

# Application of open boundaries within a two-way coupled DualSPHysics-OceanWave3D model

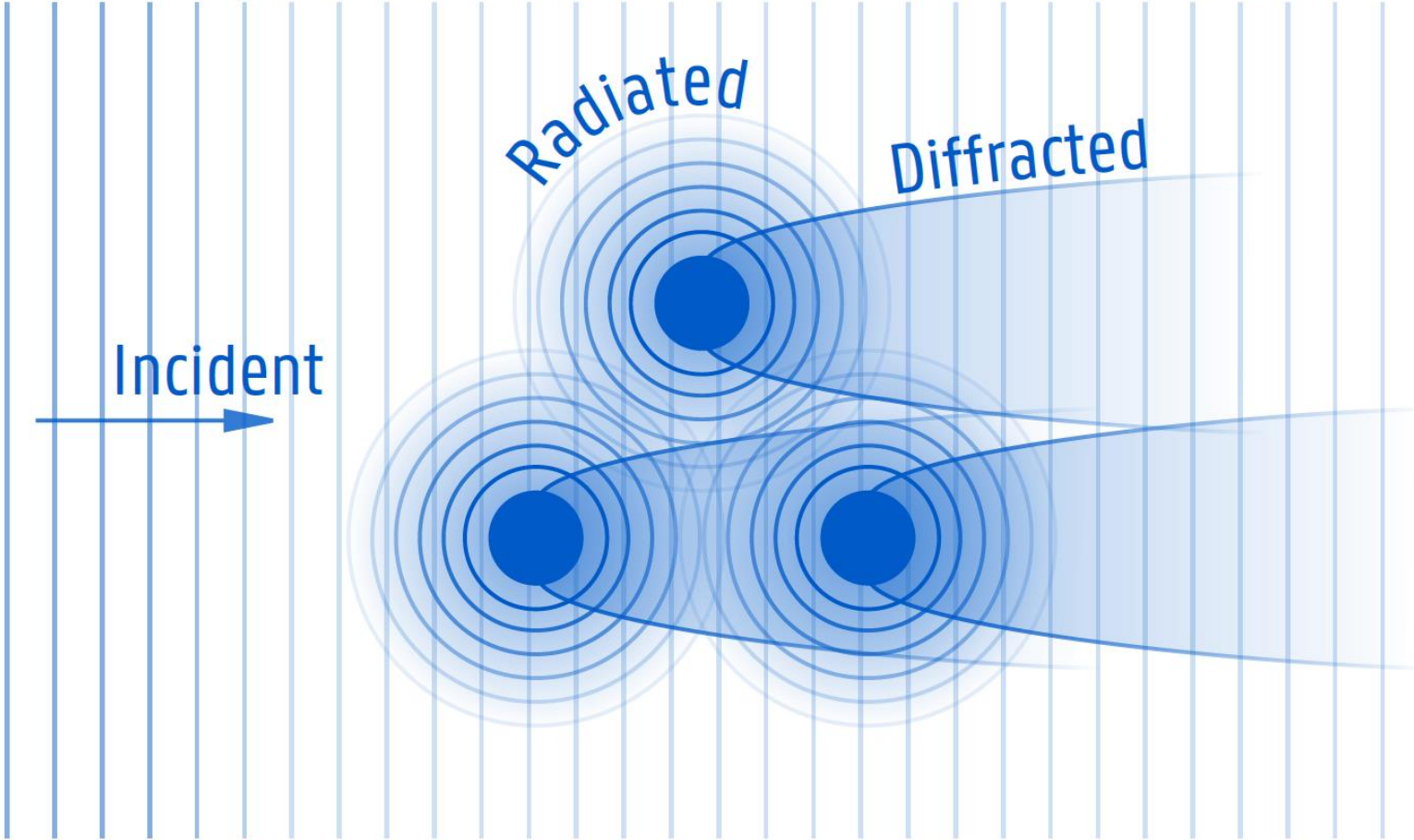
Tim VERBRUGGHE, J.M. DOMINGUEZ, Andreas KORTENHAUS, Peter TROCH

# INTRODUCTION

# Floating Wave Energy Converter Farm

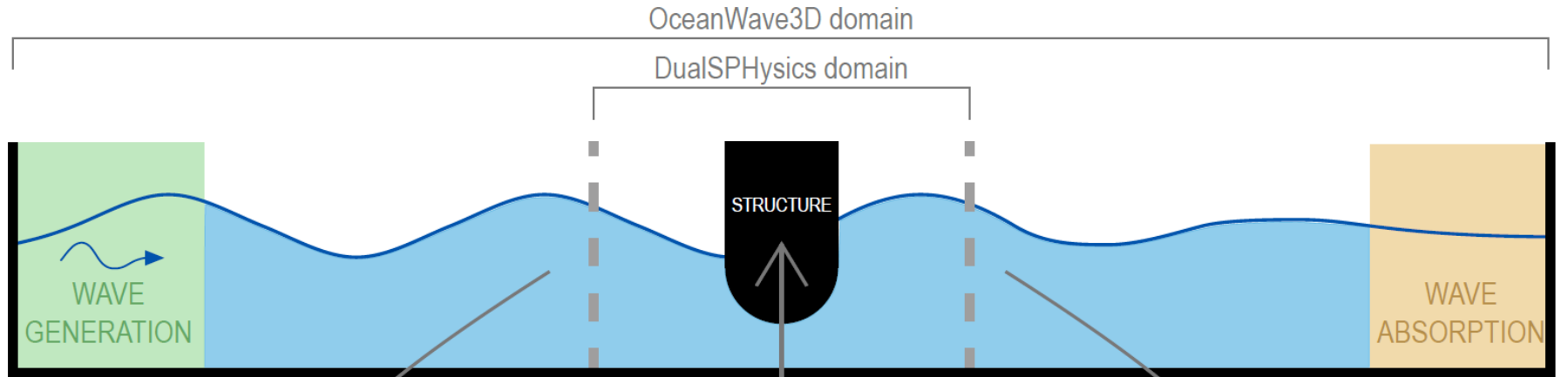


# Floating Wave Energy Converter Farm



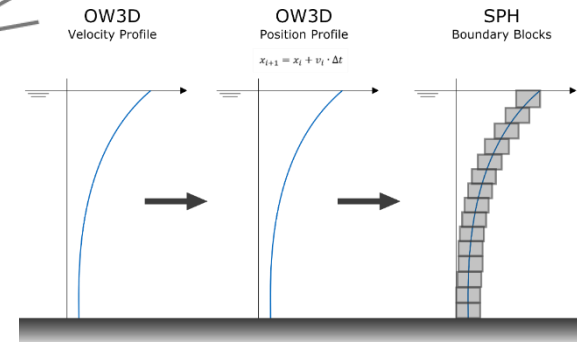
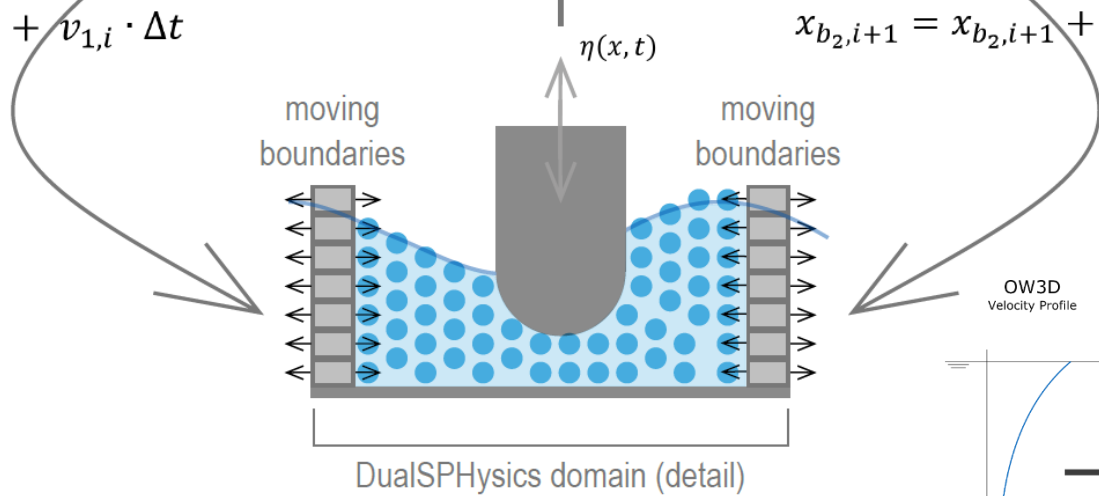
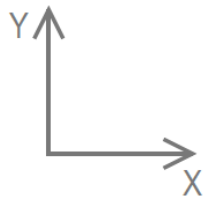
# CURRENT COUPLING PRINCIPLE

