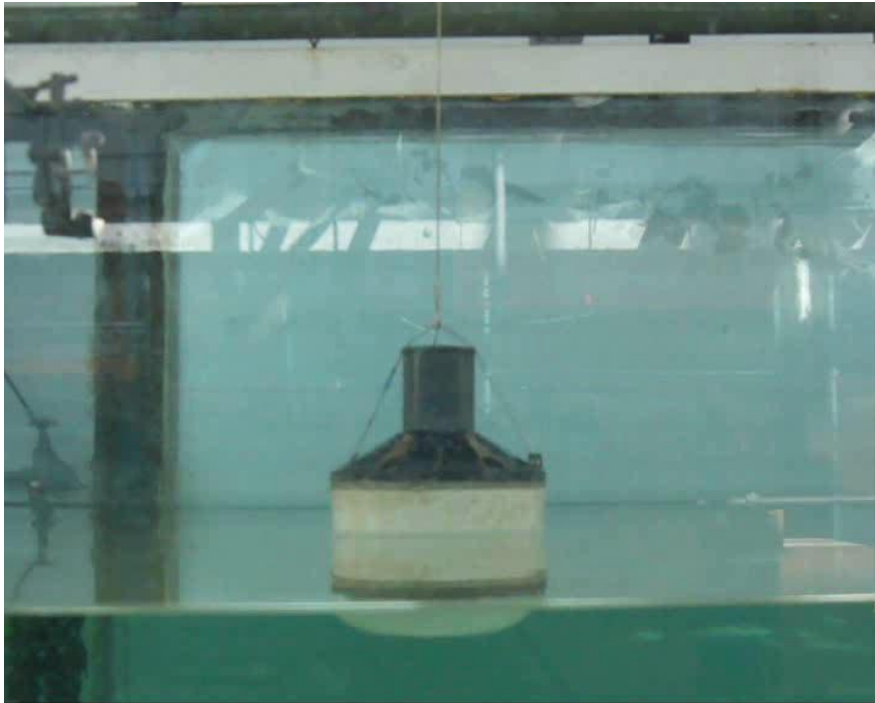
Involves different Young's moduli of elasticity for different elements of whale

Manchester SPH Activity

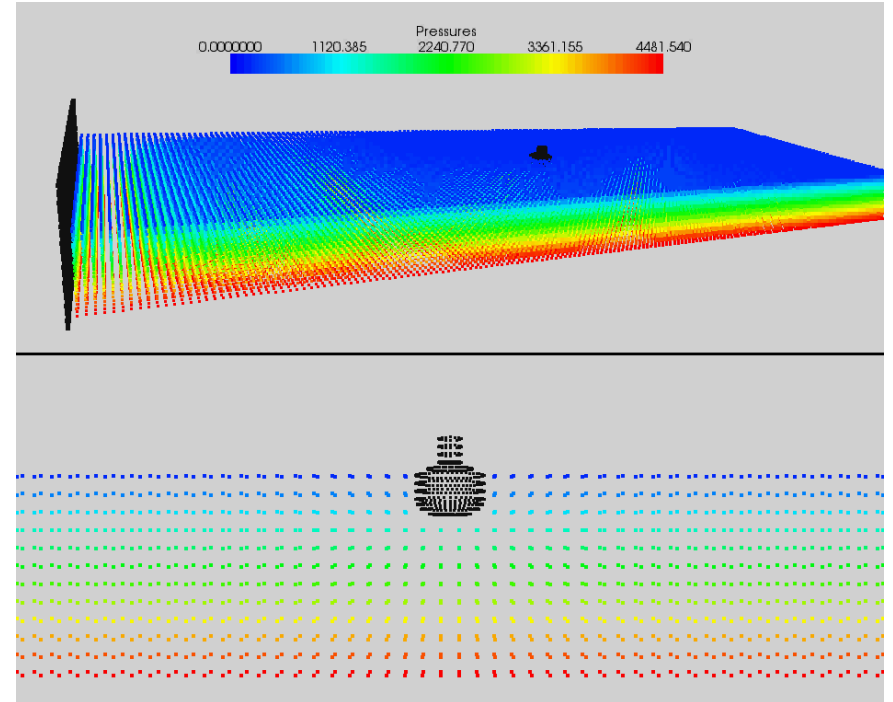
What work do we do at Manchester?

Example 2-D & 3-D validation & applications

Heaving Wave Energy Device Experiments



Weller *et al.* (2013)
Focussed wave groups impacting



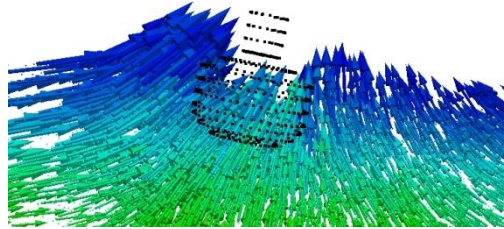
Omidvar *et al.* (2013)
SPH-ALE simulation
Resolution issue (see later ...)

3-D Wave Energy Device Simulation

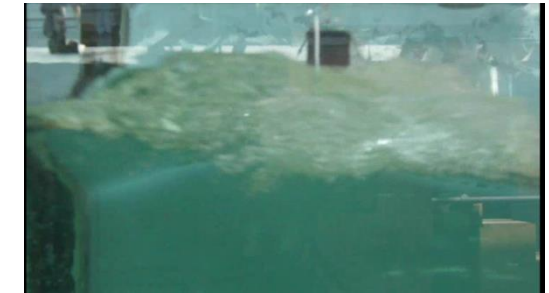
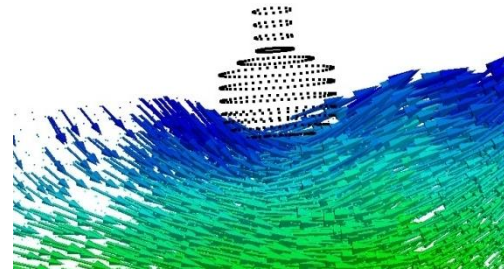
$t = 3.8 \text{ s}$



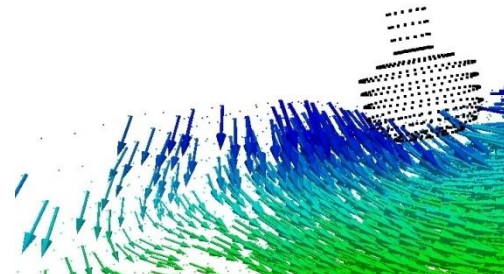
$t = 4.2 \text{ s}$



$t = 4.4 \text{ s}$



$t = 4.6 \text{ s}$



Better SPH: The options

1. Density fluctuations

~~$$\rho_a^{new} = \sum_b \rho_b \tilde{W}_{ab} \frac{m_b}{\rho_b} - \sum_b \rho_b \tilde{W}_{ab} \frac{m_b}{\rho_b} / \sum_b \tilde{W}_{ab} \frac{m_b}{\rho_b}$$~~

Dissipative

2. Volume diffusion methods:

$$\frac{d\rho_i}{dt} = \sum_j m_j (\mathbf{v}_i - \mathbf{v}_j) \cdot \nabla_i W_{ij}$$



$$\frac{d\rho_i}{dt} = \sum_j m_j (\mathbf{u}_i - \mathbf{u}_j) \cdot \nabla_i W_{ij} - \frac{\mathbf{r}_{ij}}{r_{ij}} \cdot \nabla_i W_{ij} \left(\frac{c_{ij}}{\rho_j} (\rho_j - \rho_i) \right)$$

3. Introducing ALE formulations & Riemann solvers

$$\frac{d\mathbf{v}_i}{dt} = - \sum_j m_j \left(\frac{P_i}{\rho_i^2} + \frac{P_j}{\rho_j^2} \right) \nabla_i W_{ij}$$



$$\frac{d\mathbf{v}_i}{dt} = - \sum_j m_j 2P_{ij}^* \left(\frac{1}{\rho_i^2} + \frac{1}{\rho_j^2} \right) \nabla_i W_{ij}$$