# Principle sketch

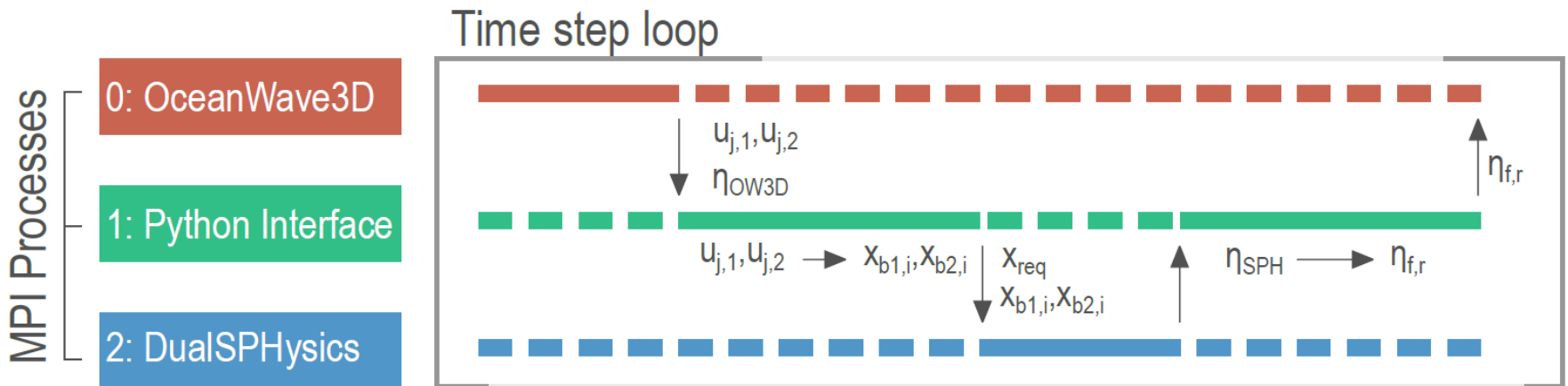
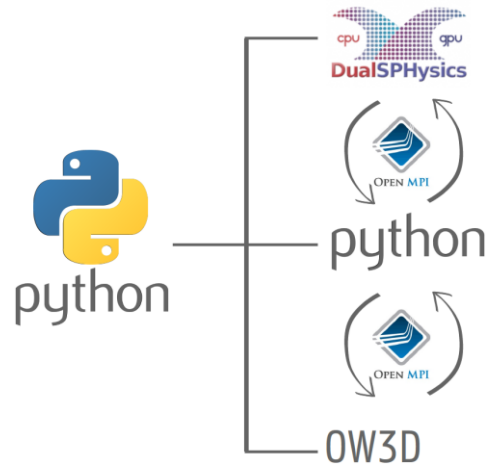


$$x_{b_1,i+1} = x_{b_1,i} + v_{1,i} \cdot \Delta t$$

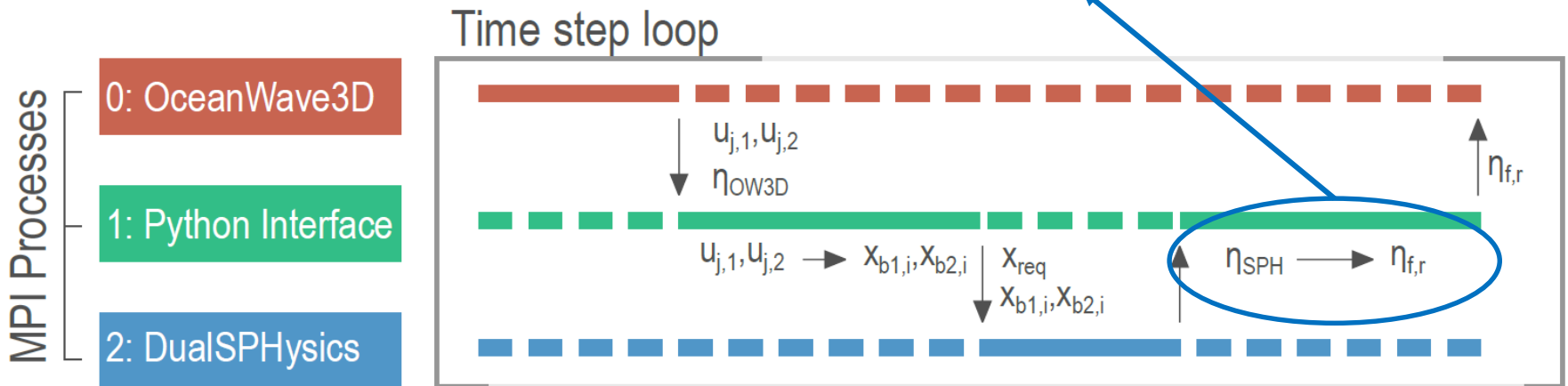
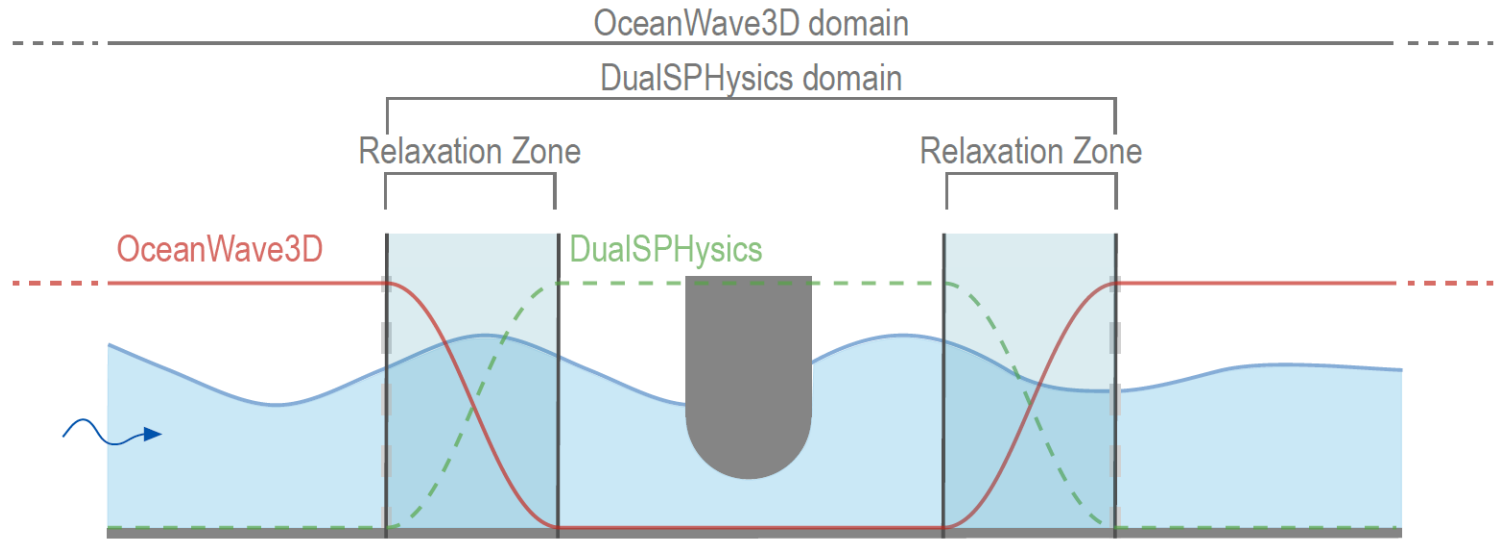
$$x_{b_2,i+1} = x_{b_2,i} + v_{2,i} \cdot \Delta t$$



# Coupling algorithm



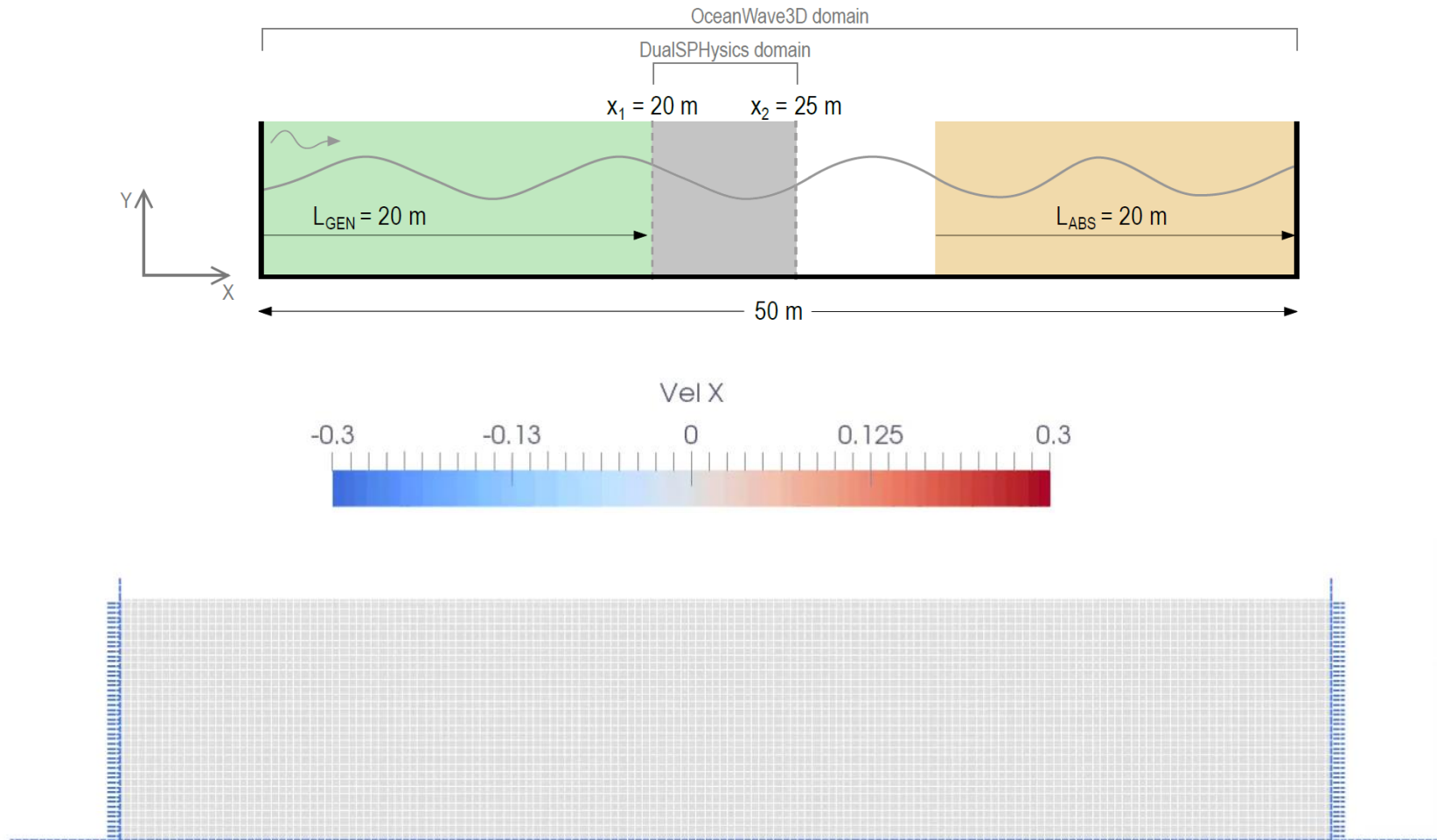
# Coupling algorithm



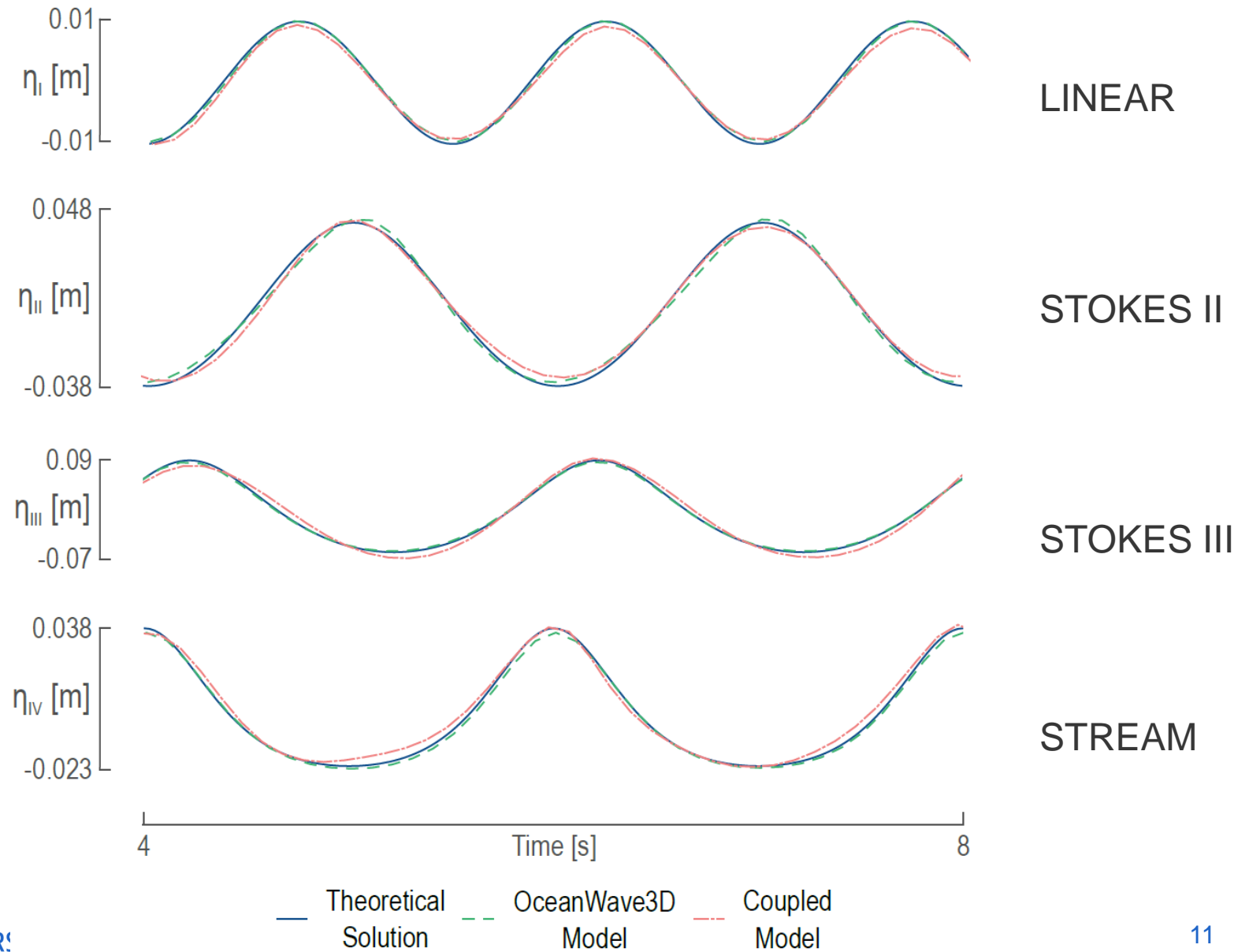


# VALIDATION

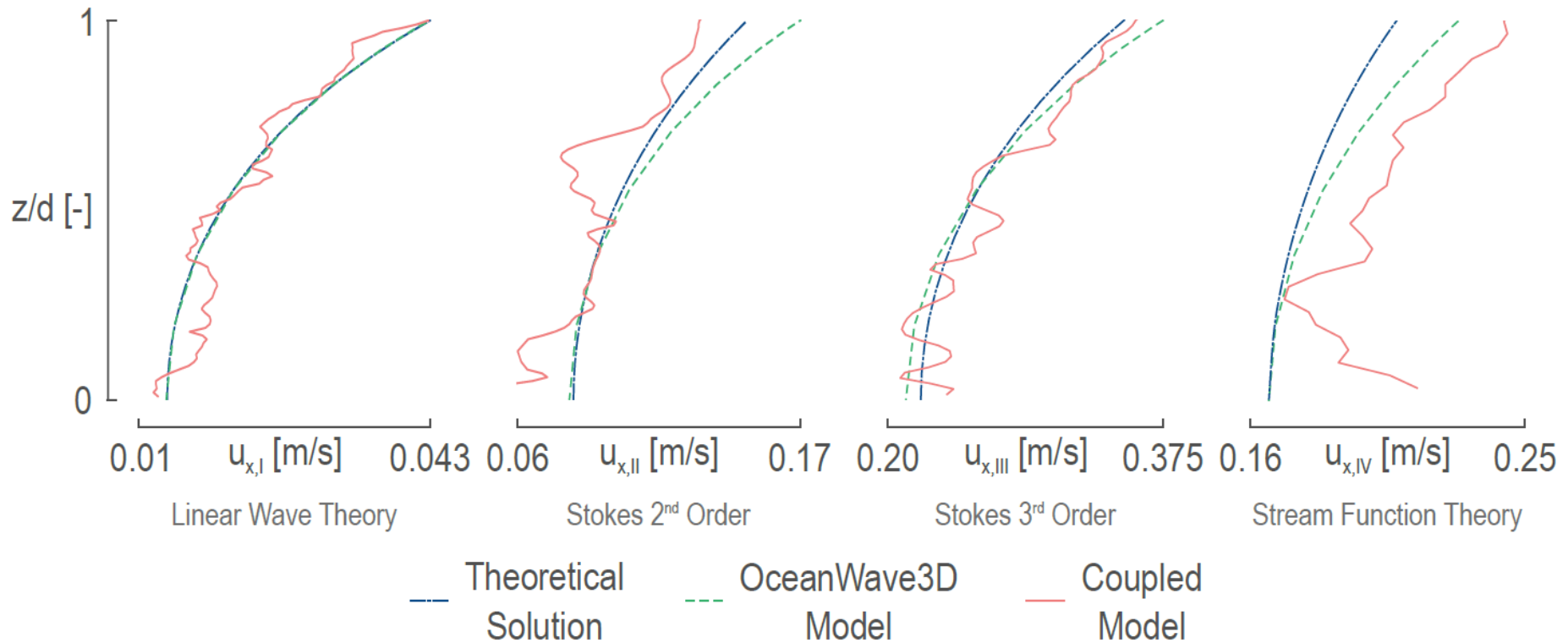
# Two-way wave propagation



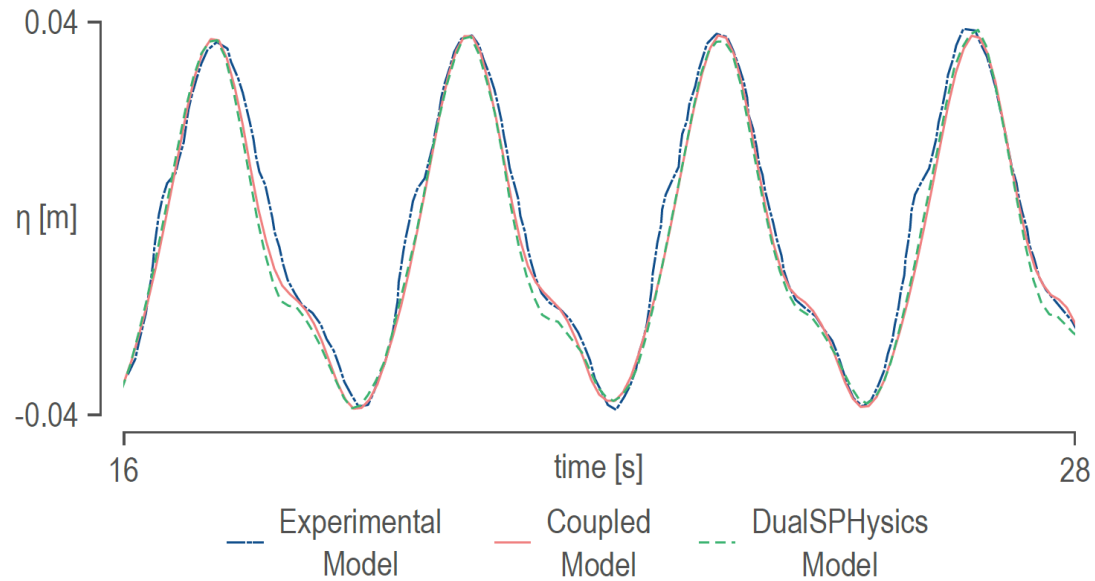