4. Incompressible SPH (ISPH) + **shifting (unique Manchester project)**

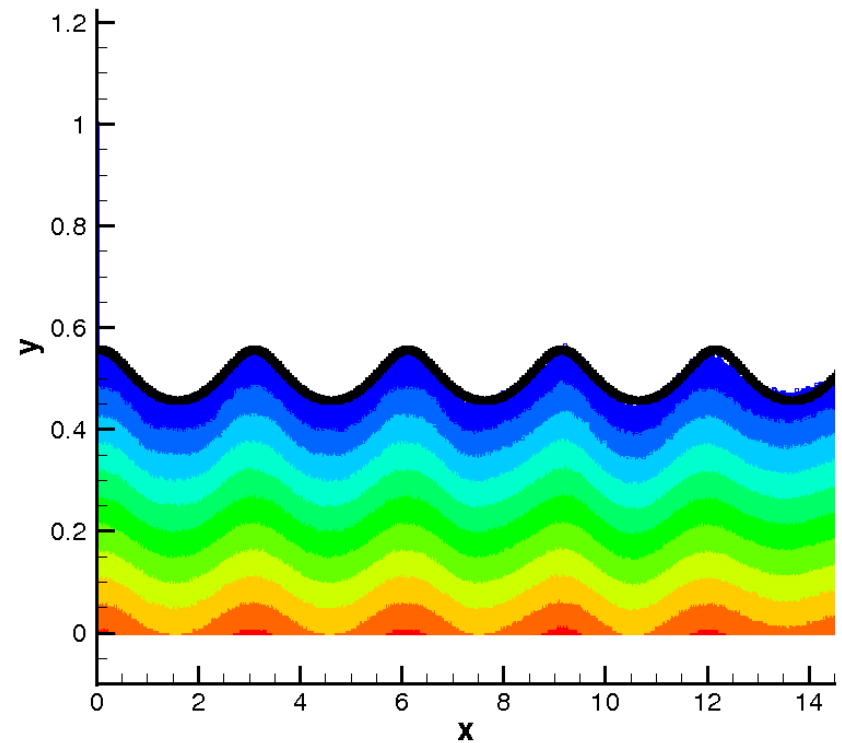
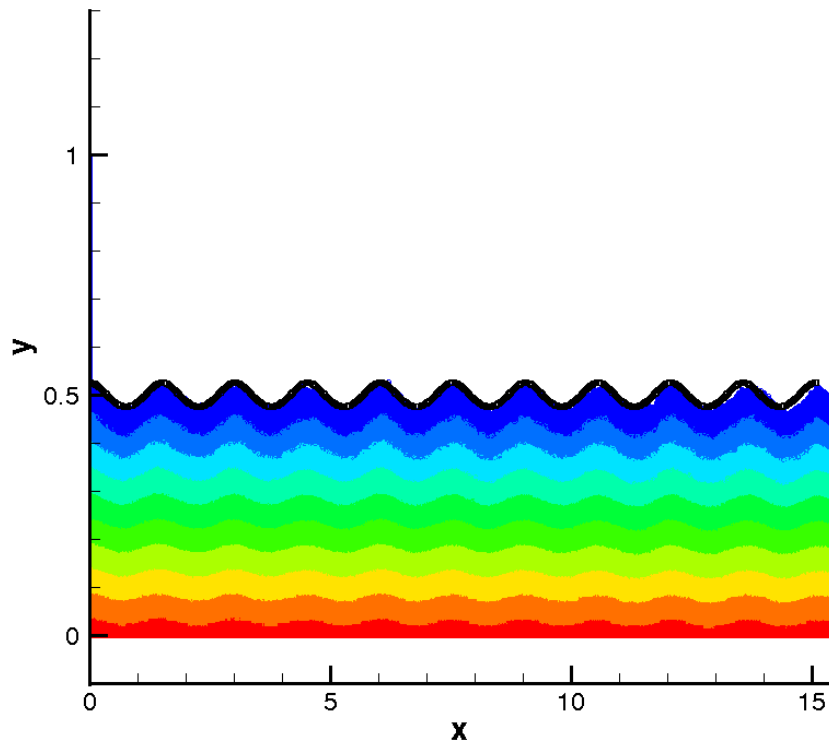
$$\nabla \cdot \left(\frac{1}{\rho} \nabla p^{n+1} \right)_i = \frac{1}{\delta t} \nabla \cdot \mathbf{u}_i^*$$



$$\delta \mathbf{r}_s = -\mathcal{D} \left(\frac{\partial \mathcal{C}}{\partial s} \mathbf{s} + \alpha \left(\frac{\partial \mathcal{C}}{\partial n} - \beta \right) \mathbf{n} \right)$$

Shift particles to maintain stability.

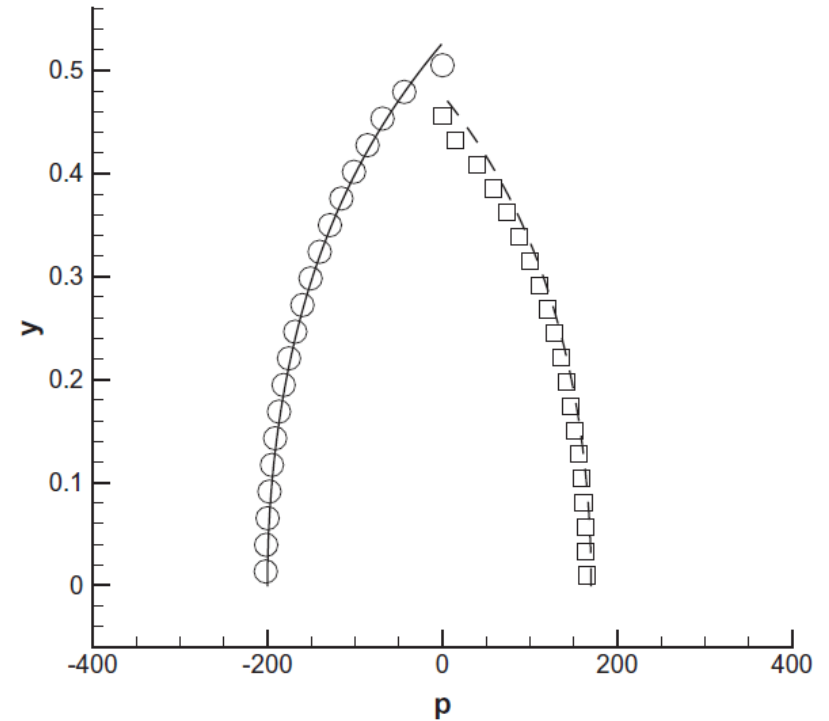
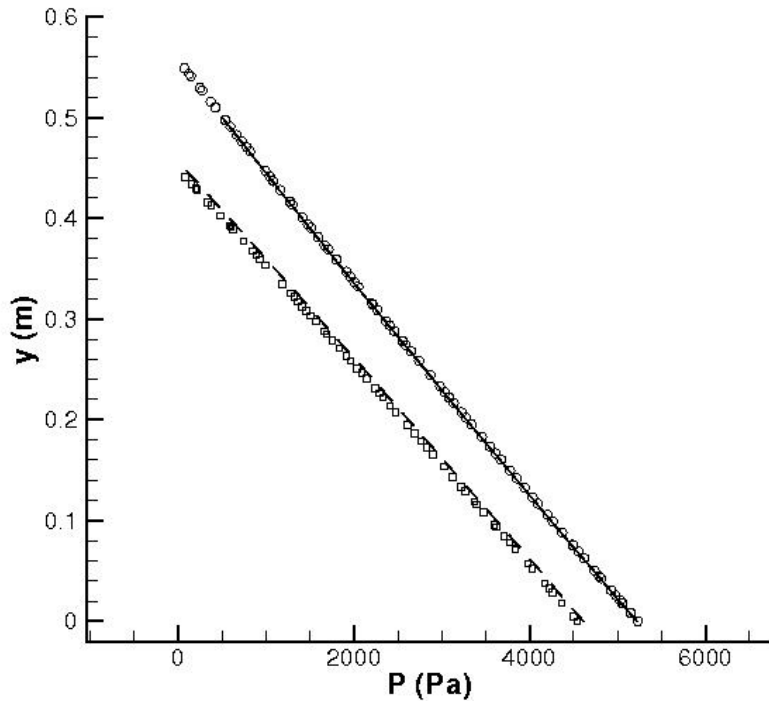
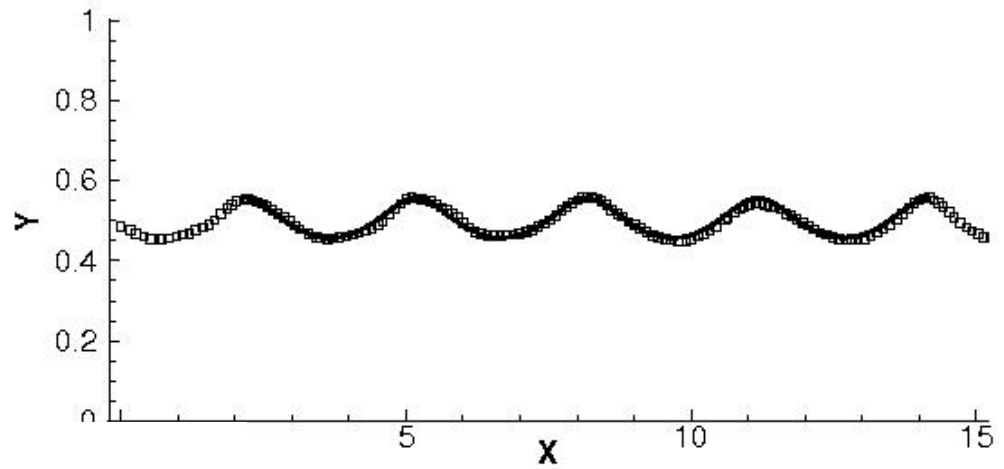
Improvement in wave propagation using Incompressible SPH