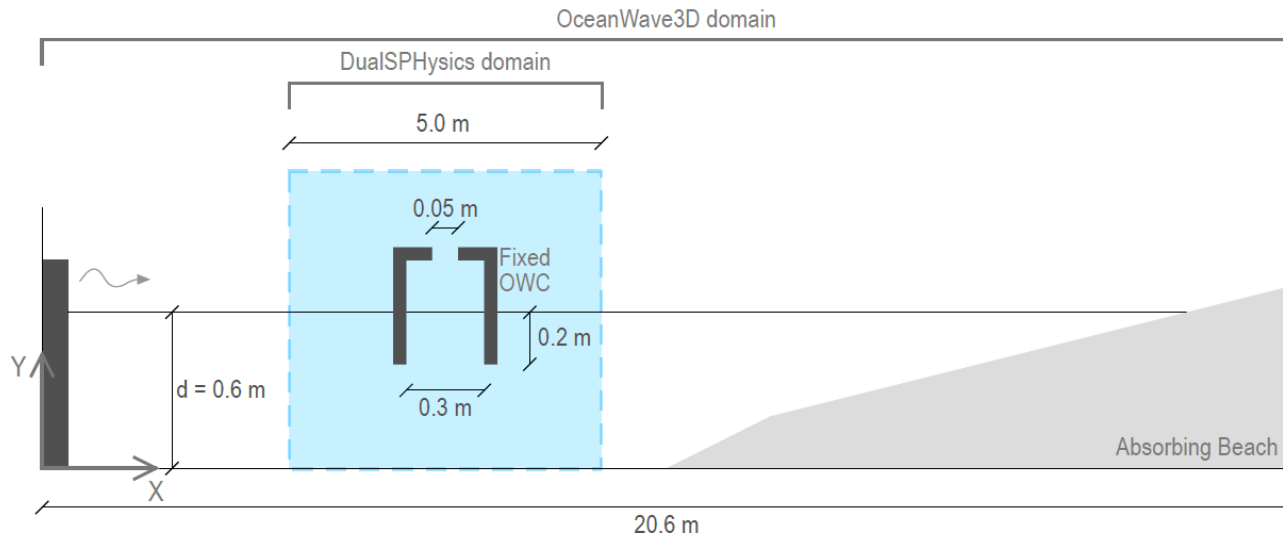
# Two-way wave propagation



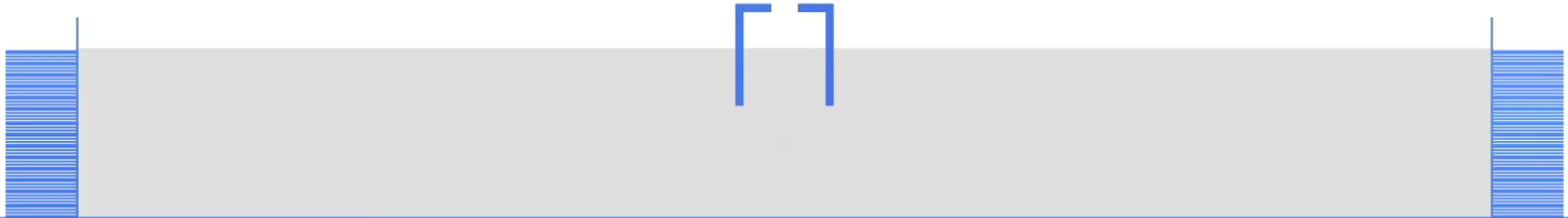
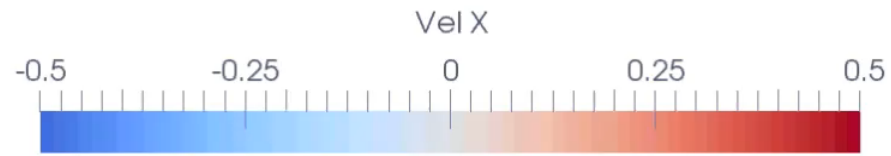
# Two-way wave propagation



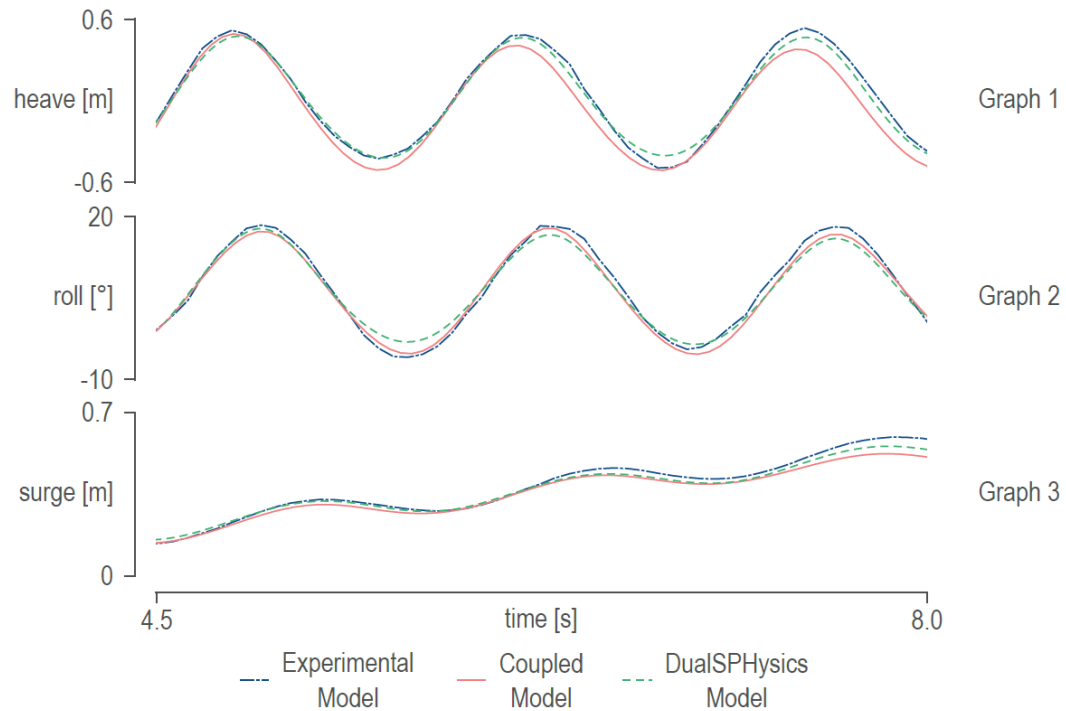
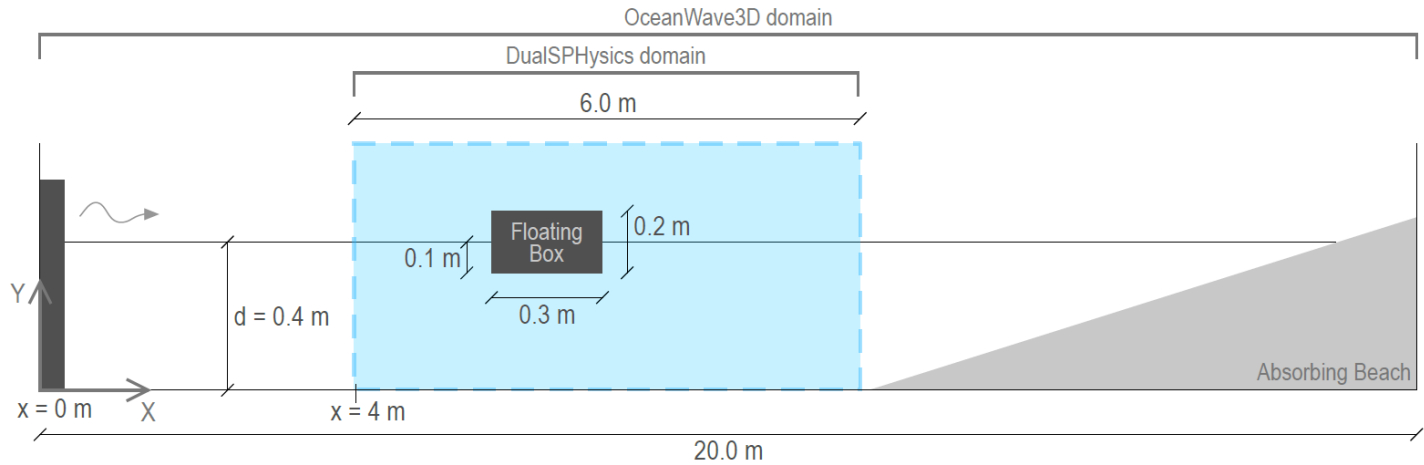
# Fixed OWC



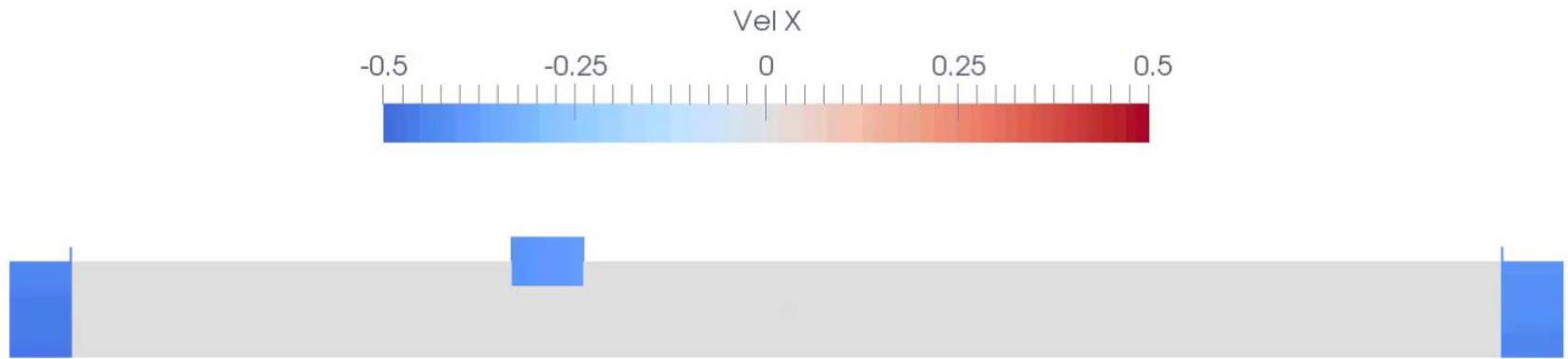
# Fixed OWC



# Floating Box

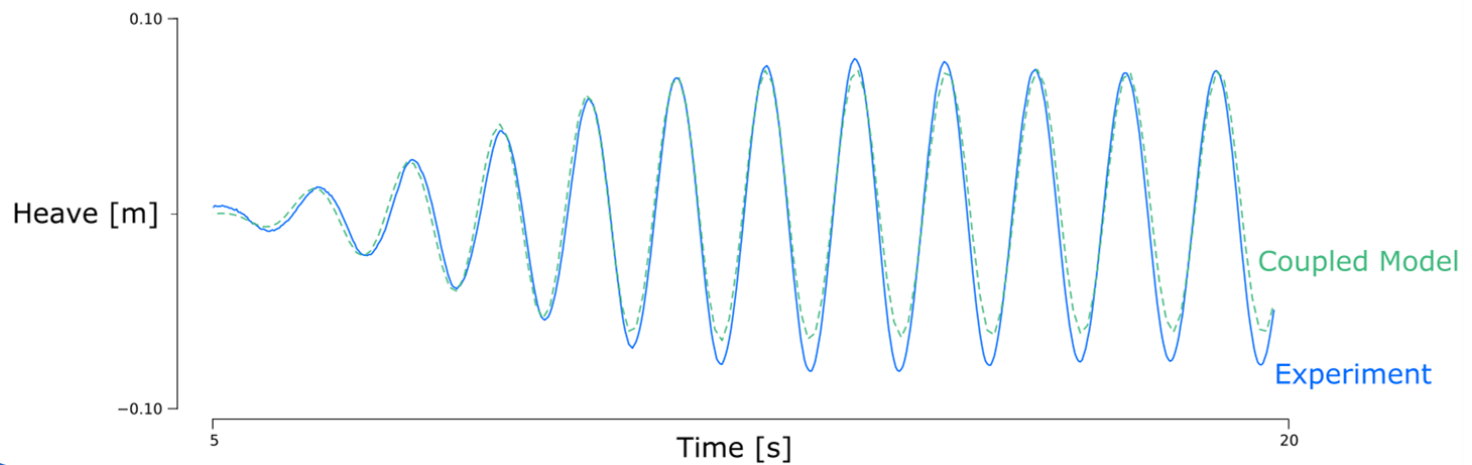
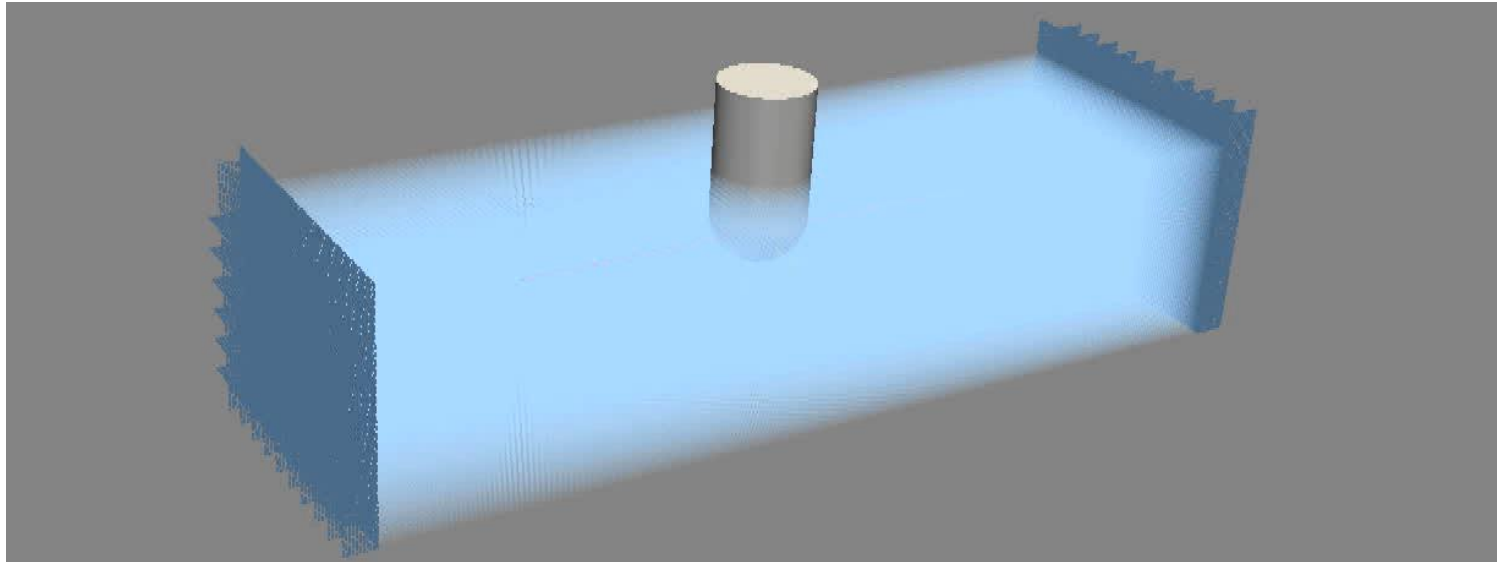