Comparison of wave propagation along a channel (including pressure contours) with free-surface predictions of SAWW (bold black line).

(a) Wave height $H = 0.05m$ at $t = 19.5s$. (b) Wave height $H = 0.1m$ at $t = 9.75s$.

Free surface in the regular wave case.
 Square symbols = ISPH;
 solid line = code SAWW
 Squares = ISPH; solid lines = code SAWW.
 Time = 12.53s, wave height $H = 0.1\text{m}$, wave length = 3.0m.



Full & Dynamic Pressure along the vertical line at cross sections, wave crest & trough.
 Solid lines = wave crest, code SAWW; dashed lines = wave crest, code SAWW; circles = wave crest, ISPH; diamonds = wave crest, ISPH.

SPH free-surface Applications

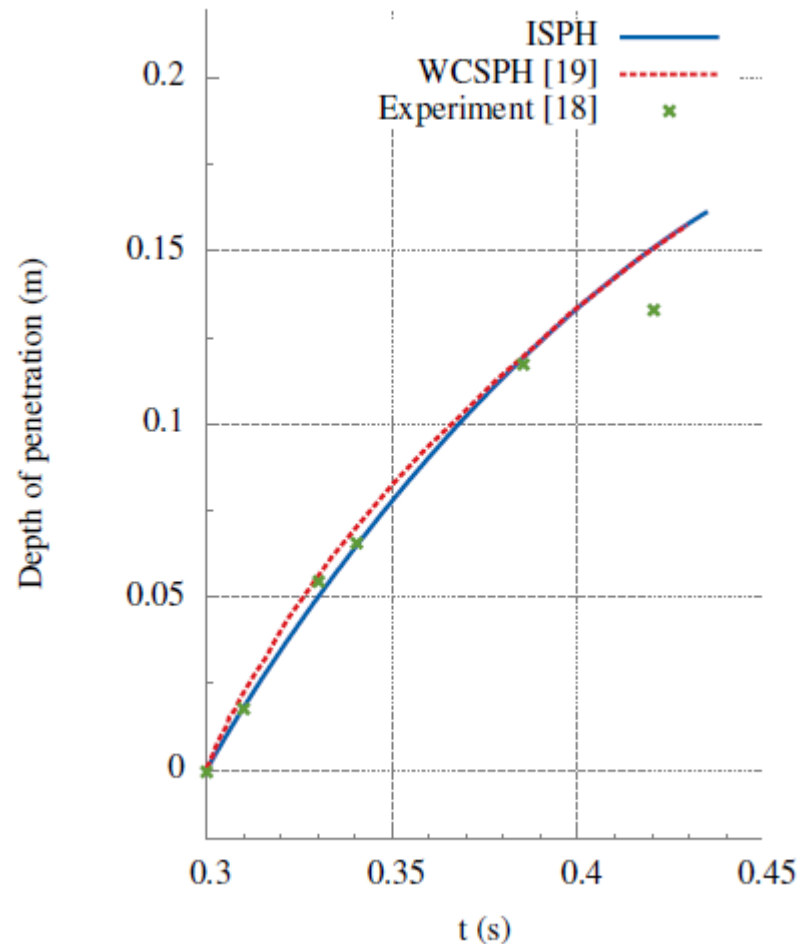
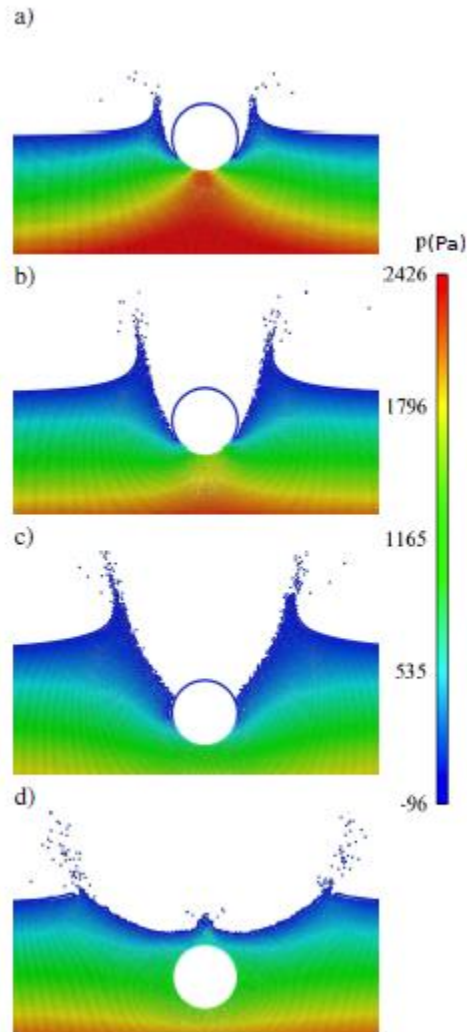
Application: Fluid-Structure Impact Modelling

Skillen *et al.* (2013), CMAME

ISPH for Impact

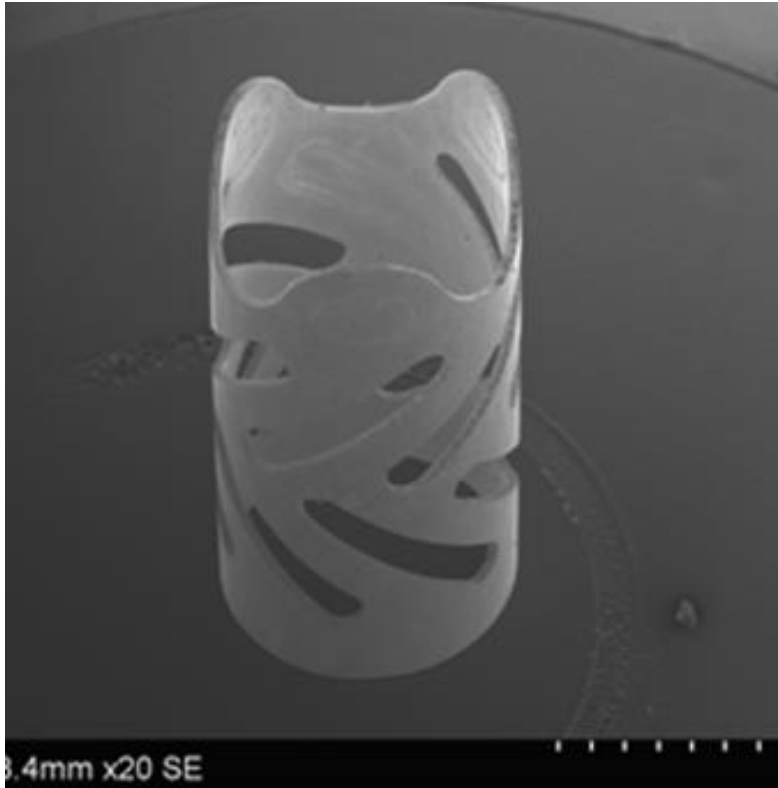
VALIDATION:

Cylinder dropping onto a surface (comparison with Greenhow & Lin experiments) – Depth of penetration



Now multi-phase

Laser Cutting Applications

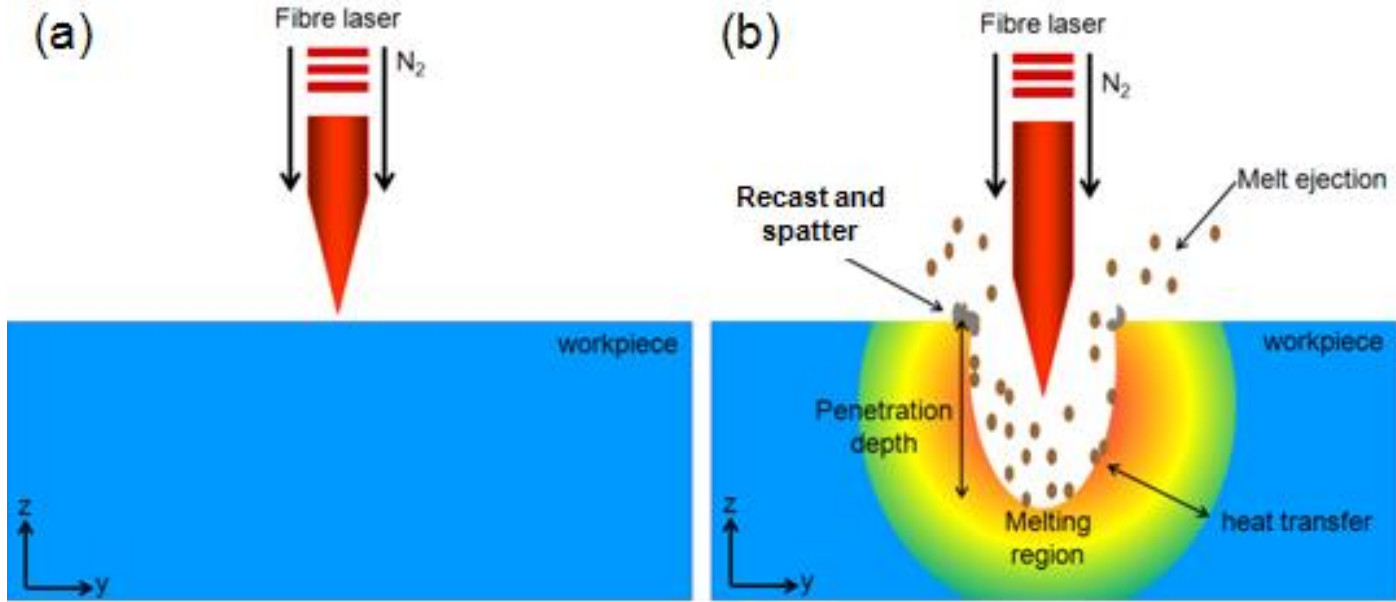


platinum

SEM images of laser cut samples:

- Laser beam heats the surface of the object in **very short pulses** (typically ms to ps)
- For ms heating, the surface particles increase in Temperature, melt & leave the surface – ideal for SPH
- Backwall damage and debris result
- Assist gas helps the removal of particles within the cut
- Water removes particles under the cut

Laser Cutting Process 1



Heat Transfer

$$c_p \frac{dT}{dt} = \frac{1}{\rho} \nabla(k \nabla T) + Q - Q_v$$

SPH

$$c_{p,i} \frac{dT_i}{dt} = \sum_j \frac{m_j}{\rho_i \rho_j} (k_i + k_j) \left(\frac{T_i - T_j}{r_{ij}^2} \right) \mathbf{r}_{ij} \cdot \nabla_i W_{ij} + Q - (Q_v)$$

Laser Beam

$$\rho_m = \rho(T)$$

Laser changes Temperature & density

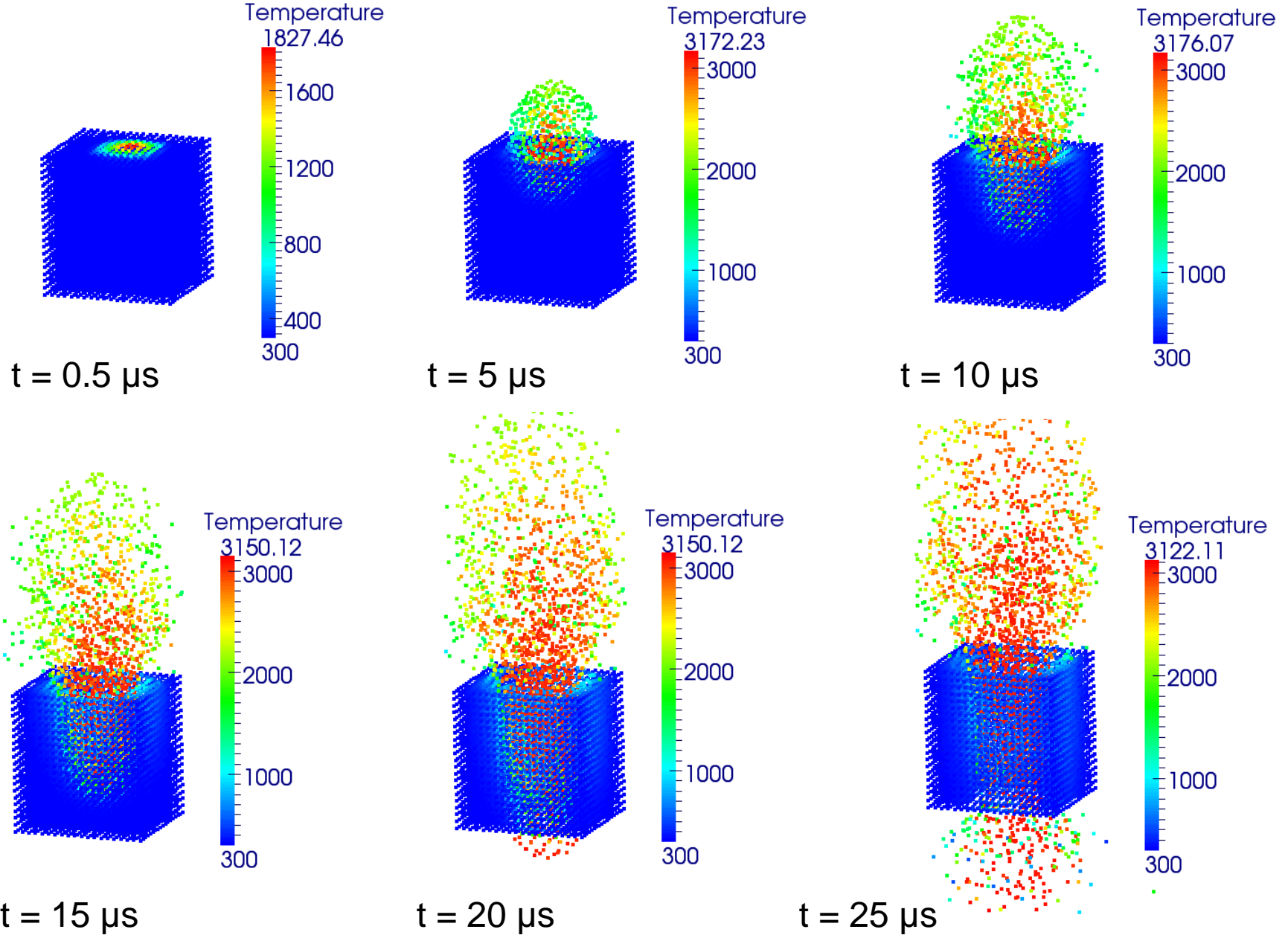
$$P_{vap} = P_0 \exp \left[\frac{L_v}{R} \left(\frac{1}{T_b} - \frac{1}{T_s} \right) \right]$$

Changes in surface temperature & pressure

$$V_m = \sqrt{\frac{2(P_{vap} + P_{eff})}{\rho_m}}$$

Ejection velocity with assist gas N₂

Dry Laser Cutting



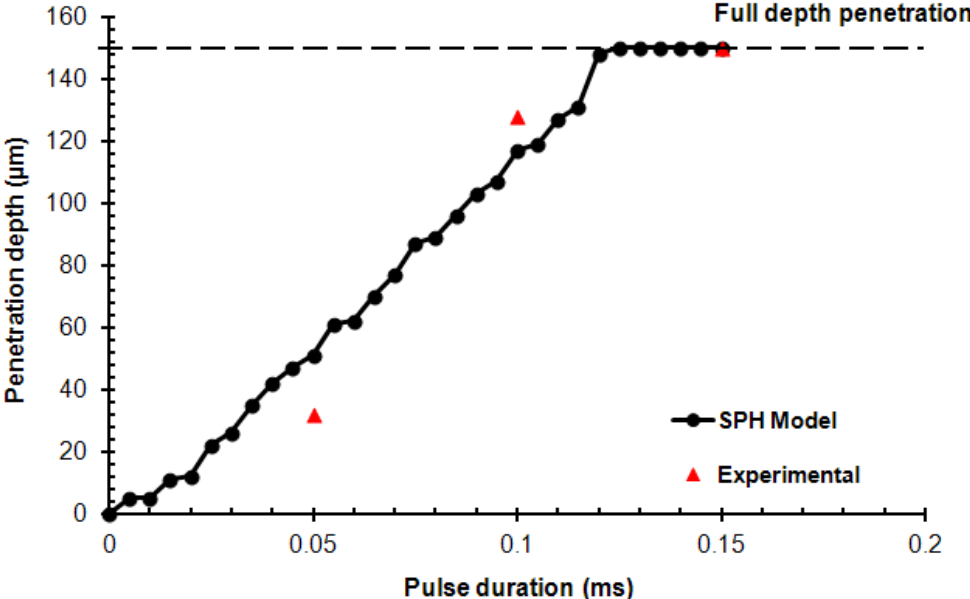
Dry Laser Cutting: Penetration Depth

Experiment

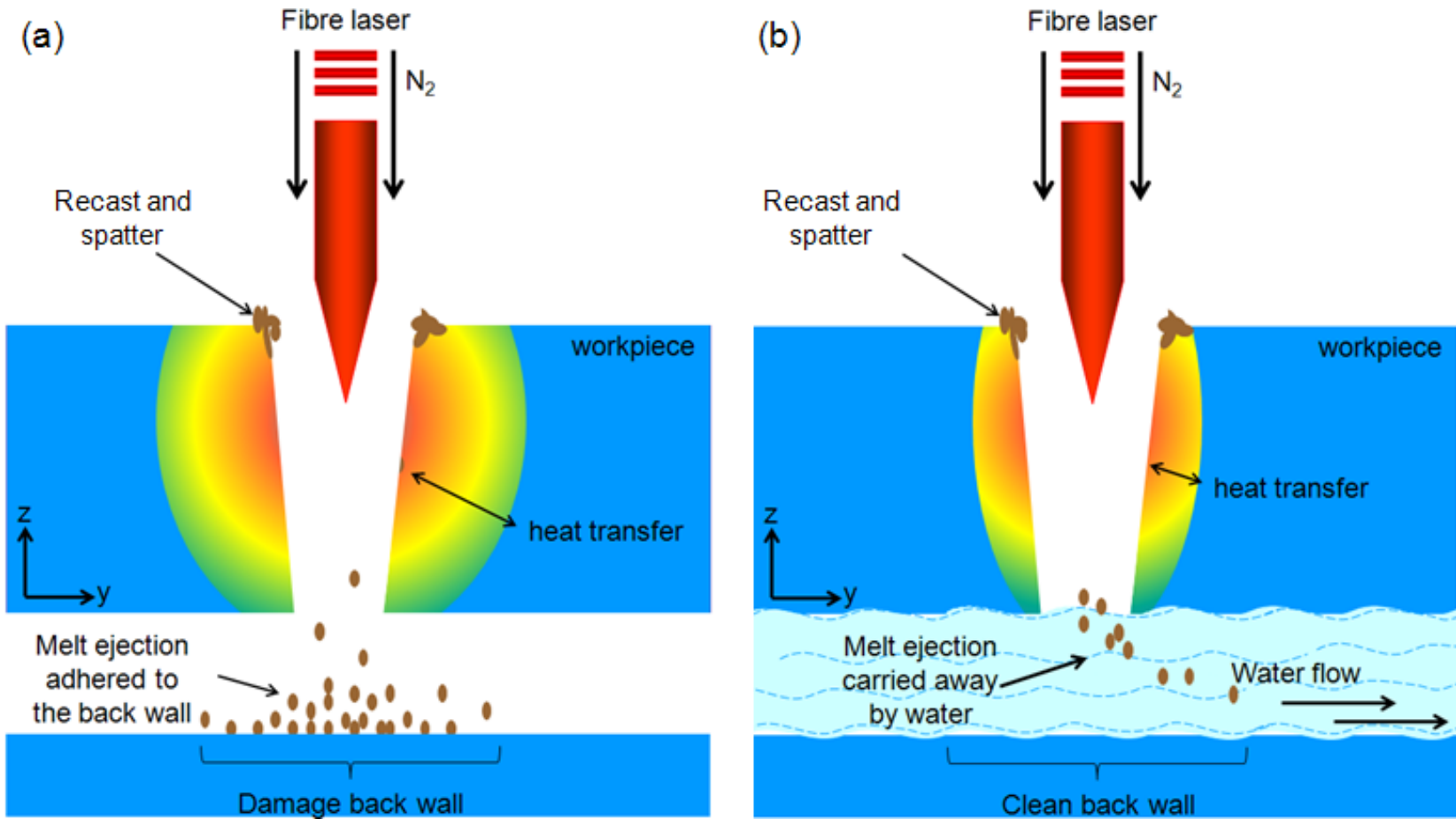


Penetration depth obtained experimentally at different pulse duration with 100 W peak power at single pulse (a) $\tau = 0.05$ ms, (b) $\tau = 0.1$ ms and (c) $\tau = 0.15$ ms.