# Floating Box





# 3D WECwakes



# Issues with current coupling principle

- Only horizontal orbital velocities are used as boundary conditions
- Net horizontal drift over time -> limited simulation time
- Limited number of dynamic boundaries

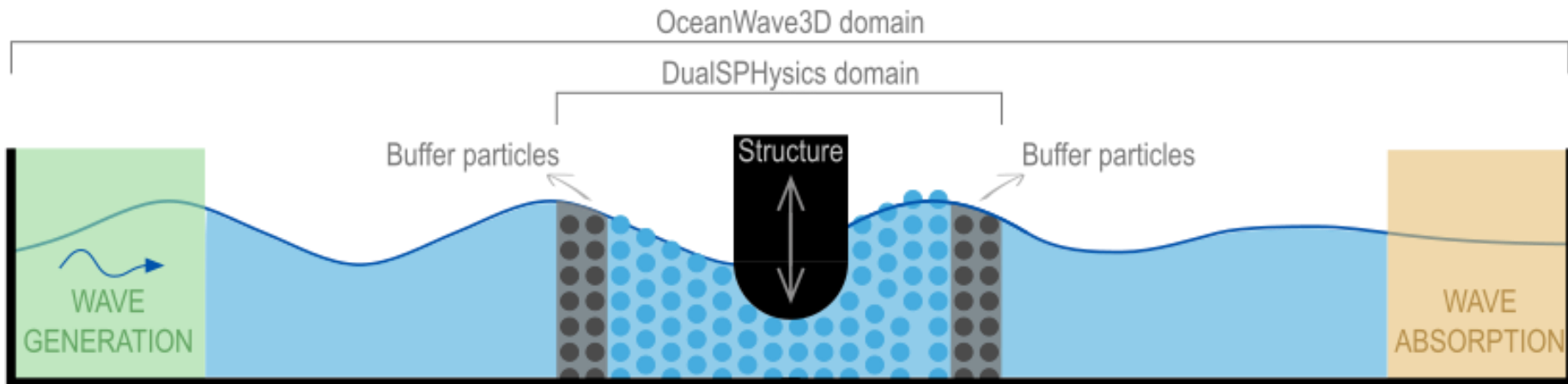
# PROPOSED COUPLING PRINCIPLE

# Overview

MOVING BOUNDARIES

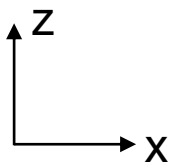
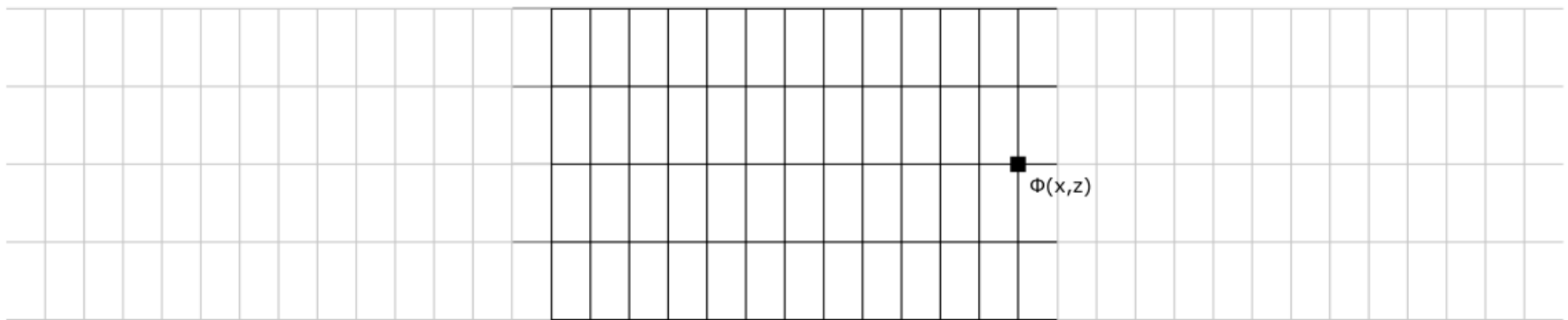


BUFFER PARTICLES

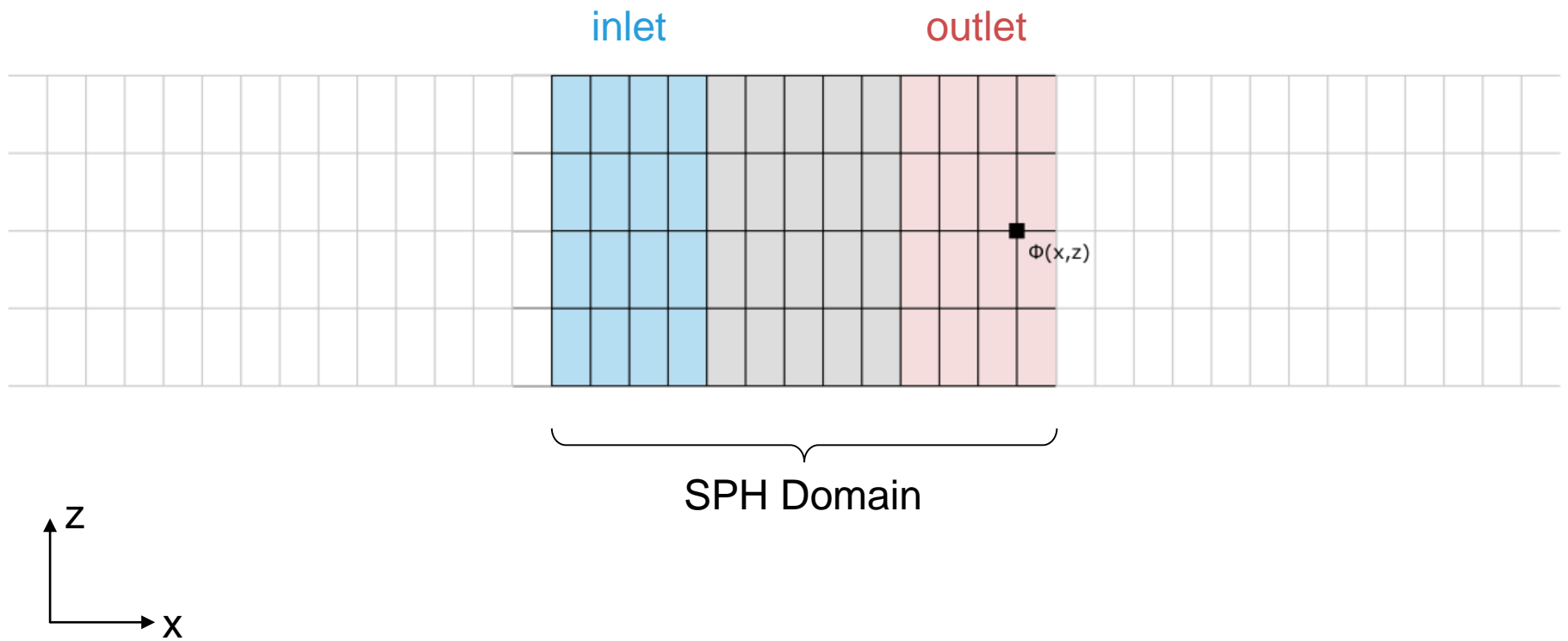


# Principle

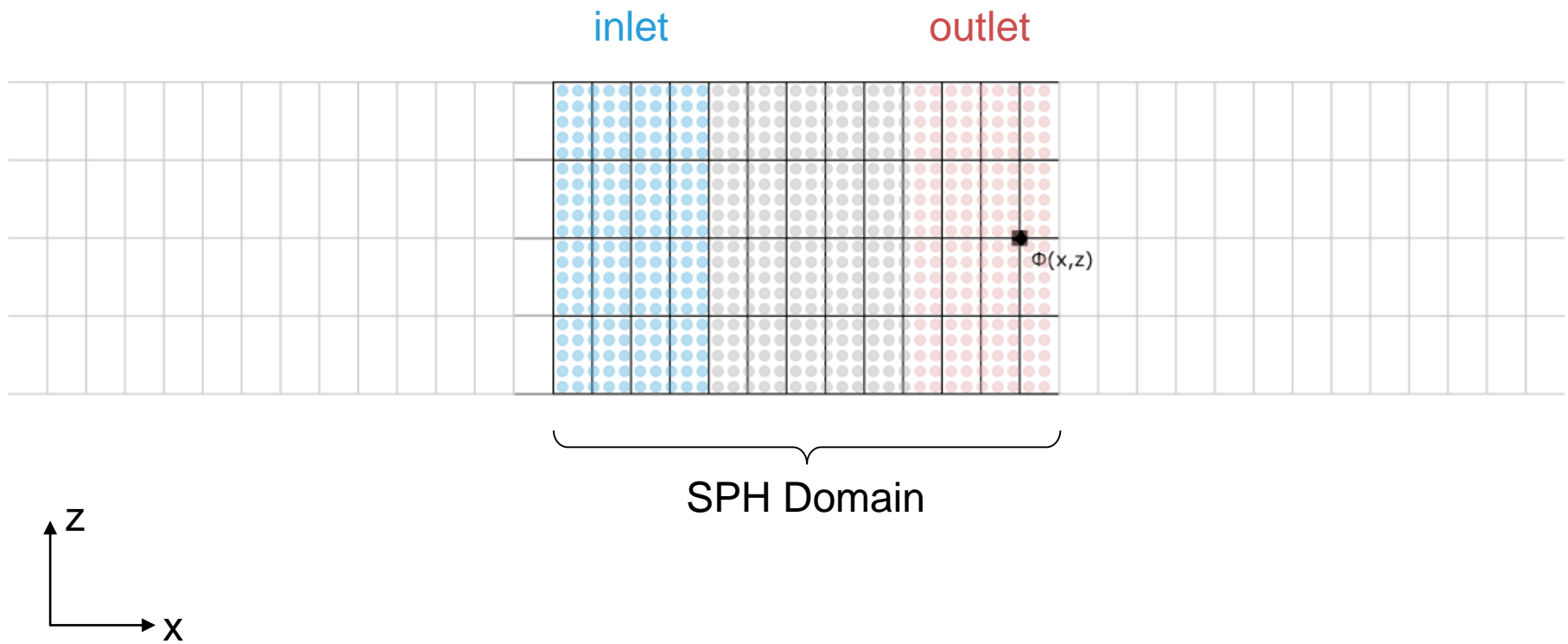
## OceanWave3D Grid



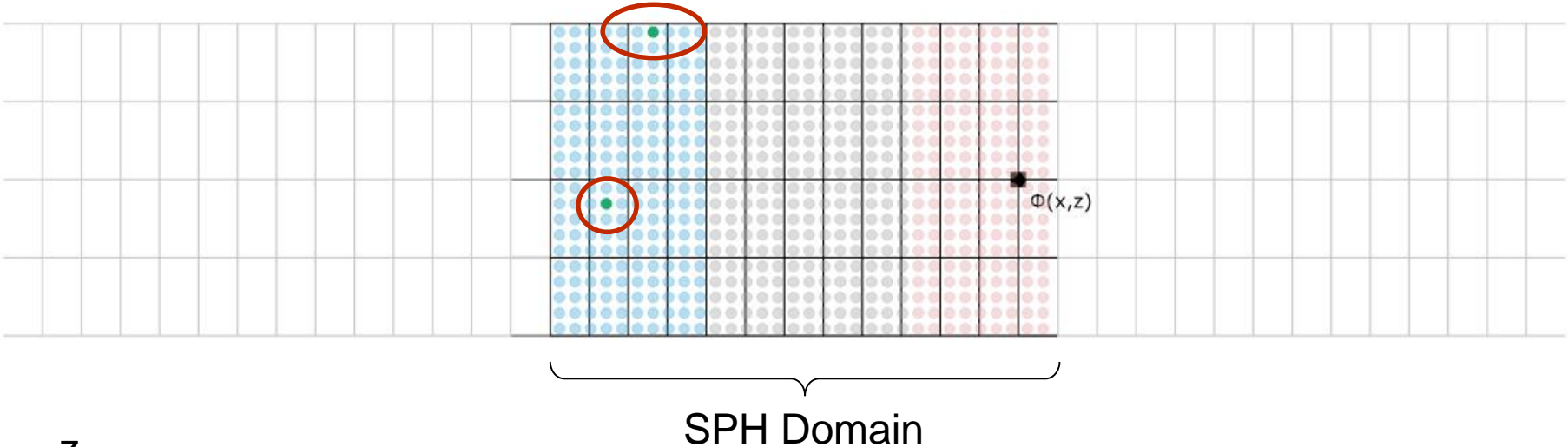
# Principle



# Principle

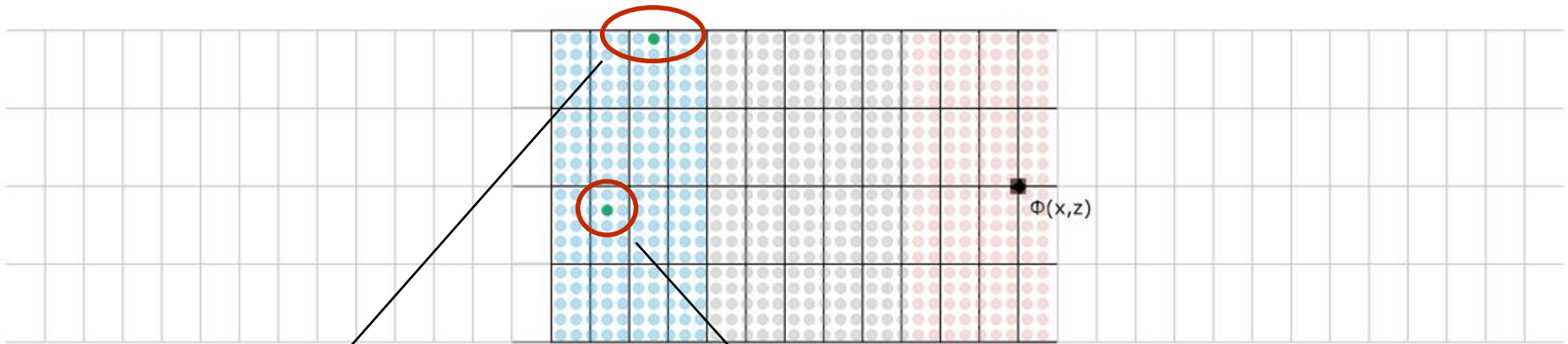


# Principle

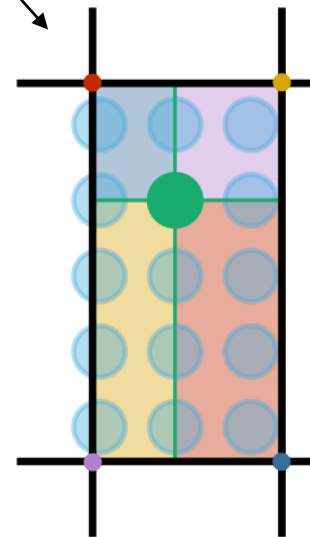
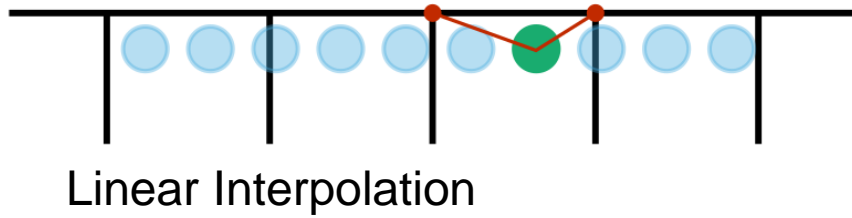