SPH
Penetration
Depth



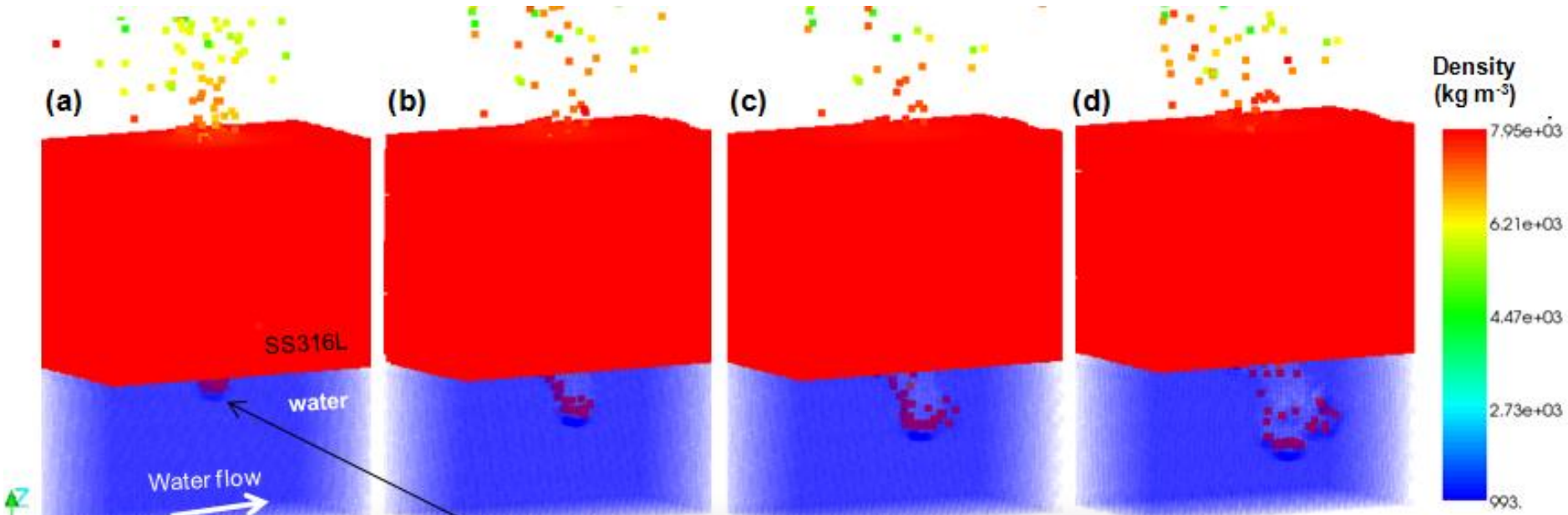
Dry & Wet Laser Cutting



In both cases, the solid phase changes directly into the gaseous phase

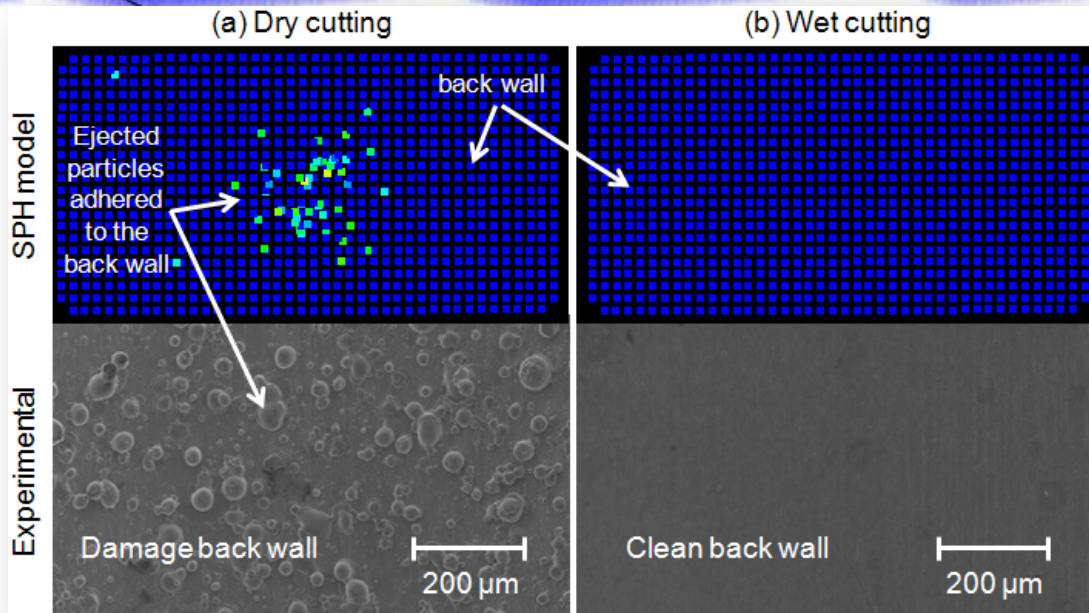
We are not modelling Molecular Dynamics, but use continuum description & SPH to represent the physics.

Wet Laser Cutting



$t = 0.150 \text{ ms}$

*Backwall
Damage
Comparison*



SPH

Experiment

SPH free-surface applications

Turbulence Modelling

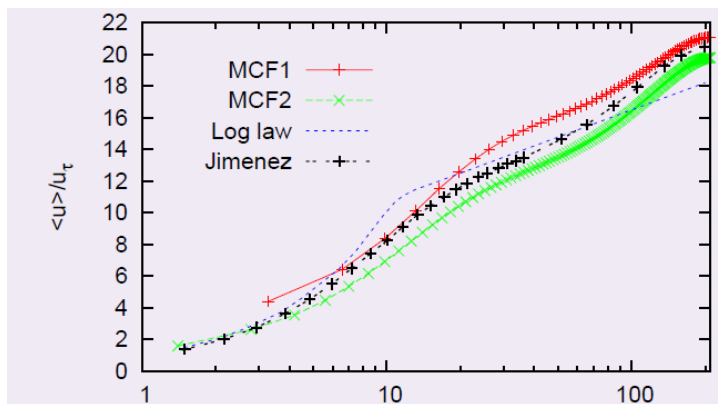
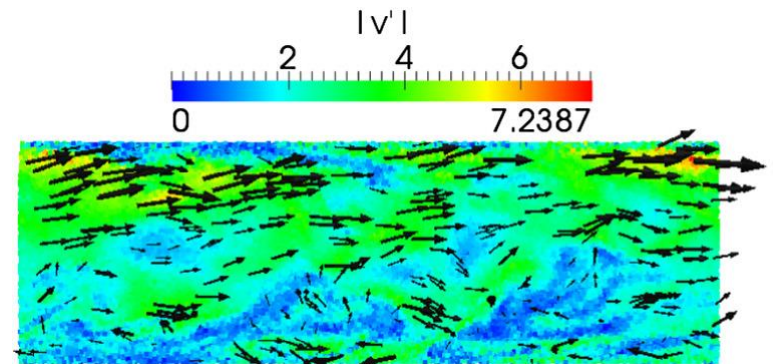
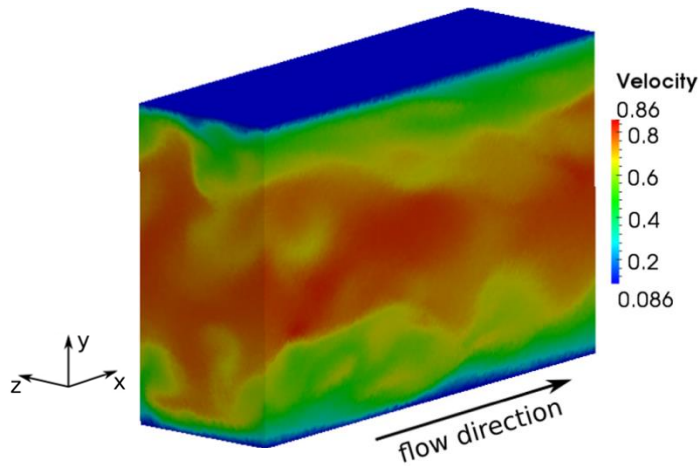
Mayrhofer et al. (2013, 2015)

Even though we introduced compressible LES into SPH a decade ago, the random thermal motion is awkward and the wall boundary conditions are still proving difficult.

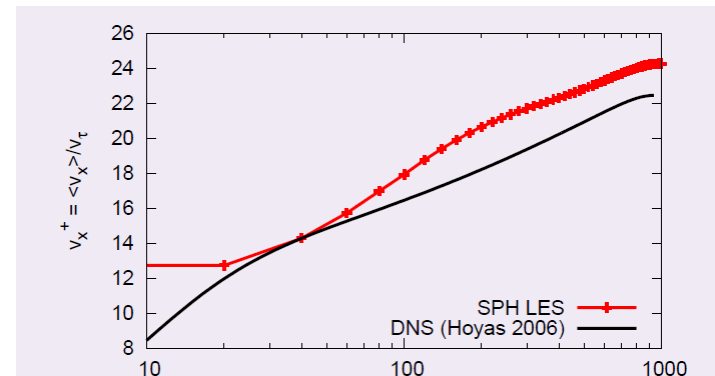
Turbulence within SPH:

Quasi DNS, velocity average in streamwise direction: $Re = 10,000$

LES, velocity average in streamwise direction: $Re_\tau = 1000$



$y^+ = y u_\tau / \nu$
 x component of velocity average $\langle u \rangle$ (binning)
 MCF = minimal channel flow



$y^+ = y v_\tau / \nu$
 x component of velocity average $\langle v_x \rangle$
 LES of channel flow at $Re_\tau = 1000$