# Principle

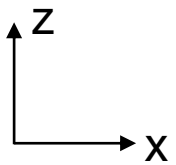


$$\eta = -\frac{\partial \Phi}{\partial t}$$

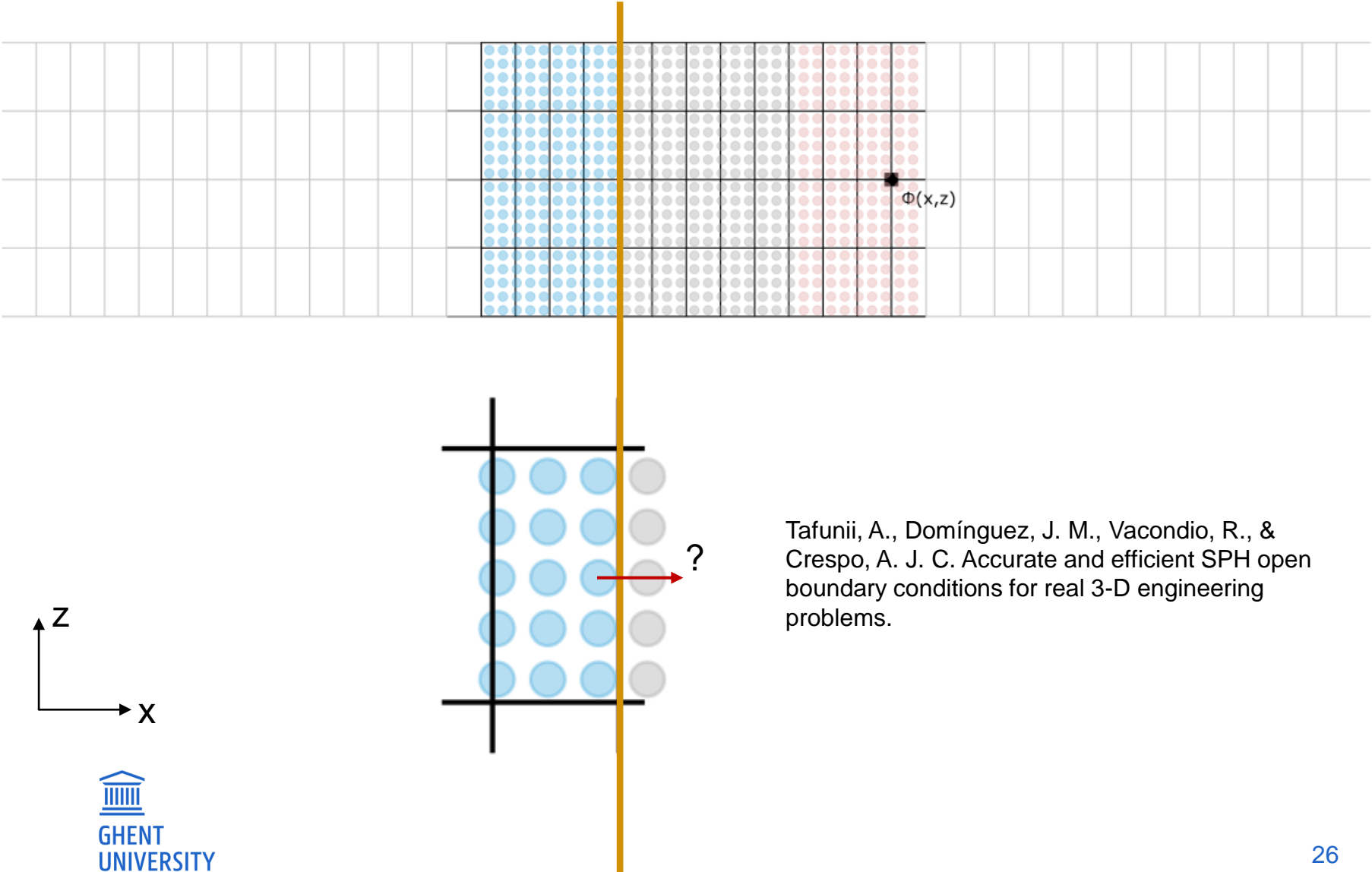


$$w = \frac{\partial \Phi}{\partial z}$$

$$u = \frac{\partial \Phi}{\partial x}$$

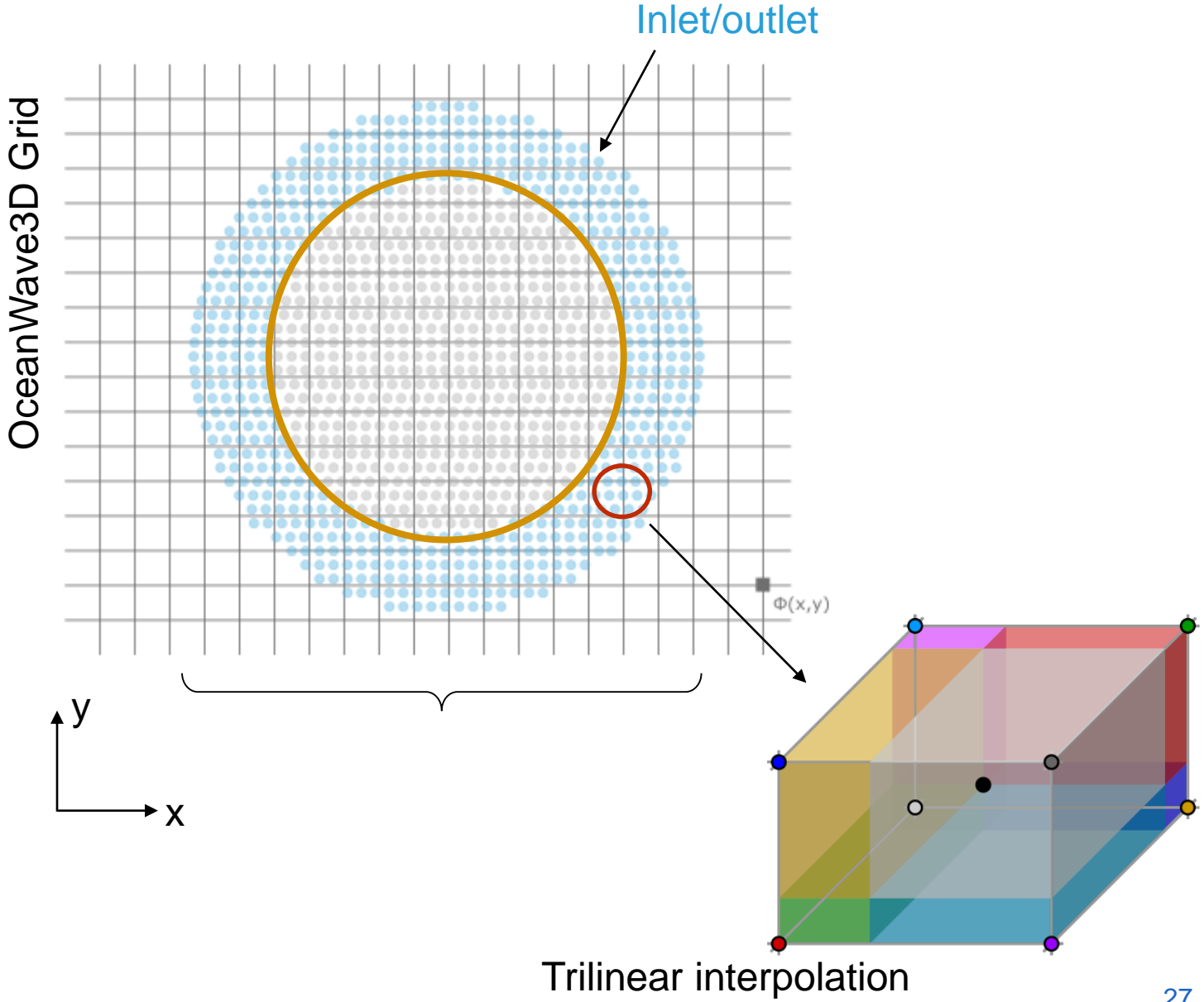


# Principle

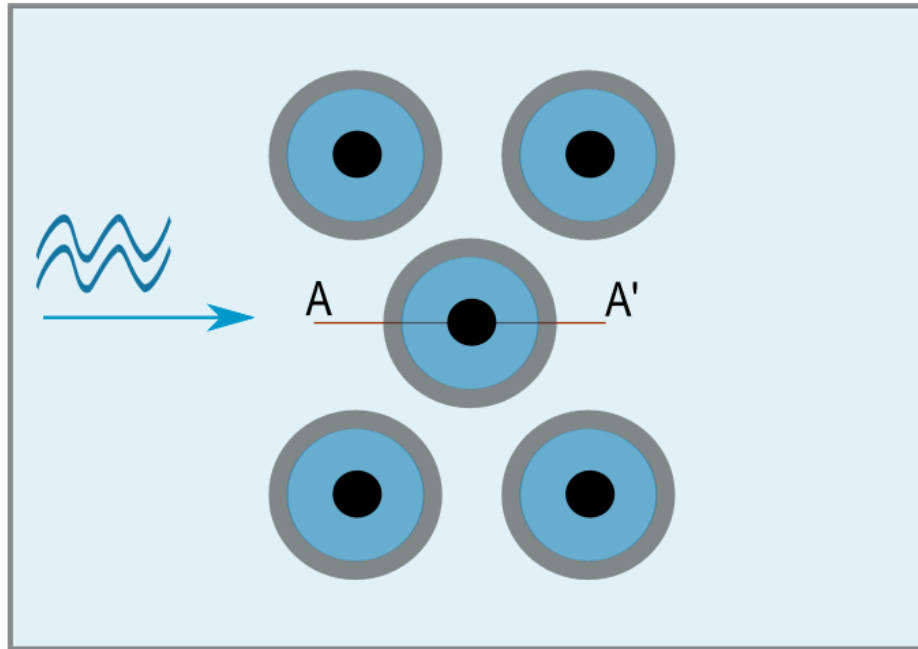


Tafunii, A., Domínguez, J. M., Vacondio, R., & Crespo, A. J. C. Accurate and efficient SPH open boundary conditions for real 3-D engineering problems.

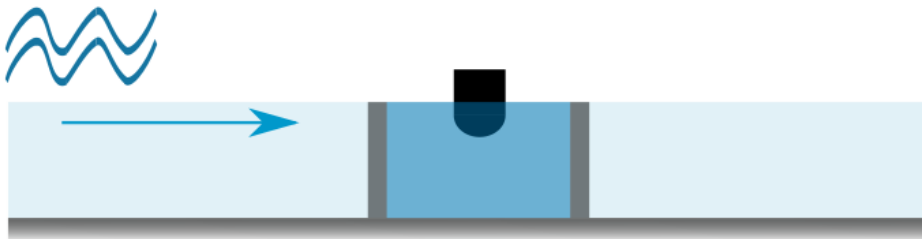
# 3D Principle








# Long-term Objective



section AA'



-  wave-structure interaction solver domain (DualSPHysics)
-  structures
-  wave propagation domain (OceanWave3D)
-  or inlet/outlet buffer particles
-  incident waves

Thank You!