SPH free-surface Applications

Application 7: Large-scale Flooding

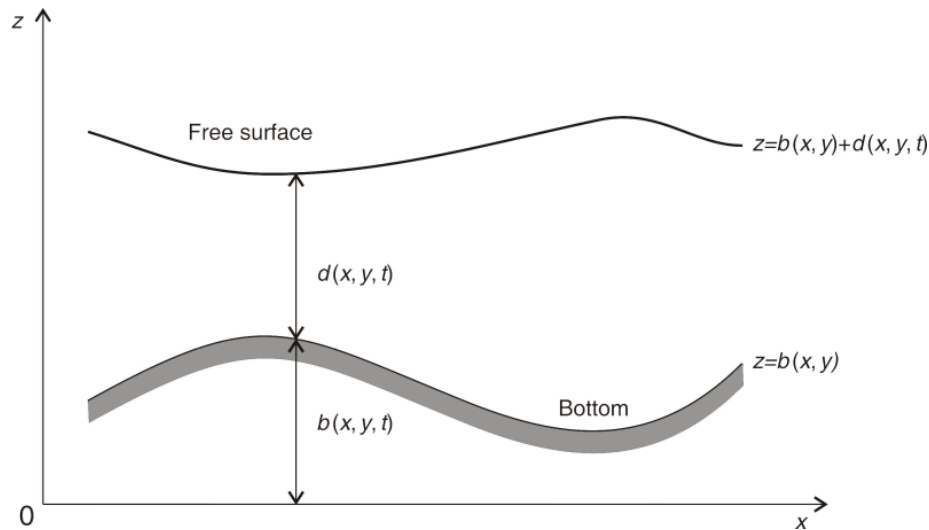
Vacondio, Rogers & Stansby

(IJNMF 2010, 2011, 2013, JHE 2012, AWR 2014)



Larger-scale inundation Modelling with SPH

For modelling inundation, 3-D SPH is clearly too localised, but the shallow water equations allow us to model large areas



Shallow Water Equations

Non-conservative formulation of SWEs:

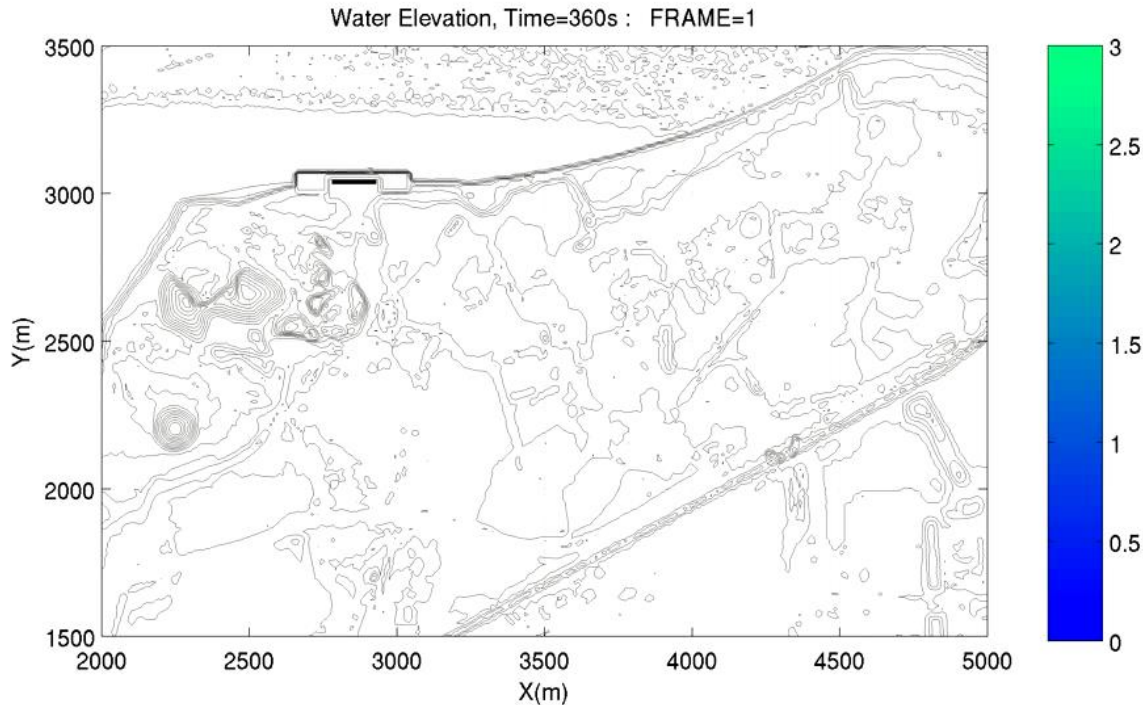
$$\frac{Dd}{Dt} = -d \nabla \cdot \mathbf{v}$$

$$\frac{D\mathbf{v}}{Dt} = -g \nabla d + g(\nabla b + \mathbf{S})$$

Different set of equations!

SPH is a methodology for solving any set of equations!!

Thamesmeade: Example Simulation



Improved Boundary
Conditions (inlet/outlet)

Solid walls,

Particle refinement:
splitting & coalescing

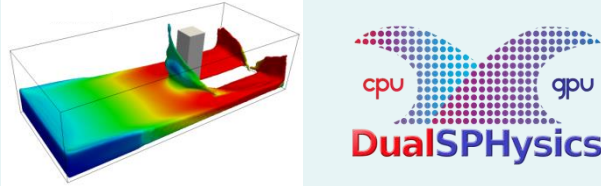


Flooding of Thamesmeade in the 1950s: Vacondio et al. (2012, JHE)

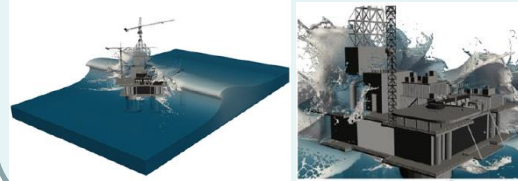
[Click here for Movie](#)

MaSC Highlights: Smoothed Particle Hydrodynamics (SPH)

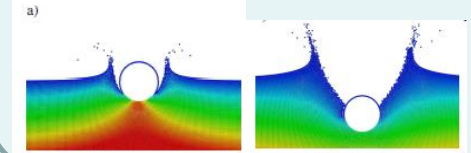
Development of SPH on GPUs with U-Vigo:
DualSPPhysics open source, **100x speedup**
(millions of particles on your laptop!)



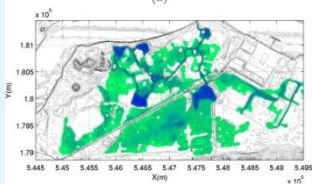
Development of Multi-GPU
DualSPPhysics with U-Vigo
World's 1st 1-billion particle
simulation on 64 GPUs



Development of **World's 1st**
stabilised free-surface strictly
incompressible SPH

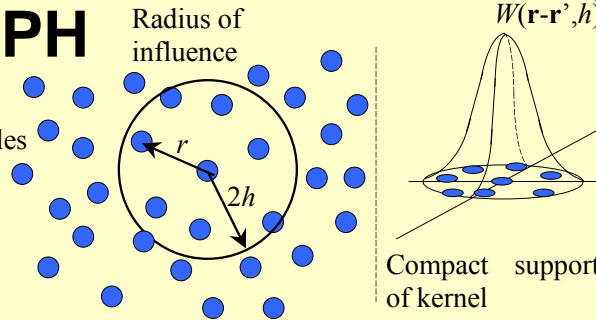


Development with U-Parma of
World's 1st open-source solver
of Shallow Water equations with
variable resolution SPH



SPH

Water
Particles

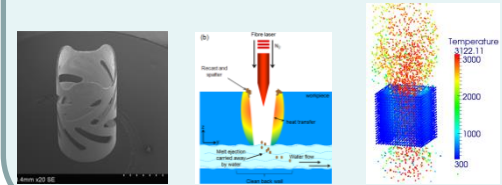


Meshless &
nonlinear
simulation
technique

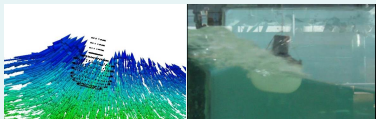
$$\langle A(\mathbf{r}) \rangle \approx \sum_{j=1}^N A_j W(\mathbf{r} - \mathbf{r}_j, h) \frac{m_j}{\rho_j}$$

Compact support
of kernel

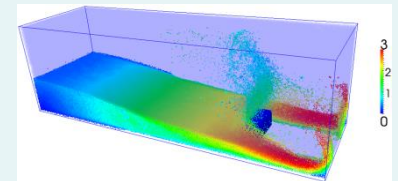
Development of **World's
1st** 3-phase laser cutting
SPH model



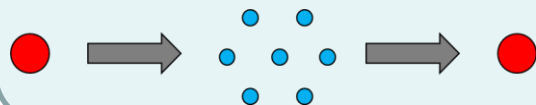
Application of SPH to **wave
energy conversion**



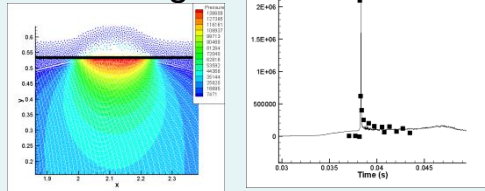
Development of **multi-phase
air-water SPH on GPUs**



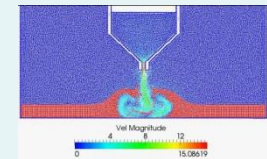
Development with U-Parma & BAE
Systems of **rigorous** variable SPH
resolution with splitting & merging



Development of **incompressible
compressible multi-phase SPH**
for slamming

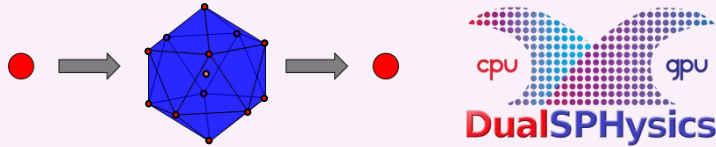


Development of **multi-phase
soil-water SPH on GPUs**



Manchester SPH: New Developments & Possibilities

Development of 3-D dynamic particle refinement SPH on GPUs with U-Vigo & U-Parma using DualSPHysics



Development of SPH for **THERMAL HYDRAULIC FLOWS**

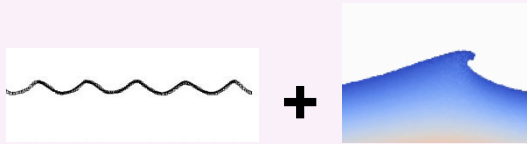
Development of SPH for **Non-Newtonian flows**

Development of higher-order convergence SPH

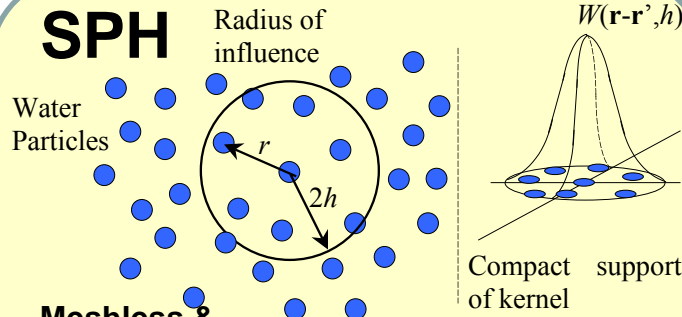
Development of SPH for **Bubbly flows**: intumescent paints & steel production

Development of SPH **Fluid-Structure Interaction (FSI)**
Froude Krylov forces; membranes

Development **COUPLING SPH with a far-field model** with City University (funded by EPSRC)



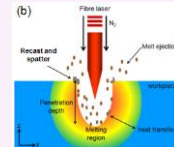
SPH



Meshless & nonlinear simulation technique

$$\langle A(\mathbf{r}) \rangle \approx \sum_{j=1}^N A_j W(\mathbf{r} - \mathbf{r}_j, h) \frac{m_j}{\rho_j}$$

Development of 3-phase laser cleaning & keyhole processing SPH model



Application to Soil Erosion with University of Brasil for agriculture (funded by EPSRC)

Development for granular flows and Hot Isostatic Pressing (HIP) (funded by EPSRC NNUMAN)

Development of **multi-phase SPH for WELDING on GPUs**

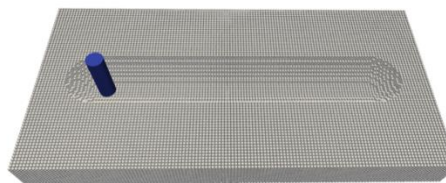
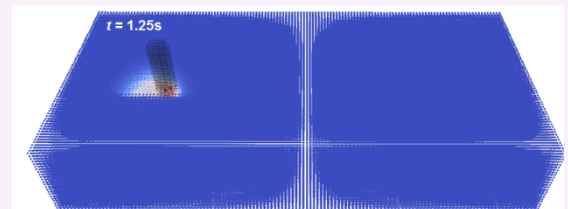


Figure 11: Initial particle layout to represent TG4 specimen.



Manchester MaSC SPH Group 2015

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Dr Renato Vacondio

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Prof. Yong Wang

Dr Lee Cunningham

Dr Alistair Revell

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Burak Cirpici – just obtained PhD

Gede Pringgana

Abouzied Nasar

Antonios Xenakis

Ahmad Wael al-Shaer

Alex Chow

Sam Hunter

Annelie Baines



SPHERIC

International Research Initiative: <http://wiki.manchester.ac.uk/spheric>

- Founding member
- Steering Committee
- Webmaster (2005-2015)
- Chair (2015 -)
- 10 International Workshops
- 2016 in Munich
- Training Day

The screenshot shows the SPHERIC website home page. At the top, there is a navigation bar with the SPHERIC logo on the left and a search box on the right. Below the navigation bar, there is a left sidebar with a 'Navigation' menu containing links for Home, Steering Committee, Events Activities, Validation Tests, BIBTex References, Newsletters, Visualization, SPH Twitter, SPH PhDs, SPH Jobs, SPH Software, Grand Challenges, Recent changes, and Help. The main content area is titled 'SPHERIC Home Page' and includes a sub-header '(Redirected from Main Page)'. Below this, there is a section titled 'SPHERIC - SPH European Research Interest Community' with the sub-header 'ERCOFTAC Special Interest Group for SPH'. The main content area features a 'Welcome to SPHERIC' section with a paragraph describing the organization and its focus on Smoothed Particle Hydrodynamics (SPH). To the right of this text is a graphic with the text 'Dedicated to the development and use of SPH' and a mathematical equation:
$$\frac{d\mathbf{v}_a}{dt} = -\sum_b m_b \left(\frac{P_a}{\rho_a^2} + \frac{P_b}{\rho_b^2} \right) \nabla_a W_{ab}$$
 Below the equation, there are two small images showing SPH simulations. To the right of the main content area, there is a 'Social Media' section with links to follow on Twitter and watch on YouTube. At the bottom of the page, there is a line of text: 'Following the impulse generated by a collection of local initiatives in'.

- 70 Institutions are members: universities, government research labs & industrial companies

DualSPHysics Users Workshop

Workshop origins

Workshop structure

DualSPHysics Users Workshop

Origins:

- Since release, DualSPHysics has been downloaded 1000s times
- DualSPHysics website has a **users' forum** where a lot of questions get asked about how to use the code.
- We often get approached by both industrial companies & academic organisations who ask us one question repeatedly:

“Can SPH do this?”

Hmmm, we need a workshop!

Aims of Workshop:

- Hear how other users of DualSPHysics are using the code
- Hear the latest developments from the DualSPHysics team
- Give you an opportunity to make suggestions to help guide the future development of the DualSPHysics project.

Thank you

Acknowledgments

- U-Man: Abouzied Nasar, Alex Chow, George Fourtakas, A Mokos
- U-Vigo: Alex Crespo, Jose Dominguez, Moncho Gomez-Gesteira, Anxo Barreiro, Orlando Feal
- Flanders Hydraulics: Corrado Altomare
- U-Parma: Renato Vacondio
- U-Lisbon: Ricardo Canelas

Websites

- Free open-source DualSPHysics code:
<http://www.dual.sphysics.org>
- **SPHERIC** = SPH European Research Interest Community:
<http://wiki.manchester.ac.uk/spheric>

